

# Quantum Cryptography

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# 1969: Man on the Moon

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<http://www.unmuseum.org/moonhoax.htm>

- How can you prove that you are at a specific location?

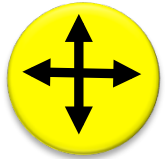
# Talk Outline

- Quantum Notation
- Quantum Key Distribution
- Position-Based Cryptography

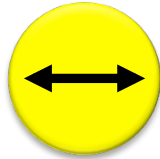


# (Photonic) Quantum Mechanics

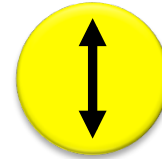
4



+ basis



$|0\rangle_+$



$|1\rangle_+$



x basis



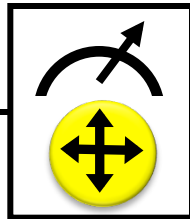
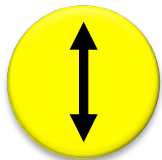
$|0\rangle_x$



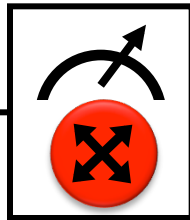
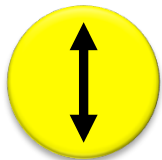
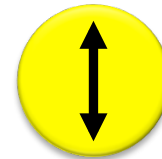
$|1\rangle_x$

Measurements:

with prob. 1 yields 1



0/1



0/1

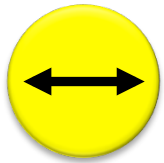
with prob.  $\frac{1}{2}$  yields 0

with prob.  $\frac{1}{2}$  yields 1

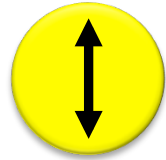


# No-Cloning Theorem

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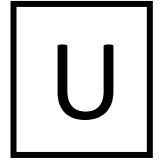


$|0\rangle_+$



$|1\rangle_+$

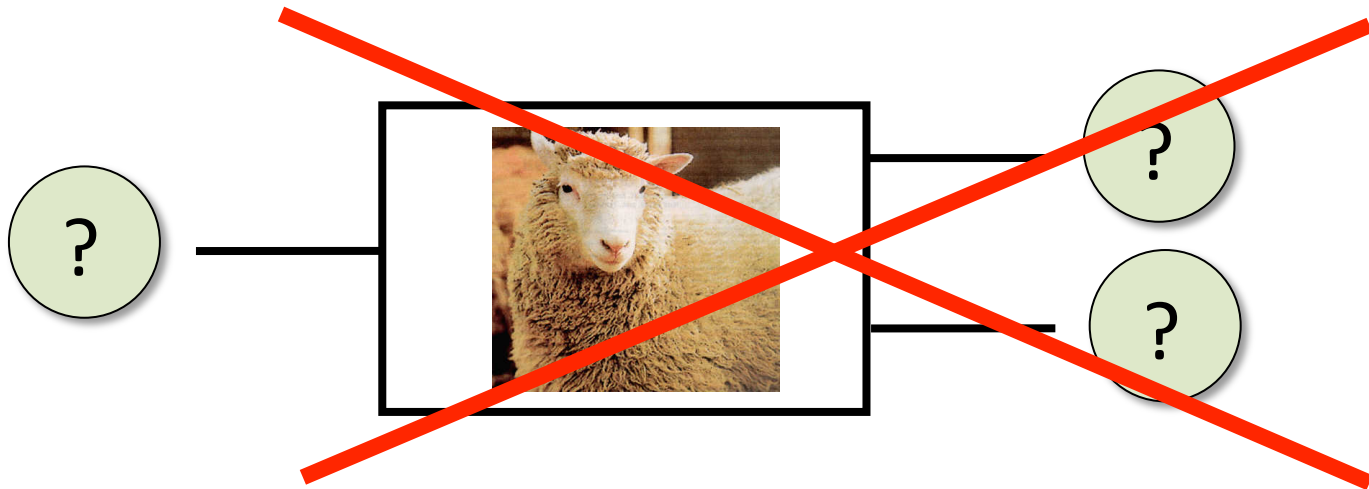
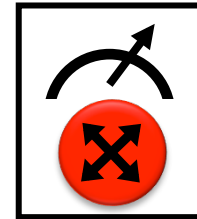
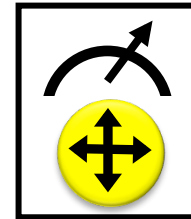
Quantum operations:



$|0\rangle_x$



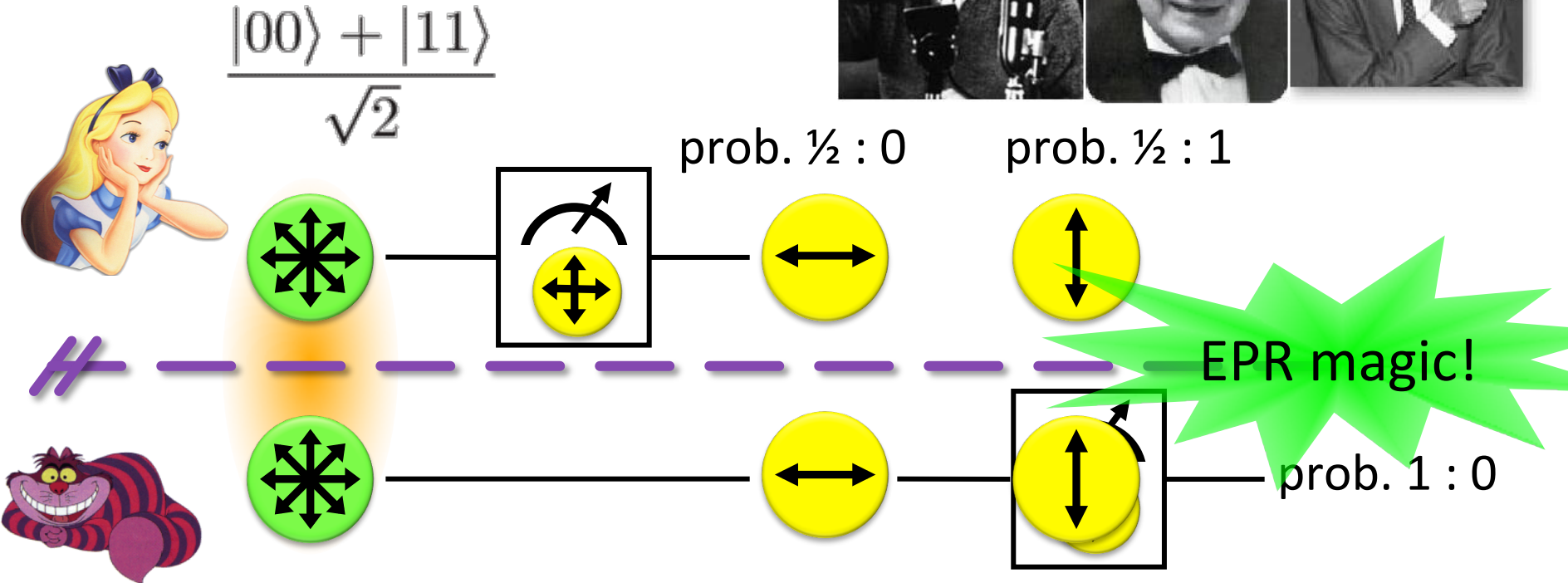
$|1\rangle_x$



Proof: copying is a **non-linear operation**

# EPR Pairs

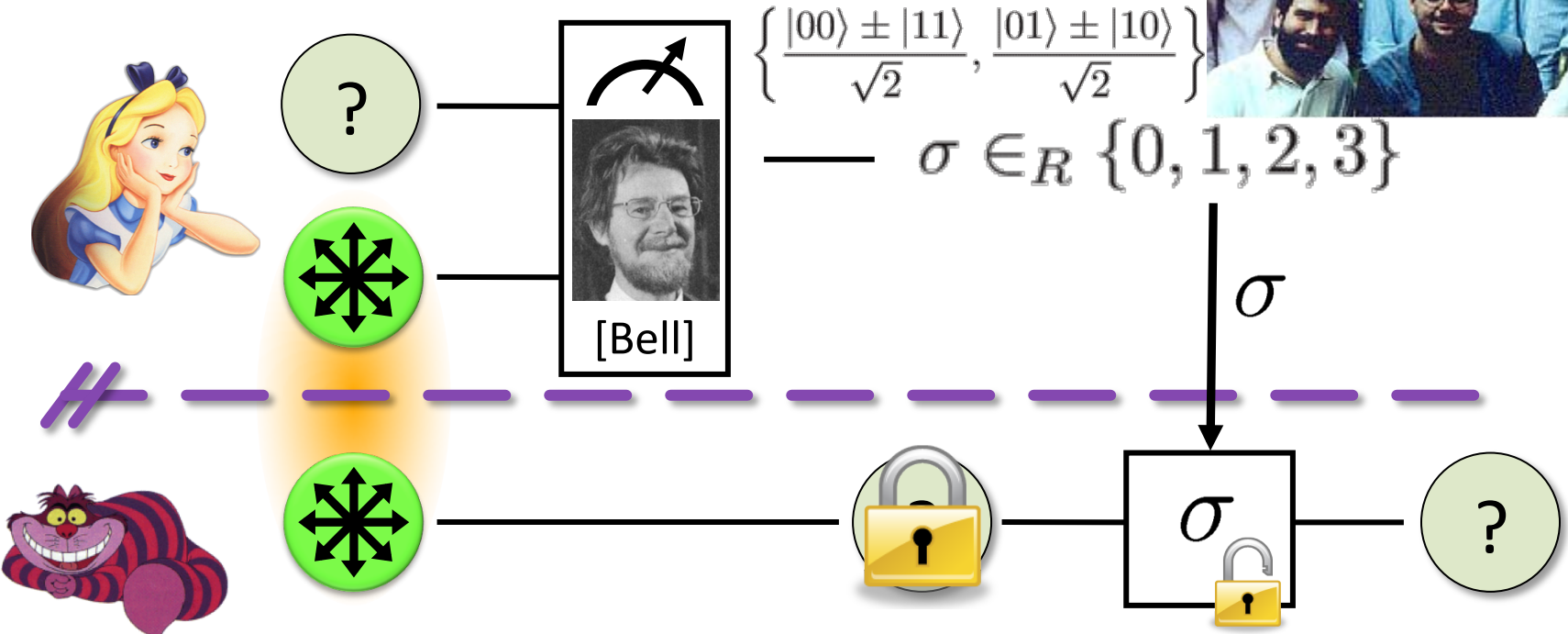
6 [\[Einstein Podolsky Rosen 1935\]](#)



- “spukhafte Fernwirkung” (spooky action at a distance)
- EPR pairs **do not allow to communicate** (no contradiction to relativity theory)
- can provide a shared random bit

# Quantum Teleportation

7 [\[Bennett Brassard Crépeau Jozsa Peres Wootters 1993\]](#)



$$\left\{ \frac{|00\rangle \pm |11\rangle}{\sqrt{2}}, \frac{|01\rangle \pm |10\rangle}{\sqrt{2}} \right\}$$

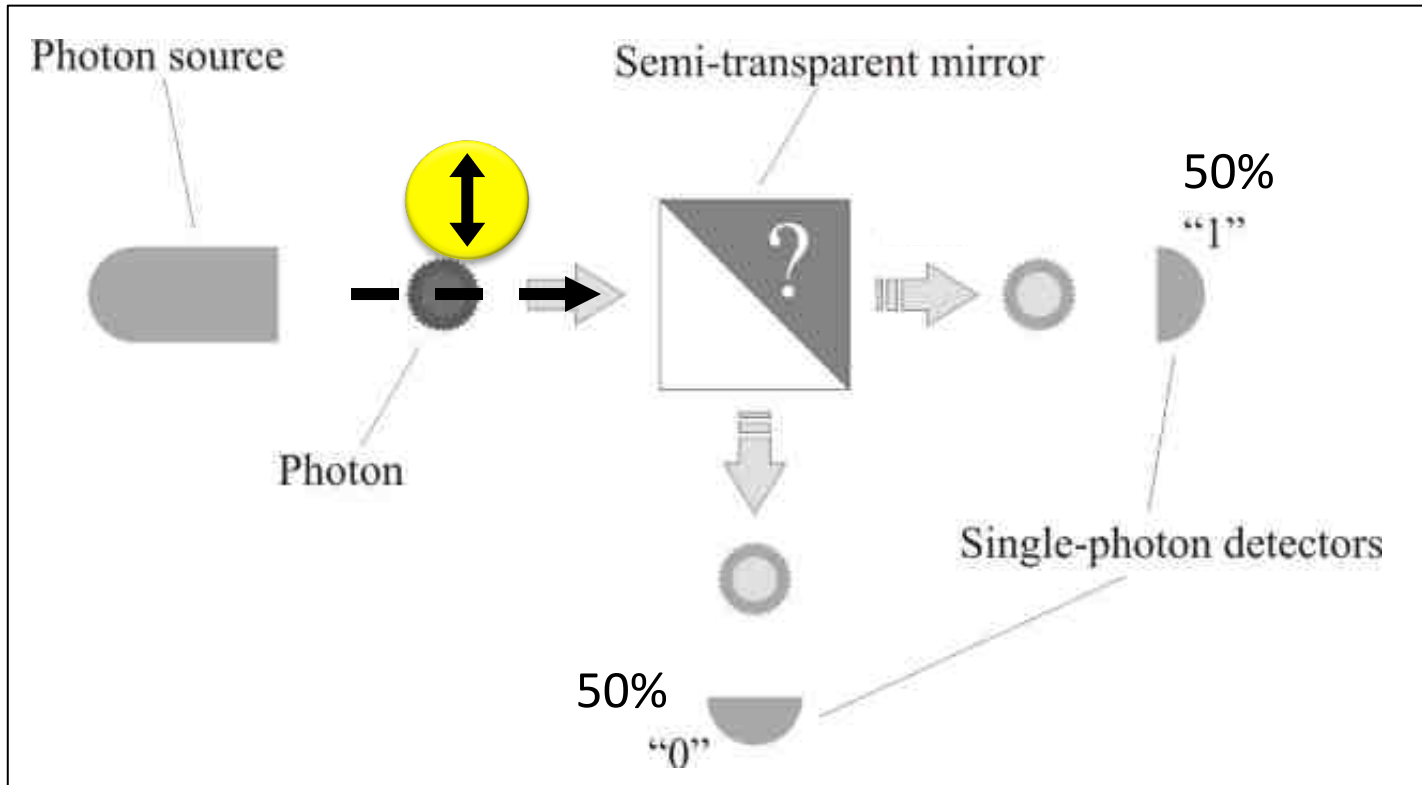
—  $\sigma \in_R \{0, 1, 2, 3\}$

- quantum one-time pad encryption (applying a random Pauli operation)
- does **not** contradict relativity theory
- Bob can only recover the teleported qubit after receiving the classical information  $\sigma$

# Demonstration of Quantum Technology

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- generation of random numbers



(diagram from [idQuantique](#) white paper)

