Computability of Diagrammatic Theories for Normative Positions

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Contributions of this work

- representing logical relations between normative positions using Aristotelian diagrams;
- drawing connections between various families of notions (e.g. different forms of power);
- building logical theories over diagrams which allow one to perform selected inferences on selected kinds of formulas (diagrammatic theories);
- providing an algorithm to decide whether a finite set of normative positions can be derived from another (i.e., a procedure to gain normative knowledge from a finite set of assumptions).

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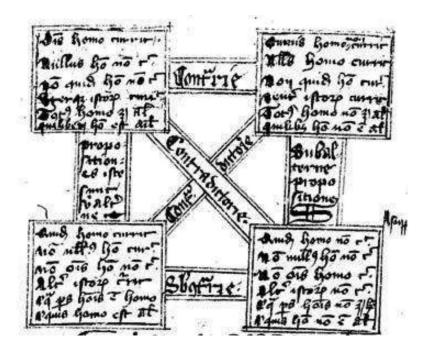
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Two types of diagrams are generally referred to when discussing about normative concepts: squares of opposition and Hohfeldian squares.

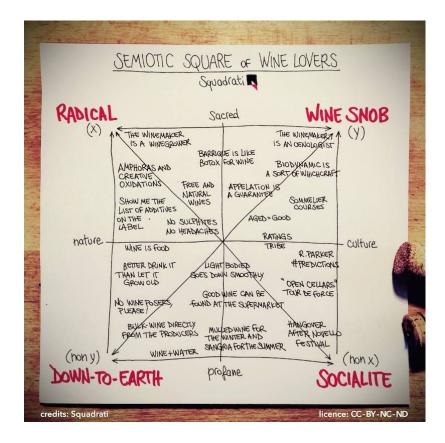
Square of opposition (Aristotelian square)

- Logical construct described by Aristotle, centuries later represented in a diagrammatic form
- Related to syllogisms
- Abandoned with the advent of modern logic



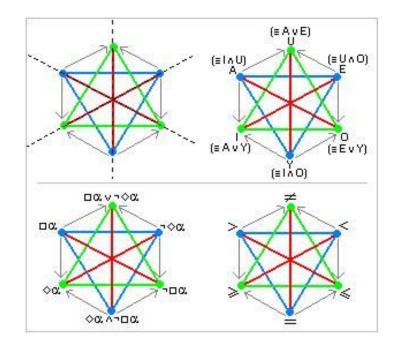
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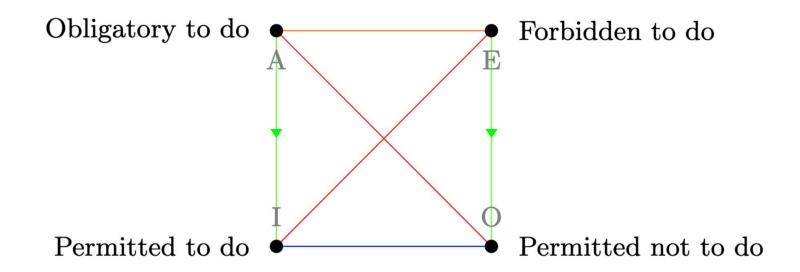
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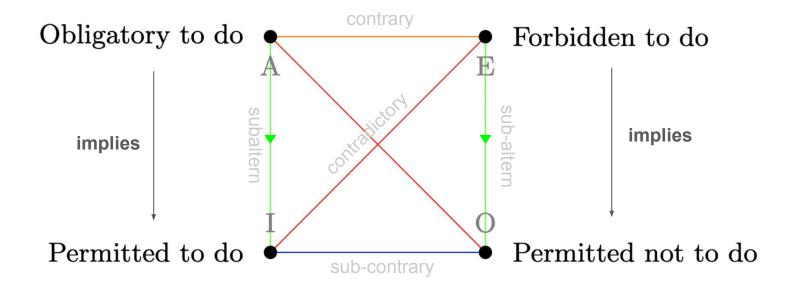


