



UNIVERSITY OF AMSTERDAM

Solutions for Assignment 4

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Probabilistic Robotics

October 9, 2017

Localization

The first task in this assignment is to visualize the uncertainty in the robot's localization after running the Extended Kalman Filter (EKF) on the provided data: to achieve this, the predicted mean of the robot's position at each timestep has been plotted, along with the respective covariance ellipse of confidence. As a 15% noise in measurements and 10° noise in bearings has to be assumed, the matrix Q of the EKF algorithm has been updated at each timestep from the fact that the range measurement depends on the actual readings.

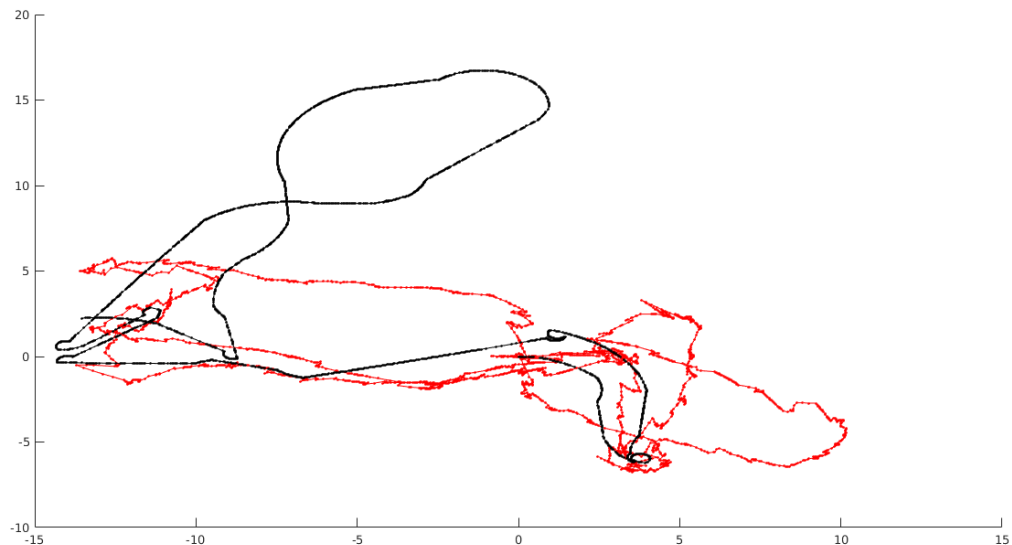


Figure 1: Robot predicted (red) and prior (black) belief on the location for the first circuit dataset (EKF)

Figure 1 shows a comparison between the predicted path of the robot before (black) and after (red) running

Similarly, the covariance Σ has been defined as a $3 + 2 \cdot L \times 3 + 2 \cdot L$ matrix, where each 2×2 block in the diagonal indicates the covariance regarding specific landmark coordinates.

In order to be able to better compare the results of the EKF algorithm, the provided implementation incorporates an odometry model for the pose update instead of a velocity model: this brought considerable improvements in the results as shown later in this section.

Another improvement made to the algorithm has been the inclusion of the innovation/validation calculations for the $\bar{\mu}$ and $\bar{\Sigma}$ updates, resulting in a much more stable trajectory prediction, allowing to easily find a value for the M matrix, as discussed later.

Initialization

During initialization, the position of each landmark has been set to $[0,0]$ (being the center of the coordinates system), while the covariance values have been set to a big value to express the complete ignorance about their position. When a landmark is first encountered, its position is set to the mean of the new estimate, and when a landmark exits the view range of the robot its position is not updated.

Matlab code

In this section, code snippets worth discussing are presented and analyzed. The full code can be found in the Appendix at the end of the report. The presented code contains both the odometry model and the innovation/validation calculations.

Initialization: the covariance Σ is initialized with all zeros apart from the diagonal starting from the fourth position, where all values are set to 10^9 to indicate the robot's ignorance regarding the landmarks positions. The mean of the estimated state of the world at each timestep is then set as the measured robot state followed by the estimated landmark x and y coordinates.

```

1  % —— initialization
2  Sigma = zeros(3 + 2*NK, 3 + 2*NK, N);
3  Sigma(4:end, 4:end, 1) = eye(2*NK)*10^9;
4
5  mu = [xt; zeros(2 * NK,N)];
6
7  for i=1:NK
8      mu(3 + i*2-1, 1) = mu(1, 1) + z(1, 1, i)*cos(z(2, 1, i) + mu(3, 1));
9      mu(3 + i*2, 1) = mu(2, 1) + z(1, 1, i)*sin(z(2, 1, i) + mu(3, 1));
10 end

```

State prediction: the algorithm starts, iterating through every timestep in order to estimate the robot's position given the perfect movement. At each timestep, the matrix Fx indicated in Table 10.1 of the course book is calculated, along with the prediction of the current state $\hat{\mu}$.

```

1  % —— state prediction
2
3  % odometry model
4  rot1 = u(1,t);
5  trans = u(2,t);
6  rot2 = u(3,t);
7
8  x = mu(1:3, t-1);
9
10 Fx = [eye(3), zeros(3, 2*NK)];
11
12 % odometry model prediction
13 mu_ = mu(:, t-1) + Fx' * [trans * cos(x(3)+rot1);...

```

```

14 trans * sin(x(3)+rot1);...
15 rot1 + rot2];

```

Uncertainty prediction: the algorithm then progresses with the estimation of the covariance, given by the operations applied to the previous estimate. The Scaling matrix M has been set to the identity matrix multiplied by 10^{-2} for reasons later explained. This can be interpreted as having uncertainty in the location at both timesteps, followed by a perfect movement between them. The last line of the snippet then calculates the predicted Σ matrix, by applying sandwich operation with the calculated Jacobians.

```

1  % —— uncertainty prediction
2
3  % Jacobian with respect to robot location
4  G = eye(2*NK + 3) + Fx' * [...
5  0, 0, -trans * sin(x(3)+rot1);...
6  0, 0, trans * cos(x(3)+rot1);...
7  0, 0, 0] * Fx;
8
9  Sigma_ = G * Sigma(:, :, t-1) * G';
10
11 % Jacobian with respect to control
12 M = eye(3) * 10^-2;
13
14 V = [-trans*cos(mu_(3)+rot1), cos(mu_(3)+rot1), 0;...
15 trans*sin(mu_(3)+rot1), sin(mu_(3)+rot1), 0;...
16 1, 0, 1];
17
18 R = V'*M*V;
19
20 Sigma_ = Sigma_ + Fx' * R * Fx;