- no quantum computation, only quantum communication required



# Talk Outline

✓ Quantum Notation

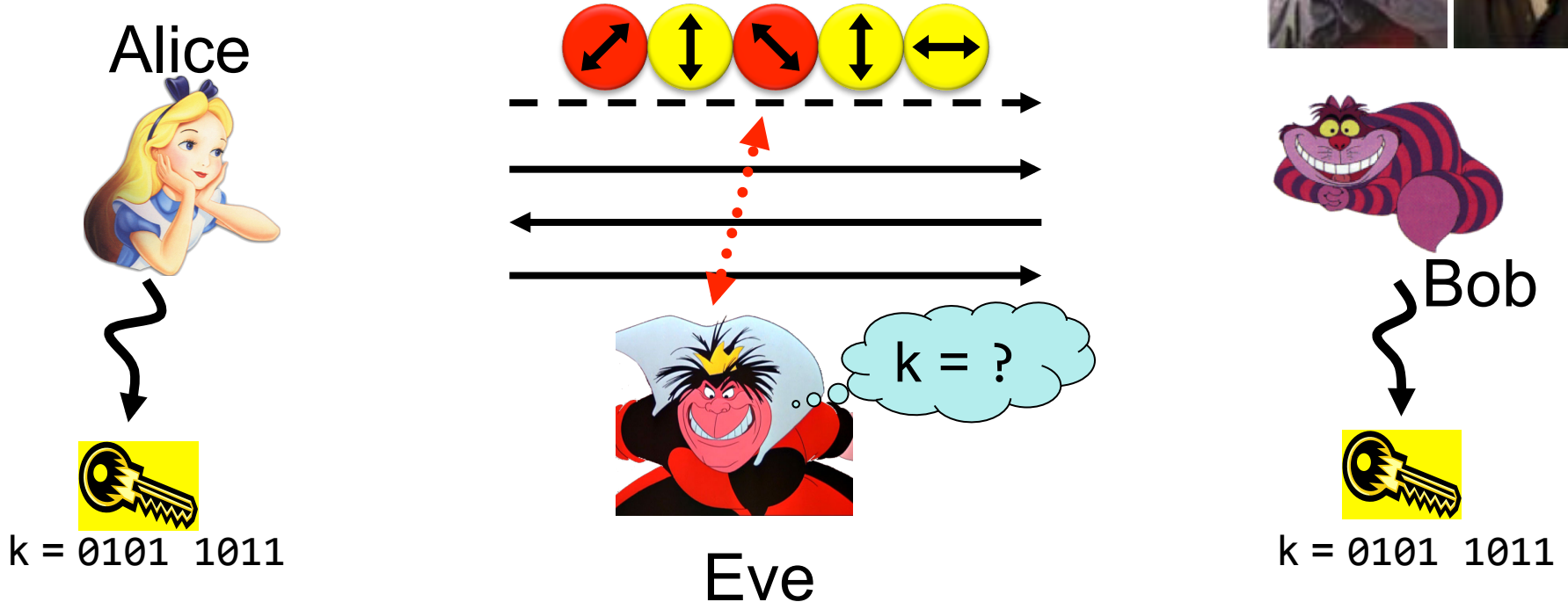
■ Quantum Key Distribution

■ Position-Based Cryptography

# Quantum Key Distribution (QKD)

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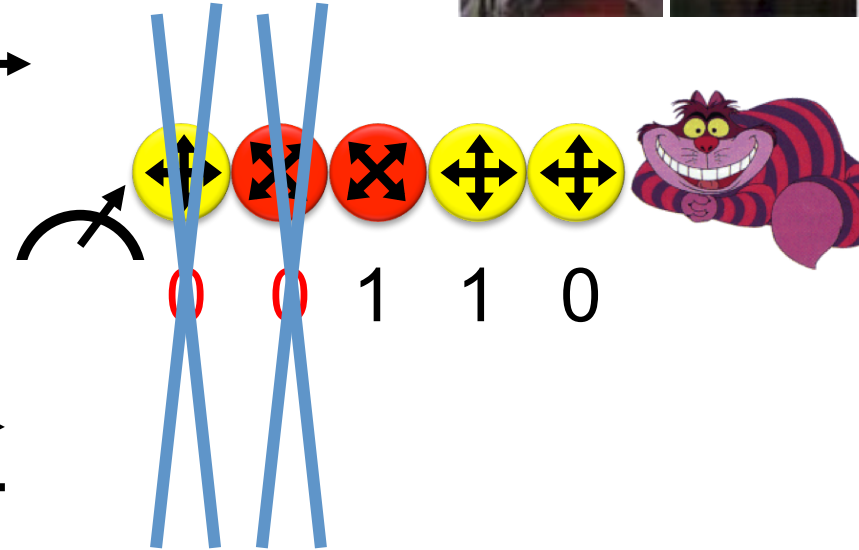
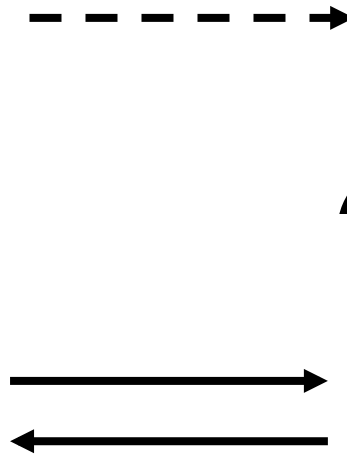
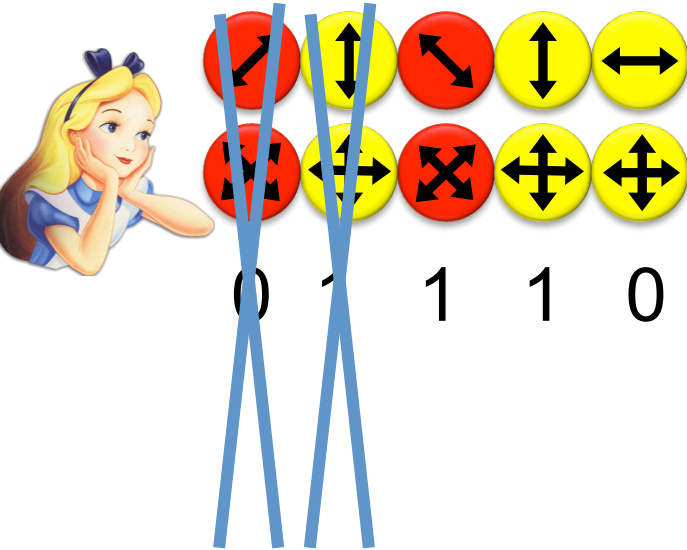
[Bennett Brassard 84]





- Offers an **quantum solution** to the key-exchange problem which does not rely on **computational assumptions** (such as factoring, discrete logarithms, etc.)
- Puts the players into the starting position to use symmetric-key cryptography (encryption, authentication etc.).

# Quantum Key Distribution (QKD)

11 [Bennett Brassard 84]

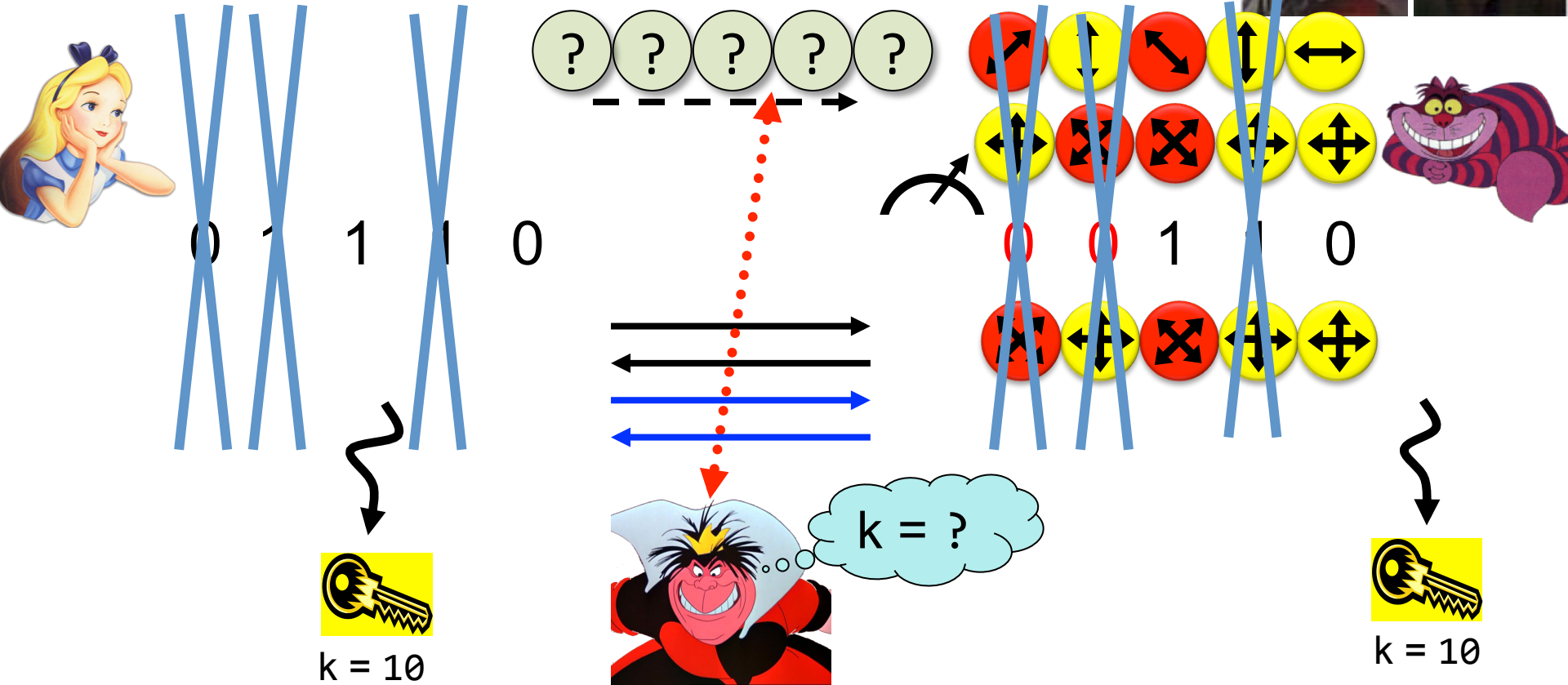


  
k = 110

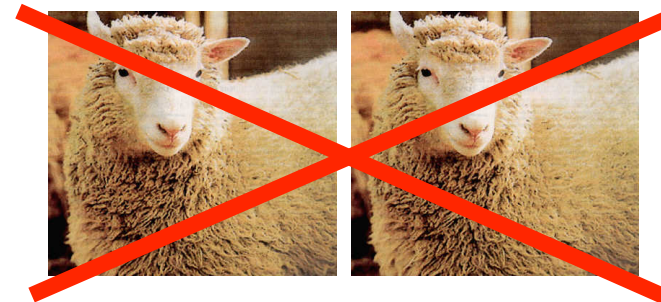
  
k = 110

# Quantum Key Distribution (QKD)

12 [Bennett Brassard 84]