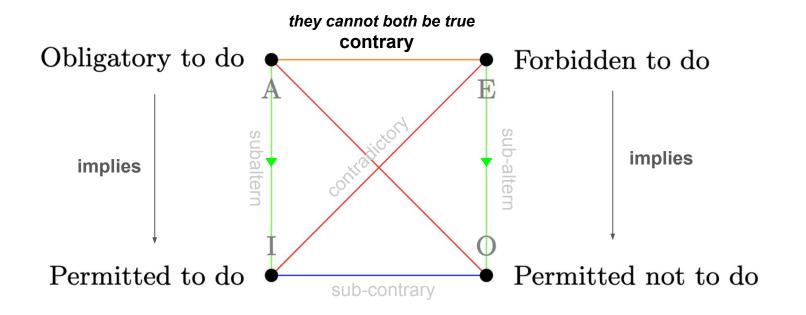
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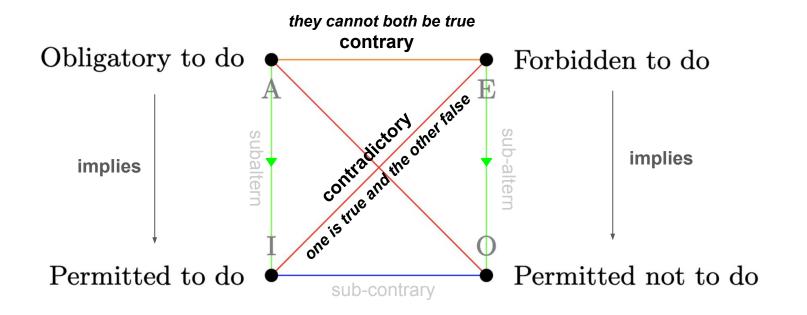
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- Recent renewed interest on the formal and computational side