```

Correction: for each measured landmark a correction to the prediction is applied: first, if the landmark has never been seen, it's position is determined from the current robot's position and the current observation of the landmark, then the Q matrix is calculated containing the noise values to be assumed in the calculations. The remaining matrices are calculated, including the precision matrix S to be used for the Kalman gain calculation, the innovation ν and validation ρ . Having determined all the necessary matrices, the predicted $\hat{\mu}$ and $\hat{\Sigma}$ are updated with the new values, if ρ is < 2 .

```

1  % —— correction
2  for landmark = 1:size(z,3)
3    if z(1, t, landmark) ≠ 0
4      % if landmark has never been measured
5      if mu_(3 +2*(landmark-1) + 1) == 0 && mu_(3 +2*(landmark-1) + 2) == 0
6        mu_(3 +2*(landmark-1) + 1) = mu_(1) + z(1, t, landmark)*cos(z(2, t, landmark) + mu_(3));
7        mu_(3 +2*(landmark-1) + 2) = mu_(2) + z(1, t, landmark)*sin(z(2, t, landmark) + mu_(3));
8      end
9
10     % noise in readings/angle
11     Q = diag([.15*z(1, t, landmark), .10]+10^-9);
12
13     d = [mu_(3 +2*(landmark-1) + 1) - mu_(1); mu_(3 +2*(landmark-1) + 2) - mu_(2)];
14     q = d'*d + 10^-9;
15
16     z_ = [sqrt(q); atan2(d(2), d(1)) - mu_(3)];
17
18     Fxj = createF(landmark, NK);
19
20     H = 1/q * [-sqrt(q)*d(1), -sqrt(q) * d(2), 0, sqrt(q)*d(1), sqrt(q) * d(2);
21     d(2), -d(1), -q, -d(2), d(1)] * Fxj;
22
23     % precision matrix
24     S = H * Sigma_ * H' + Q;
25

```

```

26     % Kalman gain
27     K = Sigma_ * H' / S;
28
29     % innovation
30     nu = z(:,t,landmark) - z_-;
31
32     % validation gate
33     ro = nu'/S*nu;
34
35     if ro < 2
36         %updated mean and covariance
37         mu_ = mu_ + K*nu;
38         Sigma_ = (eye(size(mu_, 1))-K*H)*Sigma_;
39     end
40 end
41 end

```

Final mu and sigma: when every landmark has been analyzed, the corrected mean and covariance are saved as the final values for that timestep.

```

1 % —— final mu and sigma
2 mu(:,t) = mu_;
3 Sigma(:, :, t) = Sigma_;

```

M matrix

The provided datasets assume implicit noise that cannot be modeled from the algorithm using pre-defined values, as noisy recordings and measurements are the only provided data. Instead, to get an output that is as close as possible with the correct real world values, a tuning phase of the M matrix has been done: this allows to account for the dataset noise, and paired with the fact that the robot had to travel through specific locations, resulted in a final trajectory that is close to ground truth.

The path followed by the robot required it to pass through three or five locations (depending on the dataset), in which an external stimuli has been given.

Figure 3 shows the position of each marker, over which the robot should have traveled: this allows to take the output of the EKF-SLAM algorithm and fine-tune the internal parameters. The leftmost two markers have been reached only in the full dataset.

[Note: the fine-tuning phase used the full dataset, as the former trajectories are not long enough to pass through all the markers and show the complete "8" shape]

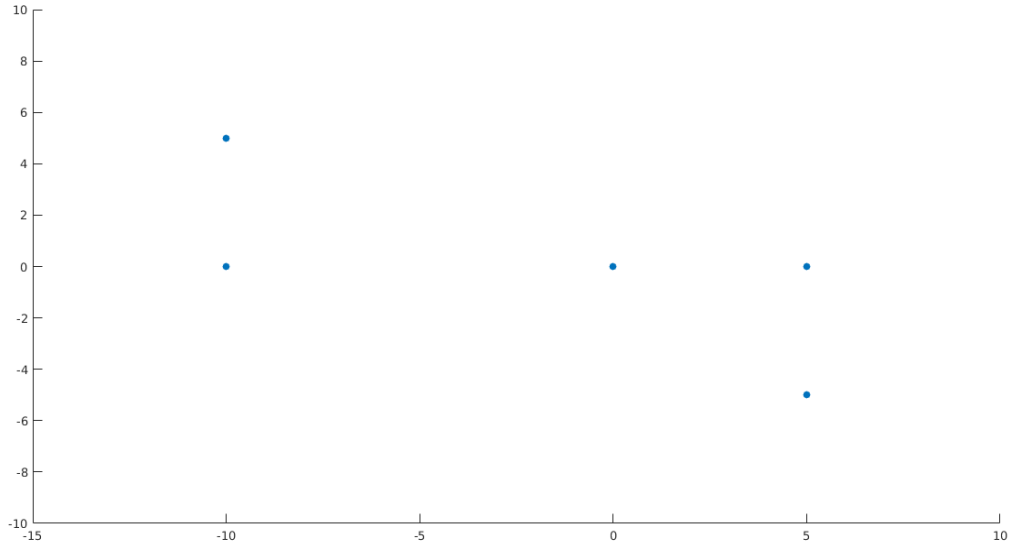


Figure 3: Positions of the markers over which the robot trajectory should lie.

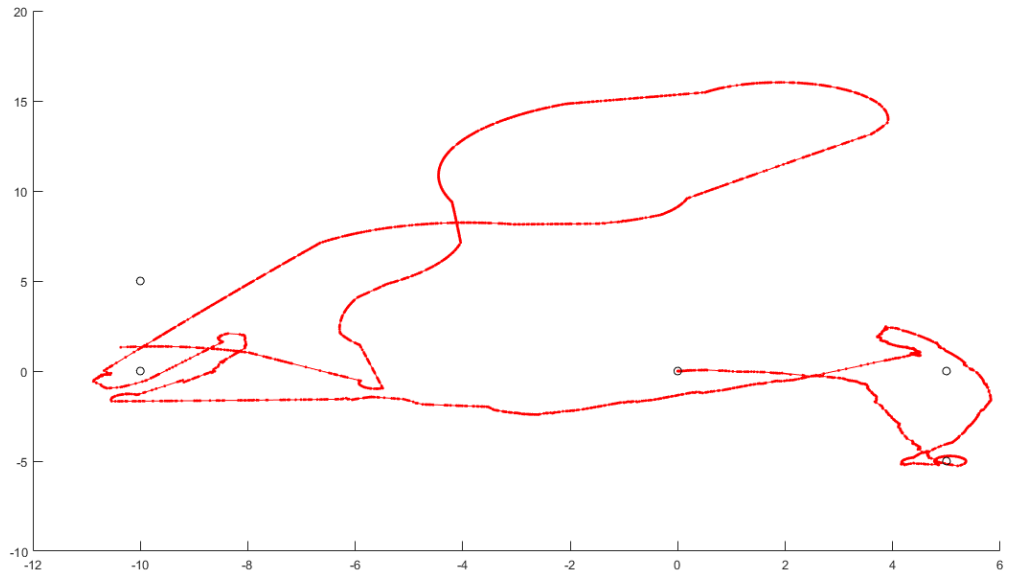


Figure 4: Output of the EKF-SLAM algorithm on the first circuit dataset with a value of 10^{-4} for M .

