



Code-driven Law NO, Normware SI!

3 November 2022, CRCL conference “Computational Law on Edge”, Brussels

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Socially Intelligent Artificial Systems (SIAS),
Informatics Institute, University of Amsterdam

Part I:
types of "law",
and a more nuanced distinction

text-driven law

data-driven law

code-driven law

Hildebrandt, M., Code Driven Law. Scaling the Past and Freezing the Future, In: Is Law Computable? Critical Perspectives on Law and Artificial Intelligence, eds. Markou, Deakin, Hart Publishers (2020)

text-driven law

legal activity performed by humans by
means of sources of norms such as
statute and case law

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open-textured concepts
multi-interpretability
→ **it can be contested**

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→ **it can be contested**

statistical closure

logical closure

text-driven law

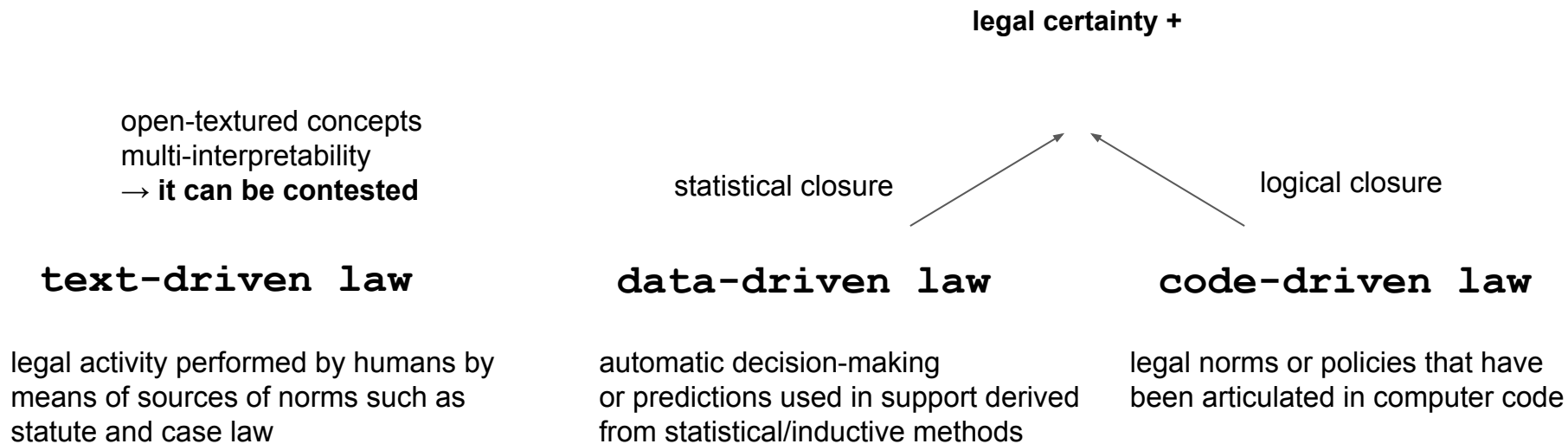
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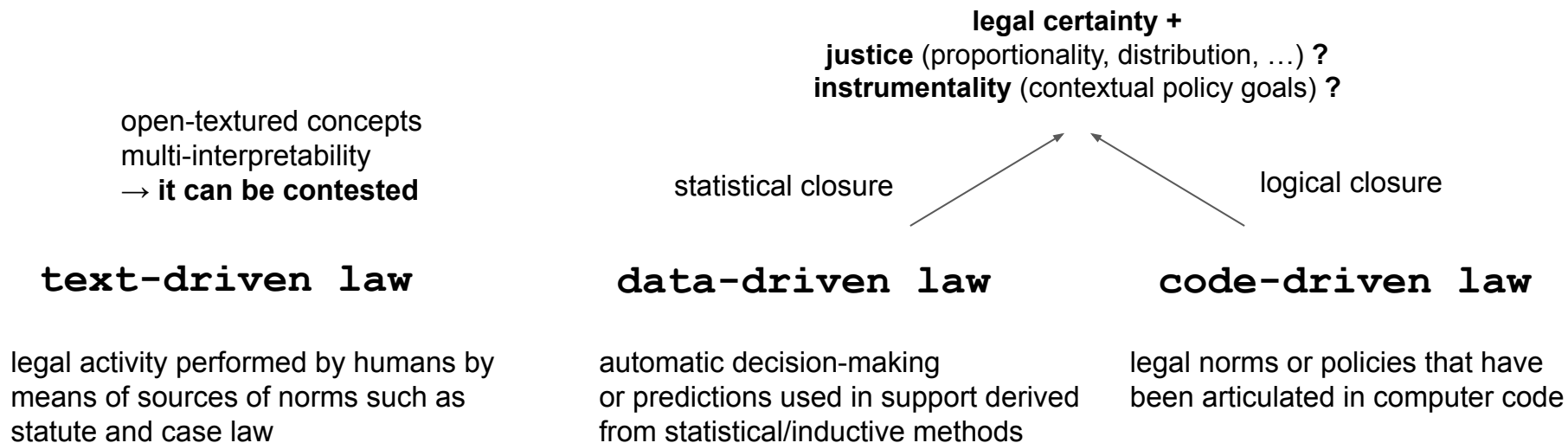
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COMPUTATIONAL LEGALISM

legal certainty +
justice (proportionality, distribution, ...) ?
instrumentality (contextual policy goals) ?

