Quantum Cryptography

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QuSoft

Logic, Language and Computation
Monday, 30 October 2017

1969: Man on the Moon

http://www.unmuseum.org/moonhoax.htm

- How can you prove that you are at a specific location?

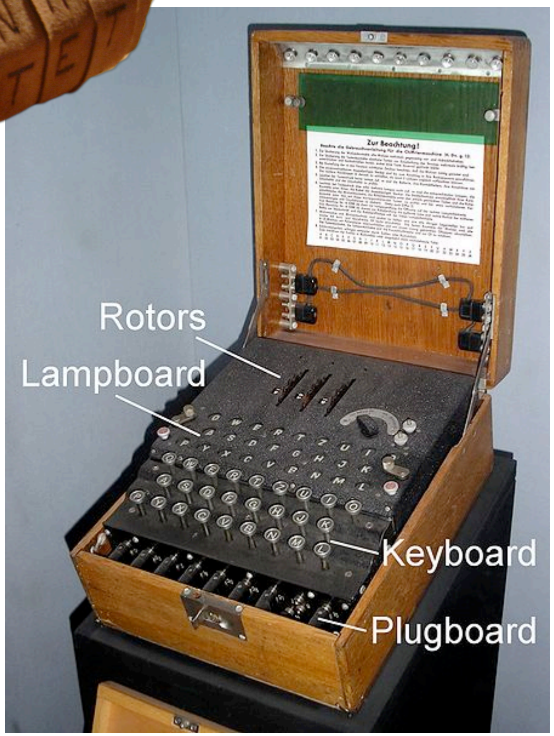
What will you learn from this talk?

- Classical Cryptography
- Quantum Computation & Teleportation
- Position-Based Cryptography
- Garden-Hose Model

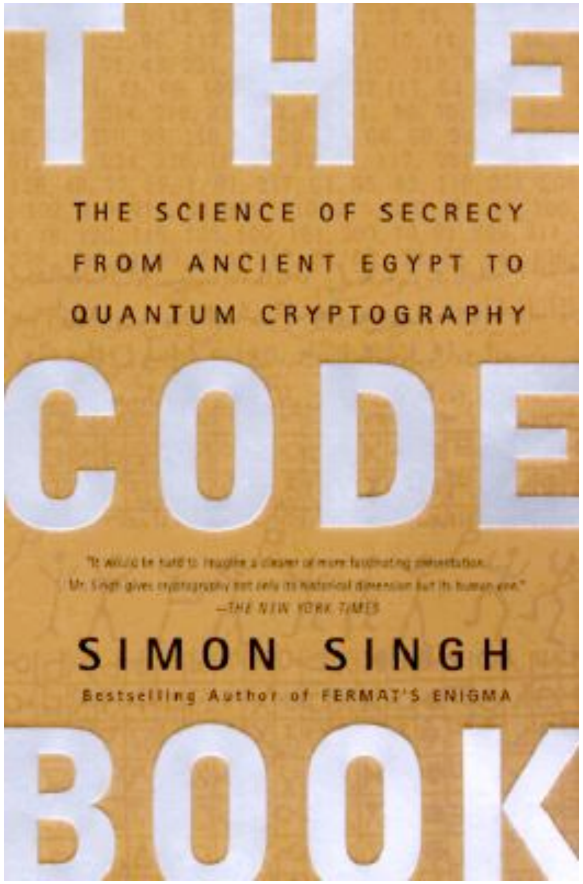
Classical Cryptography

- 3000 years of fascinating history
- Until 1970: private communication was the only goal

Scytale



Enigma



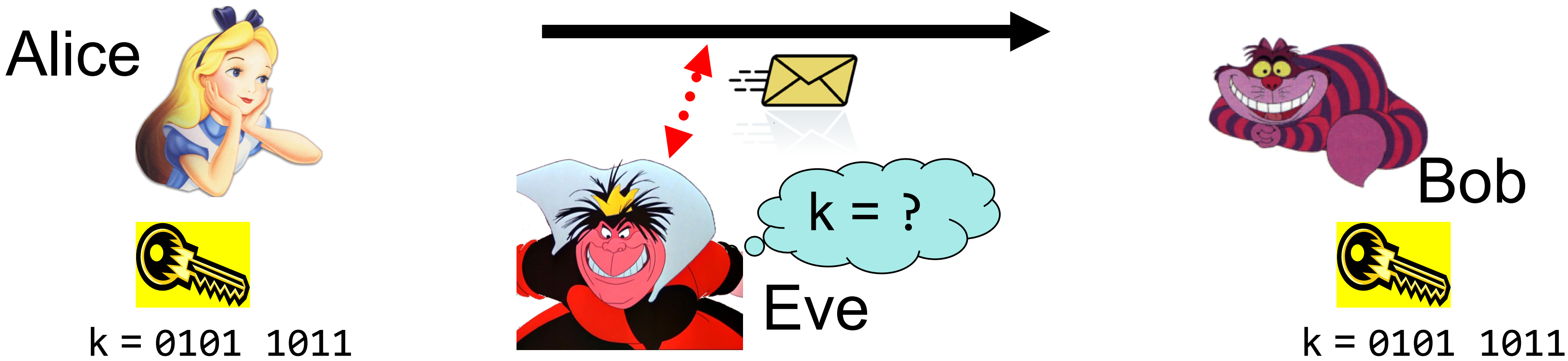
Modern Cryptography

[Edward Snowden](#)

- is everywhere!
- is concerned with all settings where people do not trust each other

Secure Encryption

m = ‘I love you’
0000 1011



- Goal: Eve does not learn the message
- Setting: Alice and Bob share a secret key k

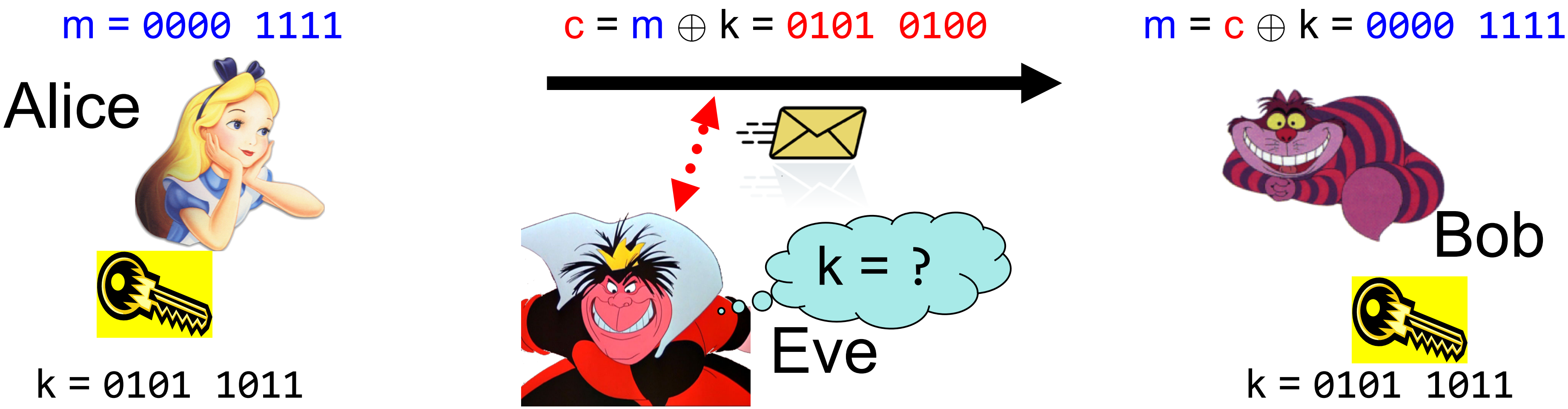
eXclusive OR (XOR) Function

x	y	$x \oplus y$
0	0	0
1	0	1
0	1	1
1	1	0

- Some properties:
  - $\forall x : x \oplus 0 = x$
  - $\forall x : x \oplus x = 0$

$\Rightarrow \forall x,y : x \oplus y \oplus y = x$

One-Time Pad Encryption



x	y	x ⊕ y
0	0	0
0	1	1
1	0	1
1	1	0

- Goal: Eve does not learn the message
- Setting: Alice and Bob share a key k
- Recipe:

$m = 0000\ 1111$

$k = 0101\ 1011$

$c = m \oplus k = 0101\ 0100$

$c = 0101\ 0100$

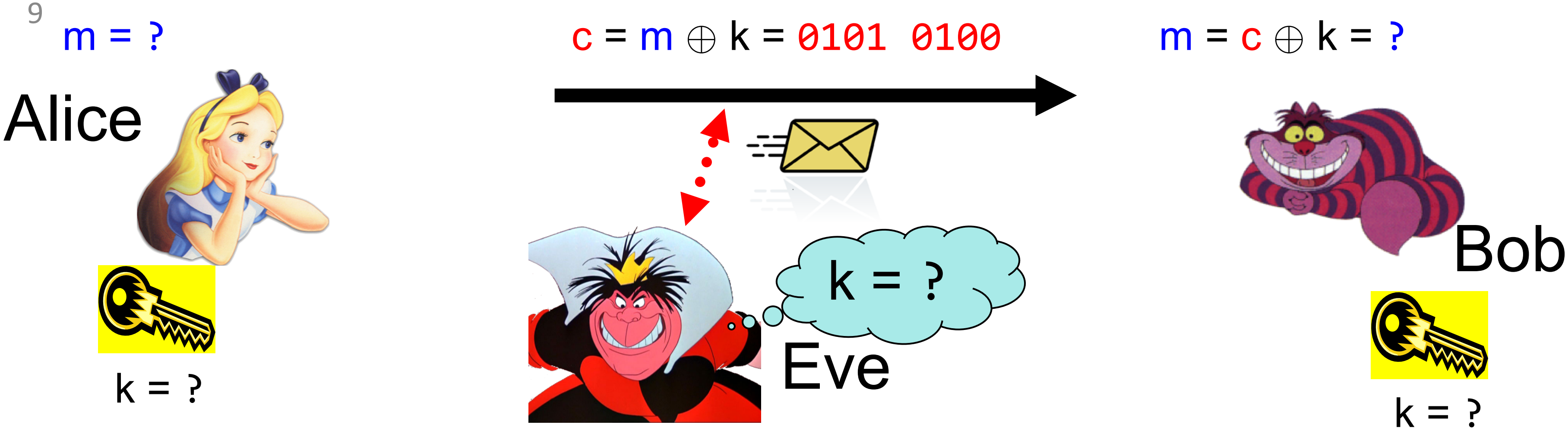
$k = 0101\ 1011$

$c \oplus k = 0000\ 1111$

$c \oplus k = m \oplus k \oplus k = m \oplus 0 = m$

- Is it secure?

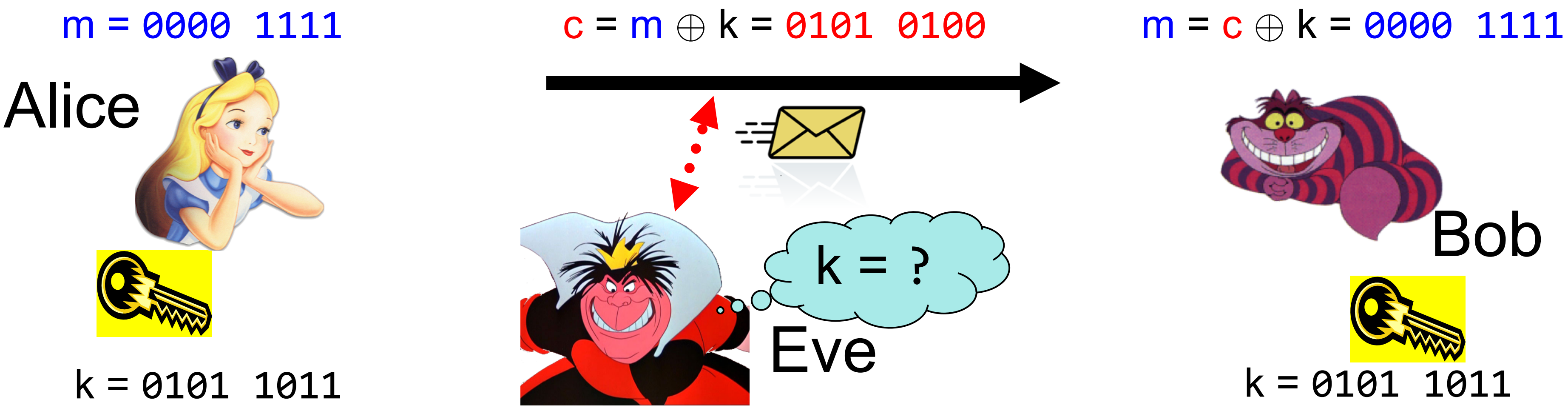
Perfect Security



- Given that c = `0101 0100`,
  - is it possible that m = `0000 0000` ?
    - Yes, if k = `0101 0100`.
  - is it possible that m = `1111 1111` ?
    - Yes, if k = `1010 1011`.
  - it is possible that m = `0101 0101` ?
    - Yes, if k = `0000 0001`
- In fact, every m is possible.
- Hence, the one-time pad is perfectly secure!

x	y	x ⊕ y
0	0	0
0	1	1
1	0	1
1	1	0

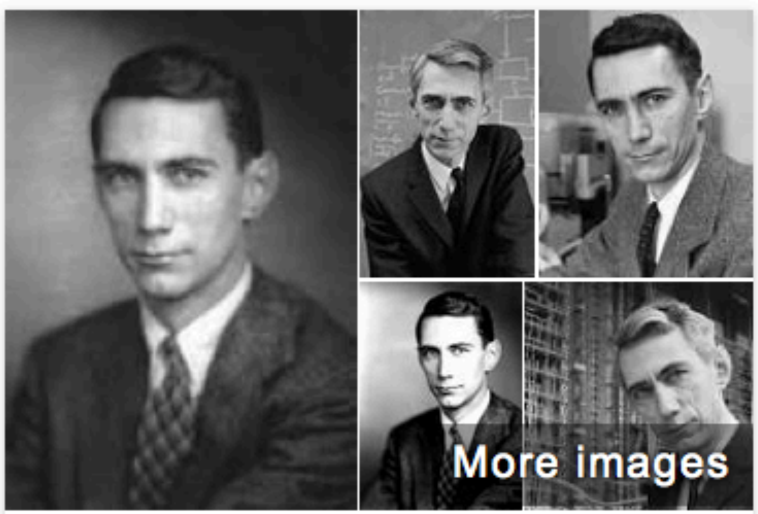
Problems With One-Time Pad



- The key has to be as long as the message (Shannon's theorem)
- The key can only be used once.

Information Theory

- 6 EC MoL course, given in 2nd block: Nov/Dec 2017
- mandatory for Logic & Computation track
- first lecture: Tuesday, 31 October 2017, 9:00, C0.05
- http://homepages.cwi.nl/~schaffne/courses/inftheory/2017/



Claude Shannon

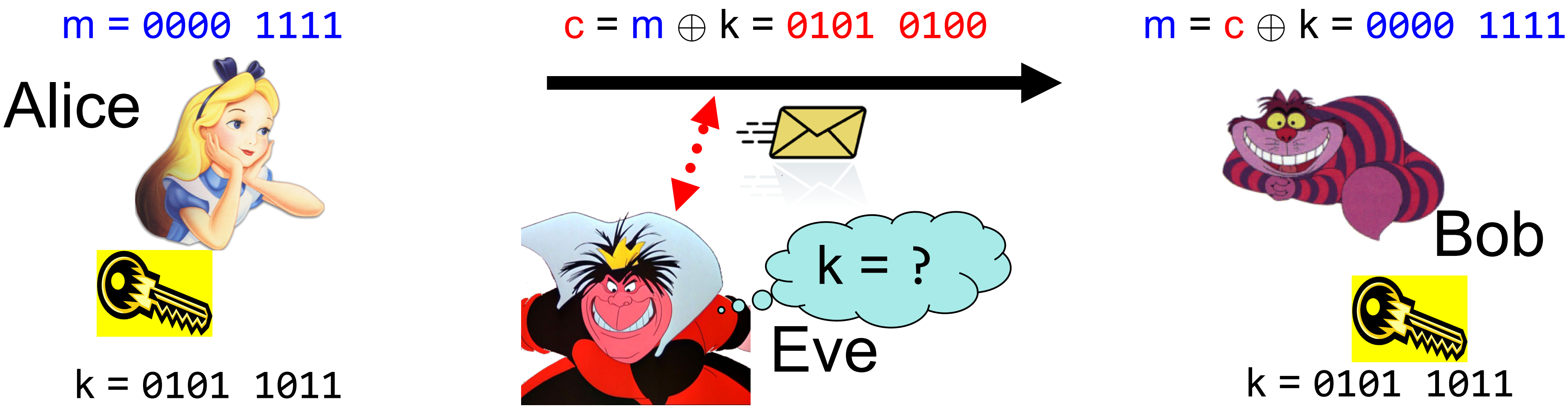
Mathematician

Claude Elwood Shannon was an American mathematician, electronic engineer, and cryptographer known as "the father of information theory". Shannon is famous for having founded information theory with a landmark paper that he published in 1948. Wikipedia

Born: April 30, 1916, Petoskey, Michigan, United States

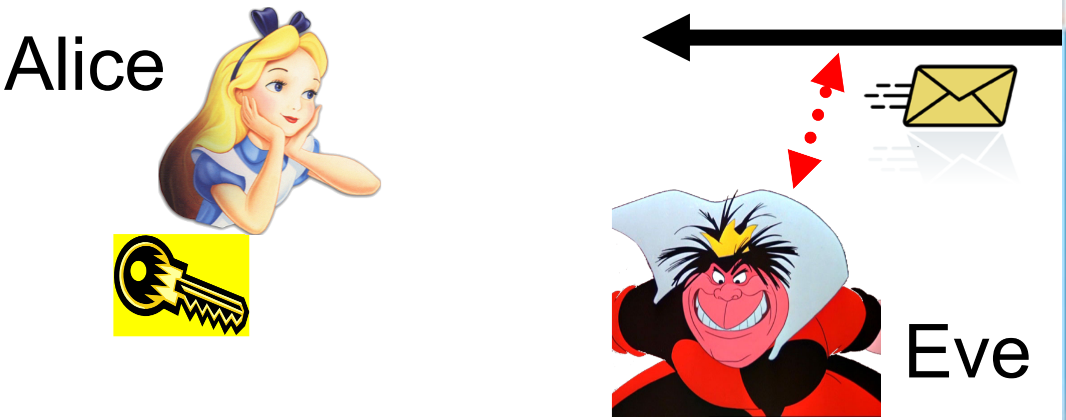
Died: February 24, 2001, Medford, Massachusetts, United States

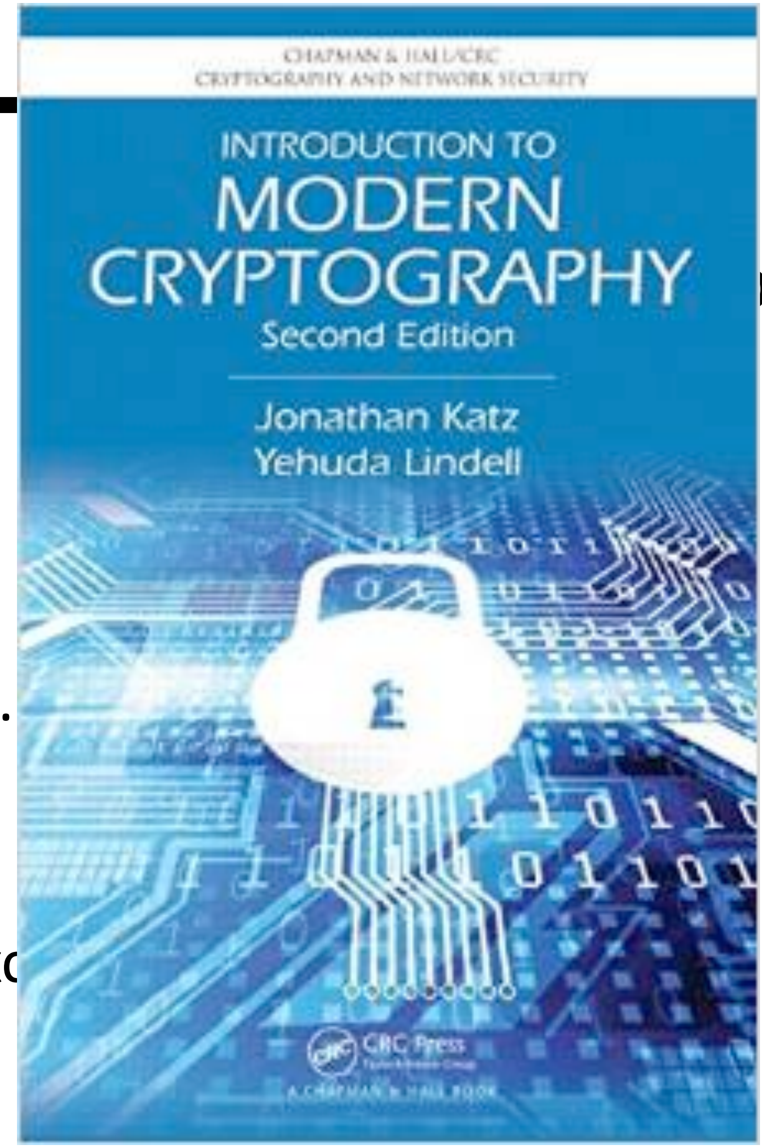
Problems With One-Time Pad



- The key has to be as long as the message (Shannon’s theorem)
- The key can only be used once.
- In practice, other encryption schemes (such as AES) are used which allow to encrypt long messages with short keys.
- One-time pad does not provide authentication:
  Eve can easily flip bits in the message

Symmetric-Key Cryptography





- Encryption insures secrecy:
  Eve does not learn the message, e.g.
- Authentication insures integrity:
  Eve cannot alter the message
- General problem: players have to exc

What to Learn from this Talk?