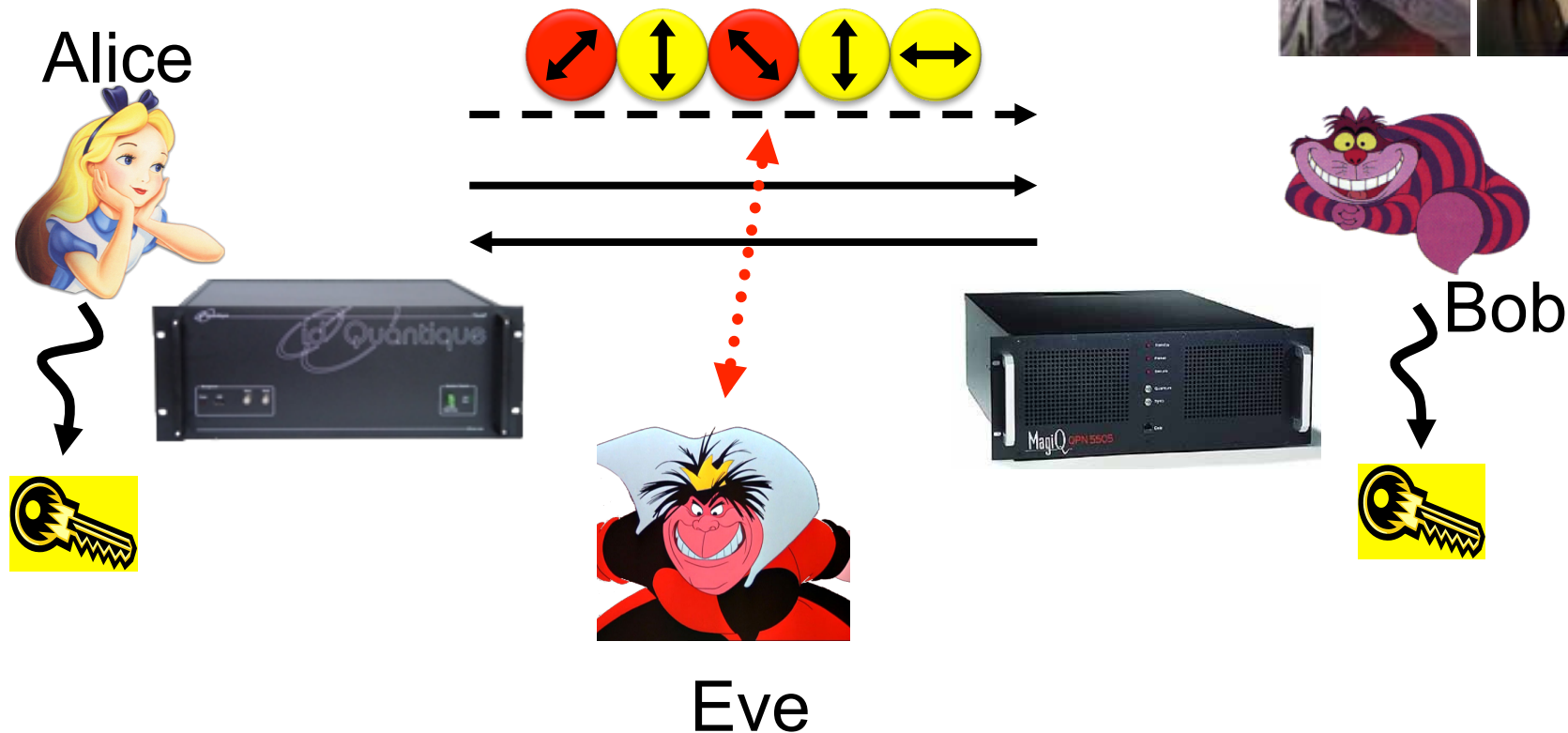


- Quantum states are unknown to Eve, she cannot copy them.
- Honest players can test whether Eve interfered.



# Quantum Key Distribution (QKD)

[Bennett Brassard 84]



- technically feasible: no quantum computer required, only quantum communication

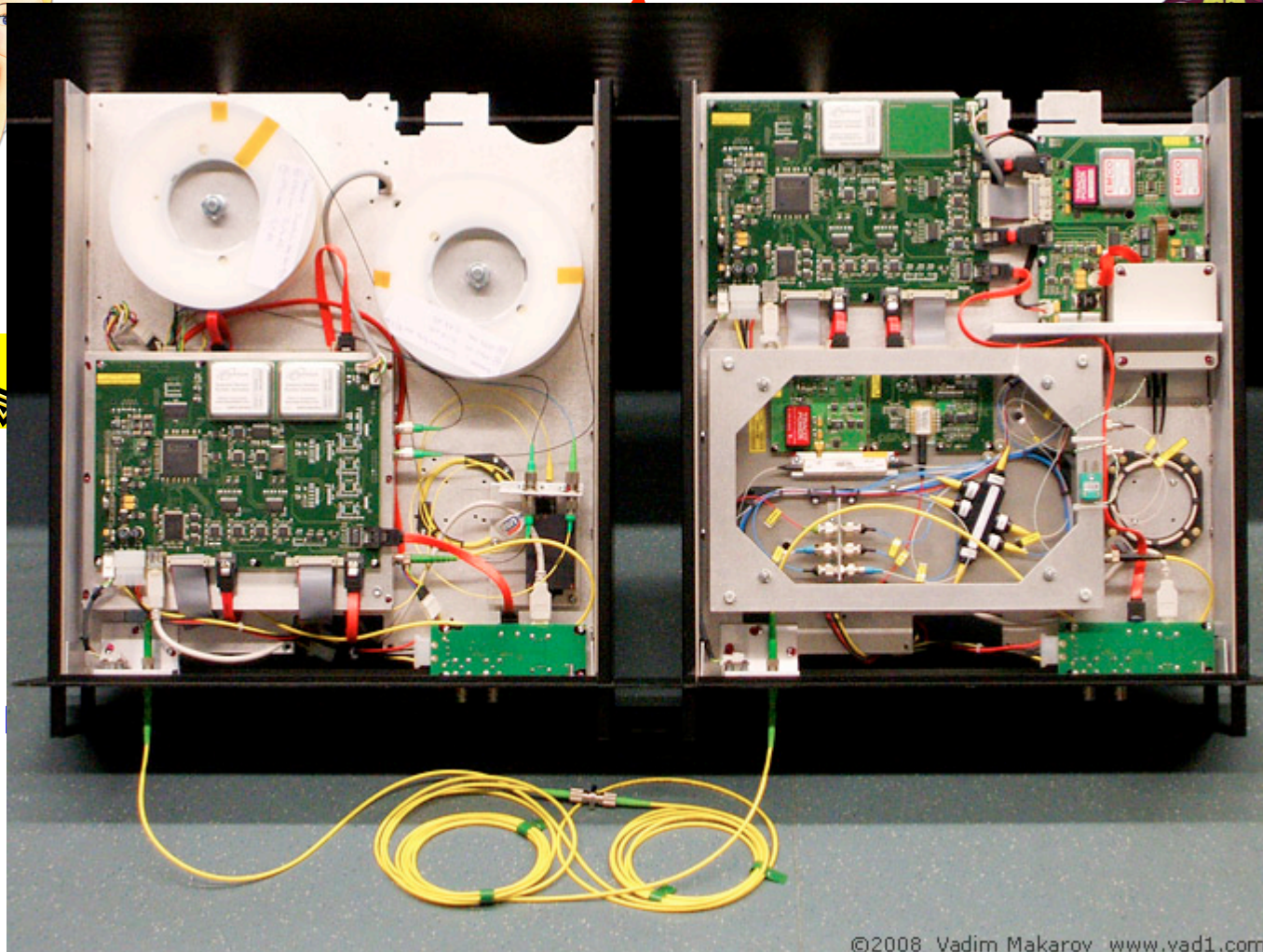
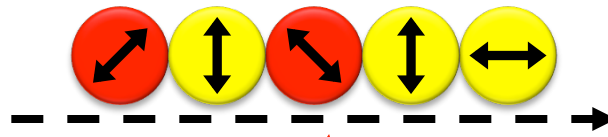
# Quantum Key Distribution (QKD)

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[Bennett Brassard 84]