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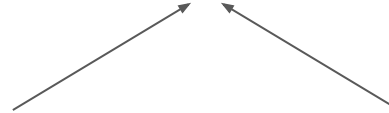
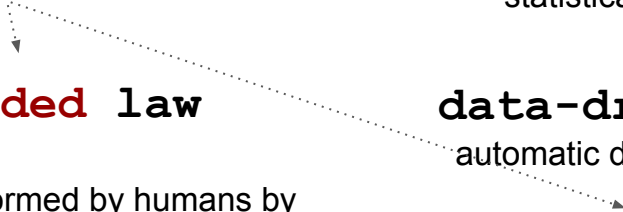
decision support systems

derived from statistical/inductive
methods

code-driven law

legal norms or policies that have
been articulated in computer code

in so far humans are involved



**TRAINING
DATASET**

instance + label
instance + label
instance + label
instance + label
.....

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the domain in which
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is the rationality behind labeling
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is the training method
producing adequate,
reproducible, robust results?

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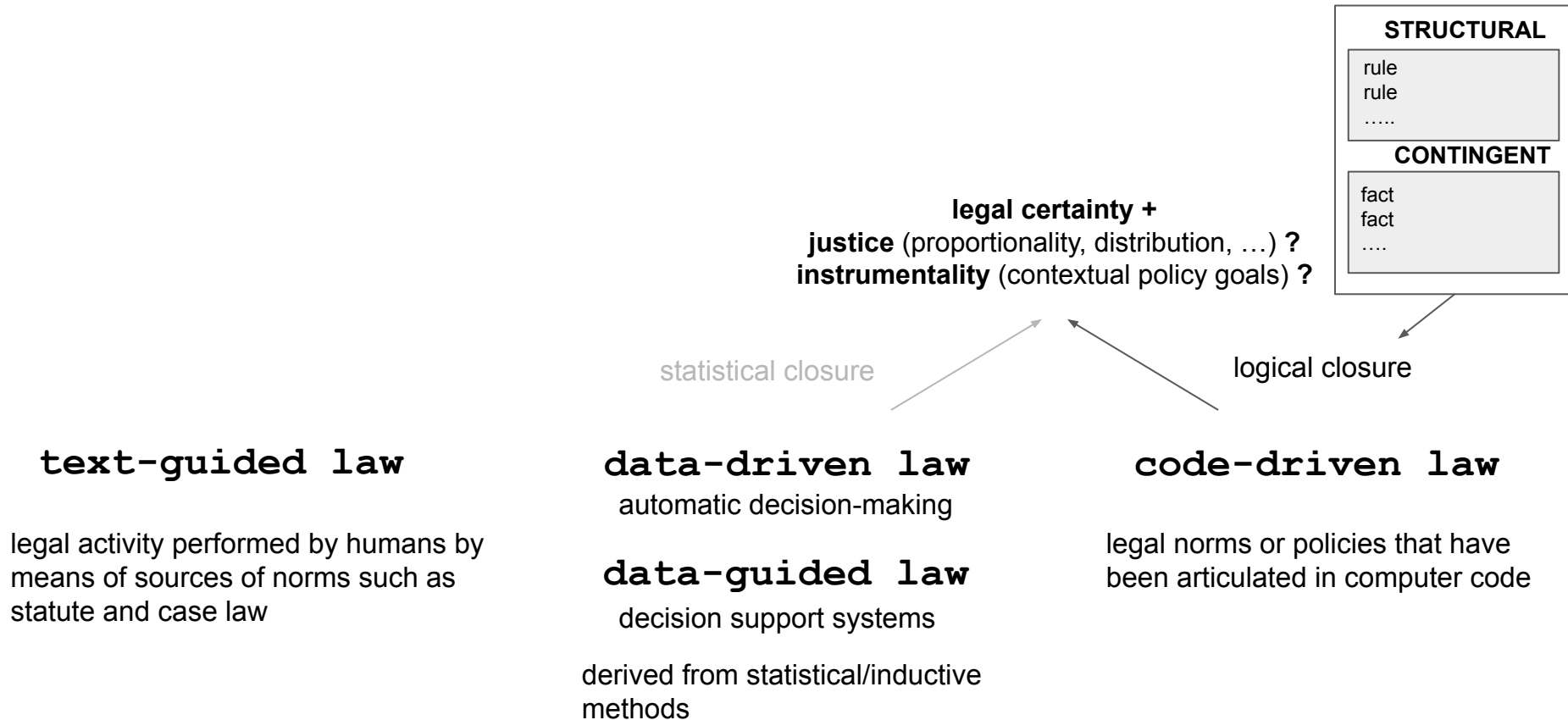
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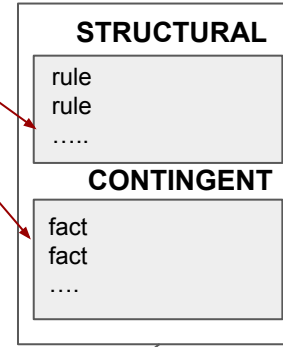
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were all the relevant rules considered?
were all the relevant facts given?
is the formalization correct?
is the reasoning tool robust?