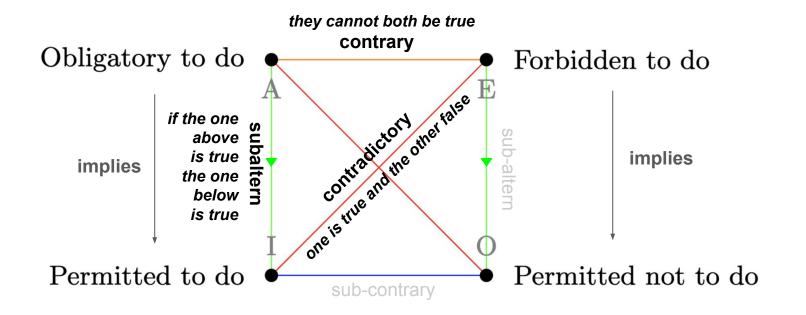


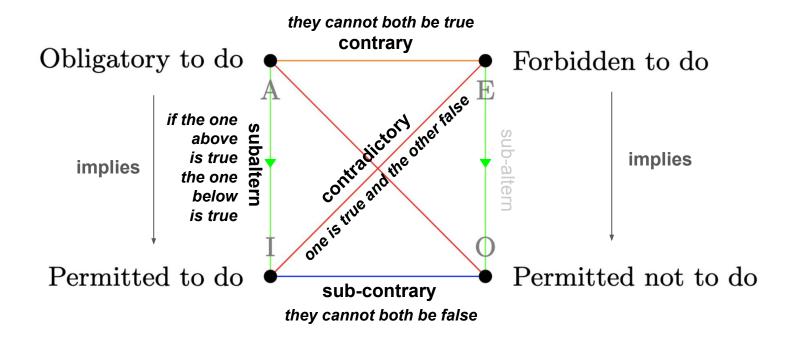


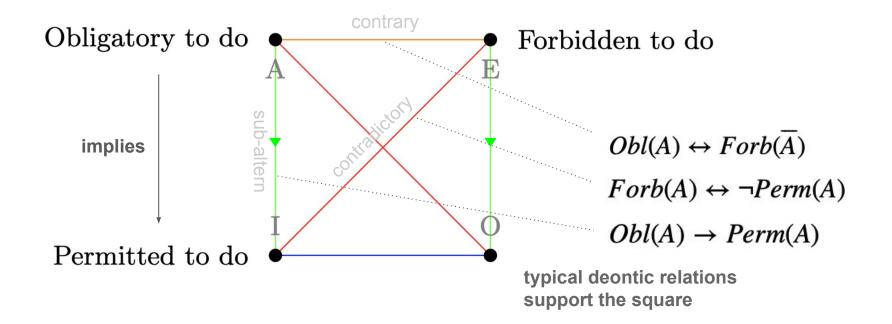


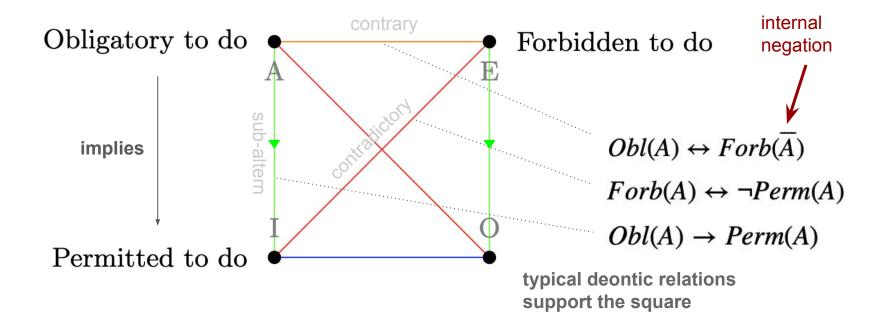


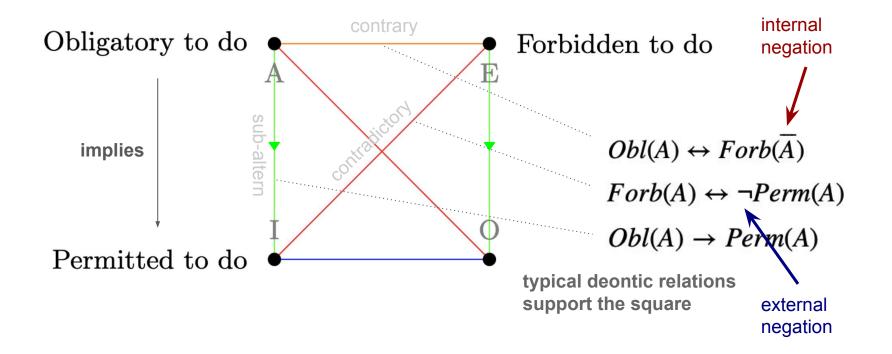




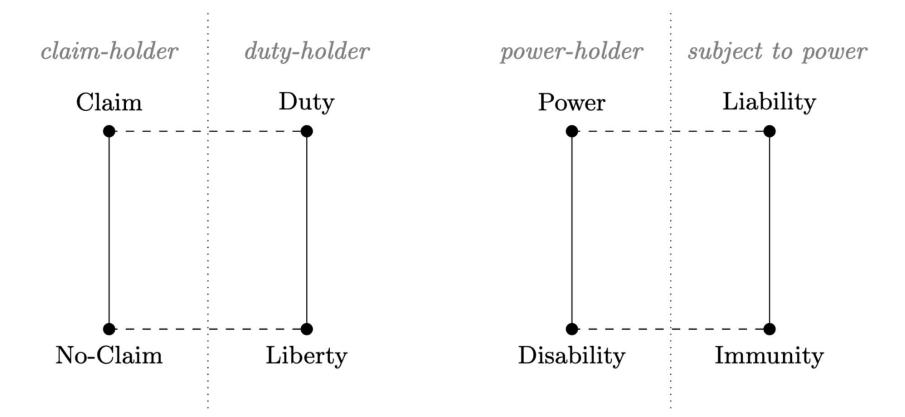








Hohfeldian squares



From Hohfeldian to Aristotelian squares

- Aristotelian squares *directly encode* logical relations between statements (contrariety, contradiction, subalternation, sub-contrariety). Therefore, they can be used as a starting point to build simple logical theories.
- By contrast, the logical interpretation of Hohfeldian squares is not straightforward see, e.g., the discussion in Andrews (1983) or Markovich (2020).
- Here we opt for some interpretations of Hohfeldian squares presented in Sileno (2016), Sileno & Pascucci (2020) and Pascucci & Sileno (2021). These include alternative analyses of the notion of power in terms of the notion of ability.

Ternary relations among two normative parties and an action type

CLAIM, NO-CLAIM, DUTY, LIBERTY

- Each of these can be taken as primitive and used to define the others
- Each choice of a primitive notion may give rise to an Aristotelian square.

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For instance, with claim:

 $\begin{array}{l} \mathsf{NoClaim}(x,y,A) \equiv \neg \mathsf{Claim}(x,y,A) \\ \mathsf{Duty}(y,x,A) \equiv \hline{\mathsf{Claim}(x,y,A)} \\ \mathsf{Liberty}(y,x,A) \equiv \neg \mathsf{Claim}(x,y,\overline{A}) \end{array}$

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internal negation

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Duty $(y, x, A) \equiv$ Claim (x, y, A)
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external

internal negation

subalternation relation

$$\mathsf{Claim}(x, y, A) \to \neg\mathsf{Claim}(x, y, \overline{A})$$

If y has a duty-of-A towards x, then y has no duty-of-not-A towards x