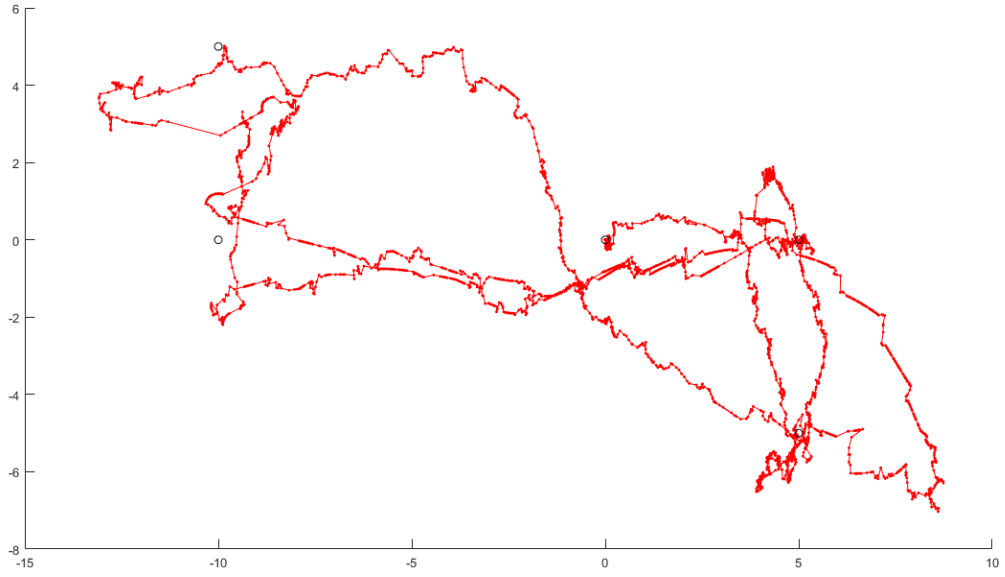


Figure 5: Output of the EKF-SLAM algorithm on the first circuit dataset with a value of 10^{-2} for M .

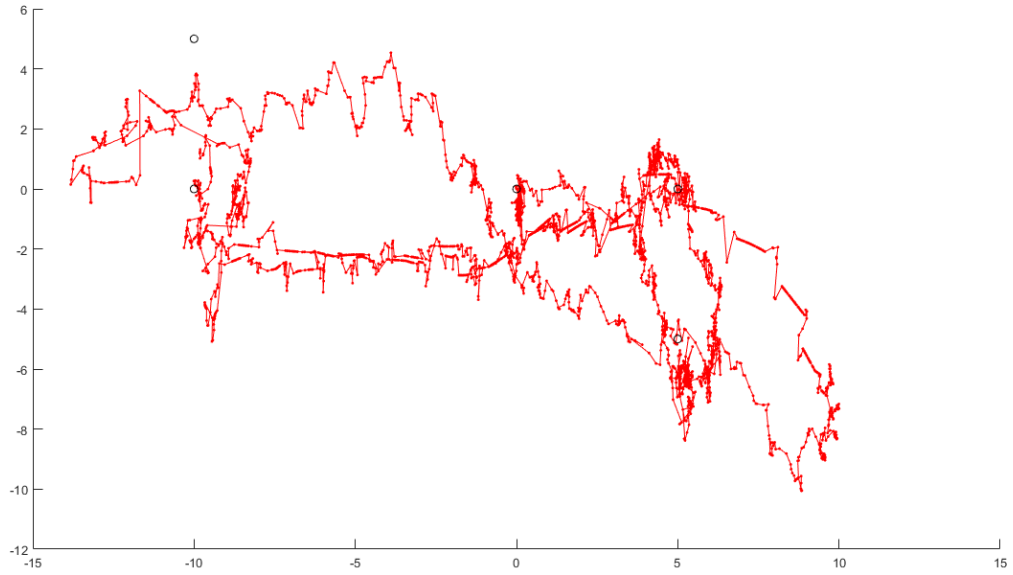


Figure 6: Output of the EKF-SLAM algorithm on the first circuit dataset with a value of 10^{-1} for M .

Figure 4, 5 and 6 show the different results that are obtained by using different values for the M matrix. The first picture indicates the results when using a value of 10^{-4} , which gives a nice and smooth trajectory, that however deranges outside of the field.

The second one shows the improvements made when fine-tuning the value to 10^{-2} . Even though the trajectory becomes less clean we can clearly see how it follows the correct commands, to create an "8" with the corners of before.

The third shows how going with an even higher movement error matrix doesn't give any improvements and actually creates an ugly, jittering trajectory that even misses one of the corners.

It can be seen that setting a correct value for M results in a way better path.

Odometry vs Velocity Model

A big problem that was encountered in the implementation of the pseudocode from the book comes from the movement model. Specifically, in the given algorithm the velocity model was used.

This model gave more than decent results in estimating the trajectory with the right M (Figure 7), arguably even better than with the odometry model. However the covariance matrices calculated were incredibly unstable and often resulted non positive definite.



Figure 7: Full trajectory with velocity model and a value of 10^{-3} for M .

Switching to the odometry model the results were way more consistent and less unstable, giving a more correct looking output.

Final results

Having discussed the inclusions made to the implementation, outputs of each dataset can be presented:

Figure 8 shows the difference between the prior belief on the position and the predicted one after running the EKF-SLAM algorithm. The resulting trajectory corrects the predicted one and the tuning of the M matrix allows it to pass through the markers as required by the problem definition.

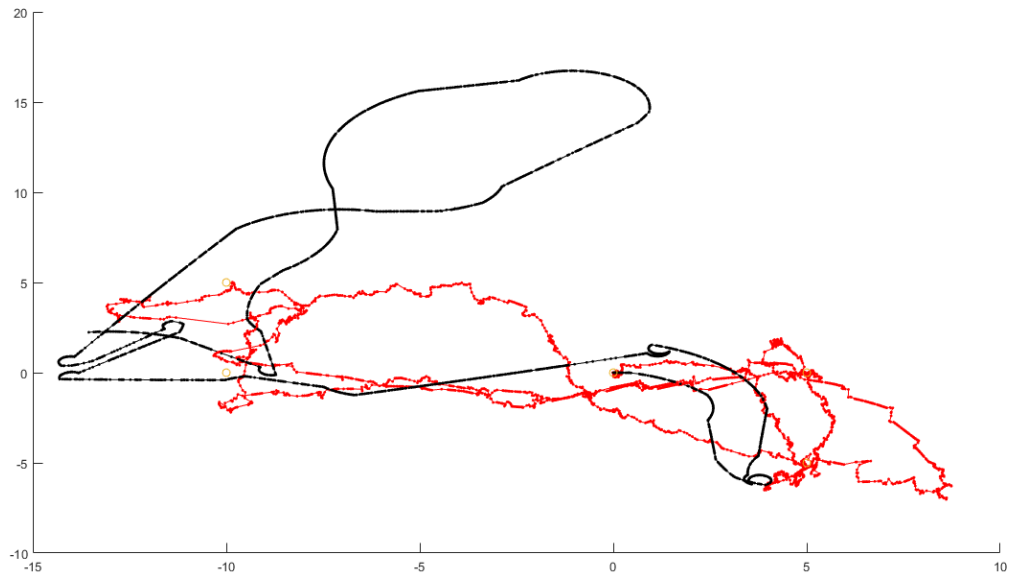


Figure 8: Robot predicted (red) and prior (black) belief on the location for the first circuit dataset (EKF-SLAM)