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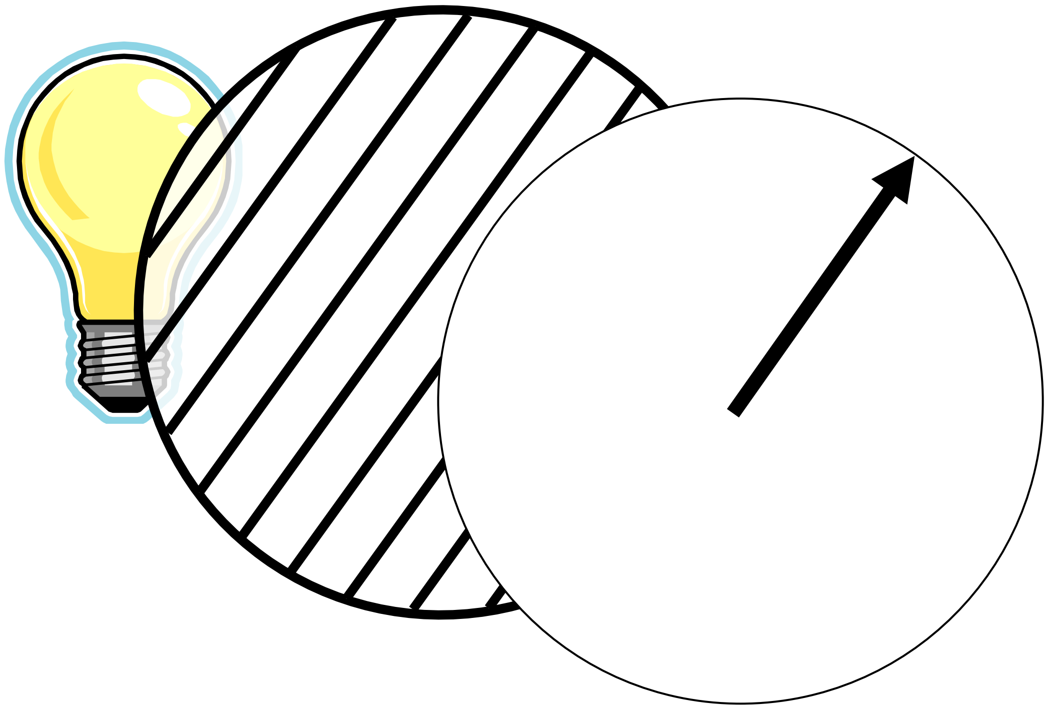
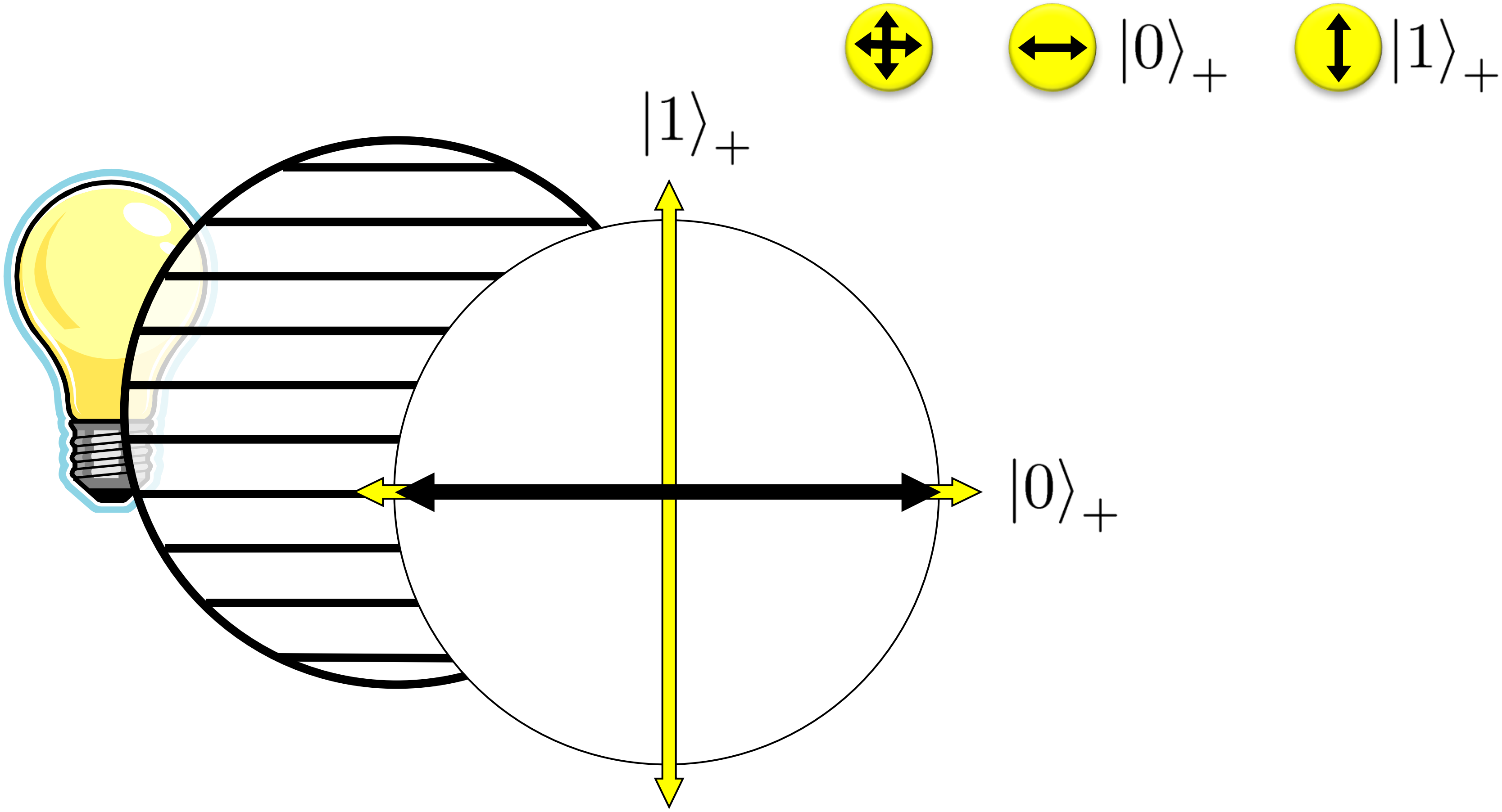
Quantum Bit: Polarization of a Photon

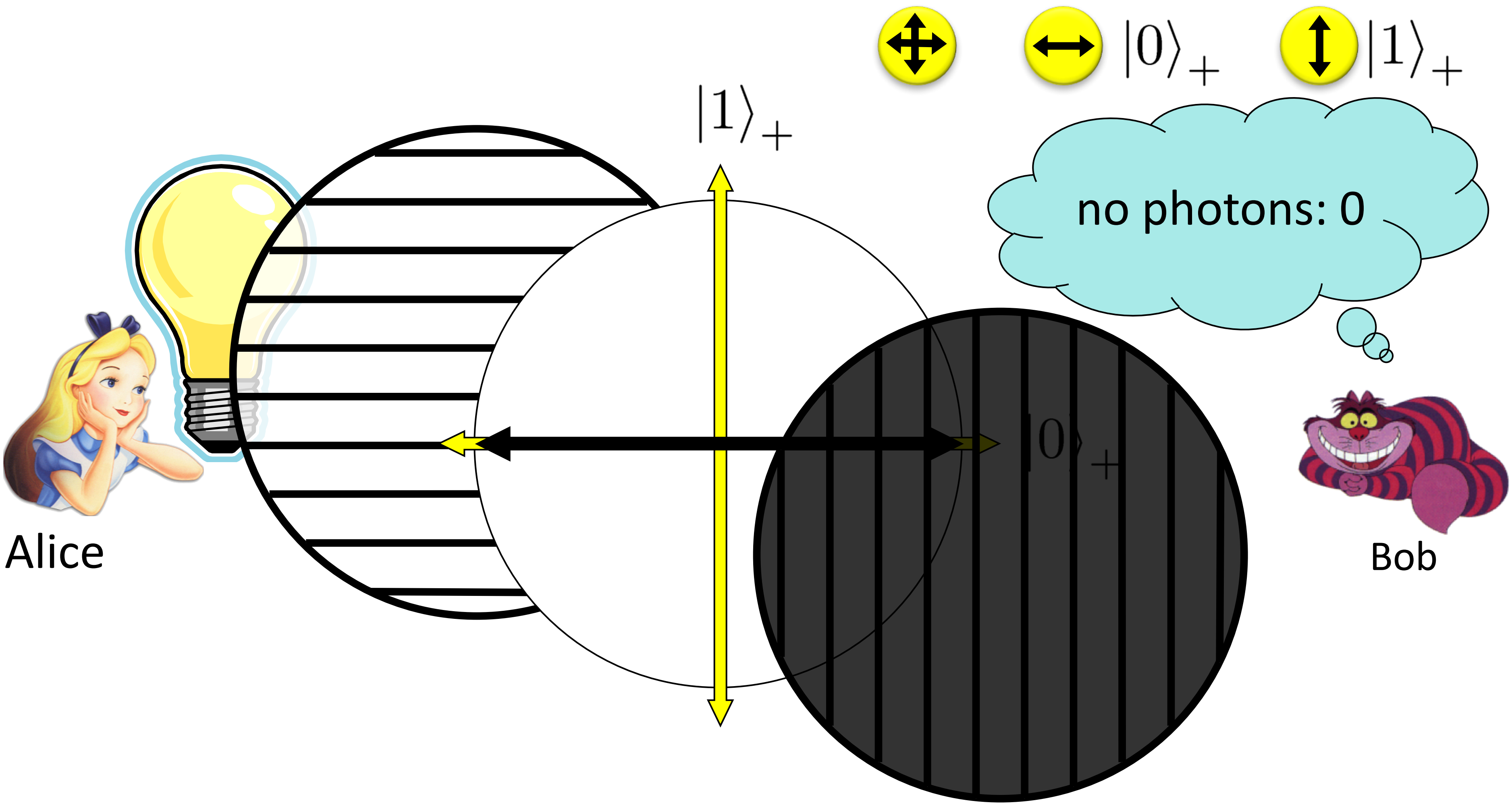
qubit as unit vector in $\mathbb{C}^2$



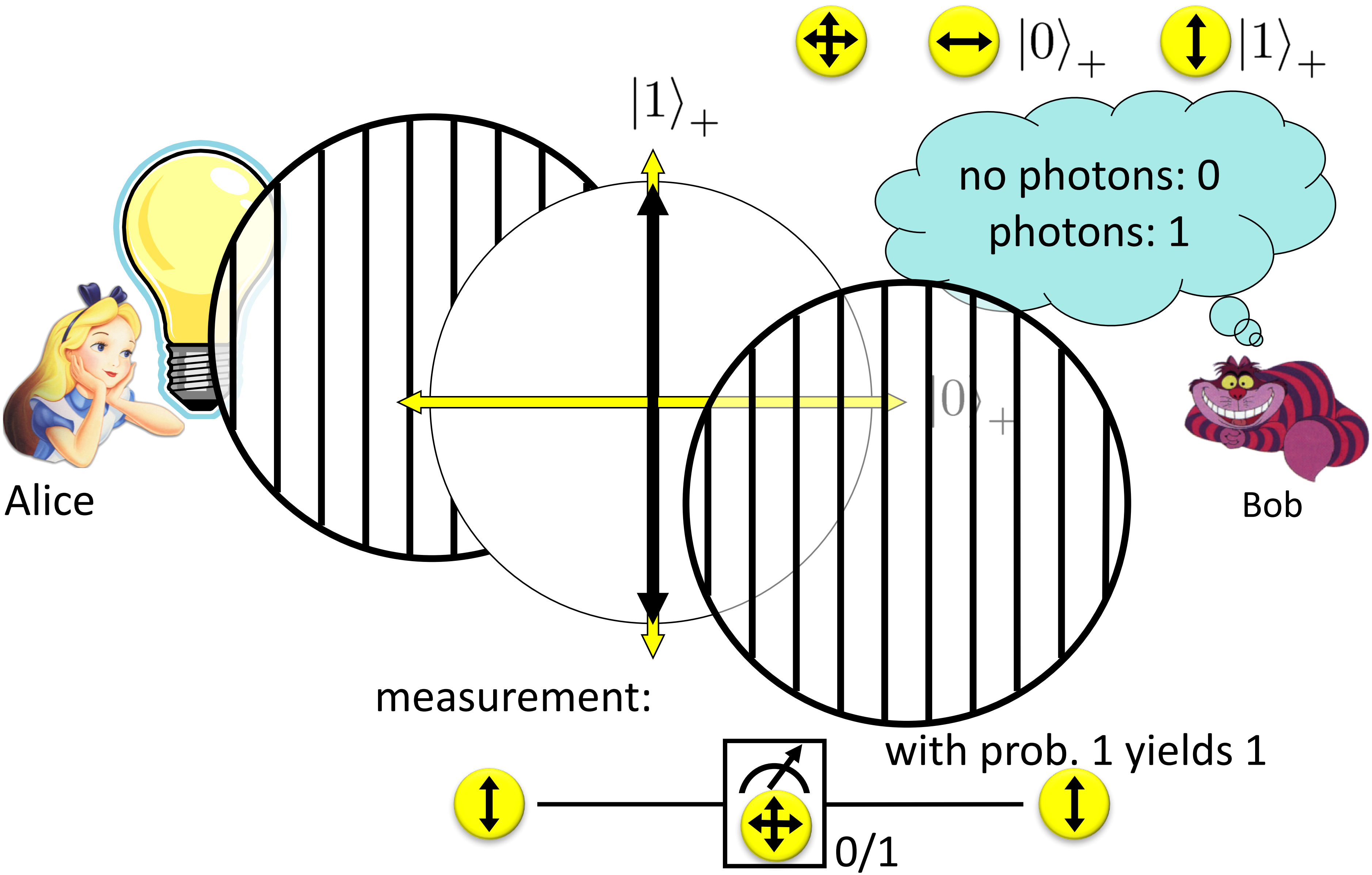
Qubit: Rectilinear/Computational Basis



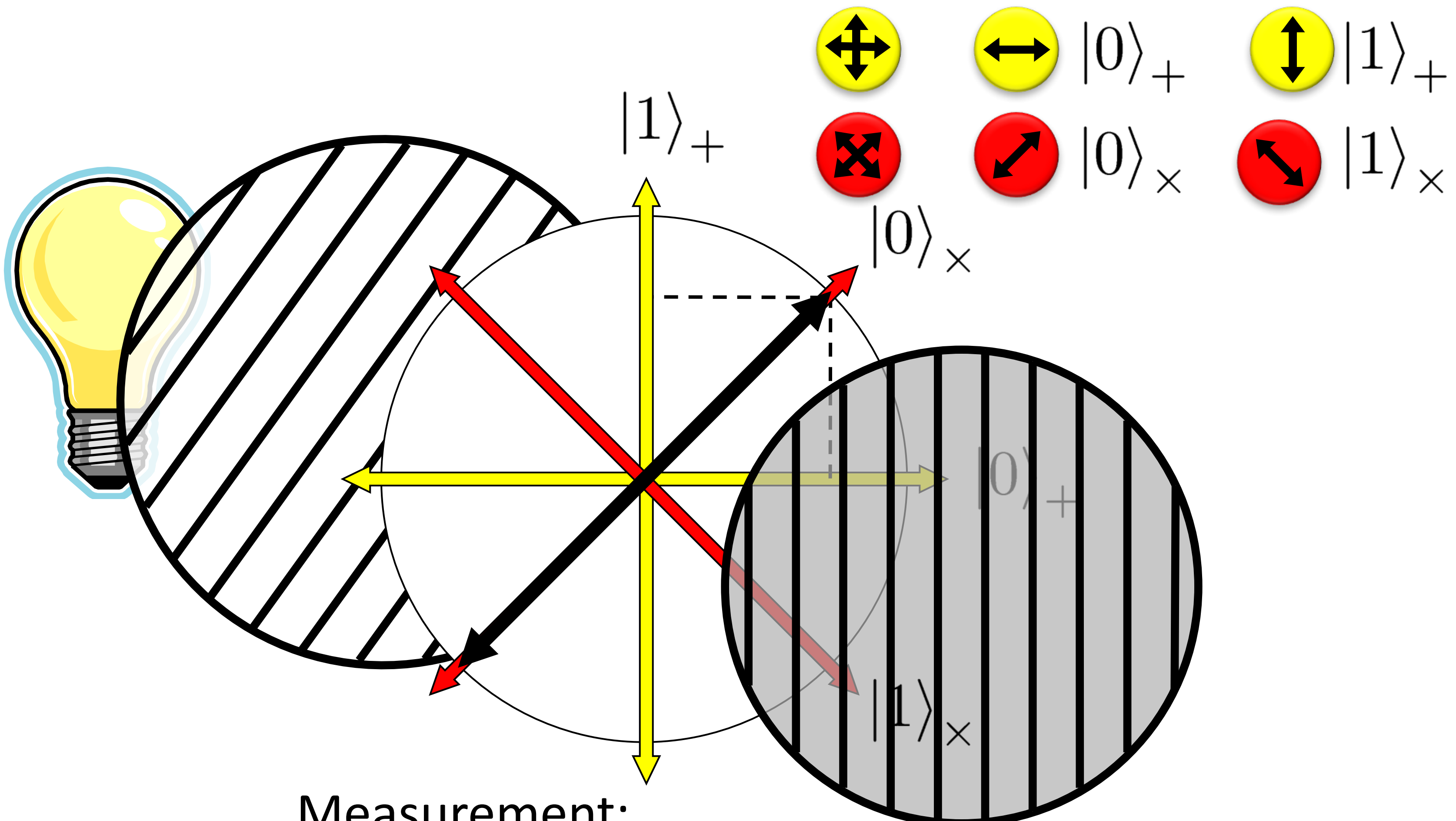
Detecting a Qubit



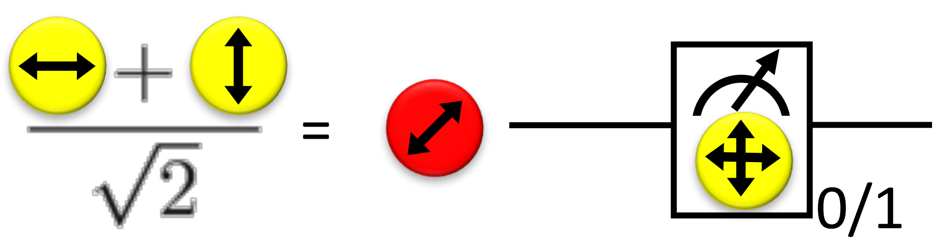
Measuring a Qubit



Diagonal/Hadamard Basis



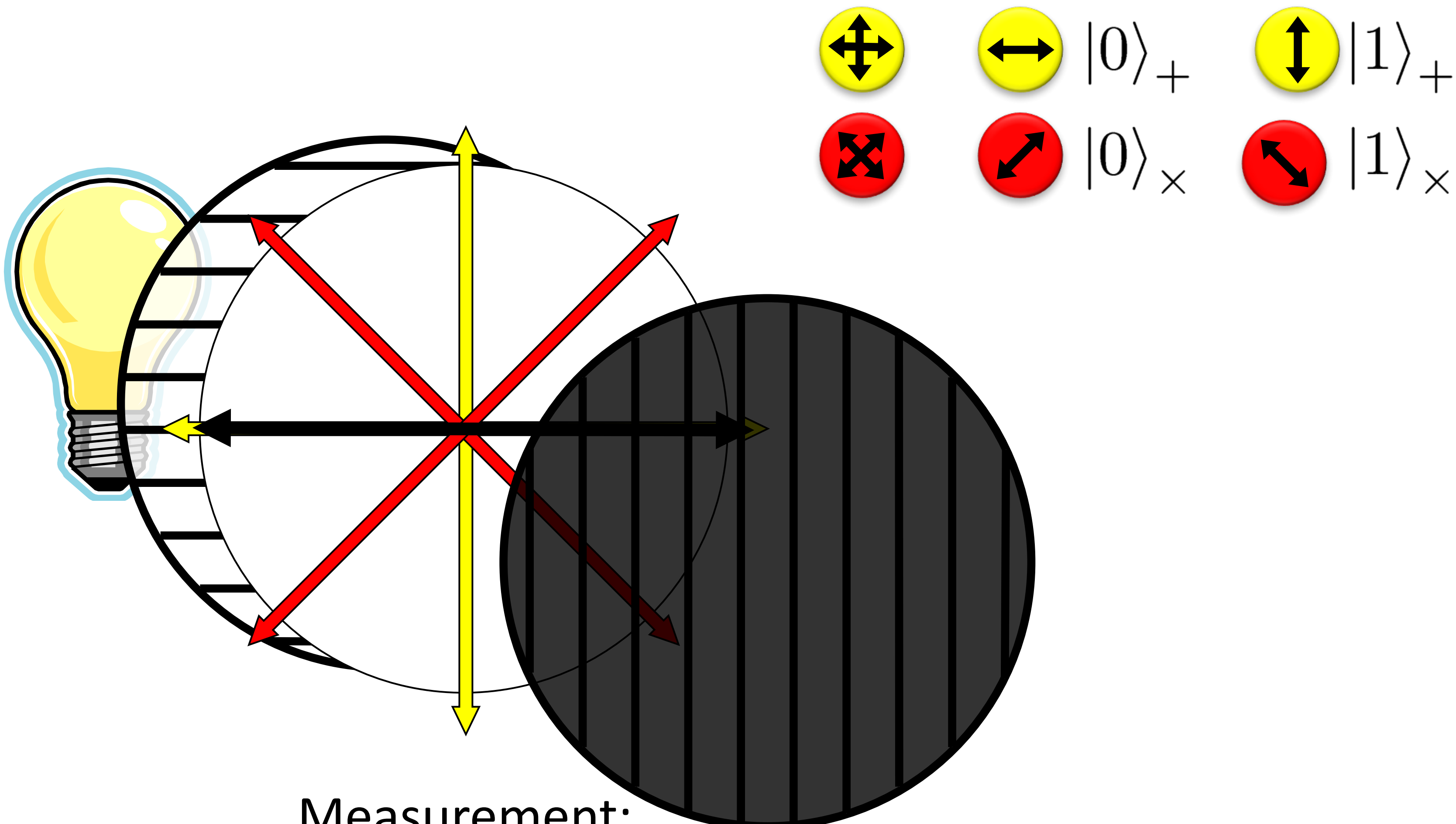
Measurement:



with prob. ½ yields 0

with prob. ½ yields 1

Illustration of a Superposition



Measurement:

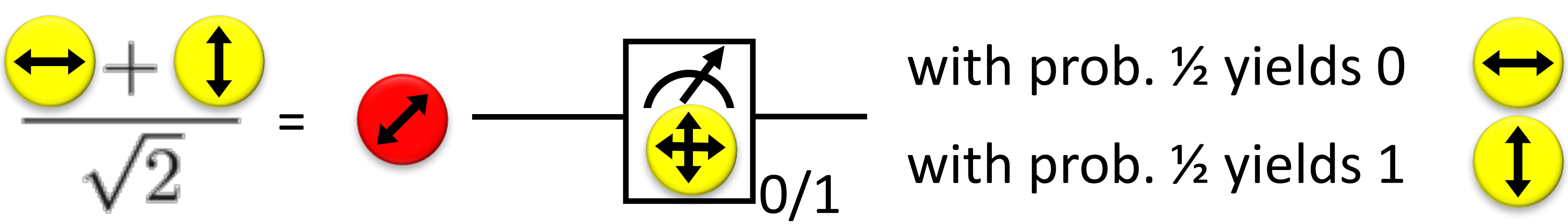
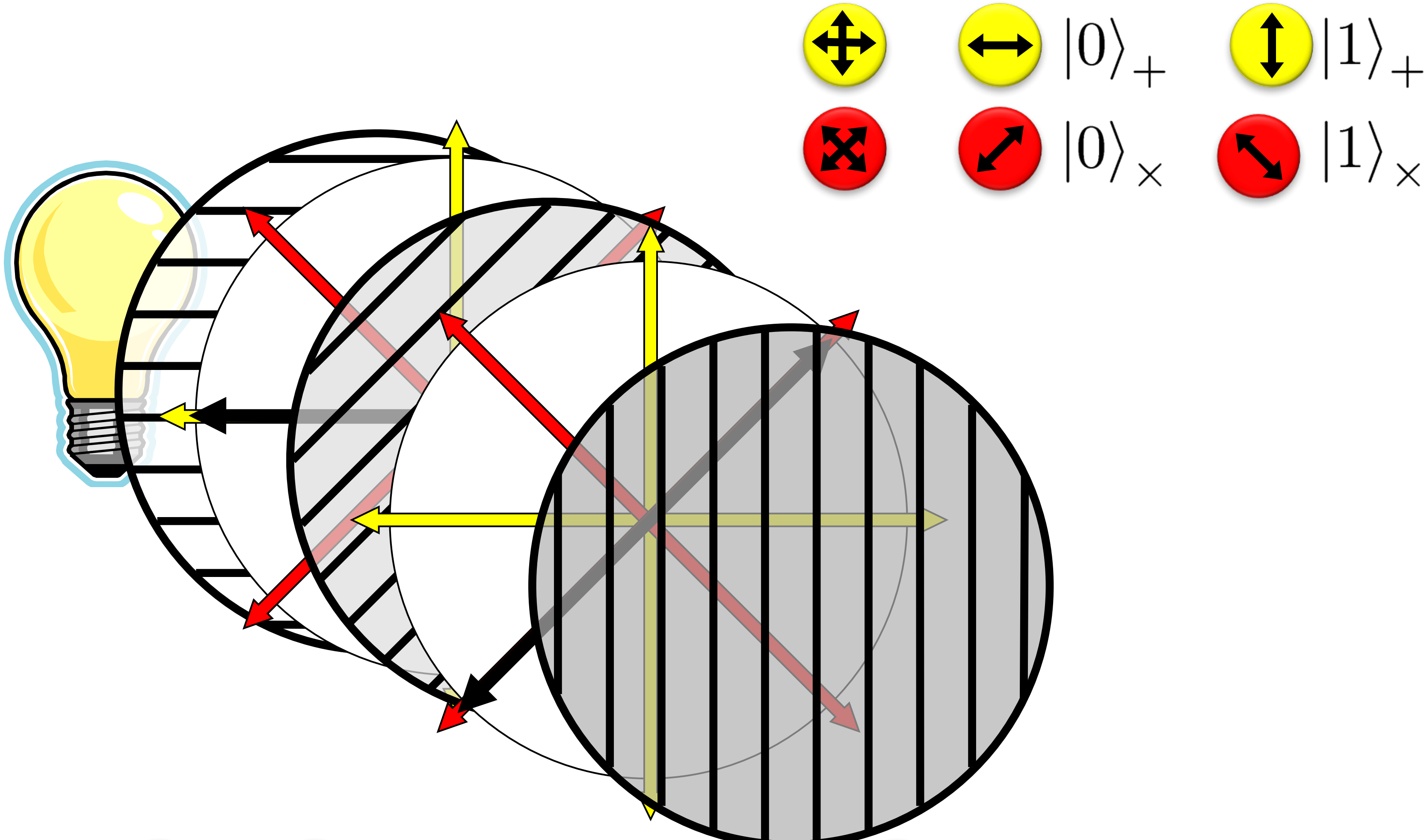
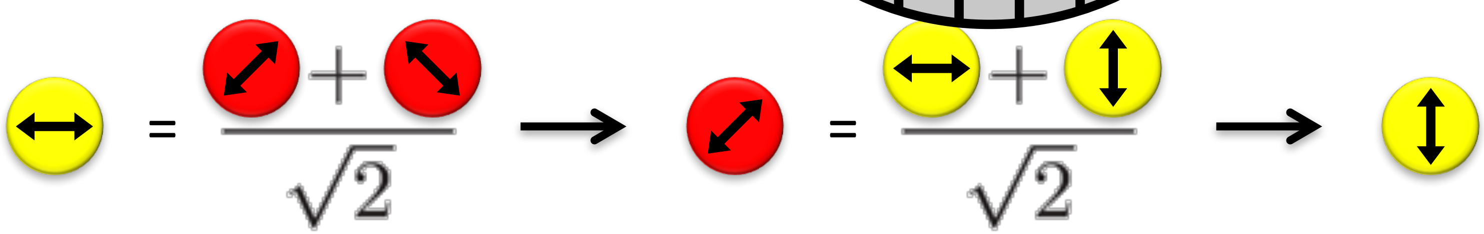
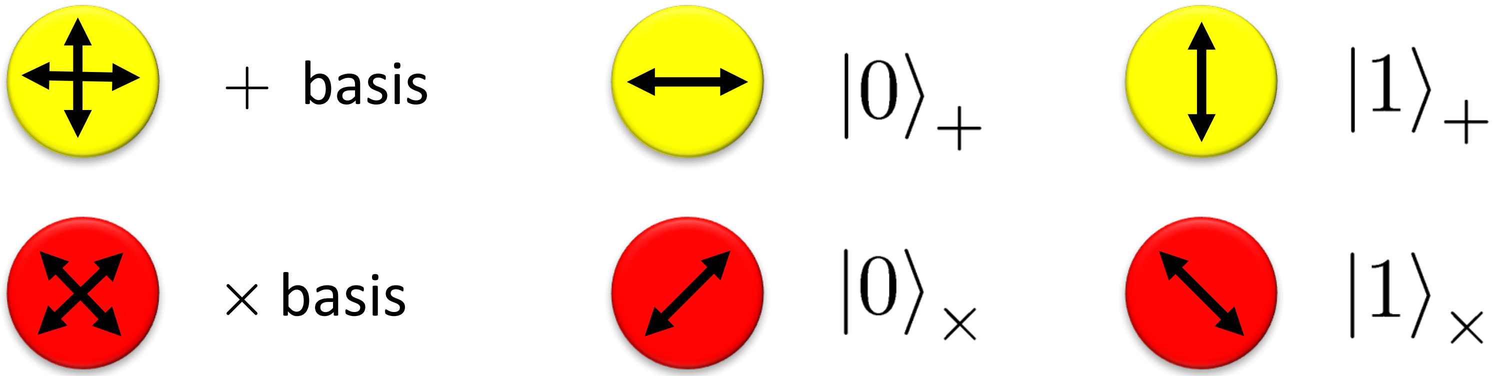


Illustration of a Superposition

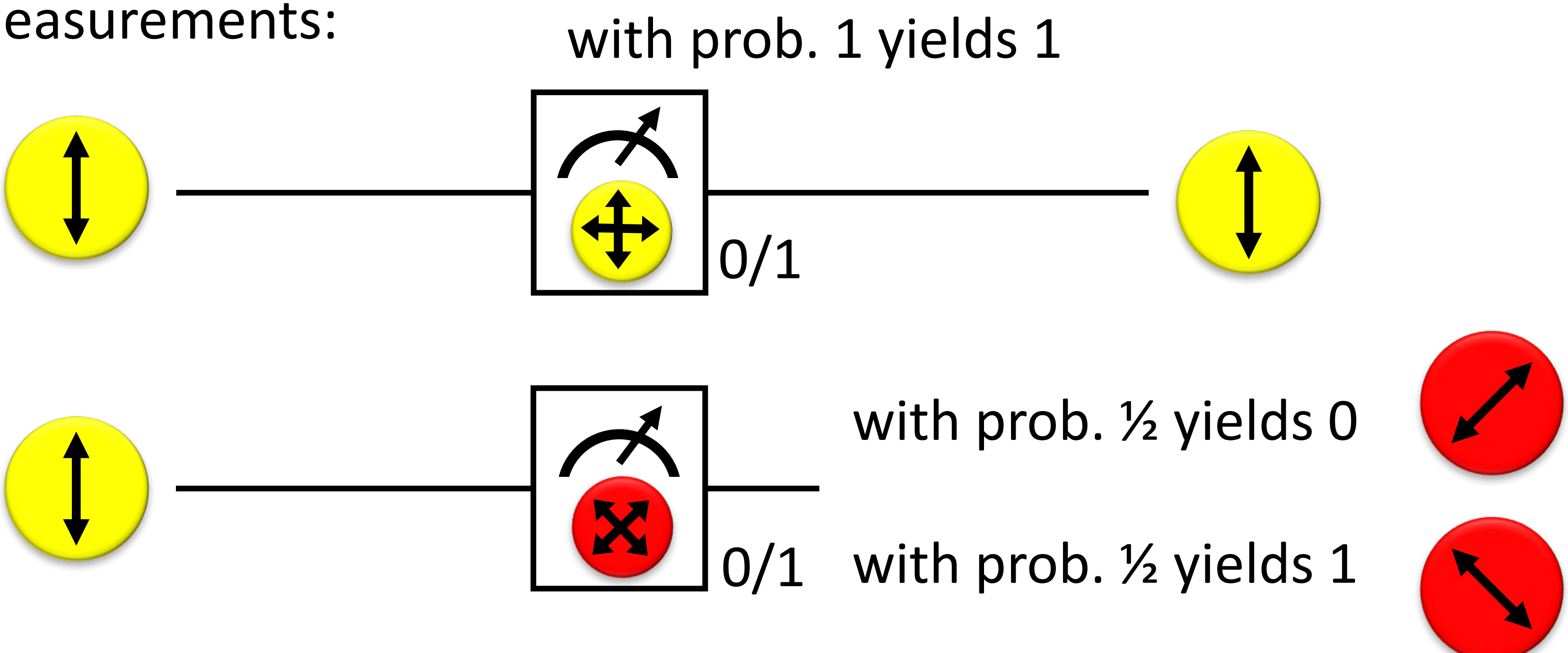


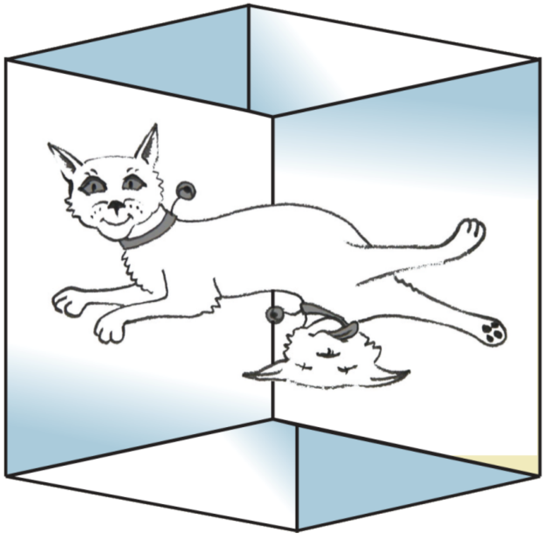


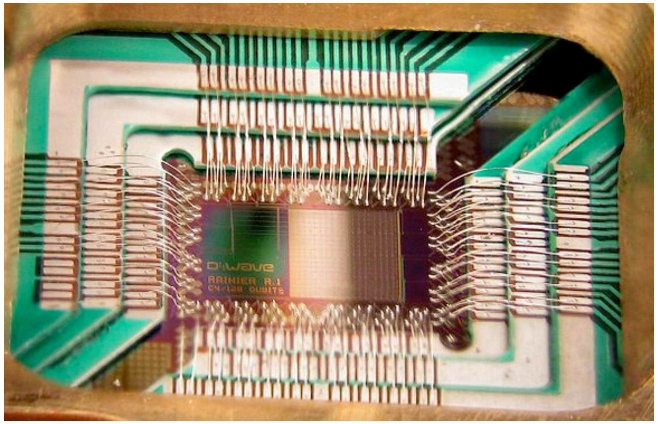
Quantum Mechanics



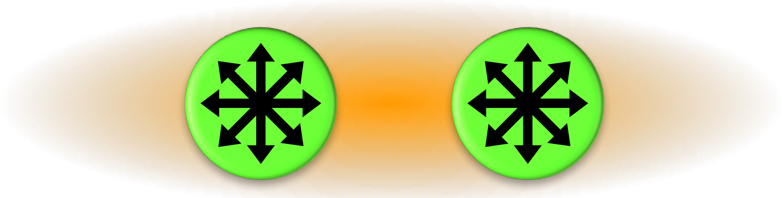
Measurements:





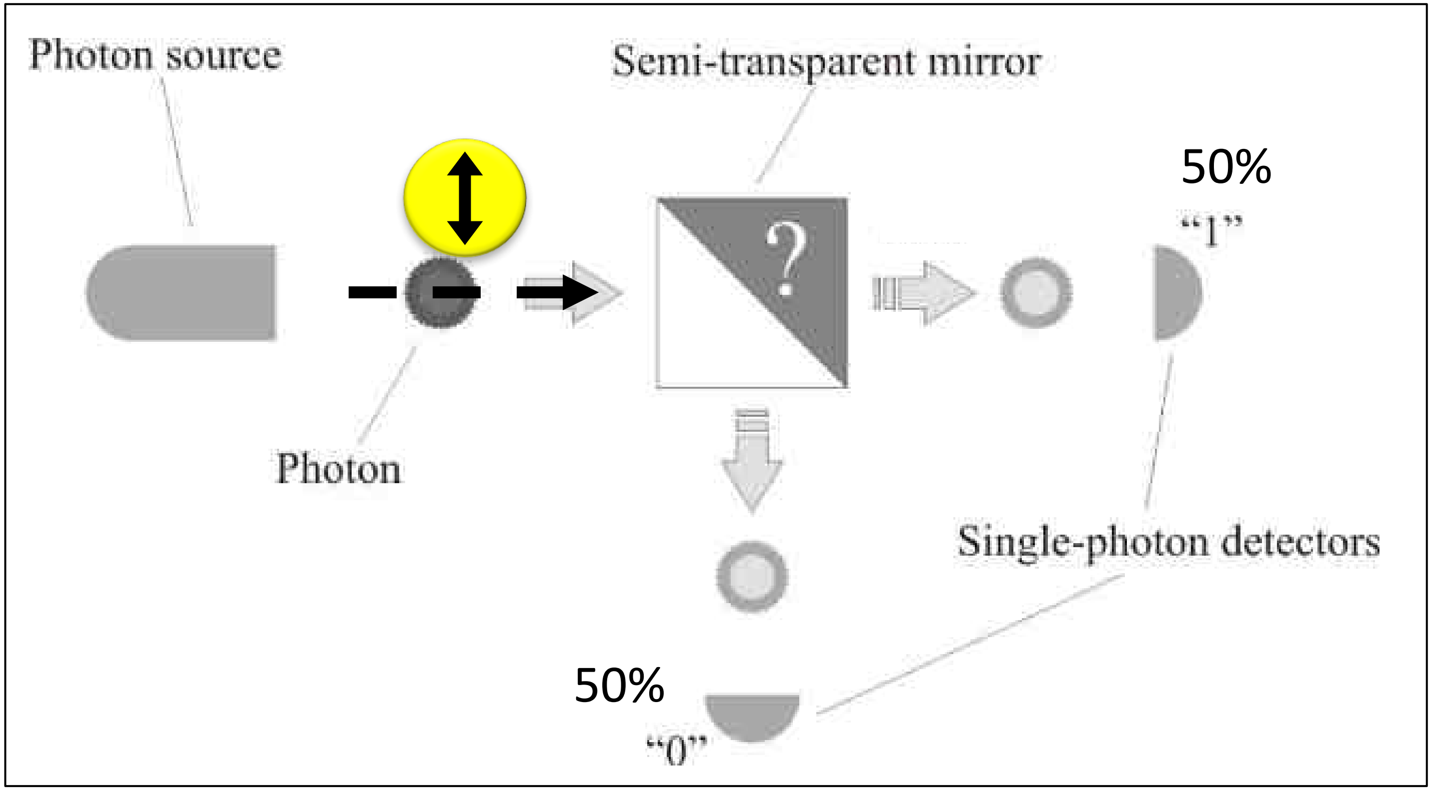


Wonderland of Quantum Mechanics



Quantum is Real!

- generation of random numbers

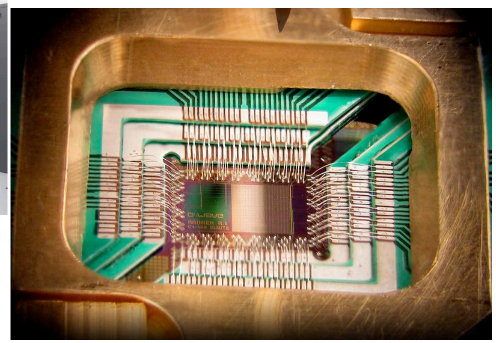


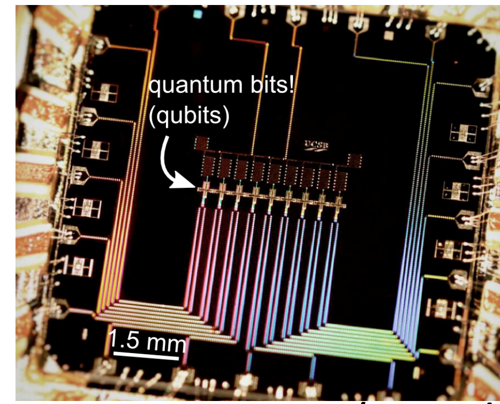
(diagram from idQuantique white paper)

- no quantum computation, only quantum communication required

Can Quantum Computers Be Built?

- Possible to build in theory, no fundamental theoretical obstacles have been found yet.