Alice



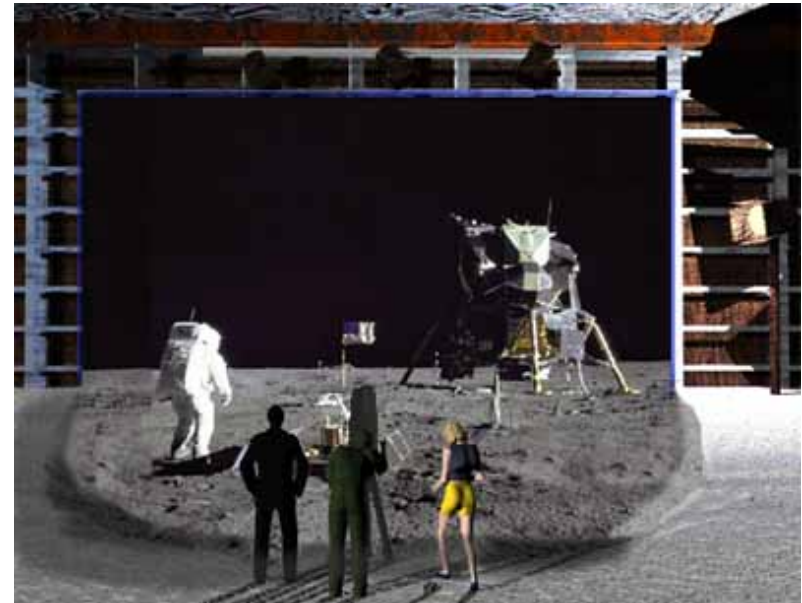
Bob




- tech only

# What will you Learn from this Talk?

- ✓ Introduction to Quantum Mechanics
- ✓ Quantum Key Distribution
- Position-Based Cryptography



# Position-Based Cryptography

- Typically, cryptographic players use **credentials** such as
  - secret information (e.g. password or secret key)
  - authenticated information 
  - biometric features

Can the geographical location of a player be used as cryptographic credential ?





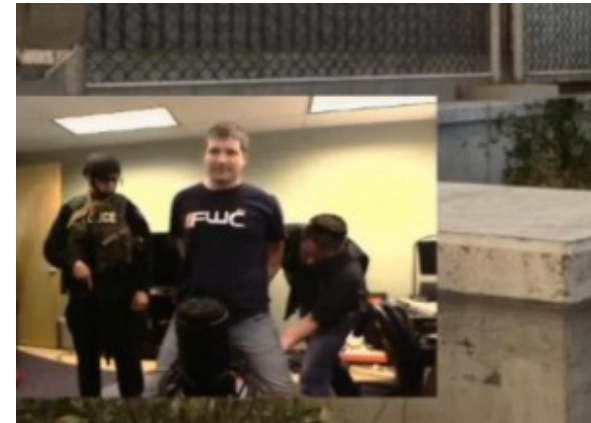
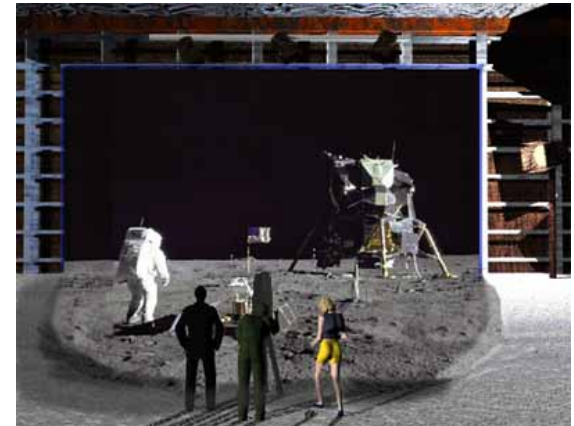
# Position-Based Cryptography

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Can the geographical location of a player be used as sole cryptographic credential ?

## ■ Possible Applications:

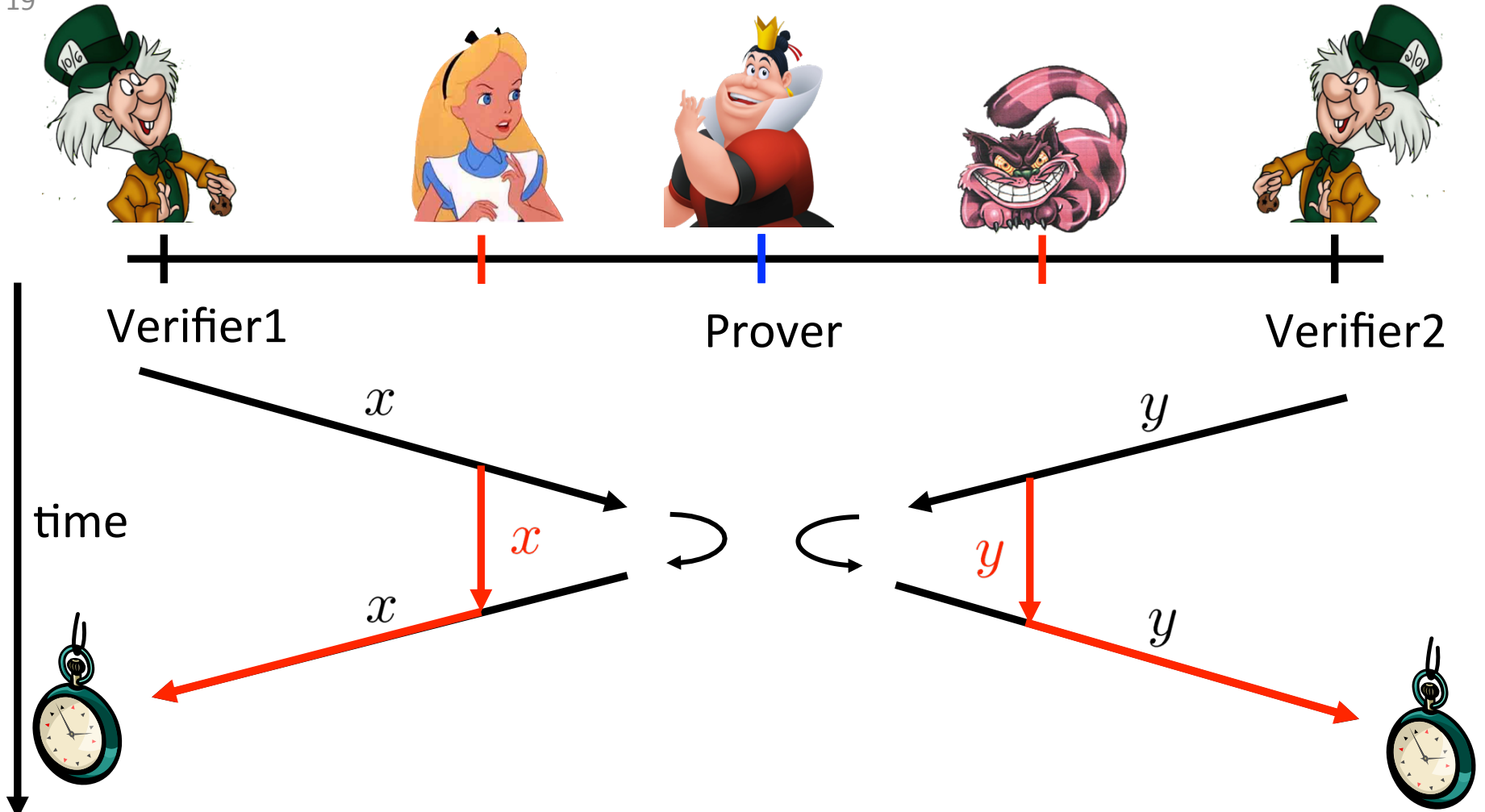
- Launching-missile command comes from within your military headquarters
- Talking to the correct assembly
- Pizza-delivery problem / avoid fake calls to emergency services
- ...