Relations among two normative parties and an action type

POWER, LIABILITY, DISABILITY and IMMUNITY

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 $\begin{aligned} \mathsf{Disability}(x,y,A) &\equiv \neg \mathsf{Power}(x,y,A) \\ \mathsf{Liability}(y,x,A) &\equiv \mathsf{Power}(x,y,A) \\ \mathsf{Immunity}(y,x,A) &\equiv \neg \mathsf{Power}(x,y,A) \end{aligned}$

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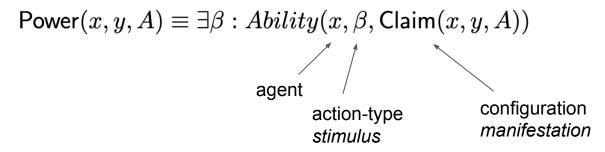
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But then, how to give rise to an Aristotelian square from power?

We will then increase the granularity, relying on a definition of power based on the concept of **ability** -- for possible semantics see e.g. Sileno et al. (2019) [logic programming and event-calculus], or Sileno and Pascucci (2020) [modal logic]:

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"Canonic" form of power: the ability or competence to create a claim/duty



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"Canonic" form of power: the ability or competence to create a claim/duty

```
\mathsf{Power}(x, y, A) \equiv \exists \beta : Ability(x, \beta, \mathsf{Claim}(x, y, A))
```

agent

action-type *stimulus* configuration manifestation

...we can now individuate distinct forms of power and build the corresponding Aristotelian squares.

Outcome-centered power

The notion of power at its core is centered around the outcome produced.

We can distinguish between the **power to issue** a duty (canonic power) and the **power to release** from a duty.

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 $\overline{Power}(x, y, A) \equiv \exists \beta : Ability(x, \beta, \neg Claim(x, y, A))$
internal
negation

sub-alternation relation

$$\mathsf{Power}(p,q,A) \to \neg \overline{\mathsf{Power}}(p,q,A)$$

If x is able to create y's duty-of-A, x is not able to release y's duty-of-A.

First analysed in a rigorous way by O'Reilly (1995).