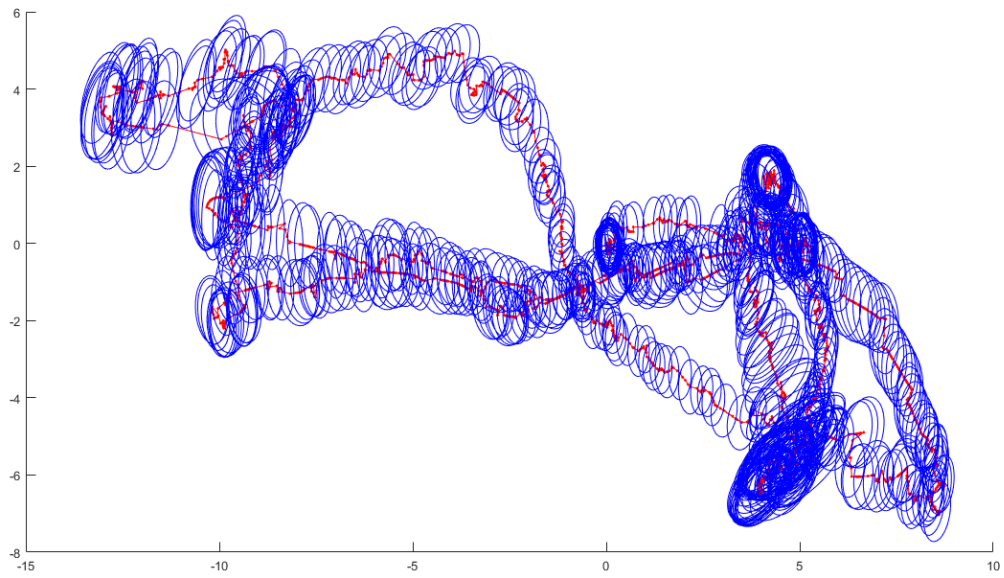


Figure 9: Robot's position and uncertainty on the first circuit dataset (EKF-SLAM)

Figure 9 represents the position estimates, surrounded by their covariance matrix. The covariance grows with movement and shrinks when landmarks enter the sight of view, confirming the coordinates.

In figure 10 shows the estimated map of the field, with the 6 landmarks computed position and confidence, compared with their real position.

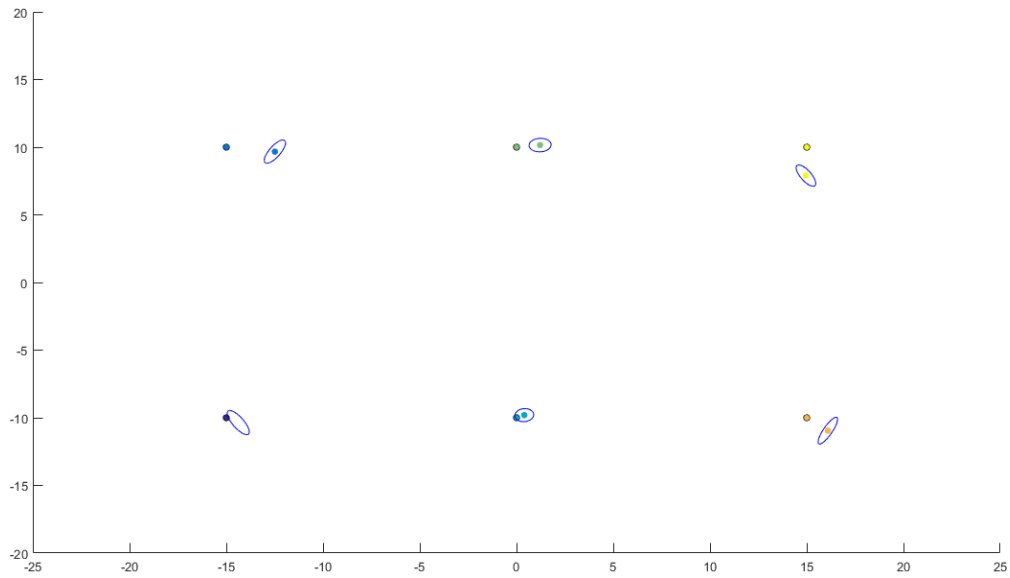


Figure 10: Landmarks real positions and the ones estimated by the EKF-SLAM algorithm after a full circuit

The outcome is surprisingly close and this truly demonstrates the power of EKF-SLAM, capable of correcting the movement measurements and create a map of the landmarks at the same time.

Possible Research and Improvement

Since the real position of the landmarks is known, an interesting test could be to center there their Prior and set its variance to different finite values, to simulate different degrees of certainty. This instead of the flat normal with mean 0 and (close to) infinite variance, which act as an uninformative Prior.

In this way it can be tested how previous explorations of a zone could be used as a base for future ones and to which degree this will influence them.

Appendix

Plots of the execution of EKF on the remaining datasets

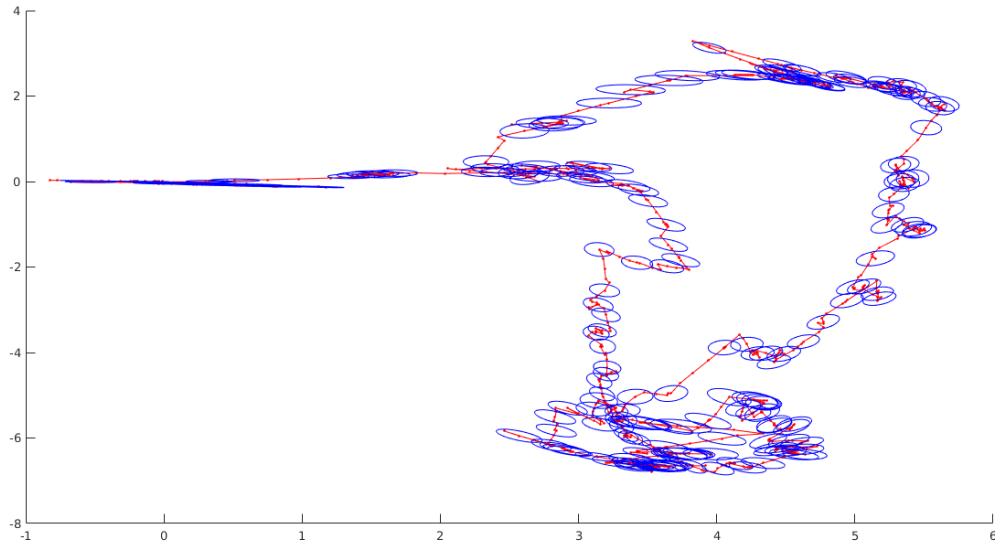


Figure 11: Robot's uncertainty on the second dataset

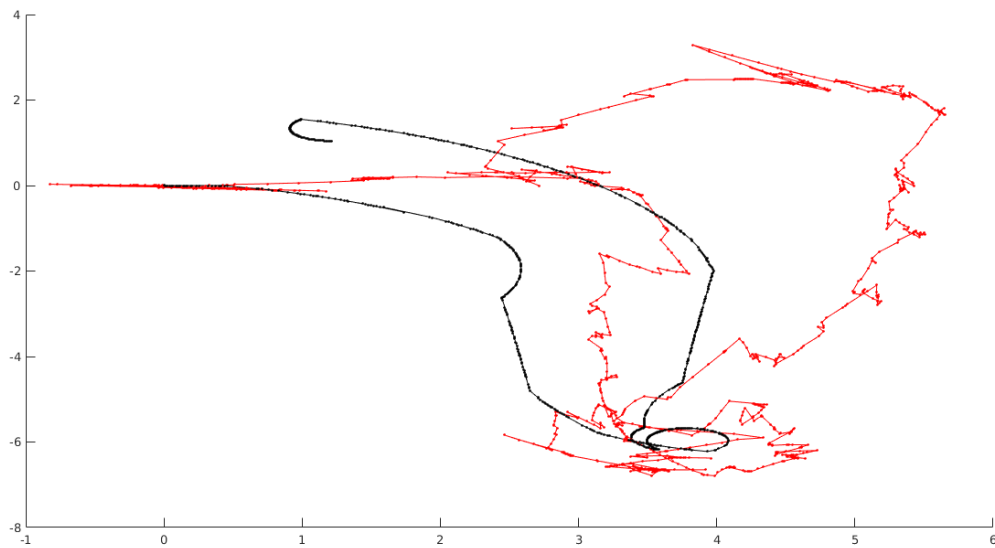


Figure 12: Robot predicted (red) and prior (black) prior belief on the location for the second dataset (EKF)