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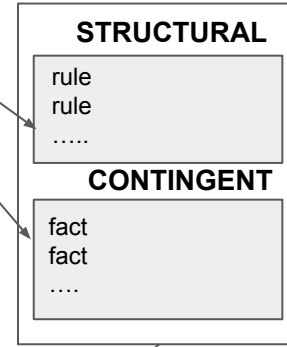
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the COMPUTATIONAL LEGALISM “ideal” works
only in so far we forget all what may go wrong



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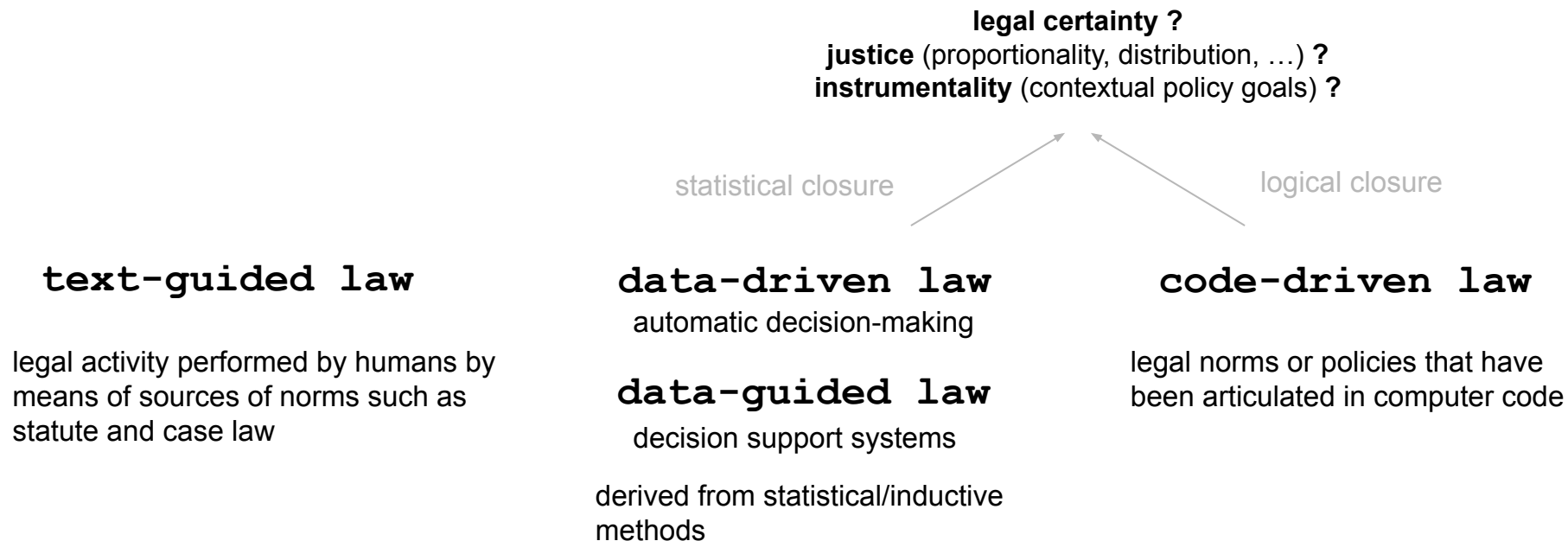