# Position Verification: First Try

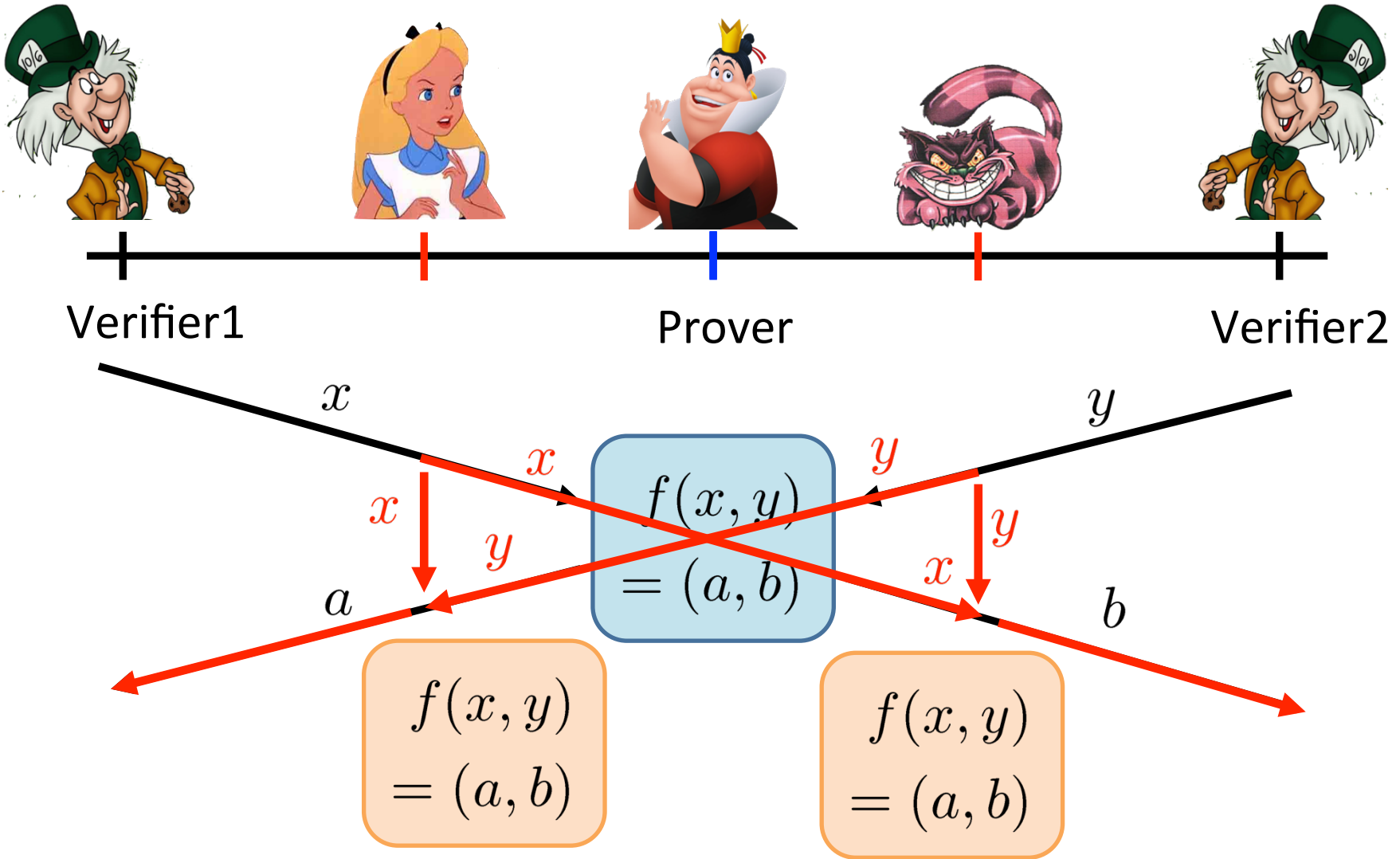
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■ distance bounding [\[Brands Chaum '93\]](#)

# Position Verification: Second Try

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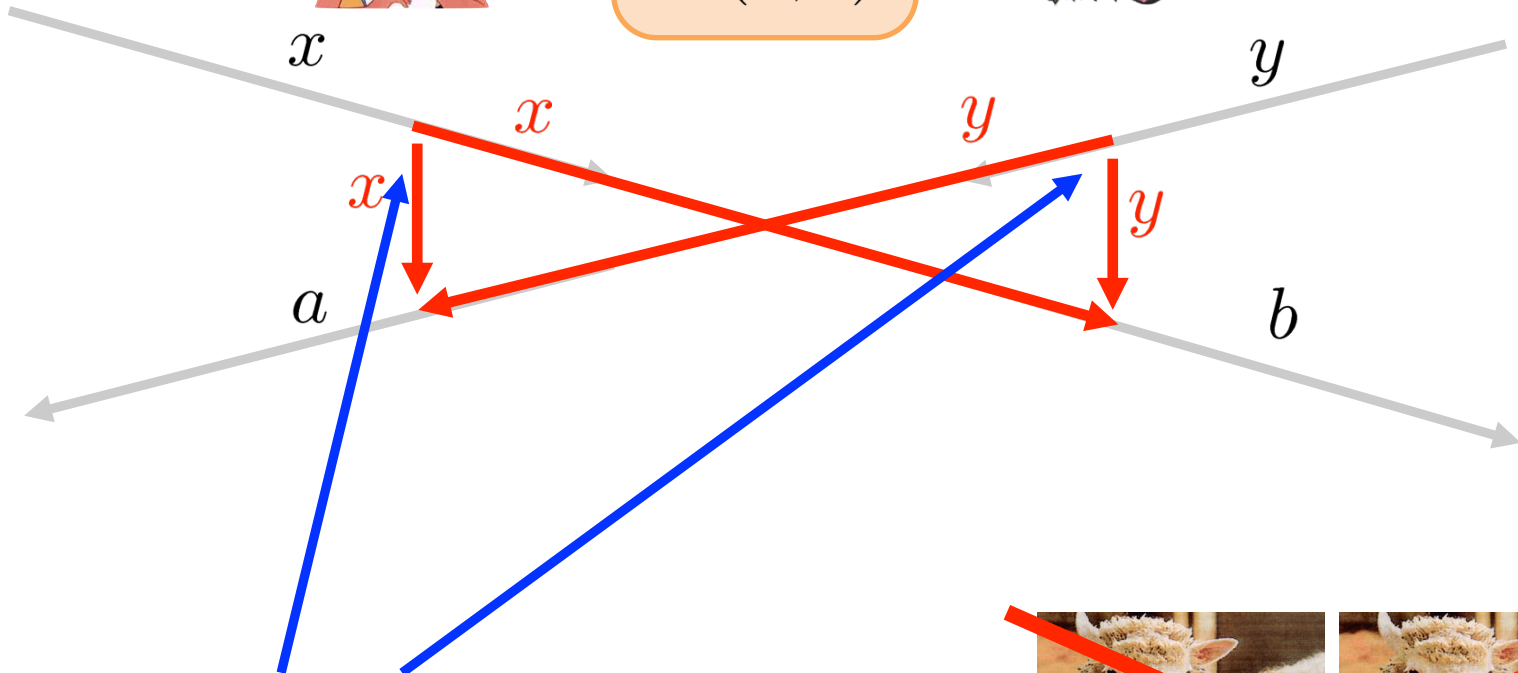
position verification is classically impossible !

# The Attack

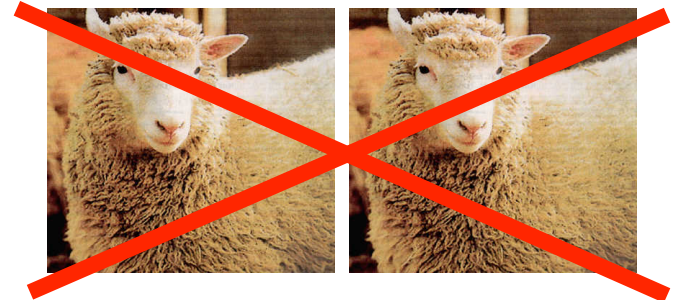
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$$f(x, y) = (a, b)$$