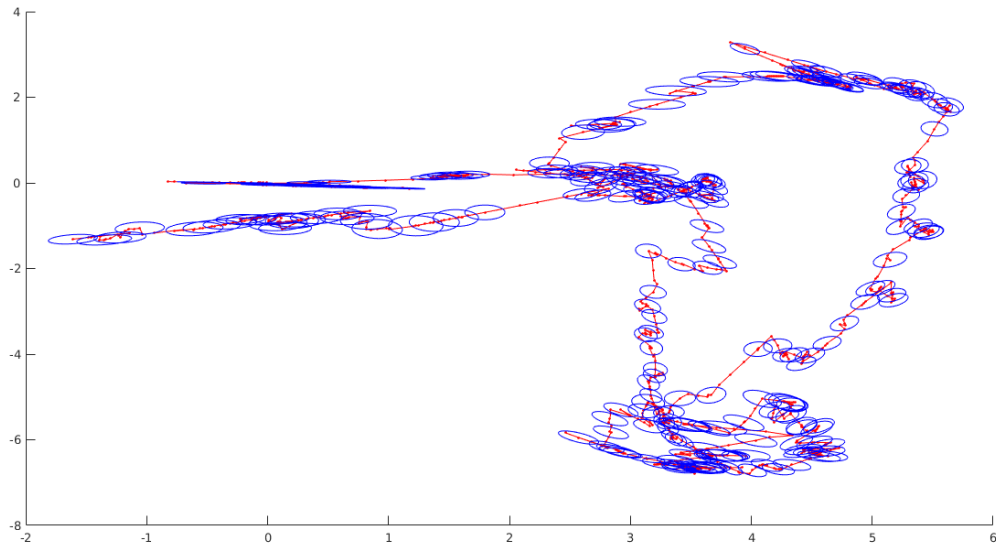


Figure 13: Robot's uncertainty on the third dataset (EKF)

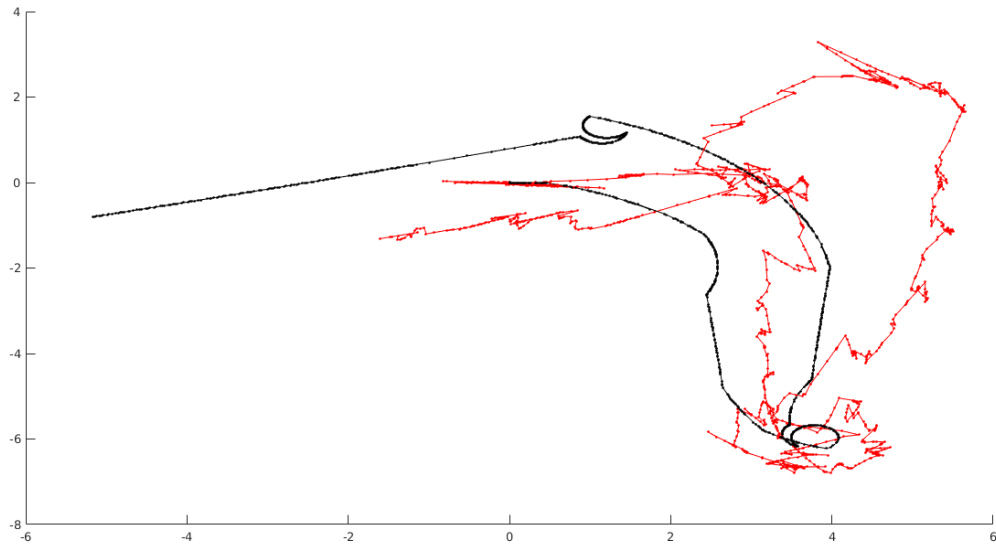


Figure 14: Robot predicted (red) and prior (black) prior belief on the location for the third dataset (EKF)

Plots of the execution of EKF-SLAM on the remaining datasets

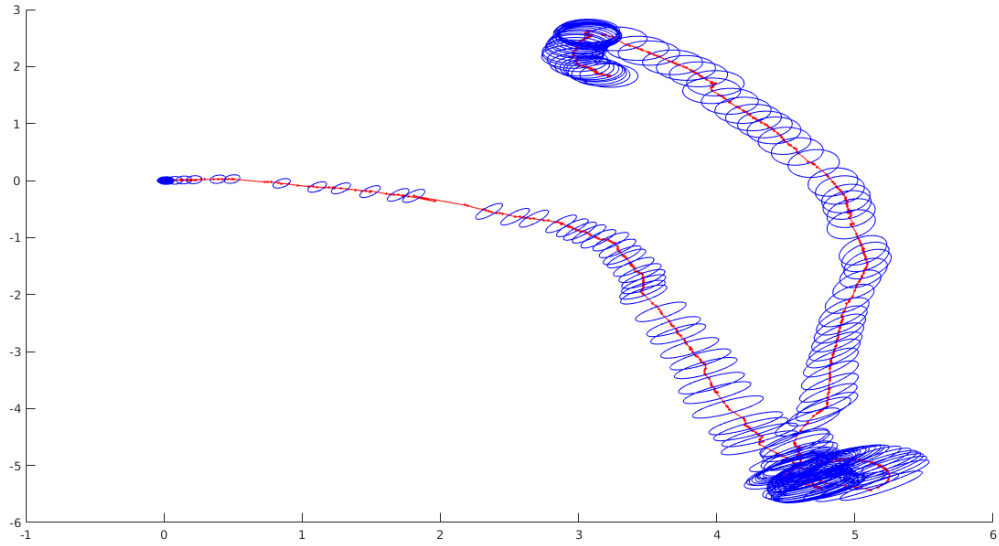


Figure 15: Robot's uncertainty on the second dataset (EKF-SLAM)

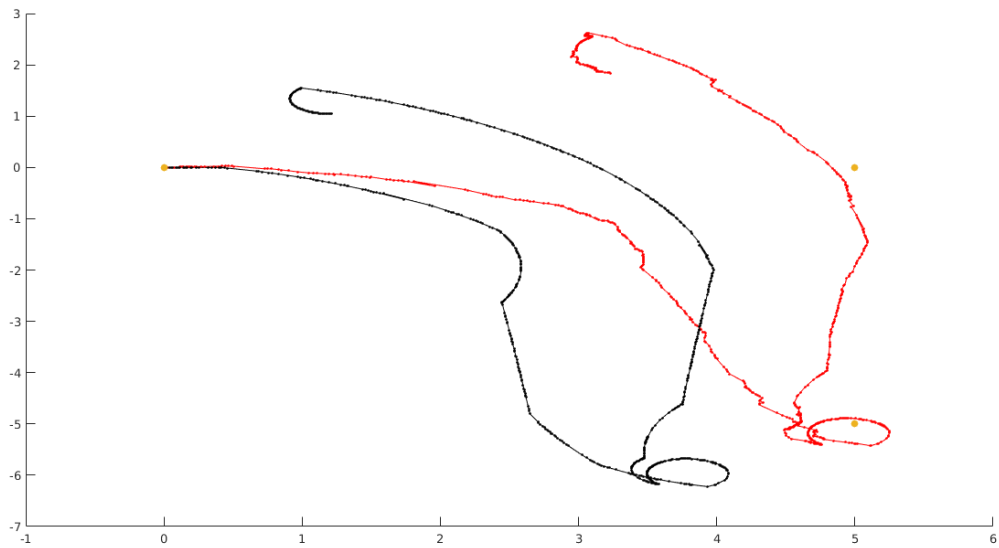


Figure 16: Robot predicted (red) and prior (black) prior belief on the location for the full dataset (EKF-SLAM)