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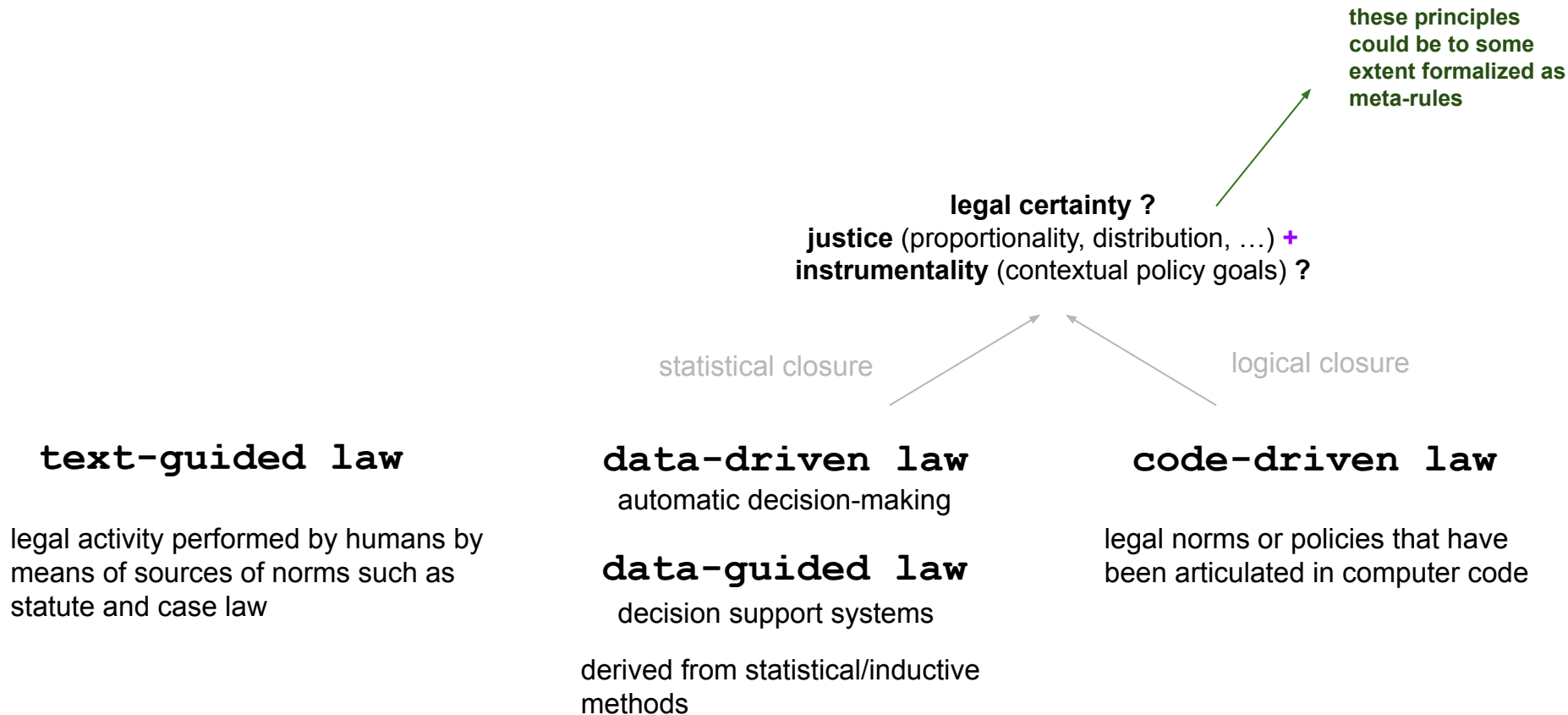
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legal norms or policies that have
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is this all?