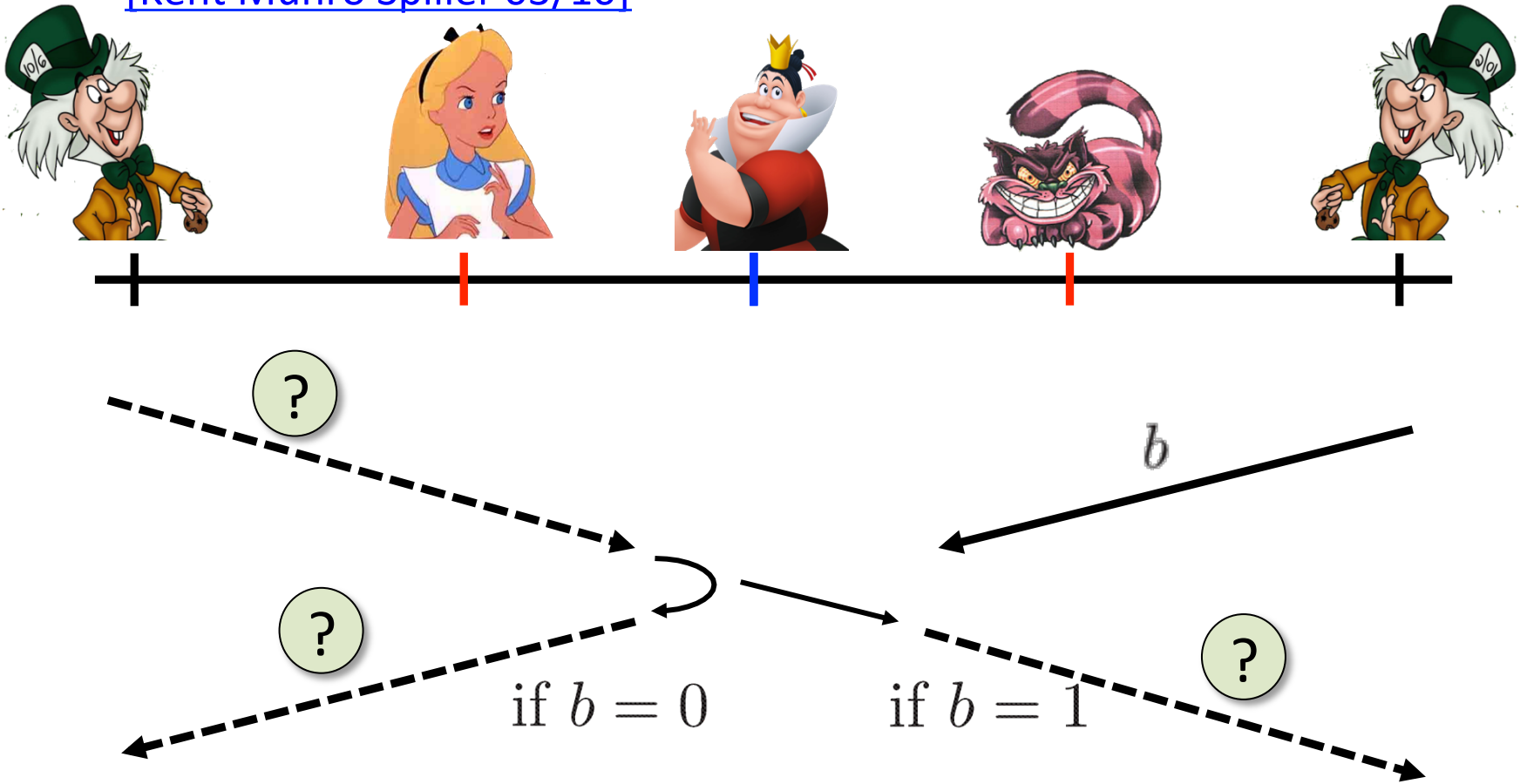
- copying classical information
- this is impossible quantumly



# Position Verification: Quantum Try

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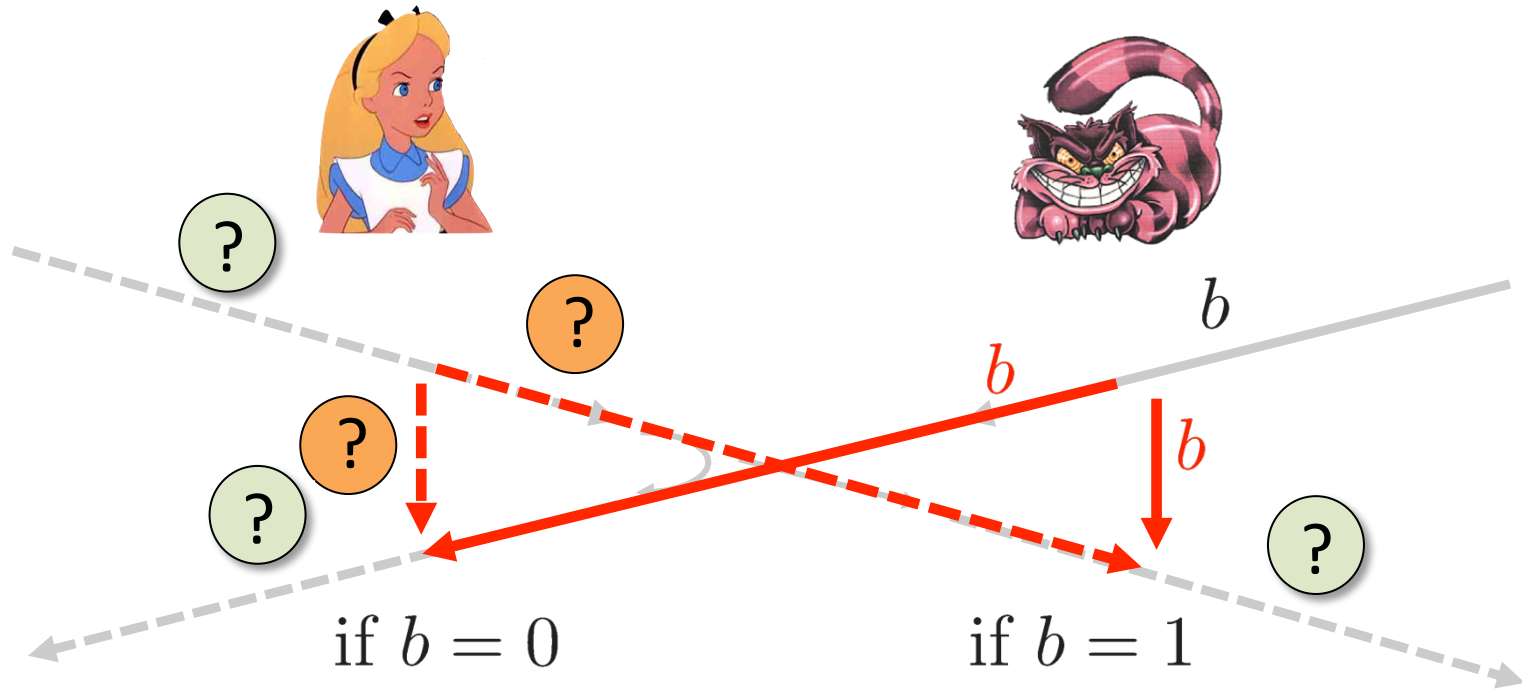
[\[Kent Munro Spiller 03/10\]](#)



- Can we brake the scheme now?

# Attacking Game

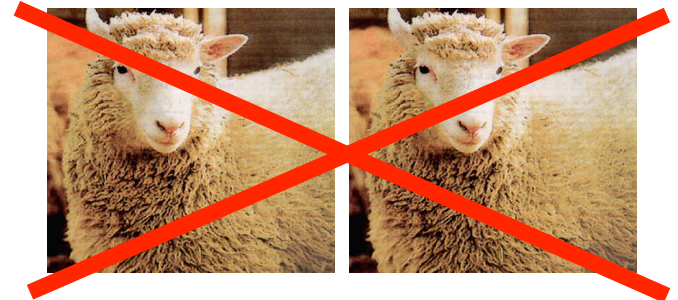
23



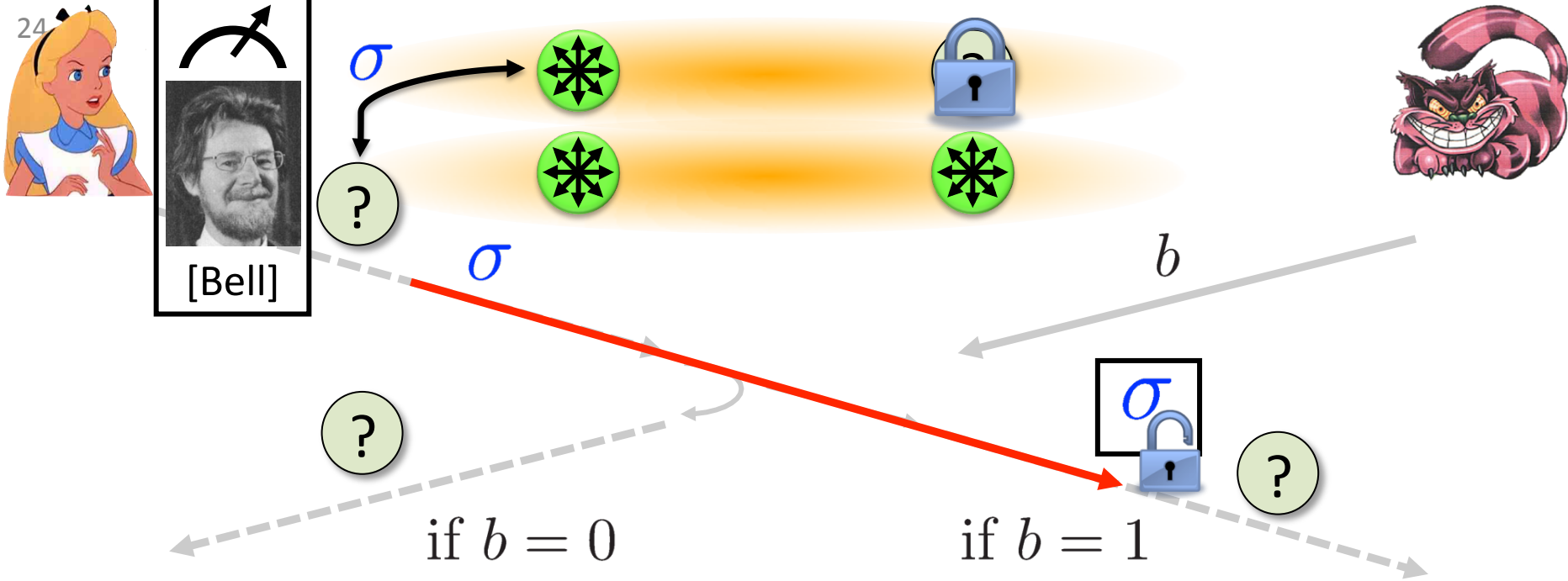
- Impossible to cheat due to no-cloning theorem

- Or not?