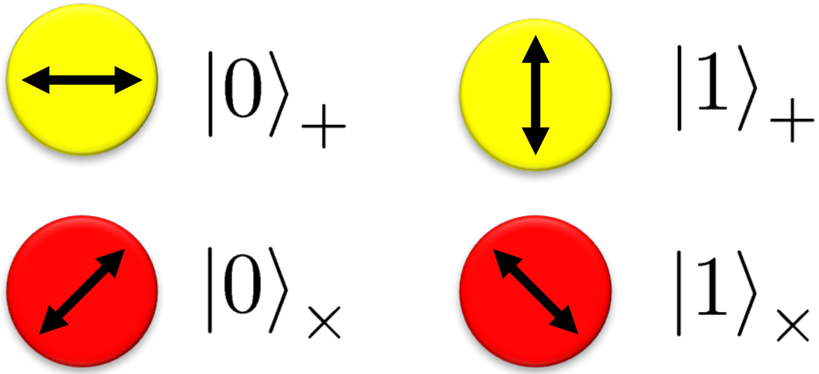




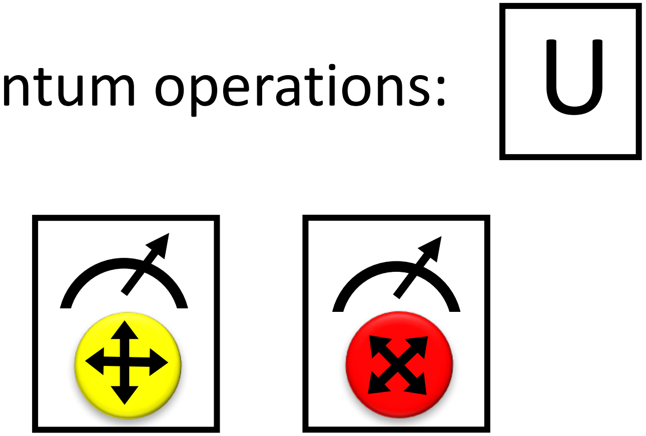
Martinis group (Google)
9 qubits

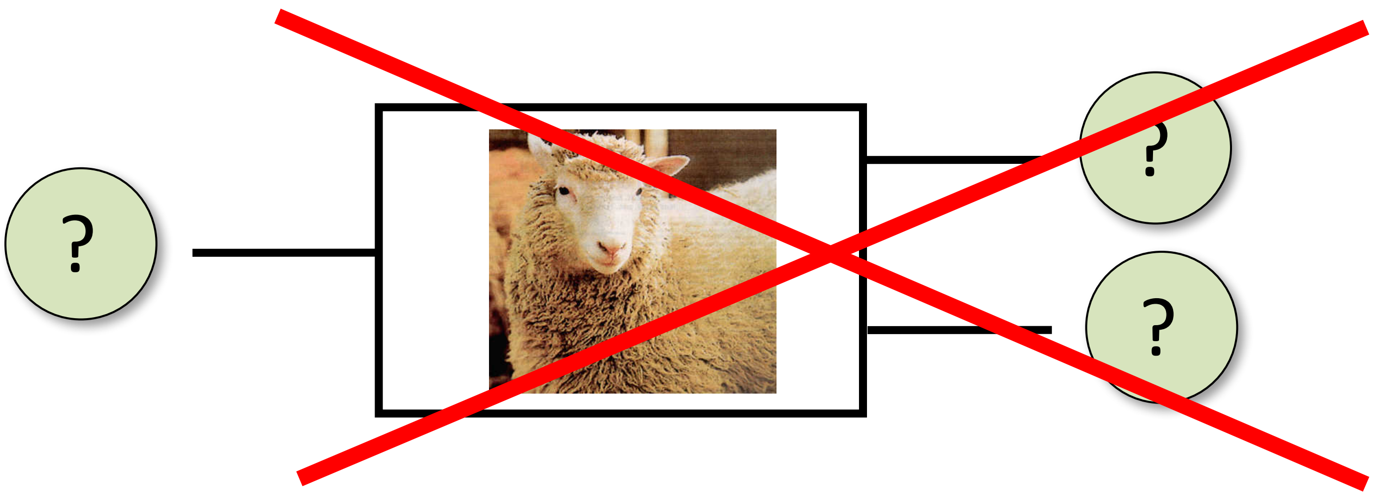
- Canadian company “D-Wave” claims to have build a quantum computer with 2048 qubits. Did they?
- 2014/15: 135+50 Mio € investment in QuTech centre in Delft
- 2015: QuSoft center in Amsterdam
- 2017+: 1 Bio € EU flagship on Quantum Technology

No-Cloning Theorem



quantum operations:



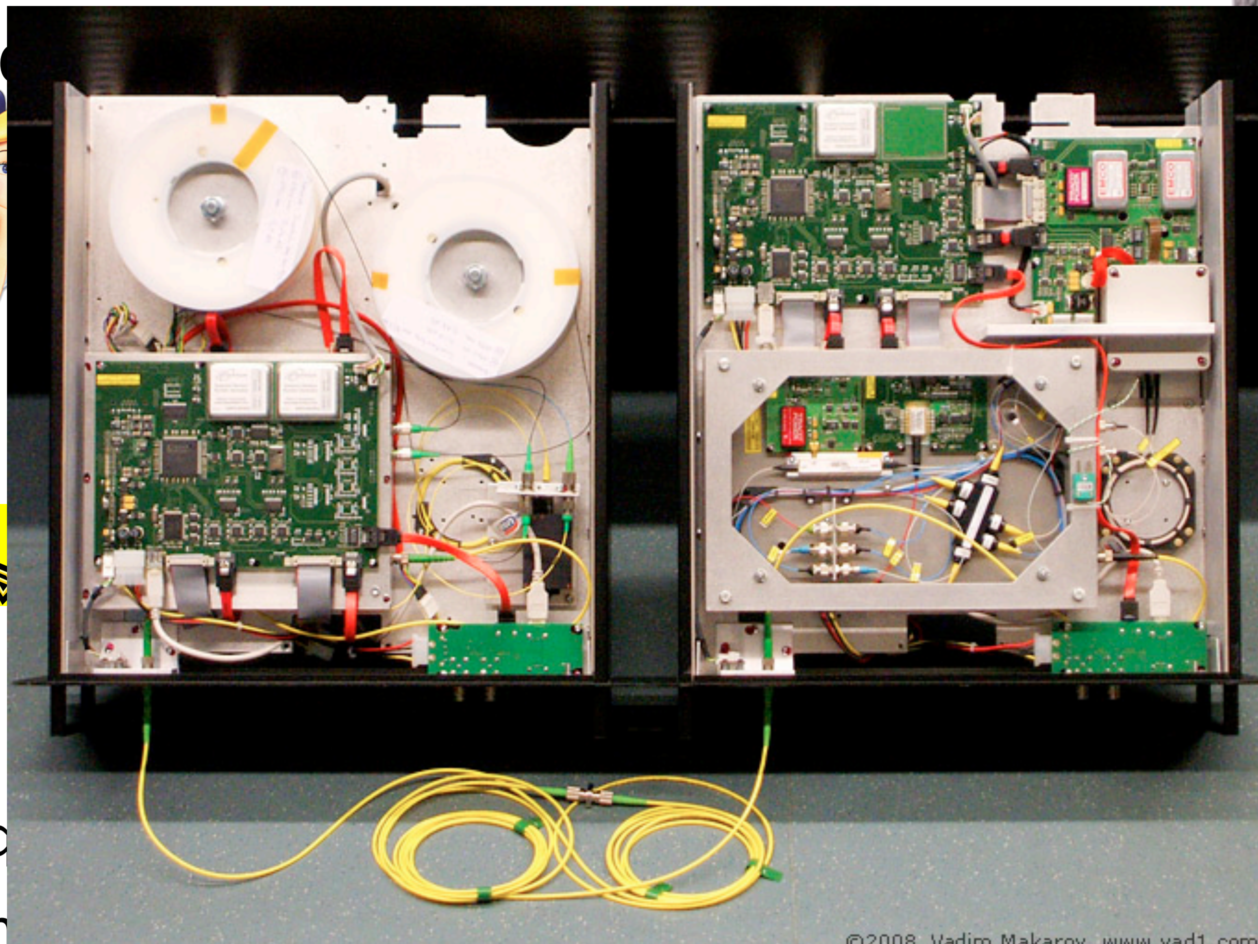


Proof: copying is a non-linear operation

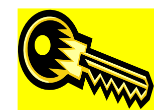
Quantum Key Distribution (QKD)

[Bennett Brassard 84]

Ali



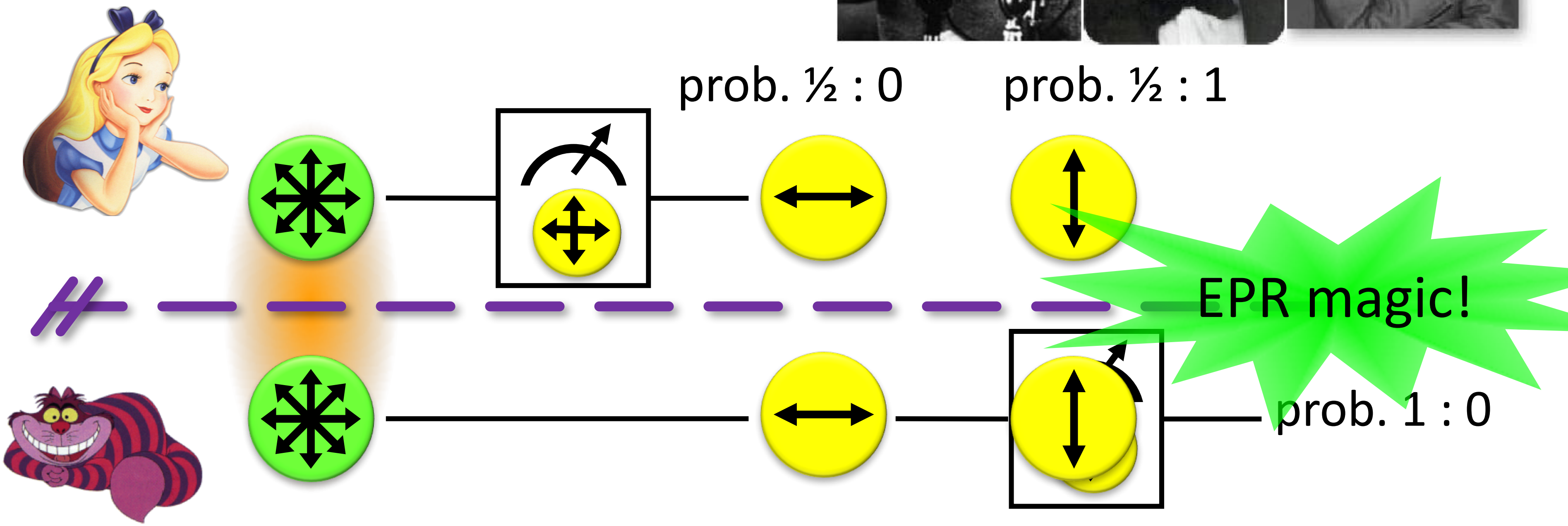
Bob



- secu
  - c opy them
  - h
- technically feasible: no quantum computation required, only quantum communication

EPR Pairs

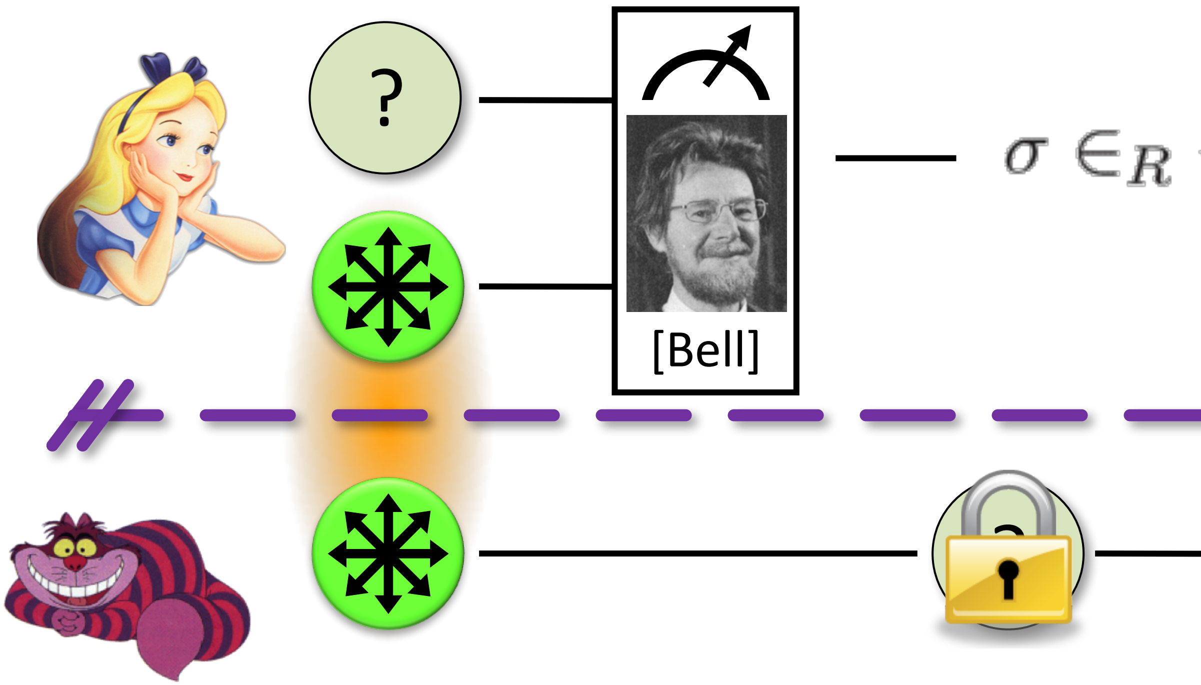
[Einstein Podolsky Rosen 1935]



- “spukhafte Fernwirkung” (spooky action at a distance)
- EPR pairs do not allow to communicate (no contradiction to relativity theory)
- can provide a shared random bit

Quantum Teleportation

[Bennett Brassard Crépeau Jozsa Peres Wootters 19



- does not contradict relativity theory
- teleported state can only be recovered once the classical information σ arrives

Quantum Computing

- 8 EC MasterMath course by Ronald de Wolf
- Starting in February 2018
- https://homepages.cwi.nl/~rdewolf/qc18.html

Quantum Cryptography

- Online course on edx by Delft/Caltech starts 14 Nov 2017
- 6 EC June project
- Probably again in June 2018
- https://www.moodle.ch/lms/course/view.php?id=50

What to Learn from this Talk?

- ✓ Classical Cryptography
- ✓ Quantum Computing & Teleportation
- Position-Based Cryptography
- Garden-Hose Model

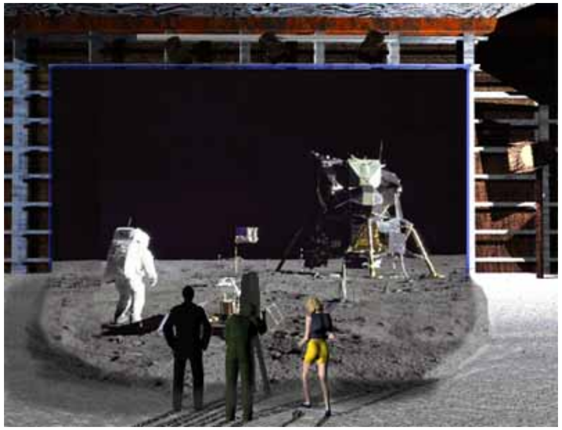
How to Convince Someone of Your Presence at a Location

http://www.unmuseum.org/moonhoax.htm

Position-Based Cryptography

Can the geographical location of a player be used as sole cryptographic credential ?

- Possible Applications:
  - Launching-missile command comes from within the military headquarters
  - Talking to the correct country
  - Pizza-delivery problem / avoid fake calls to emergency services
  - …



Position-Based Cryptography

Gamer krijgt SWAT-team in z'n nek: swatting

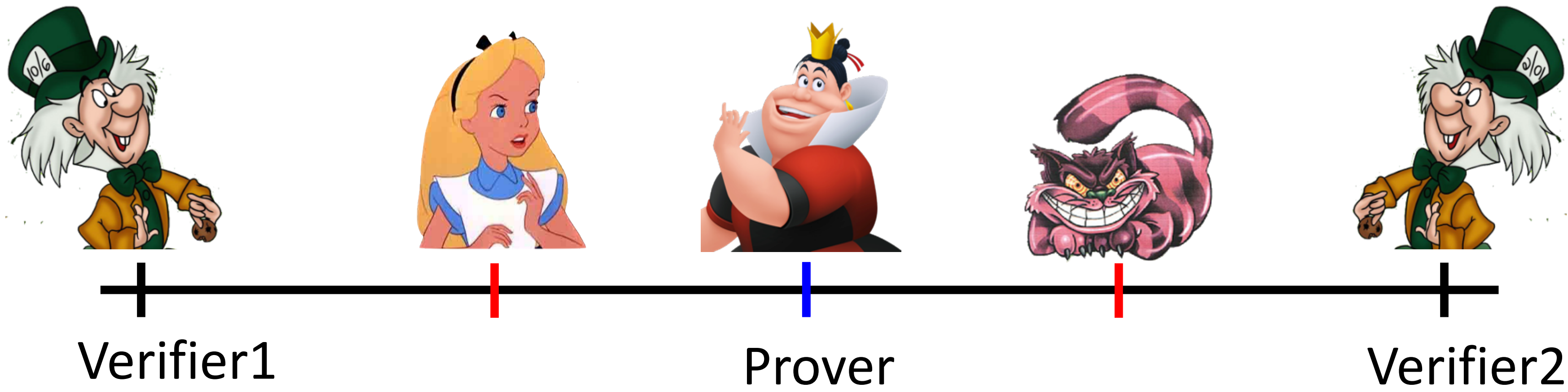
29-08-2014, 05:49 AANGEPAST OP 29-08-2014, 05:49

Zit je lekker een oorlogsspel te spelen, valt er ineens een SWAT-team binnen. Dat gebeurde een Amerikaanse gamer. Hij had net in de livestream van z'n spel *Counter Strike* tegen zijn medespelers 'I think we're being swatted' - toen de deur openbrak en inderdaad een zwaarbewapend arrestatieteam binnenviel.

Dat was allemaal live te zien op de webcam:

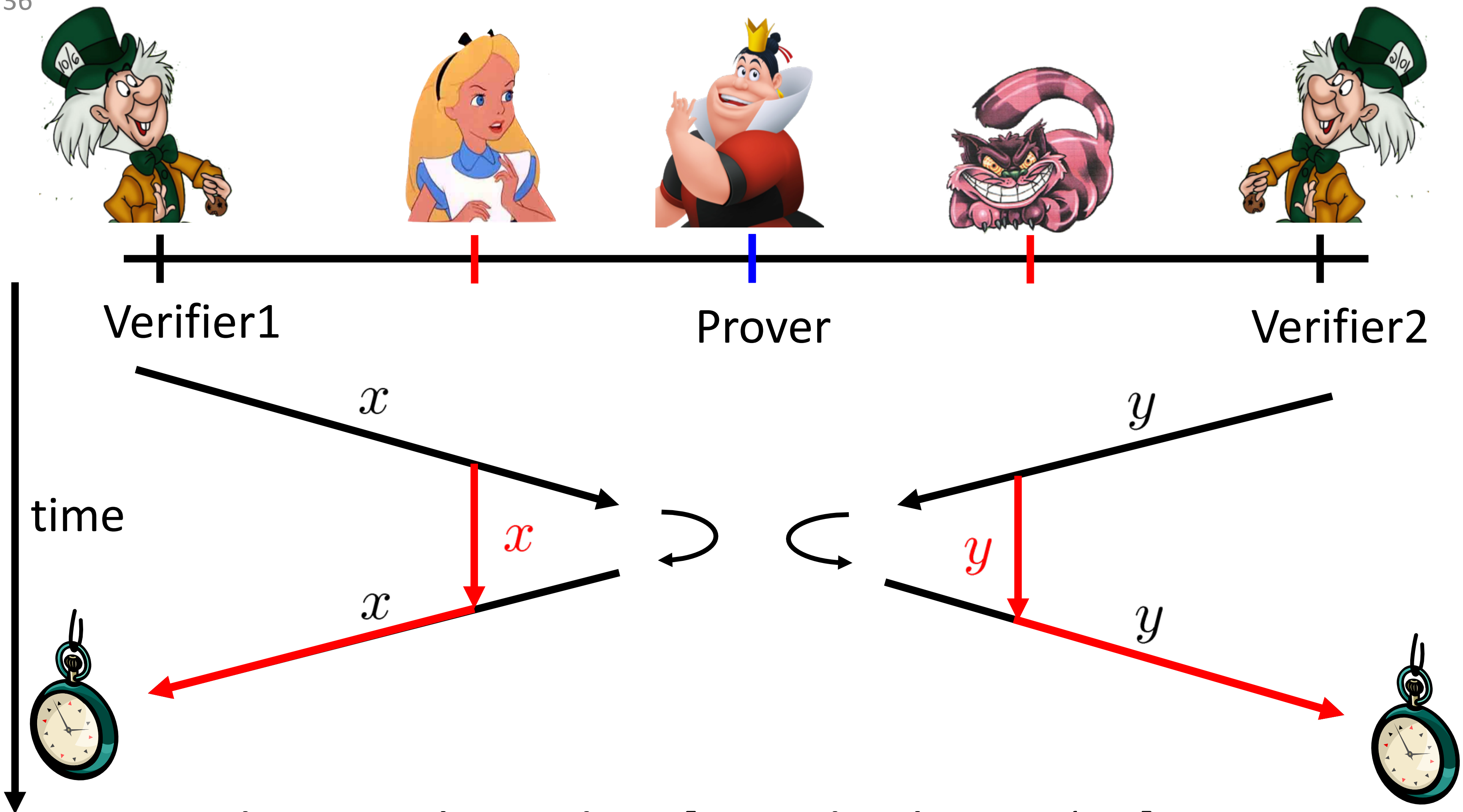
https://youtu.be/TiW-BVPCbZk?t=117

Basic task: Position Verification



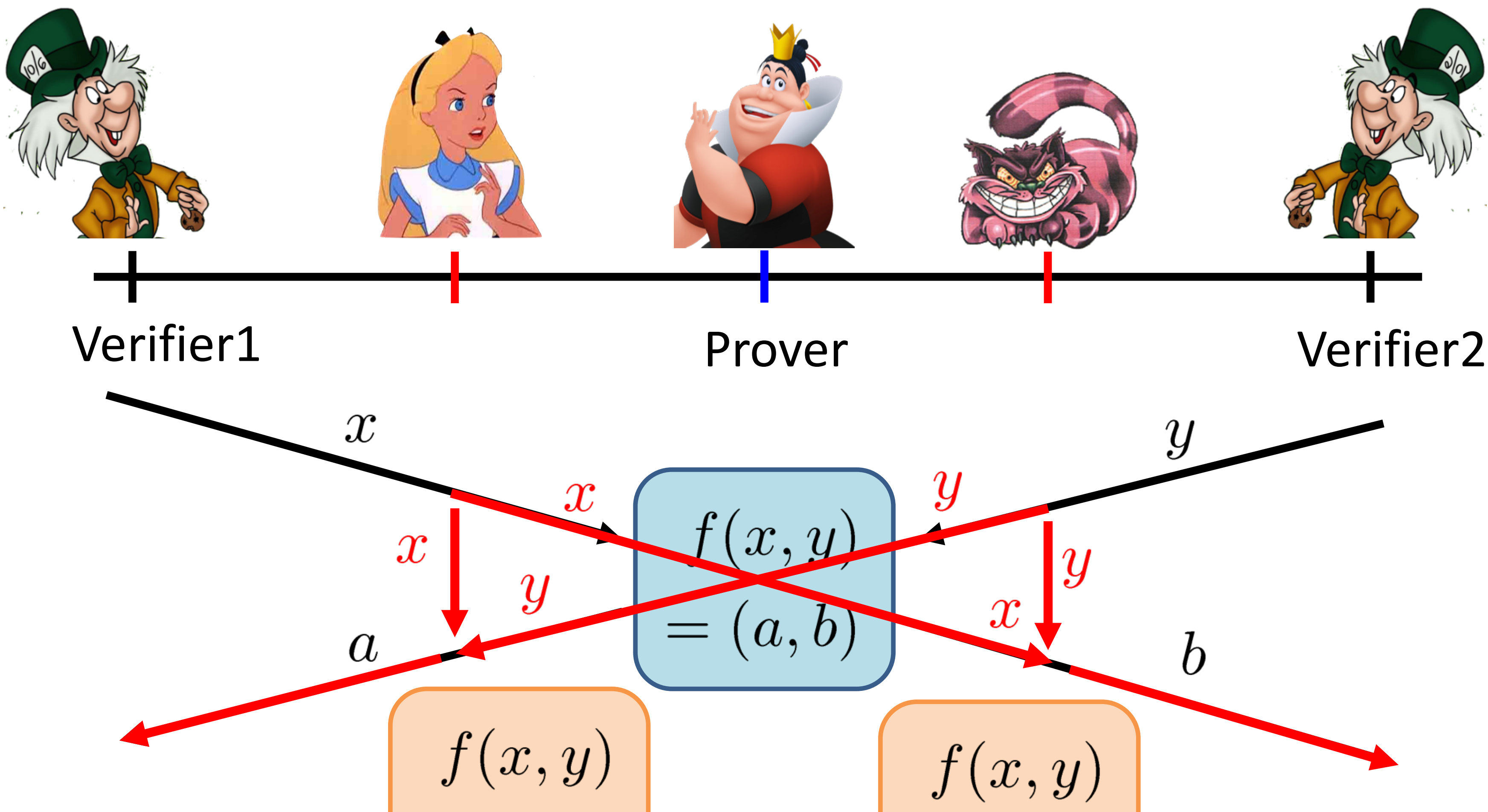
- Prover wants to convince verifiers that she is at a particular position
- no coalition of (fake) provers, i.e. not at the claimed position, can convince verifiers
- assumptions:
  - communication at speed of light
  - instantaneous computation
  - verifiers can coordinate

Position Verification: First Try



- distance bounding [Brands Chaum '93]

Position Verification: Second Try

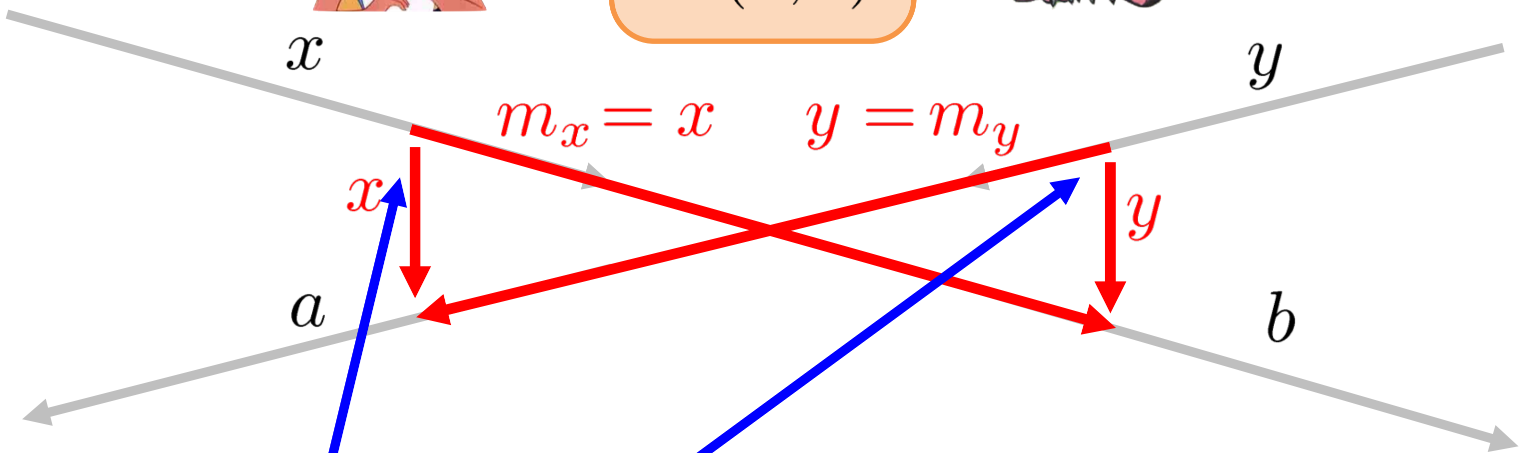


position verification is classically impossible !

[Chandran Goyal Moriarty Ostrovsky: CRYPTO '09]

Equivalent Attacking Game

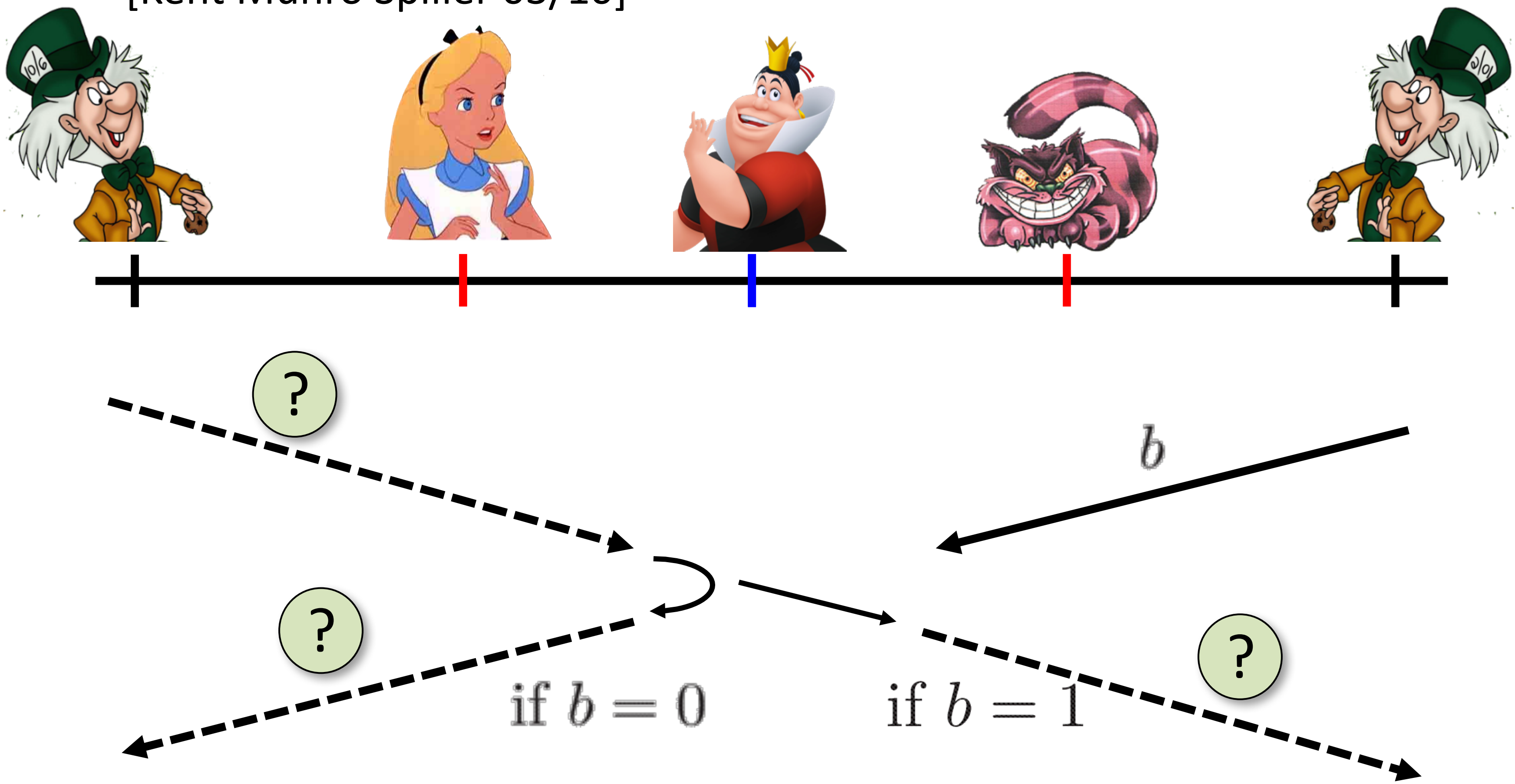
$$f(x,y) = (a,b)$$



- independent messages m_x and m_y
- copying classical information
- this is impossible quantumly

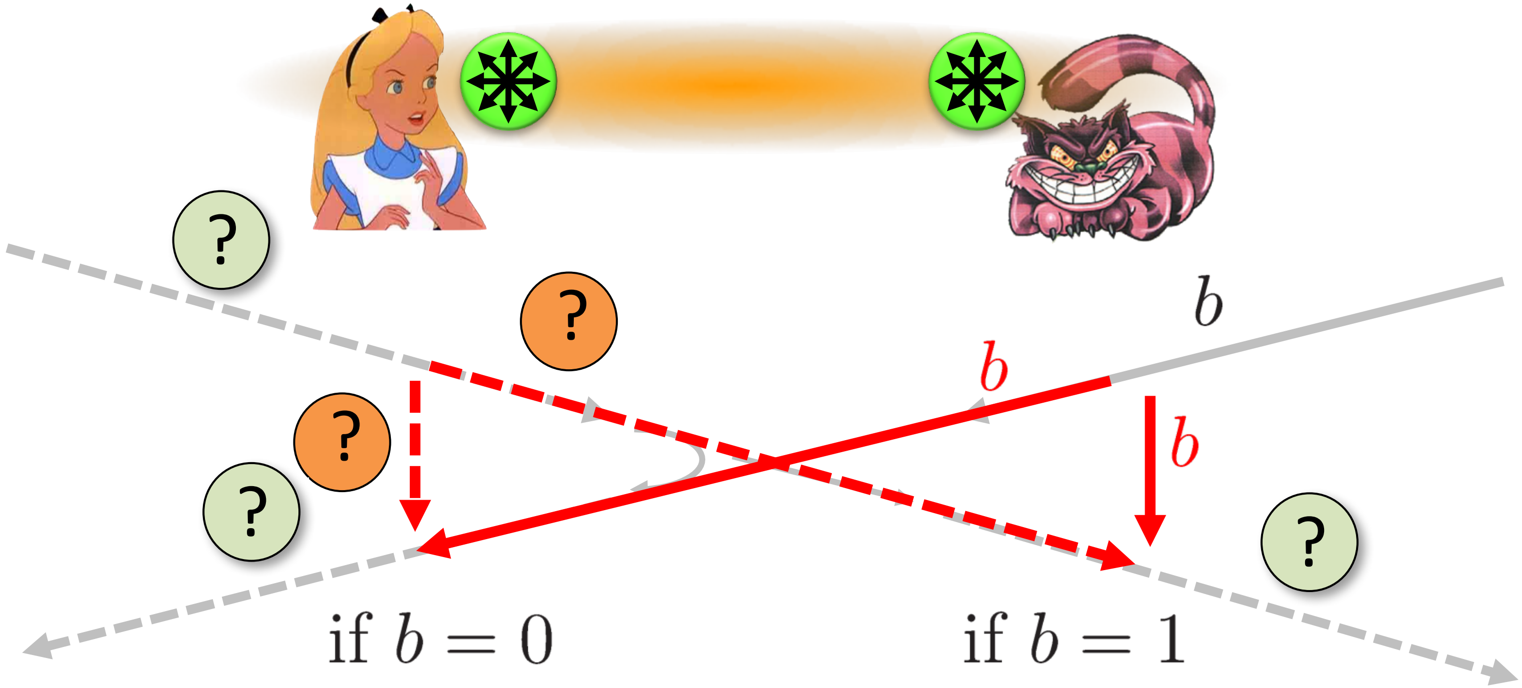
Position Verification: Quantum Try

[Kent Munro Spiller 03/10]



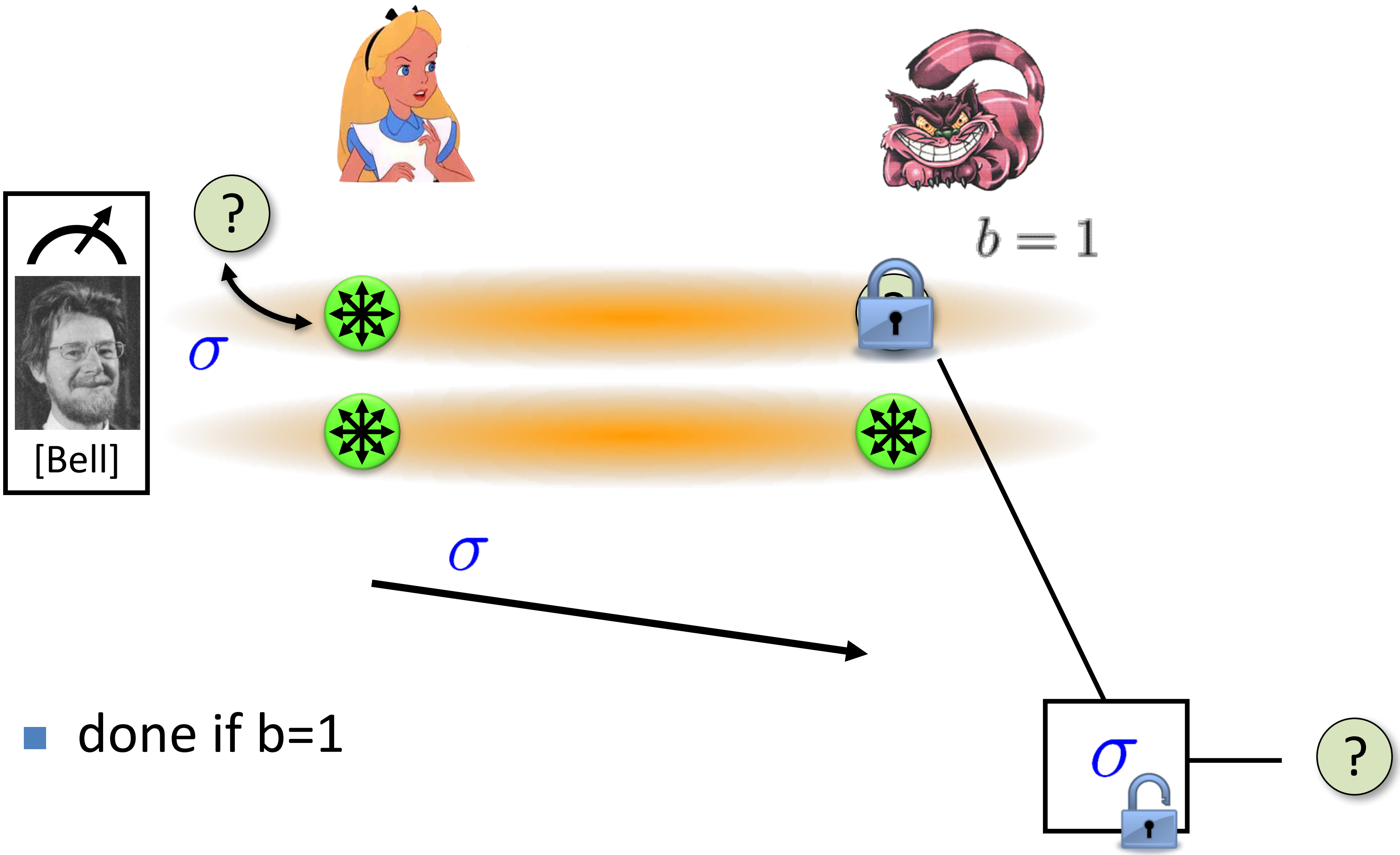
- Let us study the attacking game

Attacking Game



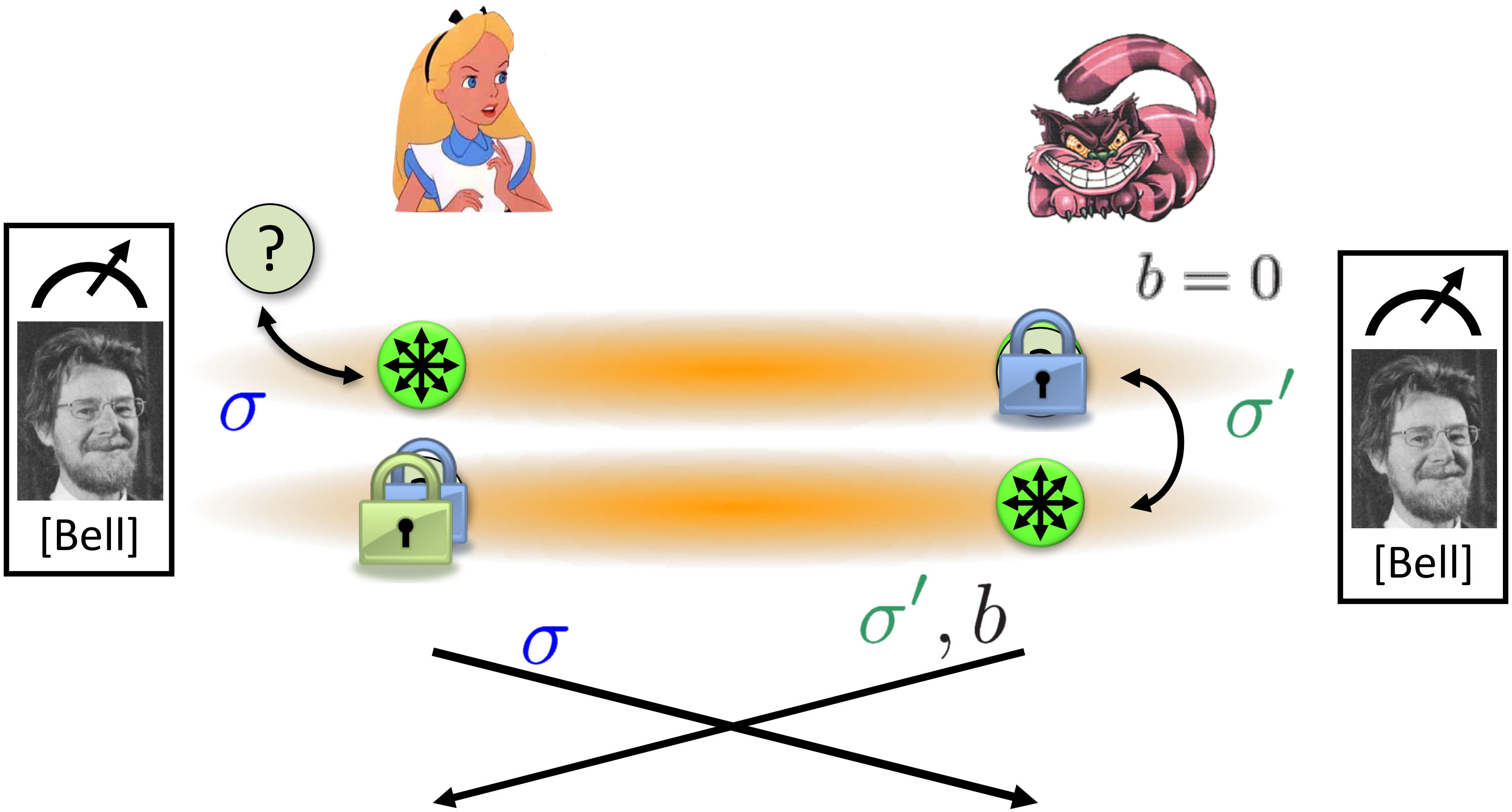
- impossible
- but possible with entanglement!!