these goals
could be made explicit

these principles
could be to some
extent formalized as
meta-rules

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justice (proportionality, distribution, ...) +
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can we be sure about a certain formalization?

these principles could be to some extent formalized as meta-rules

these goals could be made explicit

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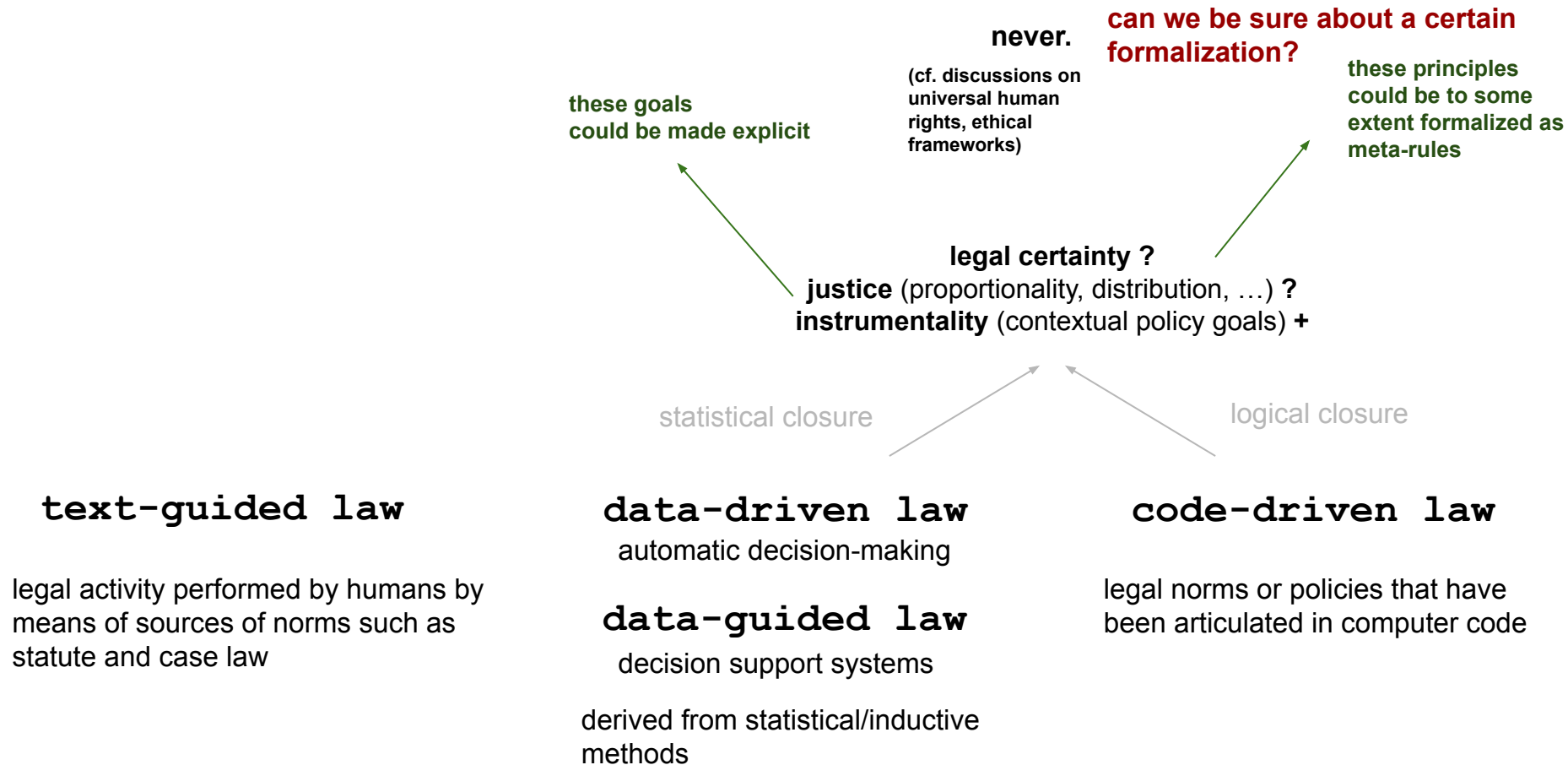
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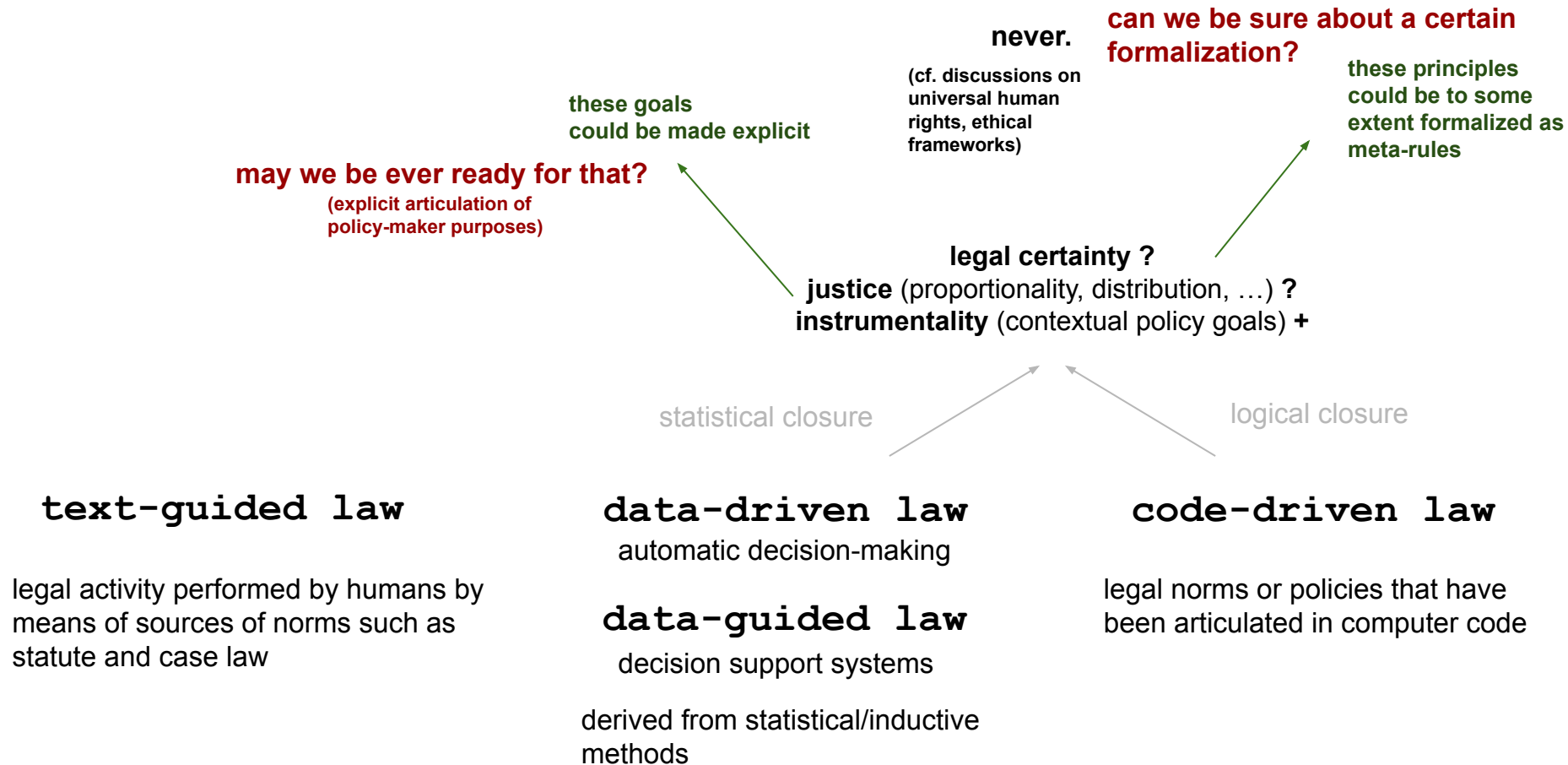