The notion of power at its core concerns the ability of a normative party *p* to **affect** another normative party *q* **with respect to a certain relation** *R*. We redefined it using ability...

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Focusing on "canonic" power, R is about a duty

 $\mathsf{Power}_{\mathsf{OReilly}}(x, y, B, A) \equiv Ability(x, B, \mathsf{Claim}(x, y, A))$

 \lor Ability $(x, B, \mathsf{Claim}(x, y, \overline{A}))$

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Power⁺ $(x, y, A) \equiv \exists \beta$: Power_{OReilly} (x, y, β, A) \leftarrow The agent can do something changing R Power⁻ $(x, y, A) \equiv \exists \beta$: ¬Power_{OReilly} (x, y, β, A) \leftarrow The agent can do something without changing R

Change-centered power

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First observed in Sileno et al. (2014): the notion of power can be put in analogy to physical notions as *attraction* and *repulsion* towards a certain relation.

- **positive-force power**: to attract [*create a duty to perform*] a certain action type A
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The Dutch Declaration of Independence: Act of Abjuration (1581)

"Know all men by these presents [..] we have unanimously and deliberately declared [..] that the King of Spain has forfeited, *ipso-jure*, all hereditary right to the sovereignty of those countries, and [they] are determined from henceforward not to acknowledge his sovereignty or jurisdiction [..], hor suffer others to do it."



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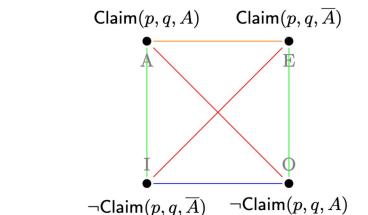
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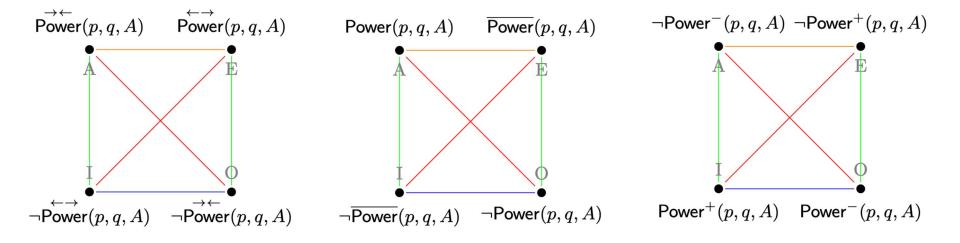
[we will punish who follows the orders of the King of Spain \rightarrow the King has a <u>negative-force power</u>]

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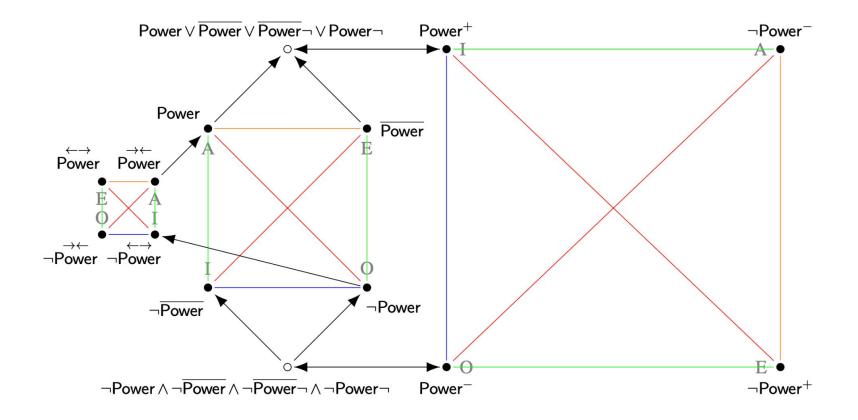


