



#### A Petri net-based notation for normative modeling: evaluation on deontic paradoxes

16 June 2017, MIREL workshop @ ICAIL

#### Giovanni Sileno<sup>2,1</sup> gsileno@enst.fr Alexander Boer<sup>1</sup>, Tom van Engers<sup>1</sup>

<sup>1</sup>Leibniz Center for Law, University of Amsterdam <sup>2</sup>Télécom ParisTech, Université Paris-Saclay, Paris

• Aligning Law and Action

- Aligning Law and Action
  - law concerns a system of norms, that in abstract, in a fixed point in time, may be approached atemporally.

- Aligning Law and Action
  - law concerns a system of norms, that in abstract, in a fixed point in time, may be approached atemporally.
  - when applied, law deals with a continuous flow of events.

- Aligning Law and Action
  - law concerns a system of norms, that in abstract, in a fixed point in time, may be approached atemporally.
  - when applied, law deals with a continuous flow of events.
- Prototypical encounter: legal cases.

- Aligning Law and Action
  - law concerns a system of norms, that in abstract, in a fixed point in time, may be approached atemporally.
  - when applied, law deals with a continuous flow of events.
- Prototypical encounter: legal cases.
- More general but similar problem: *narrative interpretation.*

# Looking for a notation

# Steady states and transients

 Physical systems can be approached from steady state (equilibrium) or transient (non-equilibrium, dynamic) perspectives



# Steady states and transients

 Physical systems can be approached from steady state (equilibrium) or transient (non-equilibrium, dynamic) perspectives



 Steady states descriptions omit transient characteristics

# Steady states and transients

 Physical systems can be approached from steady state (equilibrium) or transient (non-equilibrium, dynamic) perspectives



 Steady states descriptions omit transient characteristics

> ex. **Ohm's Law** V = R \* I

- Possible analogies:
  - steady state approach with
    - Logic
    - **Declarative** programming

focus on **What** 

- Possible analogies:
  - steady state approach with
    - Logic
    - **Declarative** programming
  - *transient* approach
    - Process modeling
    - Procedural programming

focus on **What** 

focus on **How** 

- Possible analogies:
  - steady state approach with
    - Logic
    - Declarative programming
  - transient approach
    - Process modeling
    - Procedural programming

focus on **What** 

focus on

How

Petri Nets!

Answer Set

Programming

- Possible analogies:
  - steady state approc
    - Logic
    - Declarative programming
  - transient approach
    - Process modeling
    - Procedural programming

focus on **How** 

focus on

What

Petri Nets!

Answer Set

Programming

- Possible analogies:
  - steady state approv
    - Logic
    - Declarative programming
  - transient approach
    - Process modeling
    - Procedural programming

logic programming petri nets

focus on **What** 

focus on **How** 

Petri Nets!

### Logic Programming Petri Nets





• *token game*: transition disabled. It cannot fire.



• token game: transition enabled. It can fire.



• *token game*: transition fires: it will consume tokens from the input places.



• *token game*: ...and produce tokens in the outputs.

### declarative LPPN for places



• Equivalent to ASP/Prolog: p6 :- p4, p5. p5. FOL: (p4  $\land$  p5  $\rightarrow$  p6)  $\land$  p5

### declarative LPPN for places



• Equivalent to ASP/Prolog: p6 :- p4, p5. p5. p4.FOL: (p4  $\land p5 \rightarrow p6$ )  $\land p5 \land p4$ 

### declarative LPPN for places



• Equivalent to ASP/Prolog: p6 := p4,  $p5 \cdot p5 \cdot p4$ . FOL:  $(p4 \land p5 \rightarrow p6) \land p5 \land p4$ 



• Equivalent to ASP/Prolog: t4 :- t2, p8. t3 :- t2, p9. FOL: (t2  $\land$  p8  $\rightarrow$  t4)  $\land$  (t2  $\land$  p9  $\rightarrow$  t4)



FOL: (t2  $\land$  p8  $\rightarrow$  t4)  $\land$  (t2  $\land$  p9  $\rightarrow$  t4)  $\land$  t2



FOL: (t2  $\land$  p8  $\rightarrow$  t4)  $\land$  (t2  $\land$  p9  $\rightarrow$  t4)  $\land$  t2



 Normative modeling is one of the purposes of the notation. We used it to model well-known problems defined by the deontic logic community.

- Normative modeling is one of the purposes of the notation. We used it to model well-known problems defined by the deontic logic community.
- Contrary To Duty (CTD) structures:

situations in which a primary obligation exists, and with its violation, a secondary obligation comes into existence.

- Normative modeling is one of the purposes of the notation. We used it to model well-known problems defined by the deontic logic community.
- Contrary To Duty (CTD) structures:

situations in which a primary obligation exists, and with its violation, a secondary obligation comes into existence.

• Common in e.g. compensatory norms.

# A simple deontic paradox

- You are forbidden to cross the road.
- If you are crossing the road, (you have to) cross the road!

# A simple deontic paradox

- You are forbidden to cross the road.
- If you are crossing the road, (you have to) cross the road!
- You are crossing.