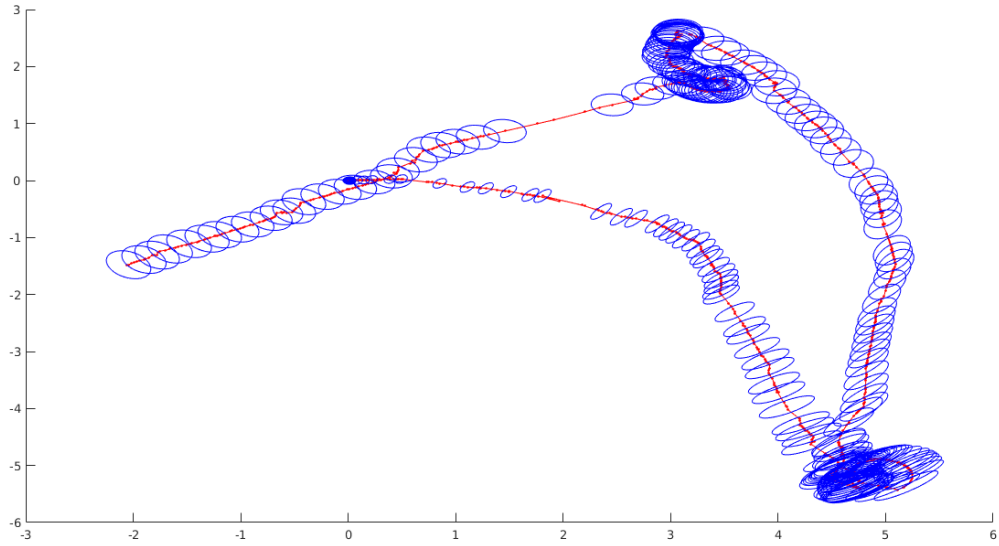


Figure 17: Robot's uncertainty on the third dataset (EKF-SLAM)

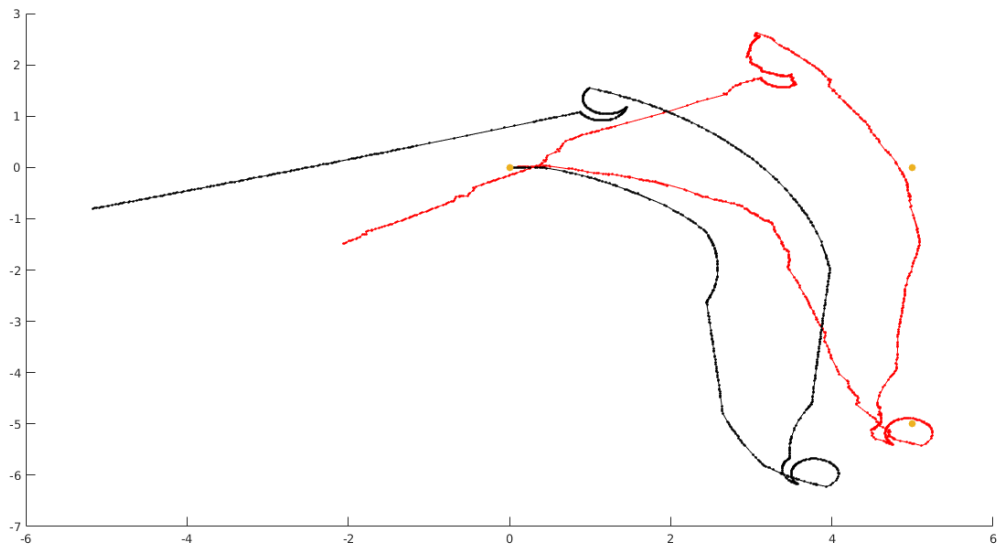


Figure 18: Robot predicted (red) and prior (black) prior belief on the location for the third dataset (EKF-SLAM)

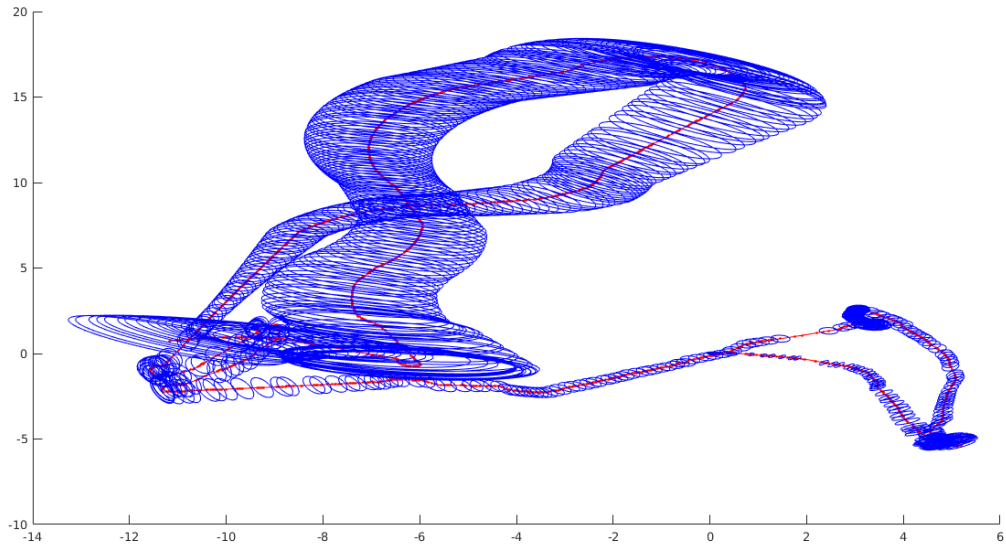


Figure 19: Robot's uncertainty on the full dataset (EKF-SLAM)