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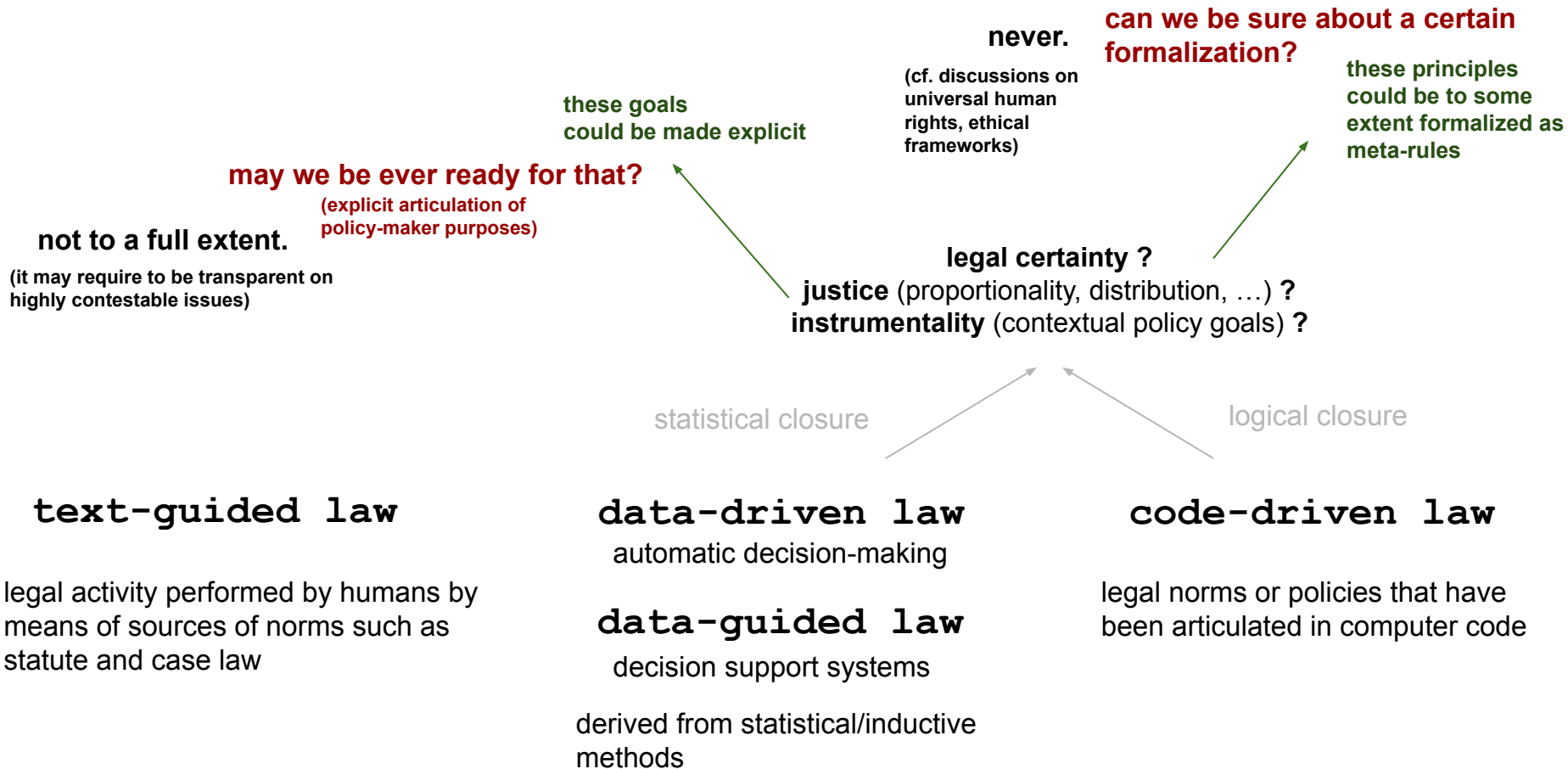
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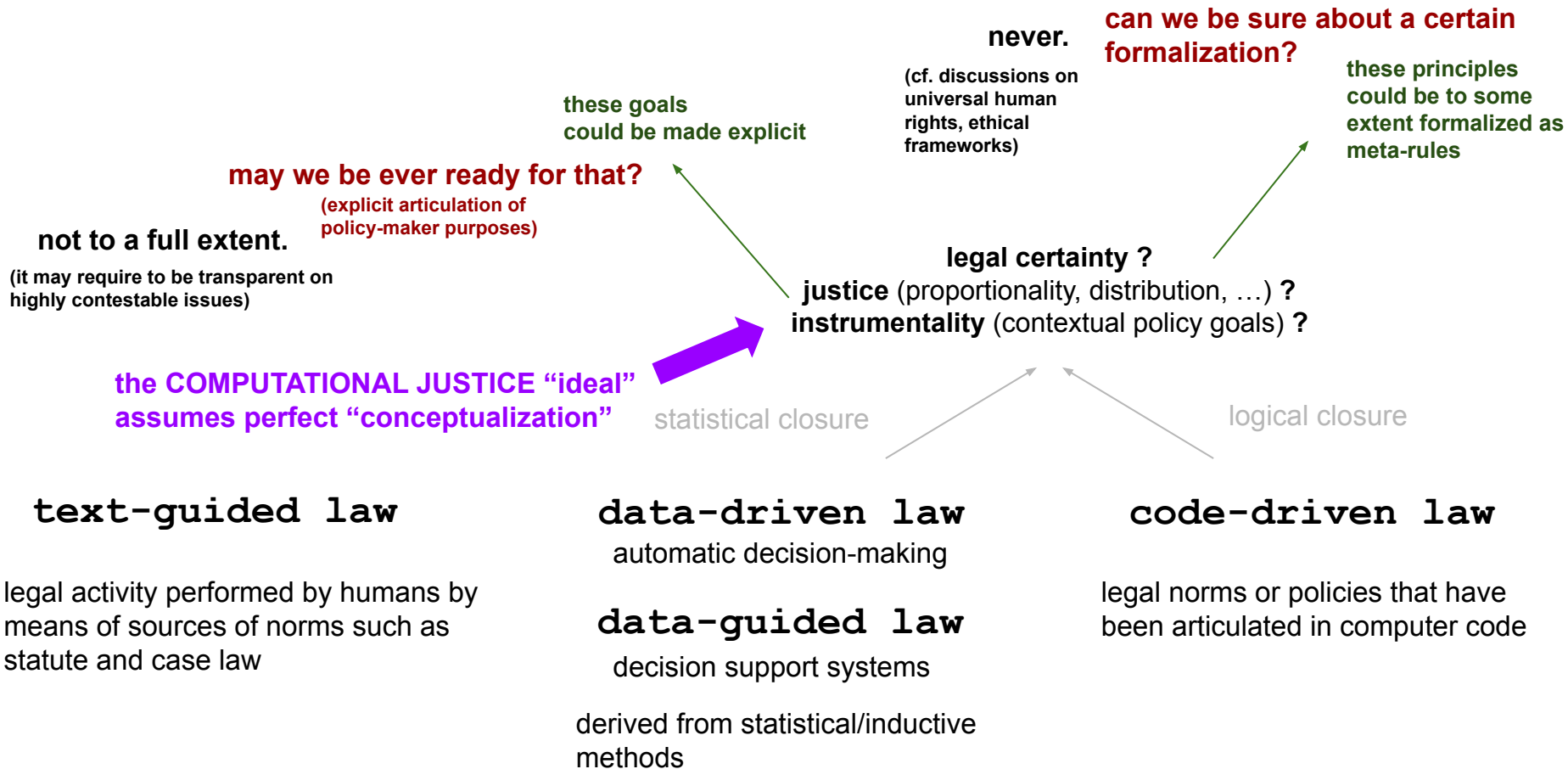
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legal norms or policies that have been articulated in computer code