A collection of squares of opposition

A map of potestative relations

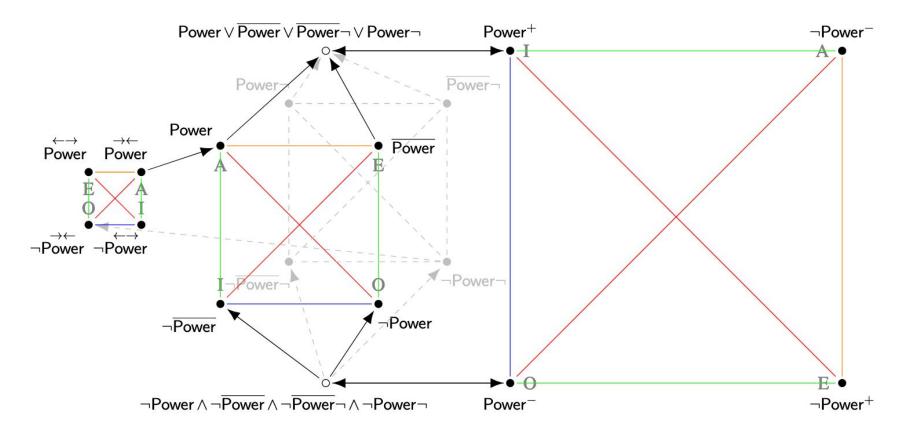
- Aristotelian diagrams can be expanded and combined among them by adding further relations of contrariety, sub-contrariety, contradiction and subalternation.
- For instance, putting together the three squares for power, and expanding the outcome-centered one to an *hexagon*, we get a complex diagram showing connections between the various senses of power.

A map of potestative relations



Further connections can be drawn, enabling one to form 3D maps...

A map of potestative relations



Building diagrammatic theories

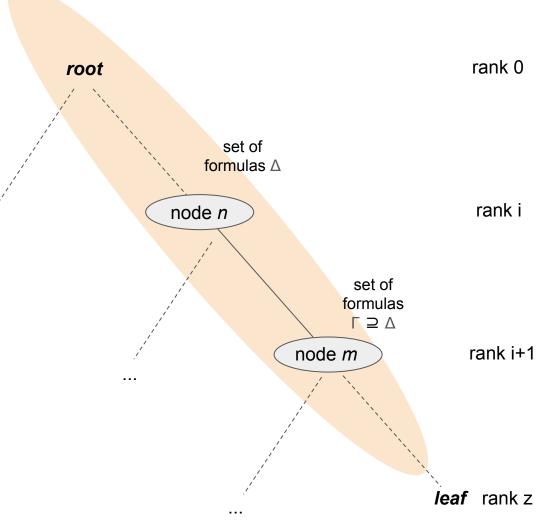
- We can define logical theories based on an Aristotelian diagram, and will name these *diagrammatic theories*;
- a diagrammatic theory **DT** over a diagram D encodes (at least) all logical relations among formulas used as labels in D;
- a diagrammatic theory will be presented as a set of inference trees, which capture selected instances of the consequence relation in a logical system.

Inference tree

Basic idea

Given a set of assumptions Δ , an inference tree T indicates which selected inferences can be performed from Δ so as to obtain a larger set Γ .

One locates Δ at some node *n* of a tree T and inspects the subsequent nodes.



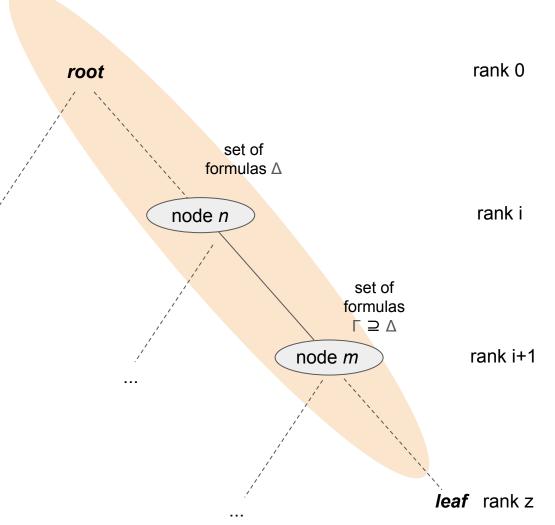
Inference tree

Set-inference

 Σ can be inferred from Δ in a branch *b* of a tree T iff $\Sigma \subseteq \Gamma$ for some Γ that occurs below Δ in *b*.