Entanglement attack



- done if b=1

Entanglement attack



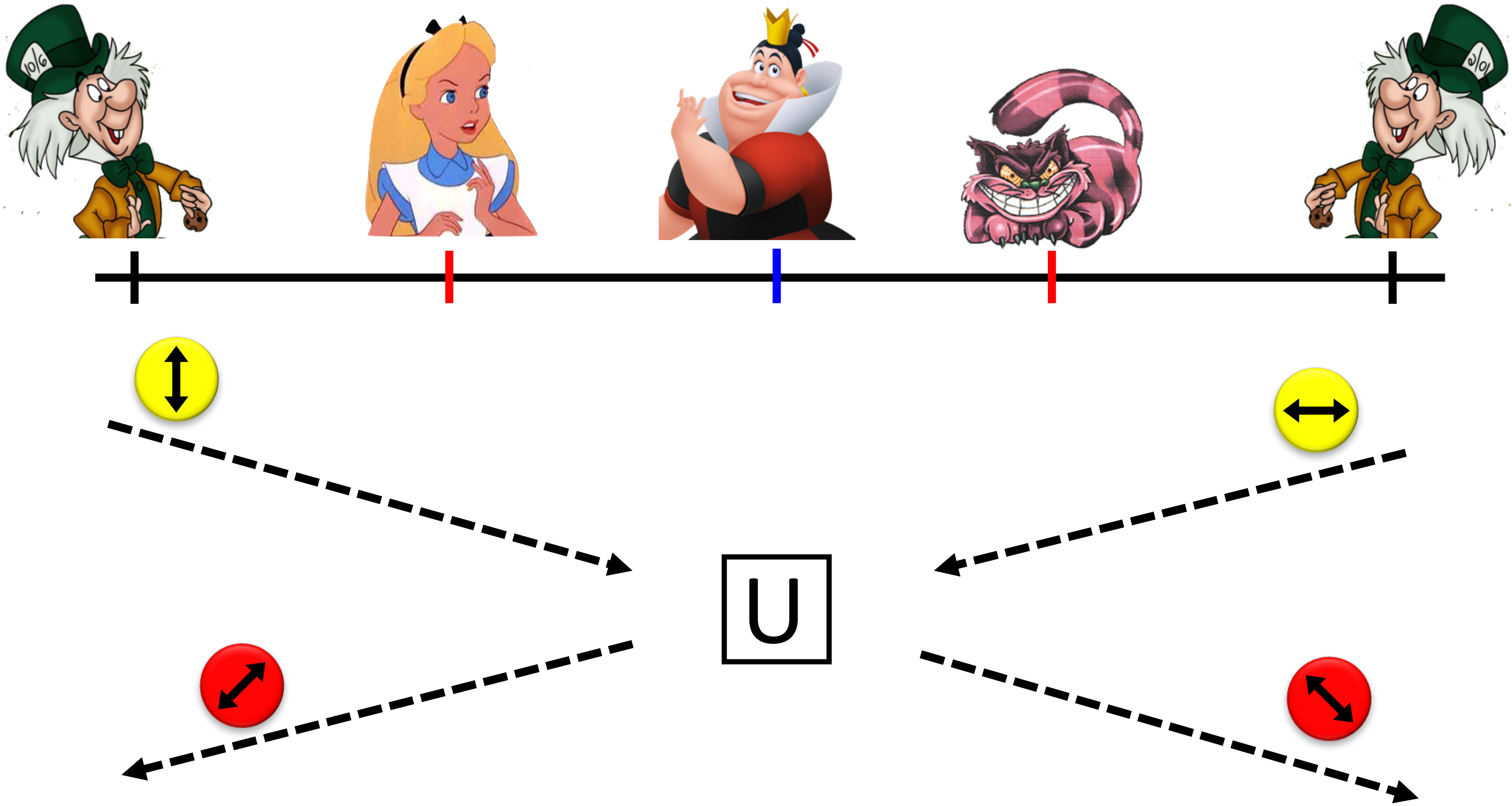
- the correct person can reconstruct the qubit in time!
- the scheme is completely broken

more complicated schemes?

- Different schemes proposed by
  - Chandran, Fehr, Gelles, Goyal, Ostrovsky [2010]
  - Malaney [2010]
  - Kent, Munro, Spiller [2010]
  - Lau, Lo [2010]

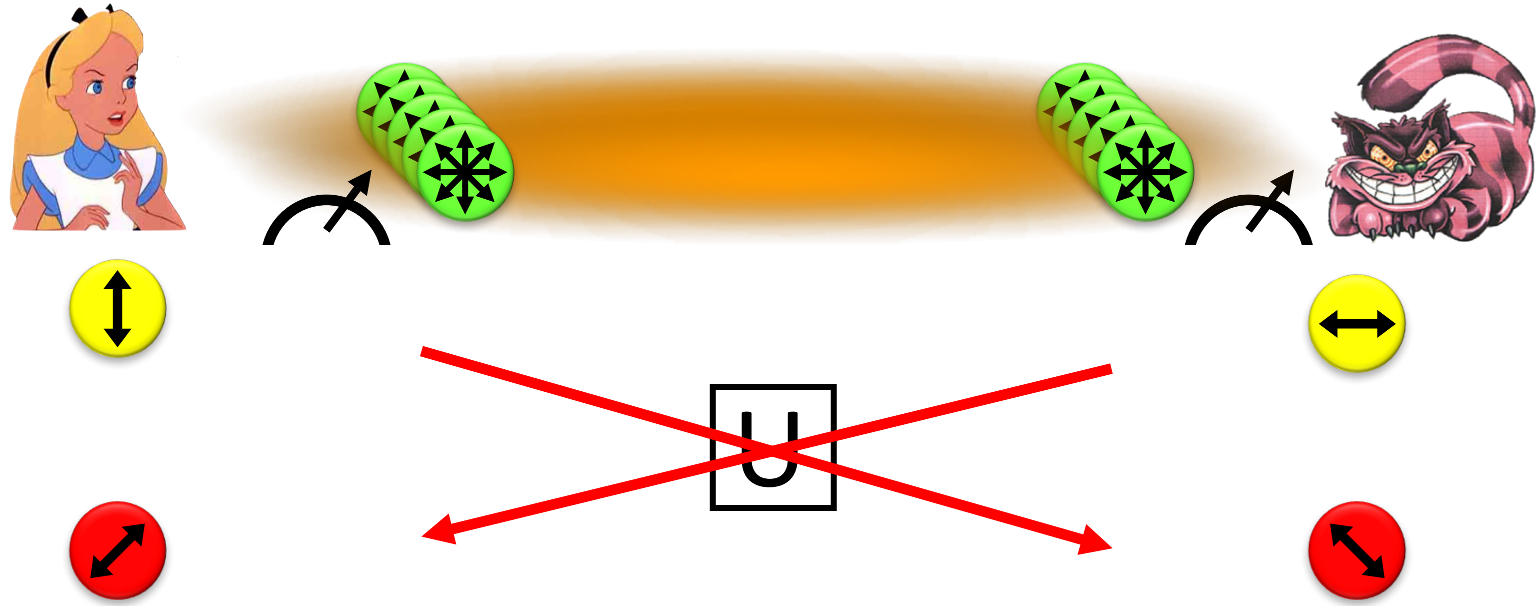
- Unfortunately they can all be broken!
  - general no-go theorem [Buhrman, Chandran, Fehr, Gelles, Goyal, Ostrovsky, S 2014]

Most General Single-Round Scheme



- Let us study the attacking game

Distributed Q Computation in 1 Round



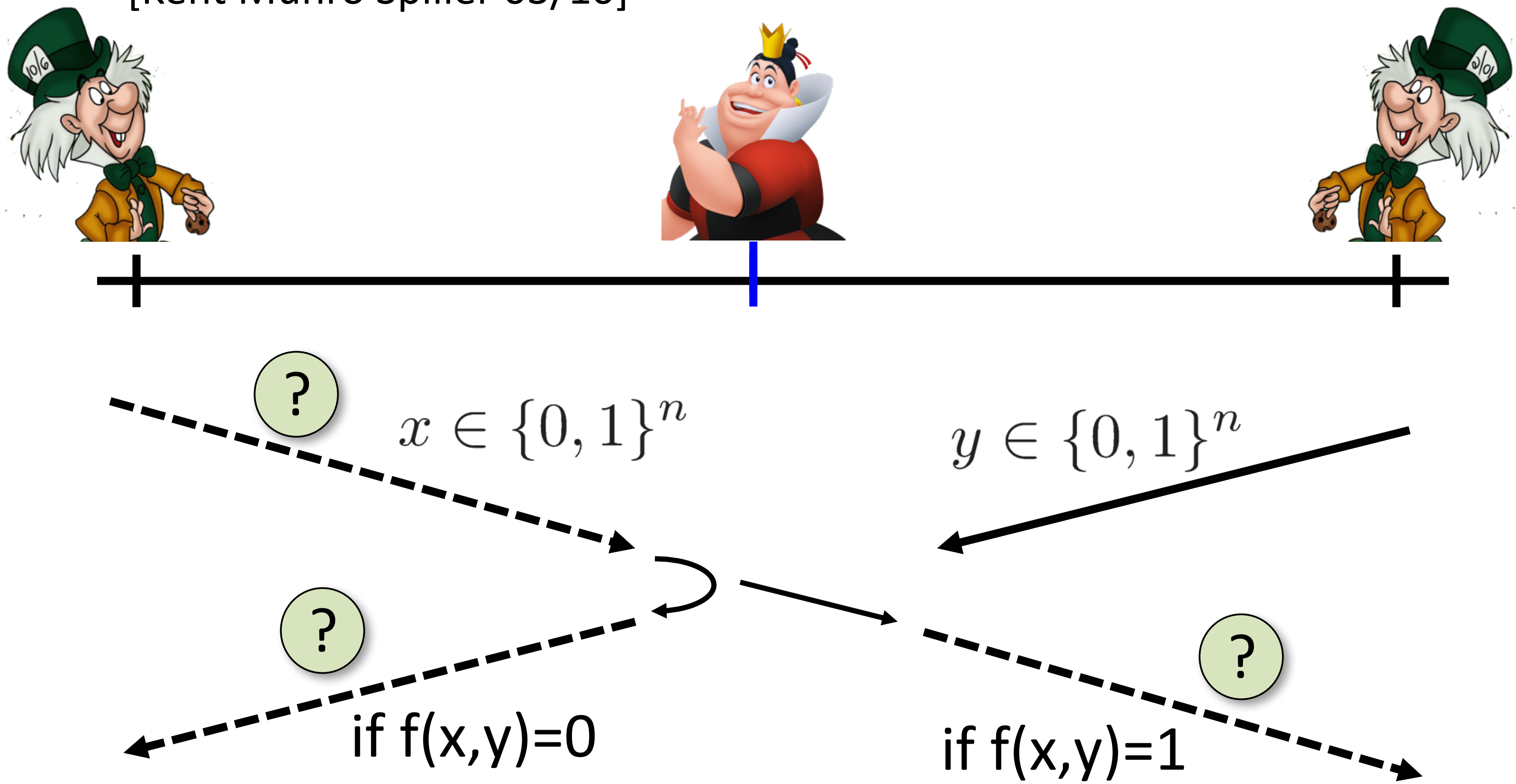
- using some form of back-and-forth teleportation, players succeed with probability arbitrarily close to 1
- requires an exponential amount of EPR pairs

No-Go Theorem

- Any position-verification protocol can be broken using an exponential number of EPR-pairs
- Question: is this optimal?
- Does there exist a protocol such that:
  - any attack requires many EPR-pairs
  - honest prover and verifiers efficient

Single-Qubit Protocol: SQP_f

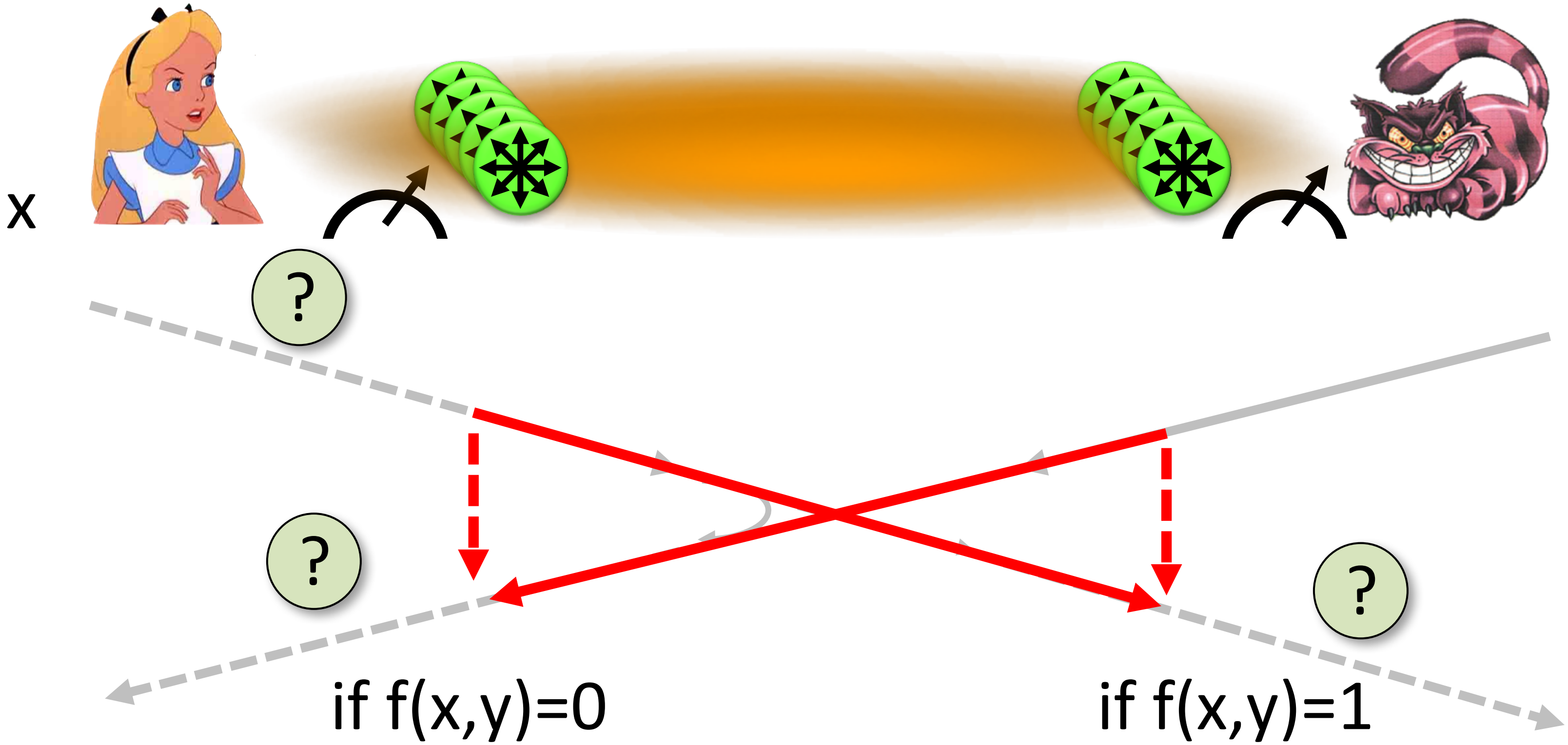
[Kent Munro Spiller 03/10]



$$f : \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}$$

efficiently computable

Attacking Game for SQP_f



- Define $E(SQP_f)$:= minimum number of EPR pairs required for attacking SQP_f

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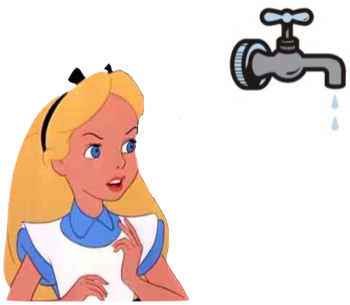
http://arxiv.org/abs/1109.2563

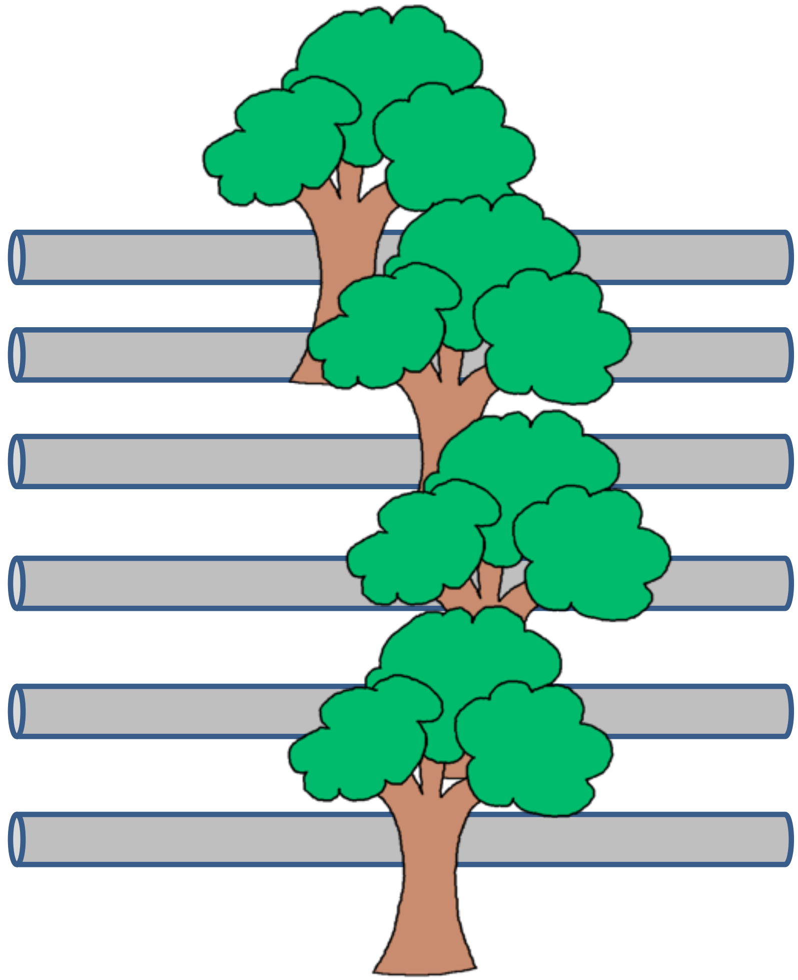
Buhrman, Fehr, Schaffner, Speelman

The Garden-Hose Model

$$f : \{0,1\}^n \times \{0,1\}^n \to \{0,1\}$$

$x \in \{0,1\}^n$





$y \in \{0,1\}^n$

share s waterpipes

The Garden-Hose Model

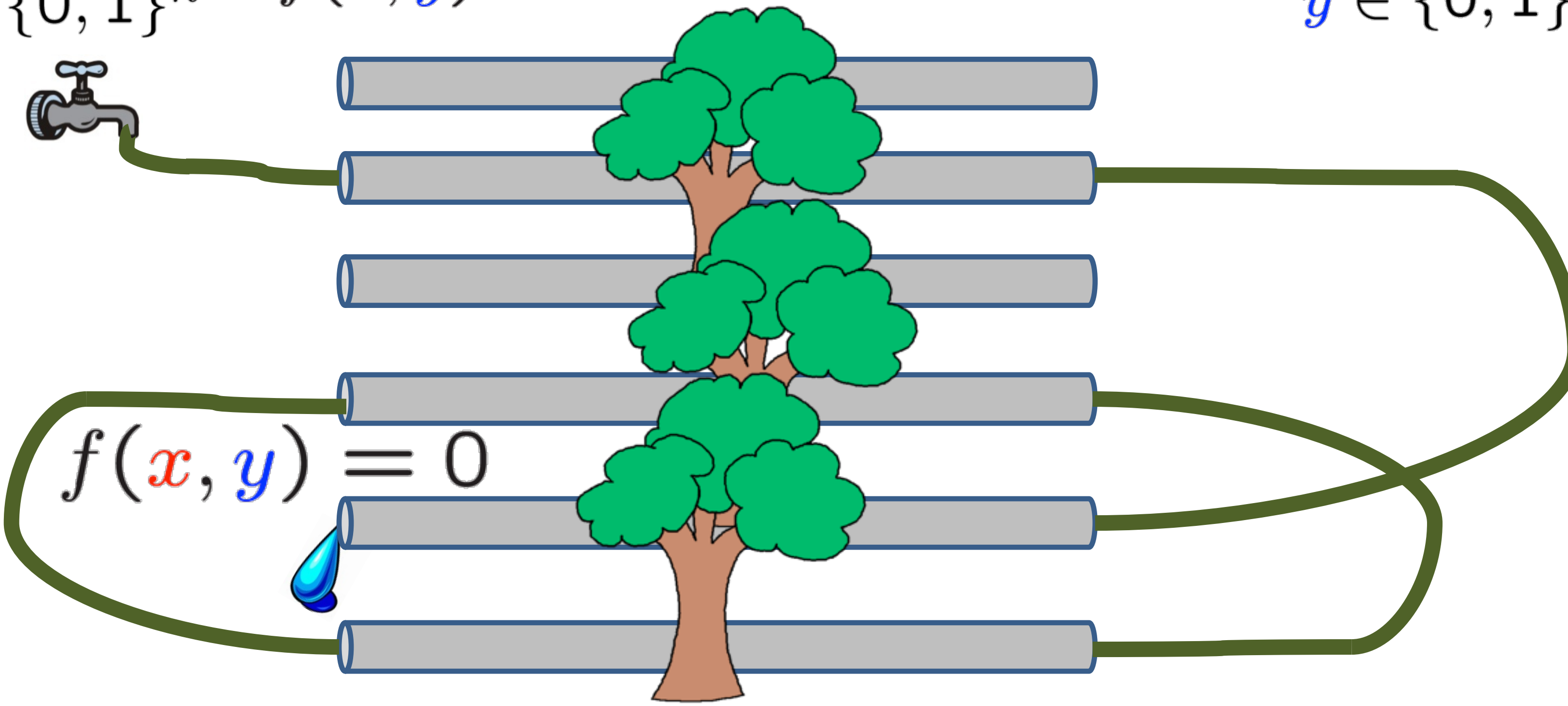
$$f : \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}$$