- It is possible to cheat with entanglement !!



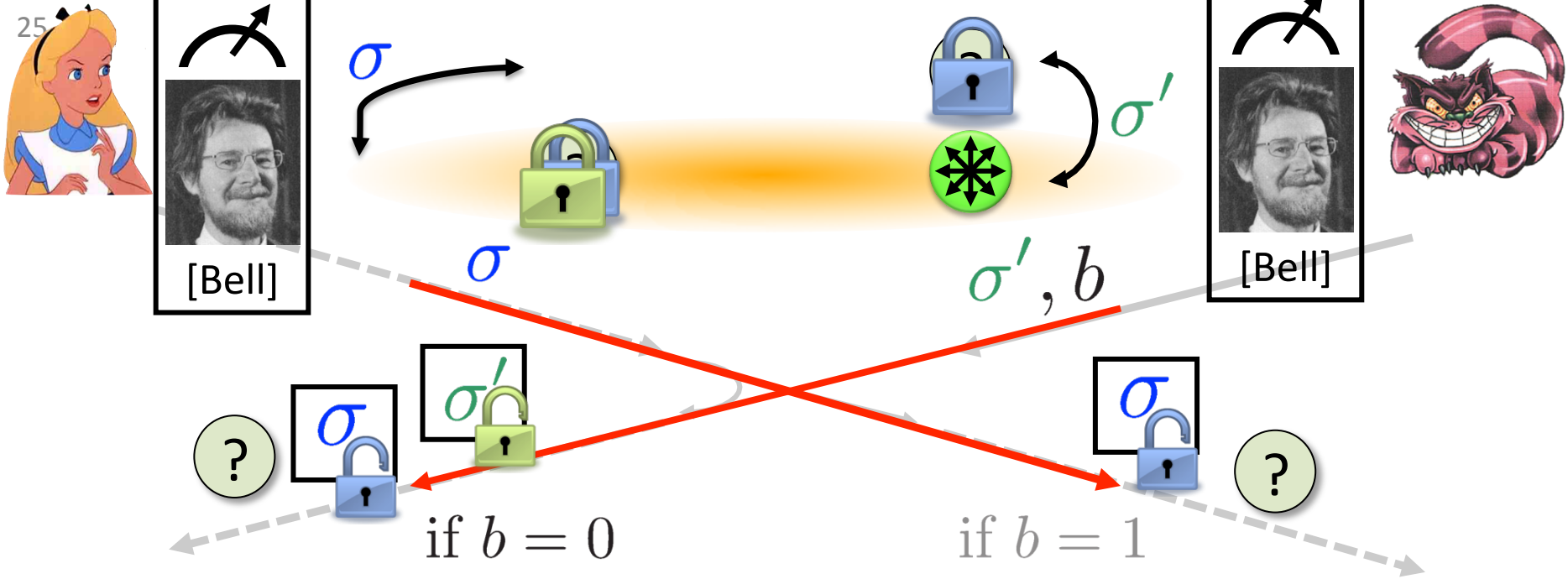
# Teleportation Attack



- It is possible to cheat with entanglement !!
- Quantum teleportation allows to break the protocol perfectly.



# Teleportation Attack



- It is possible to cheat with entanglement !!
- Quantum teleportation allows to break the protocol perfectly.

# No-Go Theorem

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[\[Buhrman, Chandran, Fehr, Gelles, Goyal, Ostrovsky, Schaffner 2010\]](#) [\[Beigi Koenig 2011\]](#)

- Any position-verification protocol **can be broken** using an exponential number of entangled qubits.



- **Question:** Are so many quantum resources really necessary?

- Does there exist a protocol such that:
  - **honest** prover and verifiers are efficient, but
  - any **attack** requires lots of entanglement

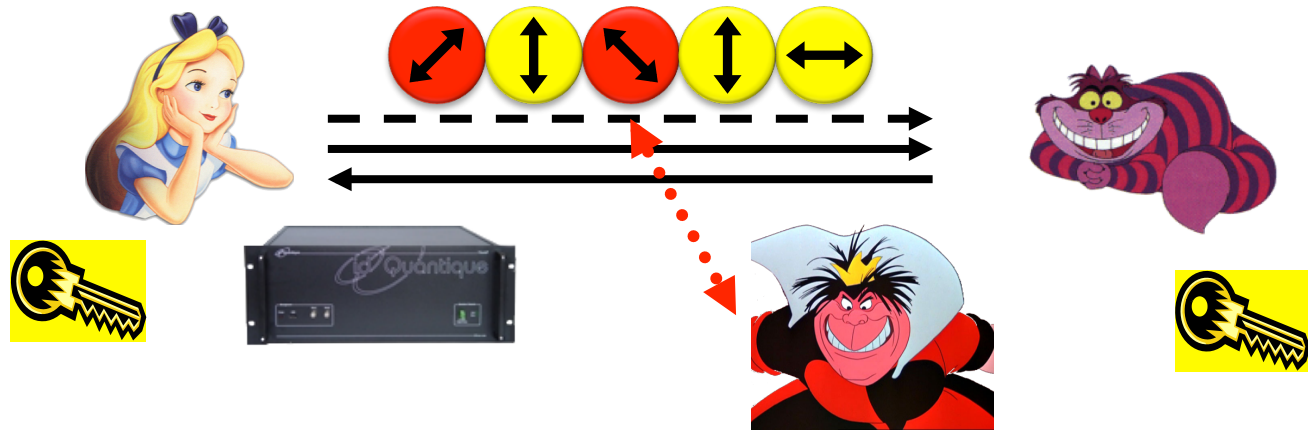


see <http://homepages.cwi.nl/~schaffne/positionbasedqcrypto.php> for recent developments

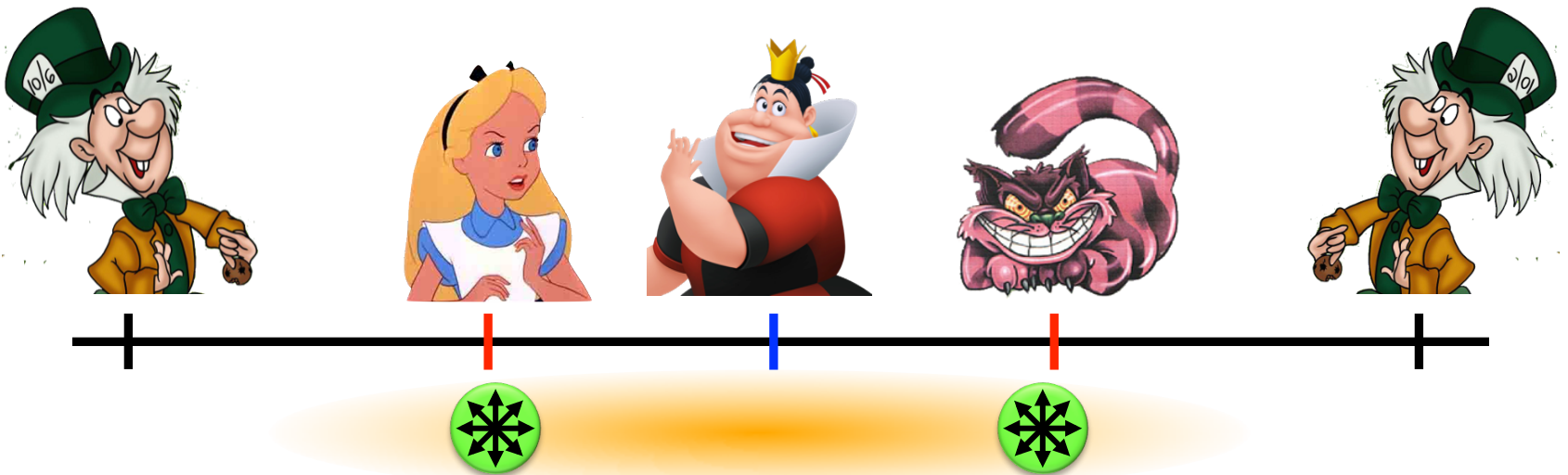
# Summary of Topics

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## ✓ Quantum Key Distribution (QKD)



## ✓ Position-Based Cryptography



# Thank you for your attention!

Questions



QuSoft