# A simple deontic paradox

- You are forbidden to cross the road.
- If you are crossing the road, (you have to) cross the road!
- You are crossing.

obl(not cross) if cross then obl(cross) cross

obl(not cross)
obl(cross)
contradiction

You mustn't cross the road. If you are crossing the road, cross the road!

• Usual solution: **preferences** amonst possible worlds.
- Usual solution: **preferences** amonst possible worlds.
- Alternative solution:
  - implicit temporal meaning: *if you started crossing* the road, finish to cross the road!
- $\rightarrow$  Let us increase granularity of the model...



You mustn't cross the road. If you are crossing the road, • You start crossing. cross the road!



#### • You start crossing.











• Not so realistic: intuitively, we still have such prohibition.





• Not so realistic: intuitively, we still have such prohibition.





• Not so realistic: intuitively, we still have such prohibition.













Obligation has higher priority (topology captures *salience*).

[Forrester, 1984]

It is forbidden to kill, but if one kills, one ought to kill gently.

[Forrester, 1984]

*It is forbidden to kill, but if one kills, one ought to kill gently.* 



[Forrester, 1984]

*It is forbidden to kill, but if one kills, one ought to kill gently.* 



• He starts killing.

[Forrester, 1984]

*It is forbidden to kill, but if one kills, one ought to kill gently.* 



• He starts killing.

[Forrester, 1984]

*It is forbidden to kill, but if one kills, one ought to kill gently.* 



• He starts killing.

[Forrester, 1984]

*It is forbidden to kill, but if one kills, one ought to kill gently.* 



• He starts killing. (*either he kills gently...*)

[Forrester, 1984]

*It is forbidden to kill, but if one kills, one ought to kill gently.* 



• He starts killing. (*either he kills gently or not.*)

[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.

[Prakken & Sergot, 1996]

There must be no fence.

If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.

exception, implicit default

[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.



[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.



[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.



[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.



[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.



[Prakken & Sergot, 1996]

There must be no fence. If there is a fence, it must be a white fence. If the cottage is by the sea, there may be a fence.



[Governatori, 2015]

- The collection of personal information is forbidden, unless acting on a court order authorising it.
- The destruction of illegally collected personal information before accessing it is a defence against the illegal collection of the personal information.
- The collection of medical information is forbidden, unless the entity collecting the medical information is permitted to collect personal information.

[Governatori, 2015]

- The collection of personal information is forbidden, unless acting on a court order authorising it.
- The destruction of illegally collected personal information before accessing it is a defence against the illegal collection of the personal information.
- The collection of medical information is forbidden, unless the entity collecting the medical information is permitted to collect personal information.

[Governatori, 2015]



[Governatori, 2015]



[Governatori, 2015]



[Governatori, 2015]



[Governatori, 2015]


### A bit further into deontic axioms

### Factual detachment



 $p \land Obl (q|p) \rightarrow Obl (q)$ 

### Deontic detachment



Obl (p)  $\land$  Obl (q|p)  $\rightarrow$  Obl (q)

Not implied by LPPN! It does not capture the anticipation.

- Bob's promise to meet you commits him to meeting you.
- It is obligatory that if Bob promises to meet you, he does so.

• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 

• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



- p,
- either m..

• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



- p,
- either m, or ¬m

• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



- p,
- either m, or ¬m
- but what about ¬p?

• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



• Bob's promise to meet you commits him to meeting you.

 $p \rightarrow Obl (m)$ 



#### Chisholm's paradox [Chisholm, 1963]

#### Chisholm's paradox [Chisholm, 1963]

- It ought to be that Jones goes (to the assistance of his neighbors).
- It ought to be that if Jones goes, then he tells them he is coming.
- If Jones doesn't go, then he ought not tell them he is coming.
- Jones doesn't go.

#### Chisholm's paradox [Chisholm, 1963]

```
Obl (go)
Obl (go → tell)
¬go → Forb(tell)
¬go
```

- It ought to be that Jones goes (to the assistance of his neighbors).
- It ought to be that if Jones goes, then he tells them he is coming.
- If Jones doesn't go, then he ought not tell them he is coming.
- Jones doesn't go.









 We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios:

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios:
  - paradoxical cases are easily unveiled

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios:
  - paradoxical cases are easily unveiled
  - direct link with business process practices

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios:
  - paradoxical cases are easily unveiled
  - direct link with business process practices
  - visual notation (animation of models through simulation make them in principle more accessible)

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios.
- Defaults, exceptions, suspensions required extensions.

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios.
- Defaults, exceptions, suspensions required extensions.
- ~ minimal commitment (cf. *input/output* logic)
   Obl (A) Λ Obl (B) ?? Obl(A Λ B)

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios.
- Defaults, exceptions, suspensions required extensions.
- Interesting semantic correspondence with *language* 
  - nouns, (imperfect) verbs ~ places/tokens
  - (perfect) verbs ~ transition/transition events

- We presented examples of application of a notation introduced for wider modeling purposes, but which can be applied for normative scenarios.
- Defaults, exceptions, suspensions required extensions.
- Interesting semantic correspondence with *language* 
  - nouns, (imperfect) verbs ~ places/tokens
  - (perfect) verbs ~ transition/transition events
- Working hypothesis: does the locutor usually provide the right granularity to avoid the paradox?