$f(x,y) = 0$ if water exits @ Alice

$f(x,y) = 1$ if water exits @ Bob

$x \in \{0,1\}^n$

$y \in \{0,1\}^n$



- based on their inputs, players connect pipes with pieces of hose
- Alice also connects a water tap

The Garden-Hose Model

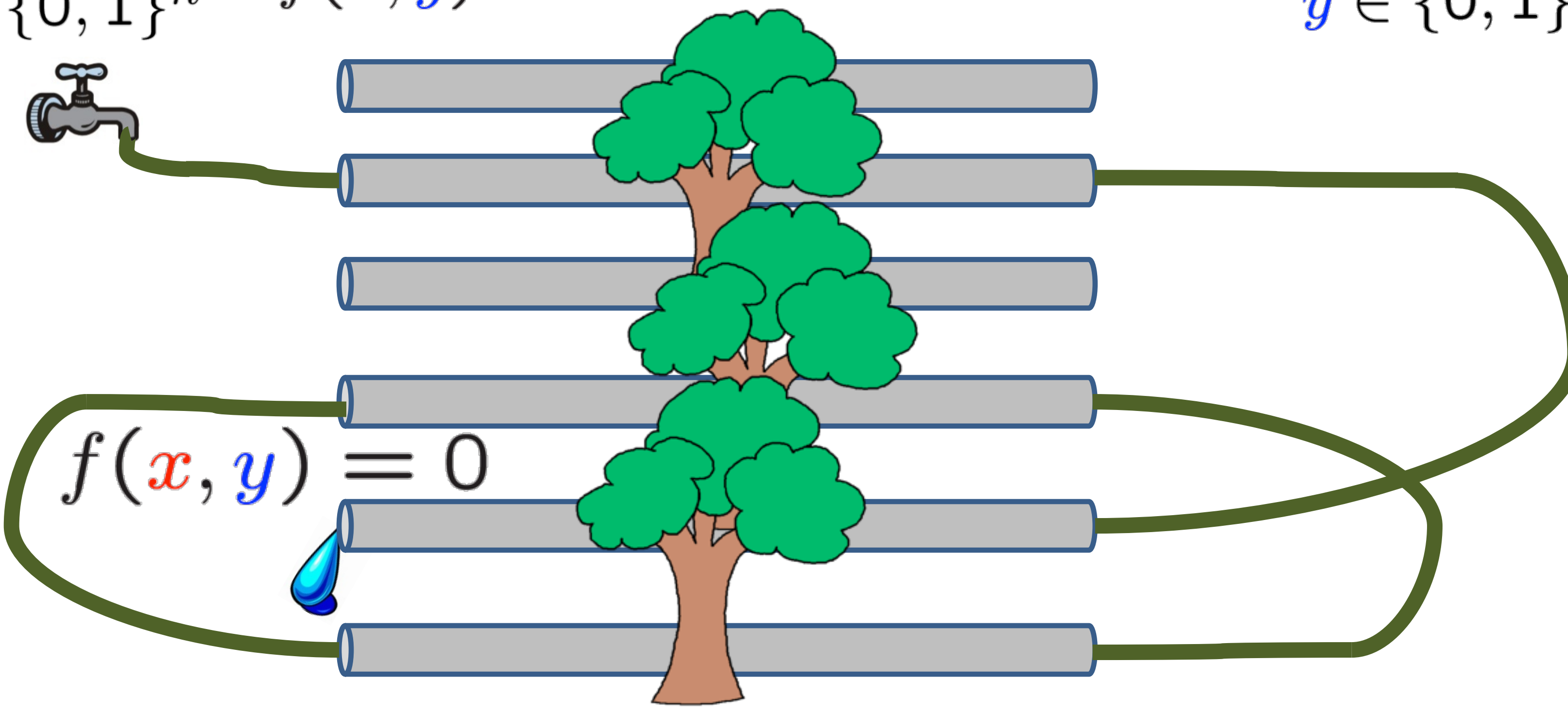
$x \in \{0,1\}^n$

$$f : \{0,1\}^n \times \{0,1\}^n \to \{0,1\}$$

$f(x,y) = 0$ if water exits @ Alice

$f(x,y) = 1$ if water exits @ Bob

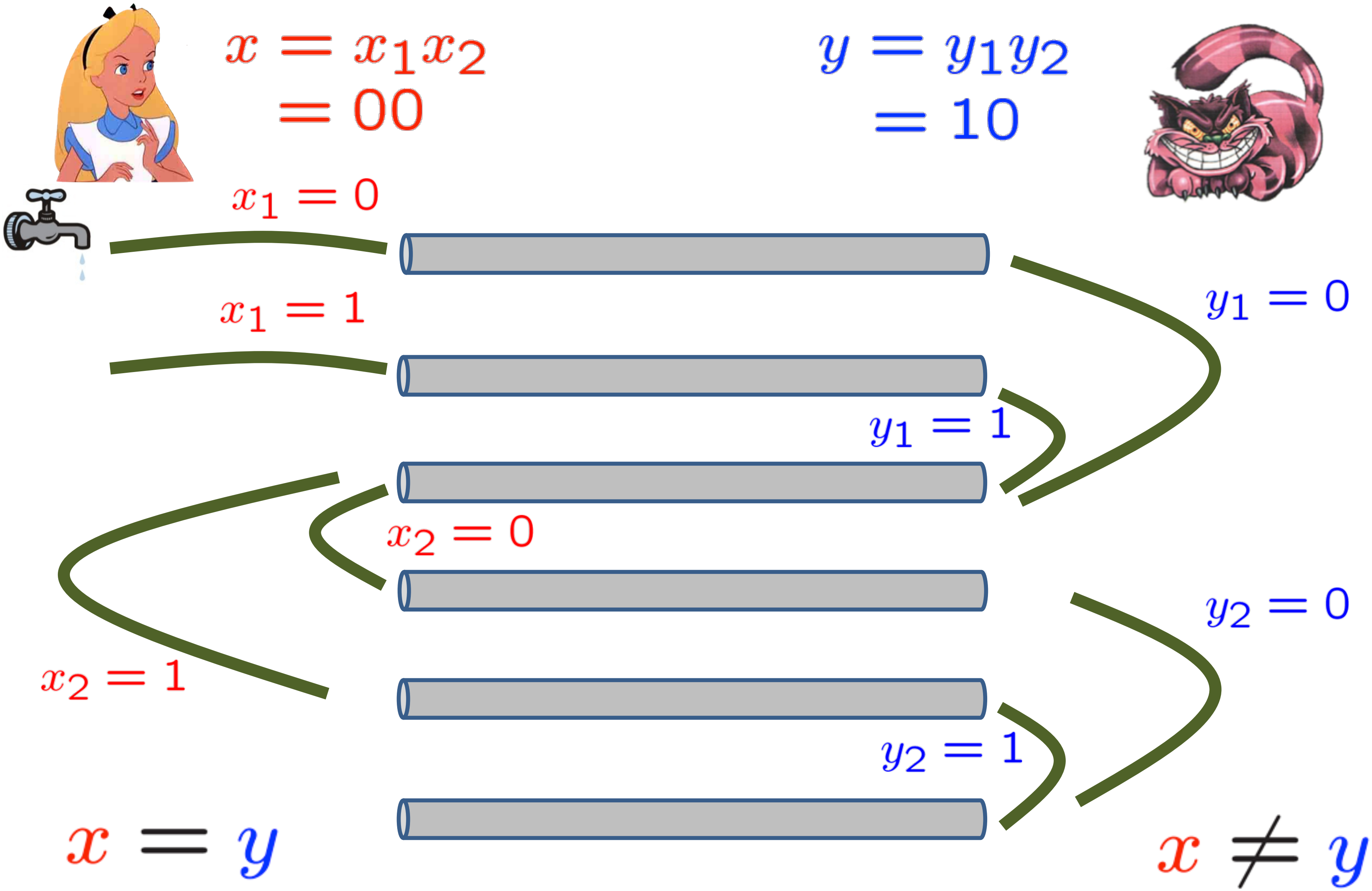
$y \in \{0,1\}^n$



Garden-Hose complexity of f:

GH(f) := minimum number of pipes needed to compute f

Demonstration: Inequality on Two Bits



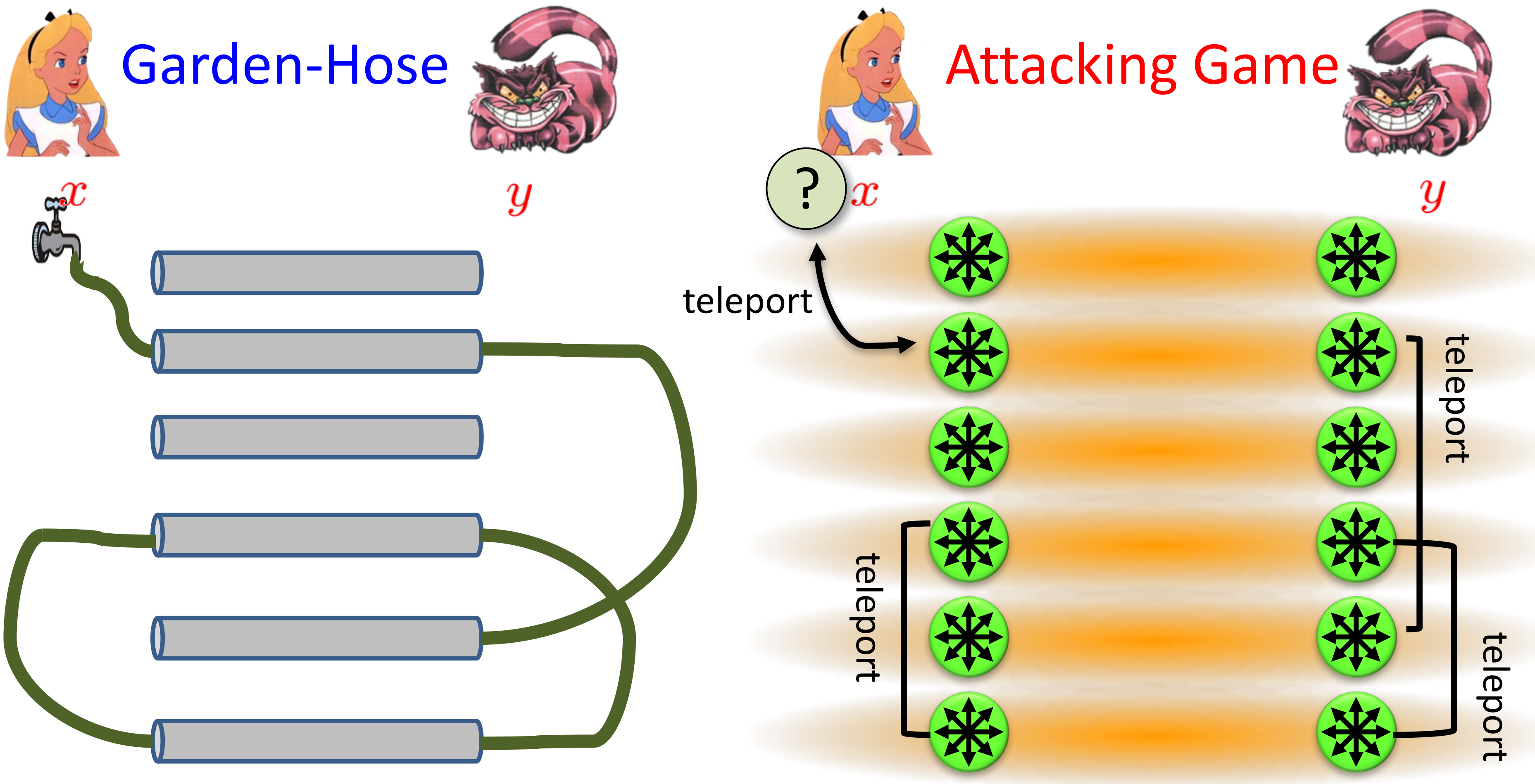
n-Bit Inequality Puzzle

- GH(Inequality) $\leq$
  - demonstration: 3n
  - challenge: 2n + 1 (first student to email me solution wins)

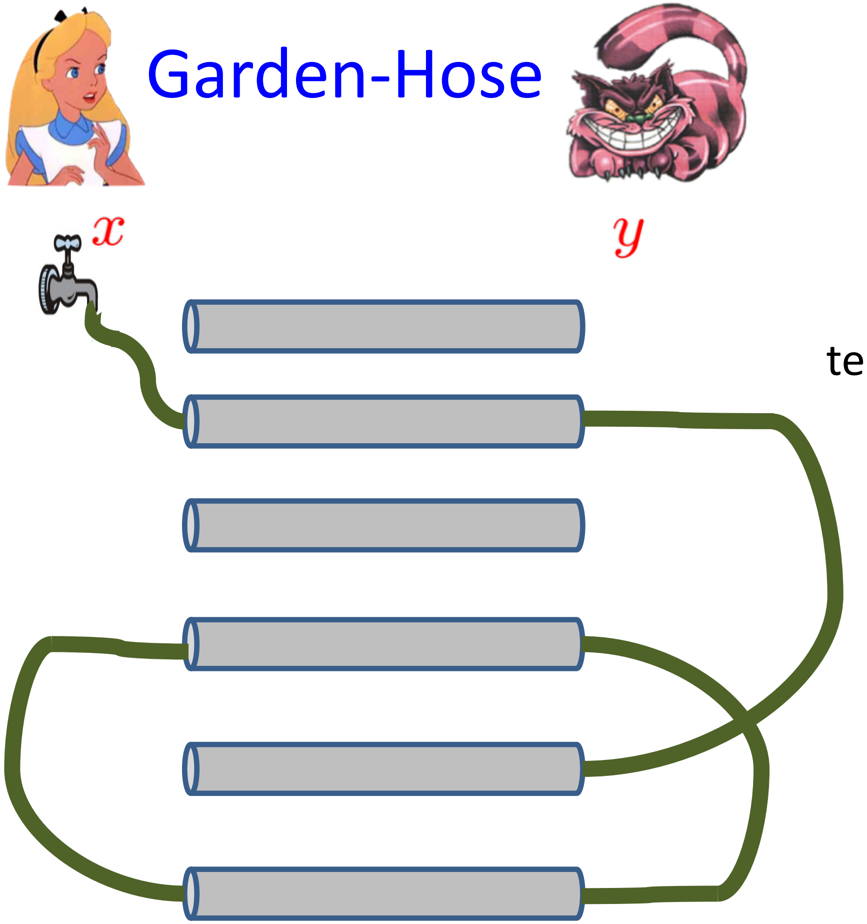
  - world record: ~1.359n [Chiu Szegedy et al 13]
- GH(Inequality) $\geq$ n [Pietrzak '11]

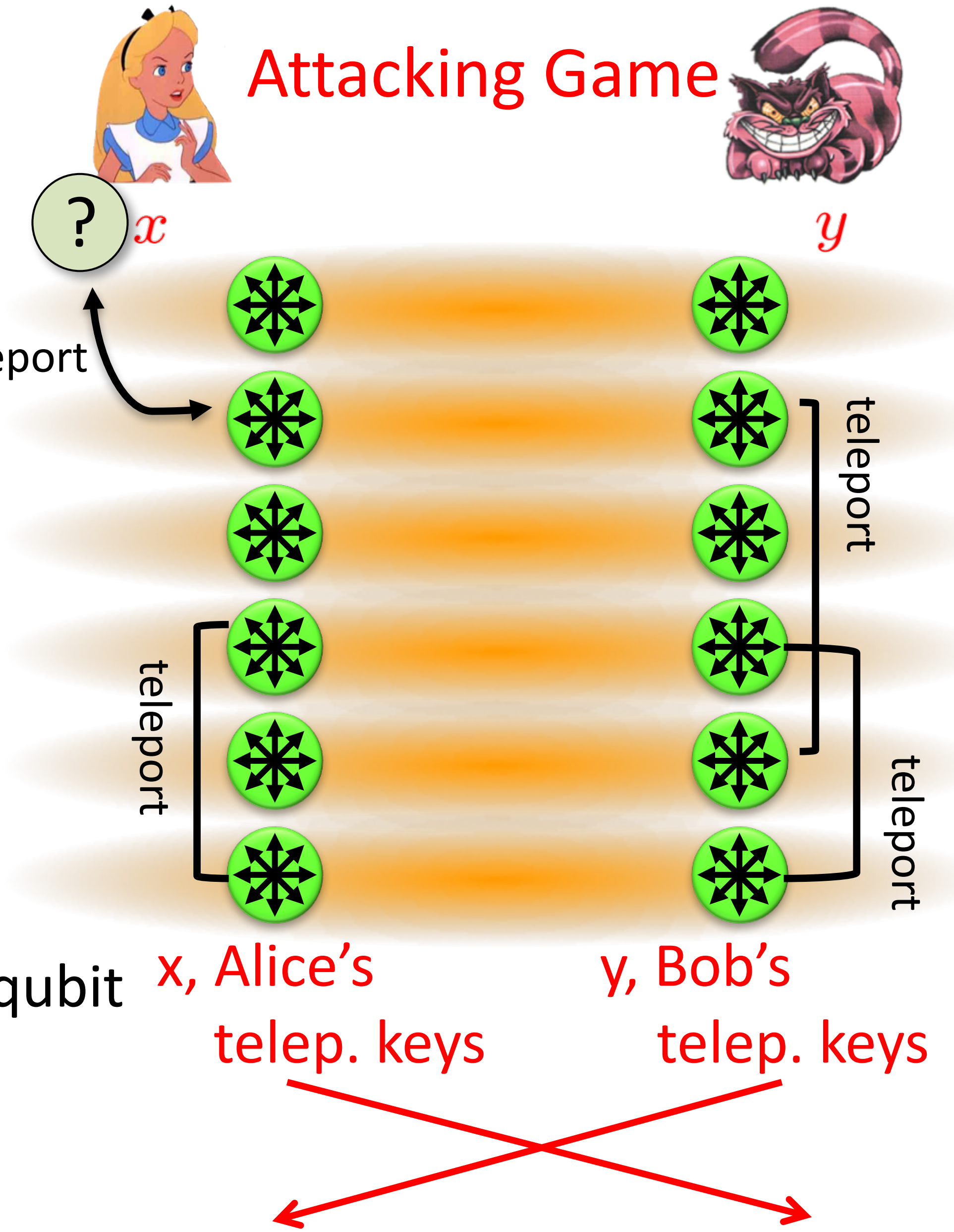
Relationship between $E(SQP_f)$ and $GH(f)$

$GH(f) \geq E(SQP_f)$



GH(f) $\geq$ E(SQP$_f$)





- using x & y, can follow the water/qubit
- correct water/qubit using all measurement outcomes

$GH(f) = E(SQP_f)$?

- last slide: $GH(f) \geq E(SQP_f)$
- The two models are not equivalent:
  - exists f such that $GH(f) = n$, but $E(SQP_f) \leq \log(n)$

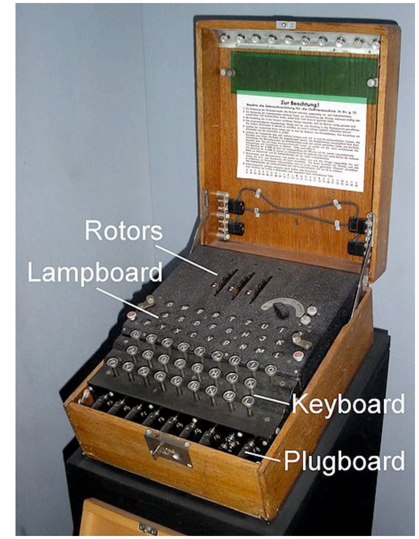
- Quantum garden-hose model:
  - give Alice & Bob also entanglement
  - research question: are the models now equivalent?