. . .

When this is the case for some branch *b* of a tree T, we say that T allows one to infer Σ from Δ .



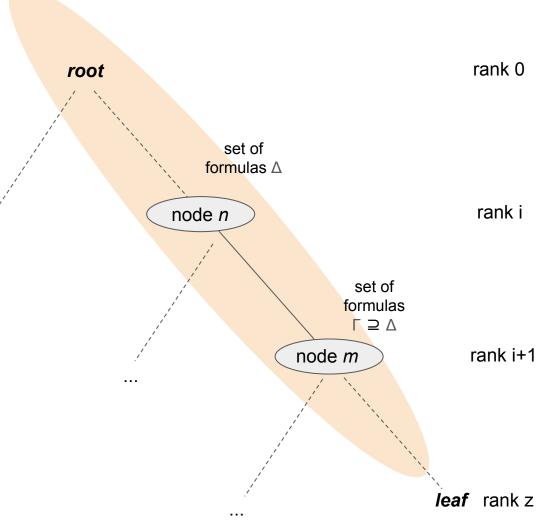
Inference tree

Set-derivation

 Σ can be **derived** from Δ in a tree T iff for every branch *b* of T, Σ can be inferred from Δ in *b*.

. . .

When this is the case for some tree T in a diagrammatic theory **DT**, we say that **DT** allows one to derive Σ from Δ .



Decidability: algorithm

- We designed an algorithm to decide whether, for any finite set of formulas Γ and Δ and any diagrammatic theory **DT**, **DT** allows one to derive Γ from Δ .
- The algorithm consists of two steps:
 - 1. compare the two sets Γ and Δ in order to determine whether one is a subset of the other or not.
 - 2. consider the set Γ Δ and perform procedures called traversals with respect to the trees of DT.

Decidability: tree traversal

The traversal of a tree T with reference to a formula φ and a set Δ can be described as follows (we assume that Δ occupies the root of T):

- Following the order of ranks, for any set of formulas Γ with rank i in T, we compare φ with all formulas in Γ and keep track of whether φ occurs in Γ or not.
- The procedure terminates when either (positive outcome) there is a rank j s.t. all sets of formulas with rank j include φ or (negative outcome) all sets of formulas with all ranks available in T have been checked.

Decidability: theory traversal

The traversal of a diagrammatic theory DT with reference to a formula φ and a set of formulas Δ is the traversal of all trees T in DT with reference to φ and Δ. The outcome is positive iff it is positive for *some* T in DT.

Decidability: theory traversal

The traversal of a diagrammatic theory **DT** with reference to a formula φ and a set of formulas Δ is the traversal of all trees T in **DT** with reference to φ and Δ. The outcome is positive iff it is positive for *some* T in **DT**.

Complexity of the whole algorithm

• The designed algorithm takes polynomial time with respect to $max(|\Gamma, \Delta|)$.

Conclusion

- We formalized and systematized previous contributions representing normative positions in Aristotelian diagrams. We showed how one can build simple logical theories based on Aristotelian diagrams via inference trees.
- We provided an algorithm for finite-sets-derivability-checking tailored on diagrammatic theories (hence, capturing only relevant instances of the consequence relation associated with a logical system).
- One of the main features of our approach is that we do not need the full deductive power of a logical system, since we only deal with formulas and inferences of a selected kind. In future work we will compare our approach with more general deductive approaches.

Work in progress ...

• Intuitively, diagrams have also a strong potential for designing visualization interfaces. For instance, to "navigate" contracts as we do with molecules in chemistry. This remains to be further evaluated.



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