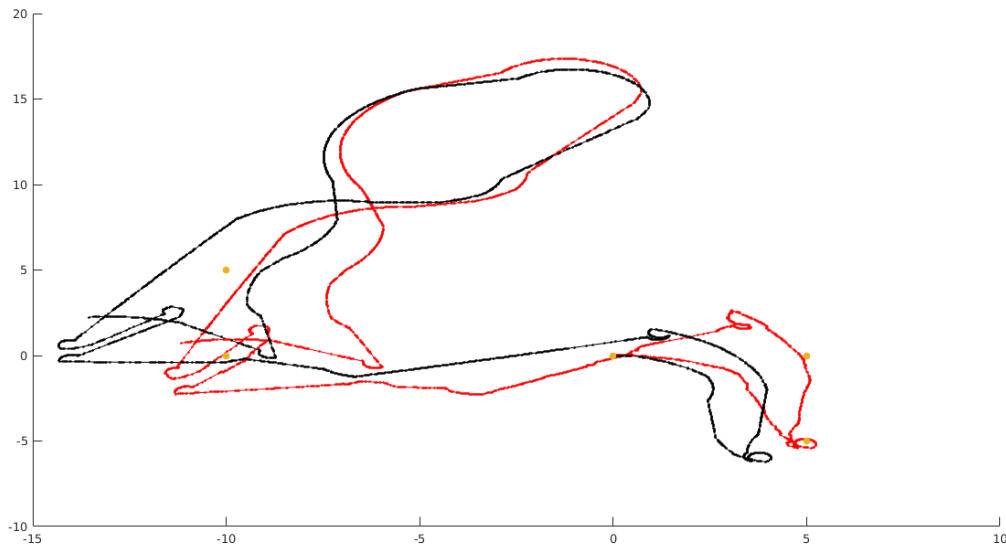


Figure 20: Robot predicted (red) and prior (black) prior belief on the location for the full dataset (EKF-SLAM)

EKF SLAM implementation

```
1 clear;
2 close all;
3
4 % N is number of observations in dlog.dat
5
6 % logfilename = 'dlog.firstmark.dat'; N = 758;
7 % logfilename = 'dlog.secondmark.dat'; N = 1159;
8 % logfilename = 'dlog.thirdmark.dat'; N = 1434;
9 logfilename = 'dlog.dat'; N = 3500;
10
11 % ----- data creation
12 % expected user input noise
13 u_err = .15;
14 M = u_err*eye(2);
15
16 % true robot position at t = 1
17 xt(:,1) = [0 0 0]'; dim = 3; % x = [x y angle]'
18
19 % user input at t = 1
20 %u(:,1) = [0 0]'; % u = [speed Δ_angle]'
21 u(:,1) = [0 0 0]'; % = [rot1 trans rot2]'
22
23 % Landmark locations
24 L2006 = [20 20 -20 -20;...
25          20 -20 20 -20];
26
27 % You also need the following information about the landmark positions:
28 % cyan:magenta -1500 -1000 magenta:cyan -1500 1000 magenta:green 0 -1000 green:magenta 0 ...
29 % 1000 yellow:magenta 1500 -1000 magenta:yellow 1500 1000
30 % 0 -> green 1 -> magenta 2 -> yellow 3 -> blue
31 L = [-15 -15 0 0 15 15;-10 10 -10 10 -10 10];
32 LID = [3 1 1 0 2 1;1 3 0 1 1 2];
33 U = M; % user input noise (set to be equal to expected input noise)
34
35 angle = 0;
36
37 logfile = true;
38
39 if ~logfile
40     for t=2:N
41
42         % fabricate user input
43         u(2,t) = randn;
44         if abs(u(2,t)) > 0.4 % P(steering) = 0.4
45             u(2,t) = 0;
46         end
47         u(1,t) = .5*(1 - u(2,t)/0.4); % high Δ_angle -> low speed
48
49         % create noisy user input
50         un = U*randn(2,1) + u(:,t);
51
52         % calculate true robot position t+1
53         xt(:,t) = [xt(1,t-1)+ un(1)*cos(xt(3,t-1)) ; ...
54                  xt(2,t-1)+ un(1)*sin(xt(3,t-1)) ; ...
55                  xt(3,t-1)+ un(2)];
56
57     end
58
59     % ----- measurements
60     %
61     perc = .7; % percentage of Landmark measurement loss
62     t = 1;
63     for i=1:N
```



```

64     for landmark=1:size(L,2)
65         if rand > perc
66             % z = [distance angle]'
67             z(:,t,landmark) = [ sqrt((L(1,landmark)-xt(1,t))^2 + ...
(L(2,landmark)-xt(2,t))^2)+randn*m_errr;...
68                 atan2(L(2,landmark)-xt(2,t),L(1,landmark)-xt(1,t)) - xt(3,t)+randn*m_errr];
69         else
70             z(:,t,landmark) = [0;0];
71         end
72     end
73     t = t + 1;
74 end
75
76 else % logfile
77
78     fid = fopen(logfilename,'r');
79     t = 0;
80     for i=1:N
81         tline = fgetl(fid);
82         [type,success] = sscanf(tline, '%s', 1);
83         if strcmp(type,'mark')
84             fprintf(1, '*')
85             continue
86         end
87         t = t + 1;
88         [xt(:,t),success] = sscanf(tline, 'obs: %d %f %f %f', 3);
89         xt(1,t)=xt(1,t)/100; % millimeters to decimeters
90         xt(2,t)=xt(2,t)/100;
91         xt(3,t)=xt(3,t)*pi/180; % degrees to radians
92         if t > 1
93             dx = xt(1,t)-xt(1,t-1);
94             dy = xt(2,t)-xt(2,t-1);
95
96             %             u(2,t) = xt(3,t) - xt(3,t-1); % diff_angle
97             %             u(1,t) = sqrt(dx*dx + dy*dy); % speed
98             u(1,t) = atan2(dy, dx) - xt(3,t-1);
99             u(2,t) = sqrt(dx*dx + dy*dy);
100            u(3,t) = xt(3,t) - xt(3,t-1) - u(1,t);
101        end
102        for landmark=1:6
103            z(:,t,landmark) = [0;0];
104        end
105
106        [obs_landmarks, success,errmsg,nextindex] = sscanf(tline, 'obs: %d %f %f %f ...
%d', 1);
107        for observation=1:obs_landmarks
108            tline=tline(1,nextindex:size(tline,2));
109            [signature, success] = sscanf(tline, ' ( %d:%d', 2);
110            for landmark = 1:6
111                if signature(1) == LID(1,landmark) && signature(2) == LID(2,landmark)
112                    [z(:,t,landmark),success,errmsg,nextindex] = sscanf(tline, ' ( %d:%d ...
%f %f )', 2);
113                    z(1,t,landmark) = z(1,t,landmark) / 100; % millimeters to decimeters
114                    z(2,t,landmark) = z(2,t,landmark) * pi / 180; % degrees to radians
115                end
116            end % for landmarks
117        end % for observations
118    end % for t=1:N
119    fclose(fid);
120 end % if logfile
121
122 N = t;
123 NK = 6; % number of landmarks
124
125 % -----
126 % EKF SLAM
127 % -----
128