Garden-Hose Complexity Theory

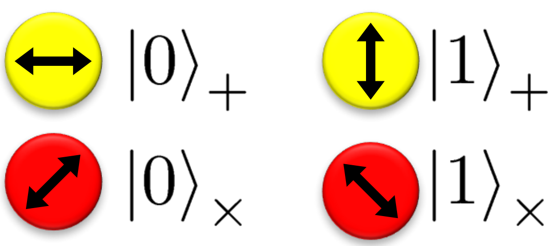
- every f has GH(f) $\leq 2^{n+1}$
- if f in logspace, then GH(f) $\leq$ polynomial
  - efficient f & no efficient attack $\Rightarrow$ P$\neq$ L
- exist f with GH(f) exponential (counting argument)
- for g $\in$ {equality, IP, majority}: GH(g) $\geq$ n / log(n)
  - techniques from communication complexity
- Many open problems!
- Since then, we have used GH tricks to build **Quantum Fully Homomorphic Encryption**

What Have You Learned from this Talk?

✓ Classical Cryptography

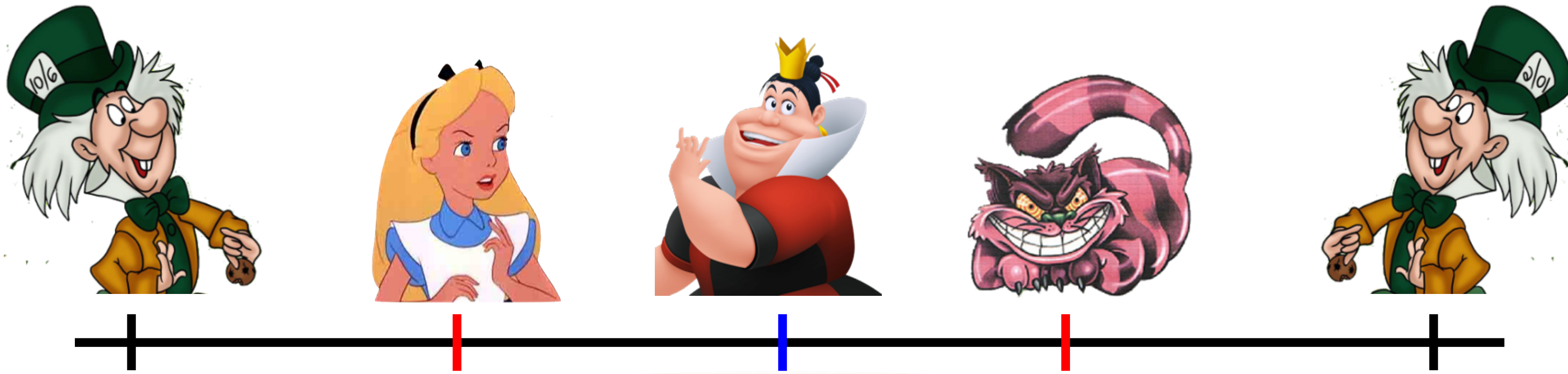


✓ Quantum Computing & Teleportation



What Have You Learned from this Talk?

✓ Position-Based Cryptography



✓ No-Go Theorem

- Impossible unconditionally, but attack requires unrealistic amounts of resources

✓ Garden-Hose Model

- model of communication complexity

Take on the crypto challenge!

- GH(Inequality) = 2n + 1 pipes
  - the first person to email me (cschaffner@uva.nl) the protocol wins:

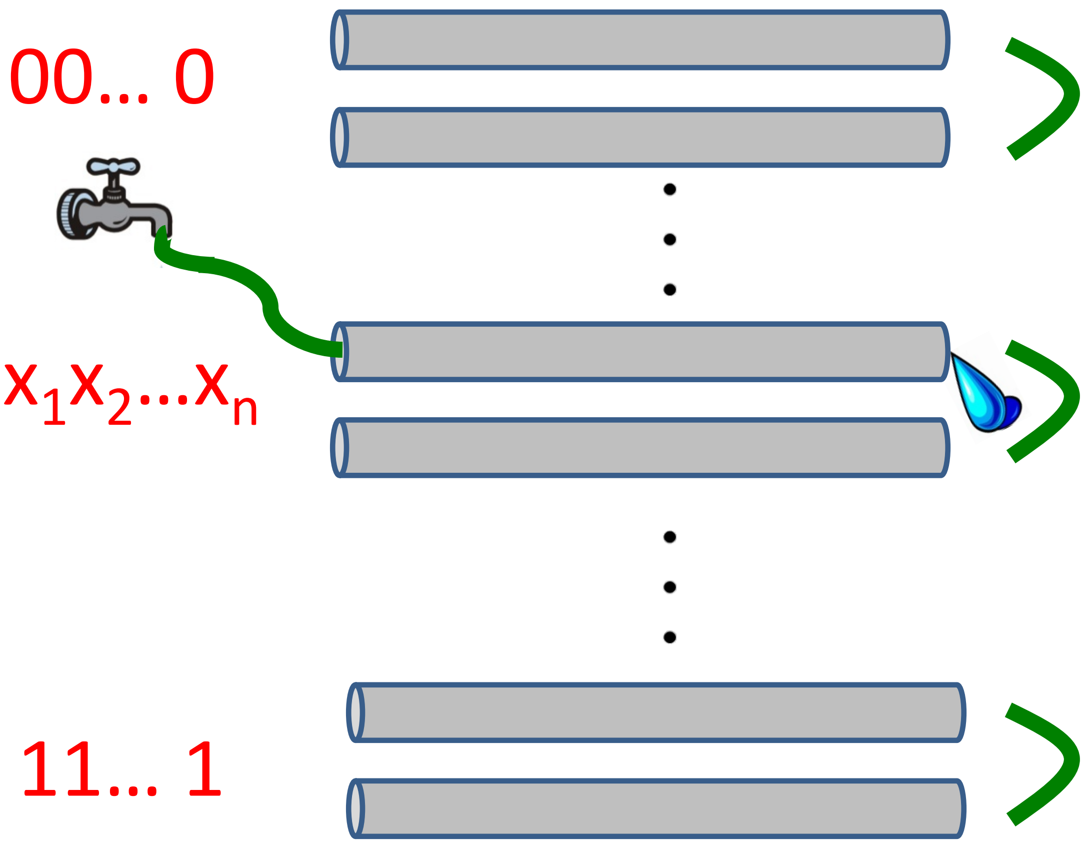
- course "Information Theory"
- see you tomorrow at 9:00 in C0.05 !

Any f has GH(f) $\leq 2^{n+1}$

$$f : \{0,1\}^n \times \{0,1\}^n \longrightarrow \{0,1\}$$

$x_1x_2\ldots x_n$

$y_1y_2\ldots y_n$



connects iff f(00…0,y)=0

connects iff f(x,y)=0

connects iff f(11…1,y)=0

f(x,y)=1

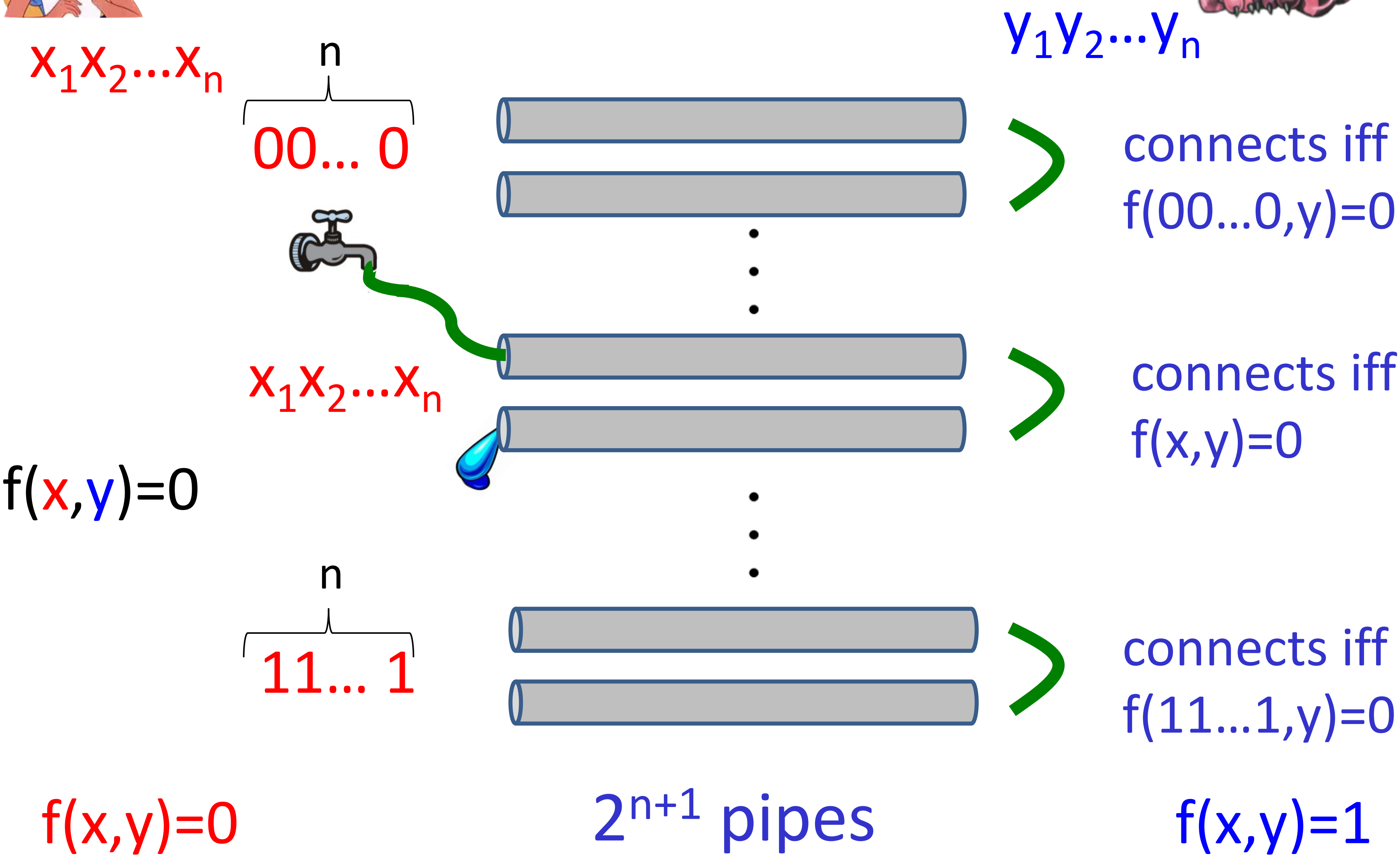
f(x,y)=0

2^{n+1} pipes

f(x,y)=1

Any f has GH(f) $\leq 2^{n+1}$

$$f : \{0,1\}^n \times \{0,1\}^n \longrightarrow \{0,1\}$$

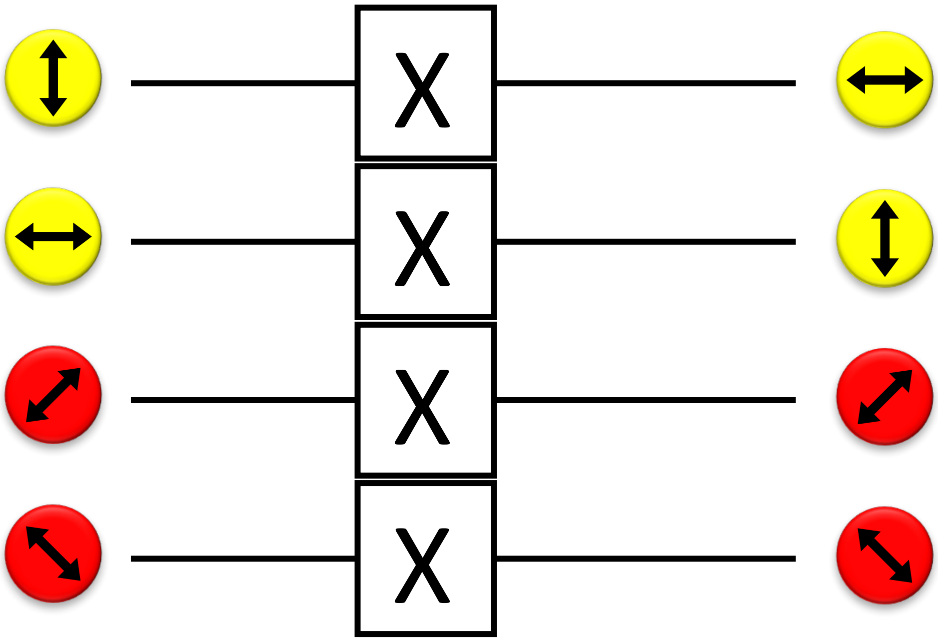


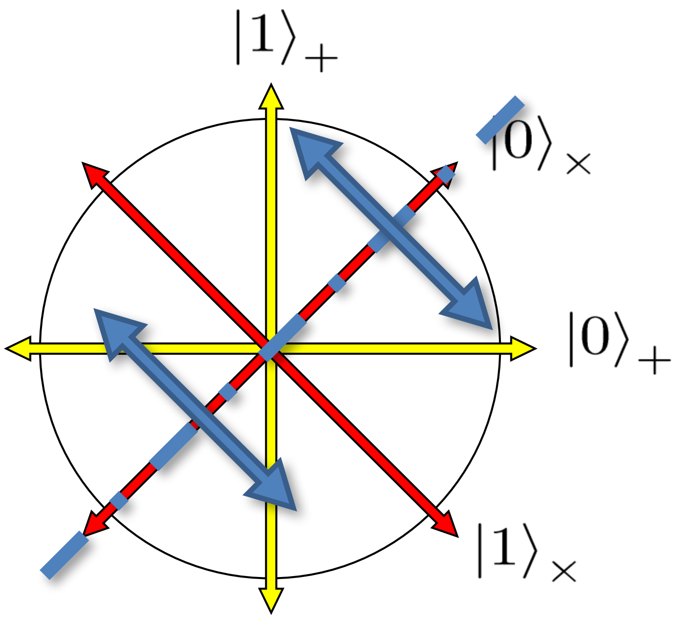
Open Problems

- Is Quantum-GH(f) equivalent to $E(SQP_f)$?
- Find good lower bounds on $E(SQP_f)$
- Does P≠L/poly imply f in P with GH(f) > poly ?
- Are there other position-verification schemes?
- Parallel repetition, link with Semi-Definite Programming (SDP) and non-locality.
- Implementation: handle noise & limited precision
- Can we achieve other position-based primitives?

Quantum Operations

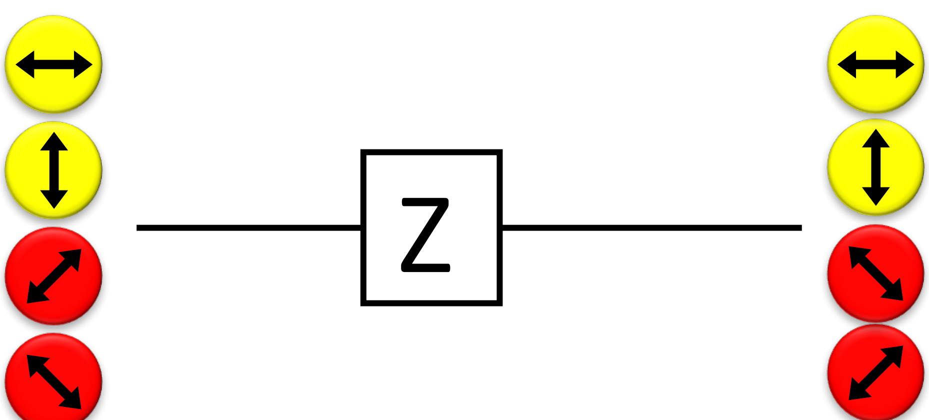
- are linear isometries
- can be described by a unitary matrix: $UU^\dagger = U^\dagger U = \text{id}$
- examples:
  - identity
  - bitflip (Pauli X): mirroring at $|0\rangle_\times$ axis

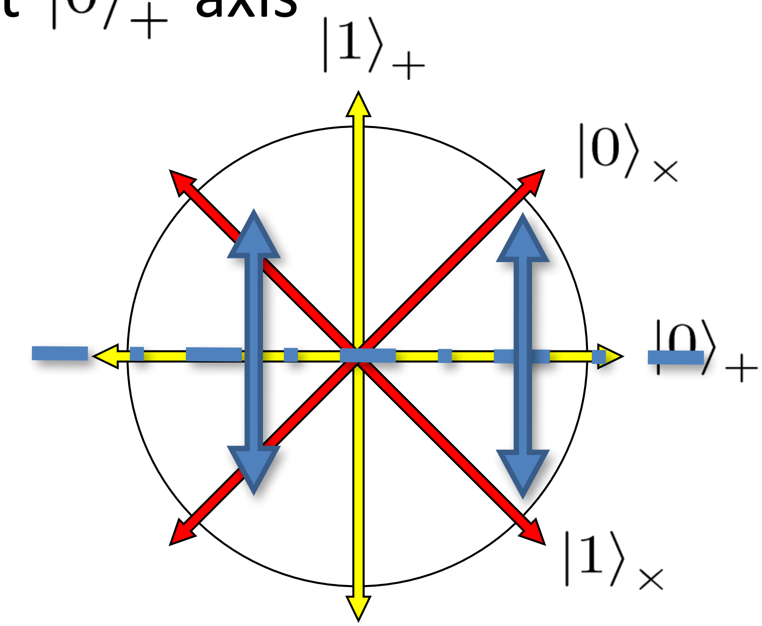




Quantum Operations

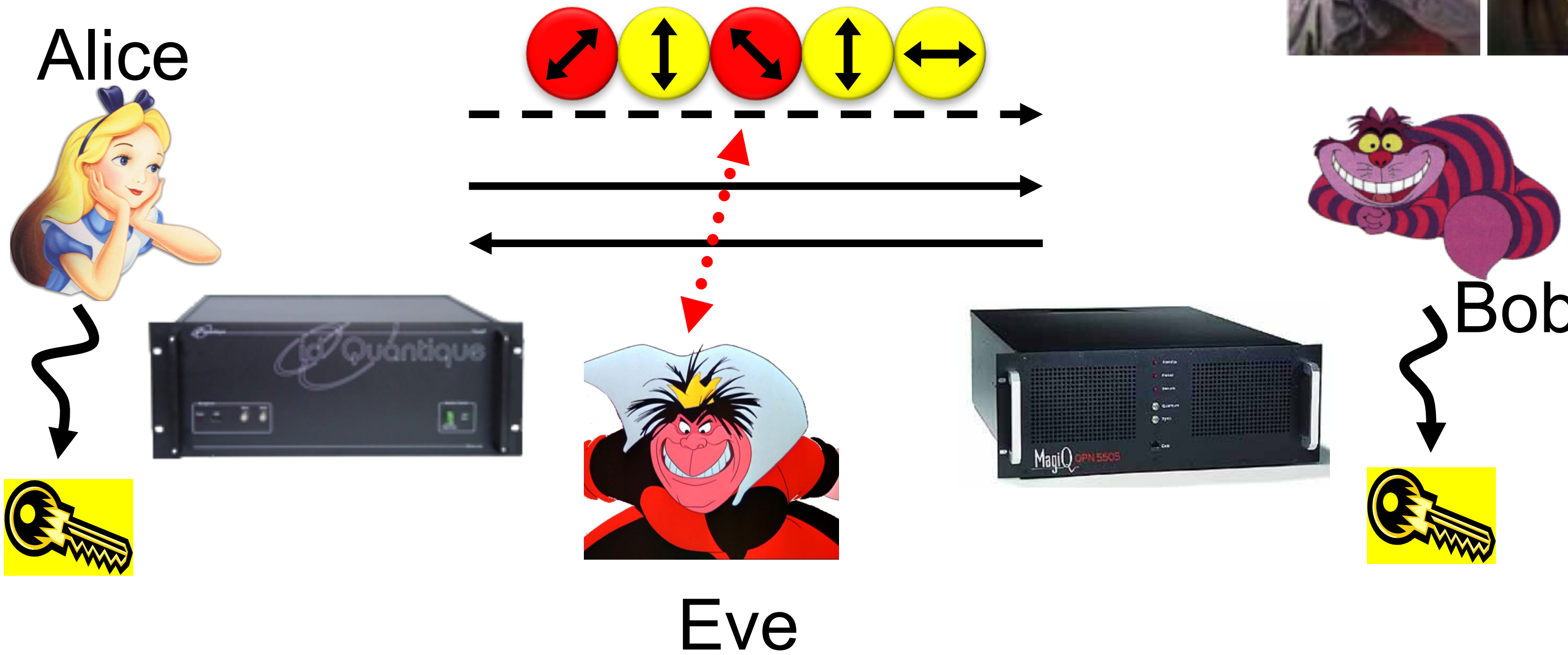
- are linear isometries
- can be described by a unitary matrix: $UU^\dagger =$ id
- examples:
  - identity
  - bitflip (Pauli X): mirroring at $|0\rangle_\times$ axis
  - phase-flip (Pauli Z): mirroring at $|0\rangle_+$ axis
  - both (Pauli XZ)





Quantum Key Distribution (QKD)

[Bennett Brassard 84]



- inf-theoretic security against unrestricted eavesdroppers:
  - quantum states are unknown to Eve, she cannot copy them
  - honest players can check whether Eve interfered
- technically feasible: no quantum computation required, only quantum communication

Early results of QIP

- Efficient quantum algorithm for factoring [Shor'94]
  - breaks public-key cryptography (RSA)
- Fast quantum search algorithm [Grover'96]
  - quadratic speedup, widely applicable
- Quantum communication complexity
  - exponential savings in communication
- Quantum Cryptography [Bennett-Brassard'84,Ekert'91]
  - Quantum key distribution