```

```

129 % —— initialization
130 Sigma = zeros(3 + 2*NK, 3 + 2*NK, N);
131 Sigma(4:end, 4:end, 1) = eye(2*NK)*10^9;
132
133 mu = [xt; zeros(2 * NK,N)];
134
135 for i=1:NK
136     mu(3 + i*2-1, 1) = mu(1, 1) + z(1, 1, i)*cos(z(2, 1, i) + mu(3, 1));
137     mu(3 + i*2, 1) = mu(2, 1) + z(1, 1, i)*sin(z(2, 1, i) + mu(3, 1));
138 end
139
140 for t = 2:N
141     % —— state prediction
142
143     % old velocity model
144     %get user input
145     %v = u(1,t); % velocity
146     %omega = u(2,t) + 10^-10; % Δ angle
147
148     % odometry model
149     rot1 = u(1,t);
150     trans = u(2,t);
151     rot2 = u(3,t);
152
153     x = mu(1:3, t-1);
154
155     Fx = [eye(3), zeros(3, 2*NK)];
156
157     % old velocity model prediction
158     % mu_ = mu(:, t-1) + Fx' * [-v/omega * sin(x(3)) + v/omega * sin(x(3)+omega);...
159     %                               v/omega * cos(x(3)) - v/omega * cos(x(3)+omega);...
160     %                               omega];
161
162     % odometry model prediction
163     mu_ = mu(:, t-1) + Fx' * [trans * cos(x(3)+rot1);...
164                               trans * sin(x(3)+rot1);...
165                               rot1 + rot2];
166
167     % —— uncertainty prediction
168
169     % Jacobian with respect to robot location
170     G = eye(2*NK + 3) + Fx' * [...
171         0, 0, -trans * sin(x(3)+rot1);...
172         0, 0, trans * cos(x(3)+rot1);...
173         0, 0, 0] * Fx;
174
175     Sigma_ = G * Sigma(:, :, t-1) * G';
176
177     % Jacobian with respect to control
178     M = eye(3) * 10^-2;
179     % M = eye(3) * 10^-9;
180
181     V = [-trans*cos(mu_(3)+rot1), cos(mu_(3)+rot1), 0;...
182         trans*sin(mu_(3)+rot1), sin(mu_(3)+rot1), 0;...
183         1, 0, 1];
184
185     R = V'*M*V;
186
187     Sigma_ = Sigma_ + Fx' * R * Fx;
188
189     % —— correction
190     for landmark = 1:size(z,3)
191         if z(1, t, landmark) ≠ 0
192             % if landmark has never been measured
193             if mu_(3 + 2*(landmark-1) + 1) == 0 && mu_(3 + 2*(landmark-1) + 1) == 0
194                 mu_(3 + 2*(landmark-1) + 1) = mu_(1) + z(1, t, landmark)*cos(z(2, t, ...
195                     landmark) + mu_(3));

```

```

195         mu_(3 +2*(landmark-1) + 2) = mu_(2) + z(1, t, landmark)*sin(z(2, t, ...
           landmark) + mu_(3));
196     end
197
198     % noise in readings/angle
199     Q = diag([.15*z(1, t, landmark), .10]+10^-9);
200
201     d = [mu_(3 +2*(landmark-1) + 1) - mu_(1); mu_(3 +2*(landmark-1) + 2) - mu_(2)];
202     q = d'*d + 10^-9;
203
204     z_ = [sqrt(q); atan2(d(2), d(1)) - mu_(3)];
205
206     Fxj = createF(landmark, NK);
207
208     H = 1/q * [-sqrt(q)*d(1), -sqrt(q) * d(2), 0, sqrt(q)*d(1), sqrt(q) * d(2);
209             d(2), -d(1), -q, -d(2), d(1)] * Fxj;
210
211     % precision matrix
212     S = H * Sigma_ * H' + Q;
213
214     % Kalman gain
215     K = Sigma_ * H' / S;
216
217     % innovation
218     nu = z(:,t,landmark) - z_;
219
220     % validation gate
221     ro = nu'/S*nu;
222
223     if ro < 2
224         %updated mean and covariance
225         mu_ = mu_ + K*nu;
226         Sigma_ = (eye(size(mu_, 1))-K*H)*Sigma_;
227     end
228
229     % old update
230     mu_ = mu_ + K * (z(:,t,landmark) - z_);
231     Sigma_ = (eye(2*NK+3) - K*H)*Sigma_;
232
233     end
234
235     % —— final mu and sigma
236     mu(:,t) = mu_;
237     Sigma(:, :,t) = Sigma_;
238 end
239
240 markers = [-10, -10, 0, 5, 5; 0, 5, 0, 0, -5];
241
242 % % ——plot trajectory and markers
243 hold on;
244 % scatter(L(1,:),L(2,:), 10, 'b');
245 plot(mu(1, :), mu(2, :), 'r')
246 hold on
247 scatter(mu(1, :), mu(2, :), 5, 'r', 'filled');
248 % xlim([-15, 15]);
249 % ylim([-10, 10]);
250 scatter(markers(1, 3:end), markers(2, 3:end), 'blue', 'filled');
251
252 % % ——plot mu vs xt
253 hold on;
254 % scatter(L(1,:),L(2,:), 10, 'b');
255 plot(mu(1, :), mu(2, :), 'r')
256 plot(xt(1, :), xt(2, :), 'k')
257 hold on
258 scatter(mu(1, :), mu(2, :), 5, 'r', 'filled');
259 scatter(xt(1, :), xt(2, :), 5, 'k', 'filled');
260 % xlim([-15, 15]);
261 % ylim([-10, 10]);

```

```

262 scatter(markers(1, 3:end), markers(2, 3:end), 'filled');
263
264 % —— plot of the markers positions
265 scatter(markers(1, :), markers(2, :), 'filled');
266 xlim([-15, 10]);
267 ylim([-10, 10]);
268
269 % —— plot robot path with covariances
270 figure();
271 hold on;
272 % scatter(L(1,:),L(2,:), 10, 'b');
273 plot(mu(1, :), mu(2, :), 'r')
274 scatter(mu(1, :), mu(2, :), 5, 'r', 'filled');
275 for i=1:5:size(mu, 2)
276     h = plot_gaussian_ellipsoid(mu(1:2, i), Sigma(1:2, 1:2, i), 1);
277     set(h, 'color', 'b');
278 end
279
280
281 % —— dynamical plot of the predicted landmarks positions
282 % figure();
283 % for i = 1:10:N
284 %     clf
285 %     hold on;
286 %     scatter(mu(1, 1:i), mu(2, 1:i), 10, 'filled', 'black');
287 %     for j=1:NK
288 %         scatter(mu(3+j*2-1, i), mu(3+j*2, i), 25, j, 'filled');
289 %         scatter(L(1,j),L(2,j), 25, j, 'filled', 'MarkerEdgeColor', 'black');
290 %         h = plot_gaussian_ellipsoid(mu(3+j*2-1:3+j*2, i), Sigma(3+j*2-1:3+j*2, ...
291 %             3+j*2-1:3+j*2, i));
292 %         set(h, 'color', 'b');
293 %     end
294 %     xlim([-25, 25]);
295 %     ylim([-20, 20]);
296 %     drawnow
297 %     pause(0.01)
298 % end
299
300 % —— plot of the final predicted landmarks positions
301 % figure();
302 % for j=1:NK
303 %     scatter(mu(3+j*2-1, end), mu(3+j*2, end), 25, j, 'filled');
304 %     scatter(L(1,j),L(2,j), 25, j, 'filled', 'MarkerEdgeColor', 'black');
305 %     h = plot_gaussian_ellipsoid(mu(3+j*2-1:3+j*2, end), Sigma(3+j*2-1:3+j*2, ...
306 %         3+j*2-1:3+j*2, end));
307 %     set(h, 'color', 'b');
308 % end
309 % xlim([-25, 25]);
310 % ylim([-20, 20]);
311
312 function F = createF(j, N)
313     F = zeros(5, 2*N + 3);
314     F(1,1) = 1;
315     F(2,2) = 1;
316     F(3,3) = 1;
317     F(4, (2*j)+2) = 1;
318     F(5, (2*j)+3) = 1;
319 end

```