the COMPUTATIONAL LEGALISM “ideal”
works only in so far we forget all what
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the COMPUTATIONAL JUSTICE “ideal”
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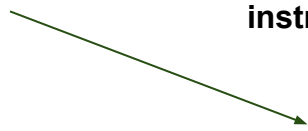
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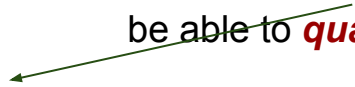
including computational actors
possibility of **continuous, automated testing/verification**

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monolithical systems

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ecological system including
interfaces with humans

derived from legal norms or policies that
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(or from other methods)
lower authority w.r.t. human authorities!!!

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lower authority w.r.t. human authorities!!!

a serious technological gap exists today...

Part II:

what is normware?

A tentative ontology



HARDWARE

- physical device
- when running
⇒ **physical process**
- situated in a
physical environment



SOFTWARE

- symbolic device
- when running
⇒ **symbolic process**
- relies on
physical processes

A tentative ontology



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NORMWARE

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**ARTIFACT
dimension**

**PROCESS
dimension**

Normware as artifacts: directives concerning regulation

the cookie jar
must be full



you are prohibited
to eat cookies

you can not eat
cookies

Normware as artifacts: directives concerning regulation

aiming to regulate situations in the world

the cookie jar
must be full



aiming to regulate behaviour

you are prohibited
to eat cookies

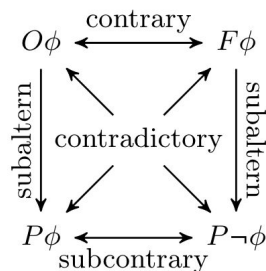
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Normware as artifacts: directives concerning regulation



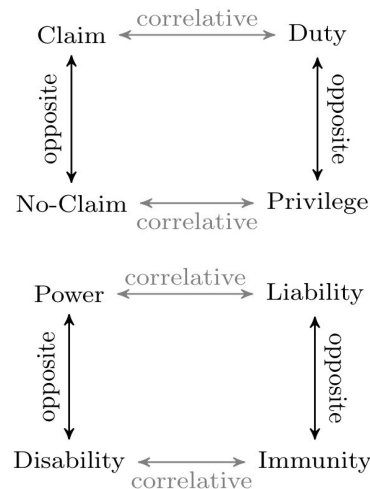
we can have explicit normative specifications...

Order Deny , Allow
Deny from all
Allow from `example.org`
access-control policies



*languages based on
deontic logic*

*languages based
on Hohfeld's
primitives*



Normware as artifacts: directives concerning regulation



but programs in themselves
are already mandatory in nature!

`a := 2 + 2`

`?mother(maggie, bart)`

`animal :- dog.`

system **has** to perform `2 + 2...`

system **has** to prove that...

system **has** to make `animal` true if `dog` is true

Normware as artifacts: directives concerning terminology

what is a *cookie*?

what is a *jar*?

the cookie jar
must be full

what does it mean to be *full*?



who is *you*?

what is *eating*?

you are prohibited
to eat cookies

you can not eat
cookies

Normware as artifacts: directives concerning expectations

eating cookies → cookies are destroyed → the jar is not full

the cookie jar
must be full

practical normative
reasoning
always require
some world
knowledge



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Normware as artifacts: devices intended to regulate

doors regulate entrances



semaphores regulate traffic

Normware as artifacts: devices intended to regulate

doors regulate entrances



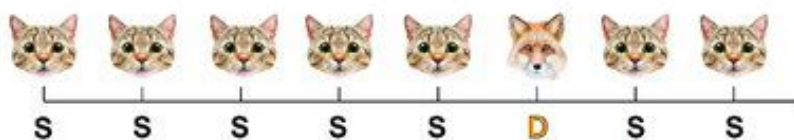
semaphores regulate traffic

we do not have access to the inner
decision-making mechanism that brings to
the current output state!

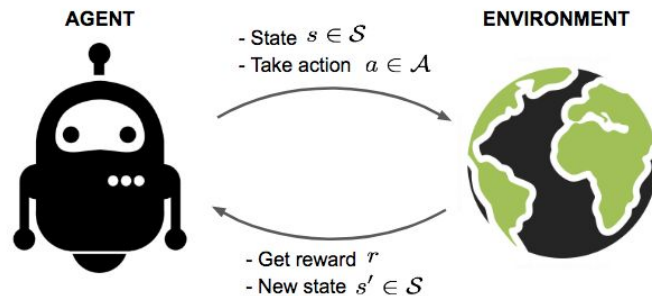
Normware as artifacts: devices intended to regulate

black-boxes (eg. ML models) are also artifacts
expressing some form of normativity/normality

“is this a cat?”



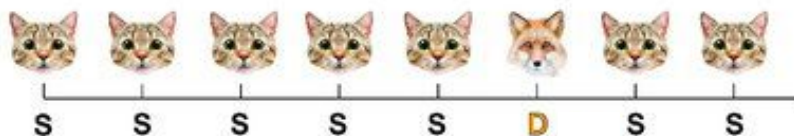
“how to (best) behave in certain conditions?”



Normware as artifacts: devices intended to regulate

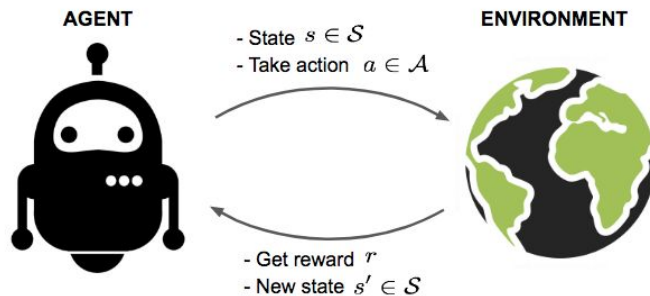
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from a **functional point of view**, they also
count as normware!

“how to (best) behave in certain conditions?”



Normware as processes: regulation as control

Whether artificial or natural, designed or emergent,

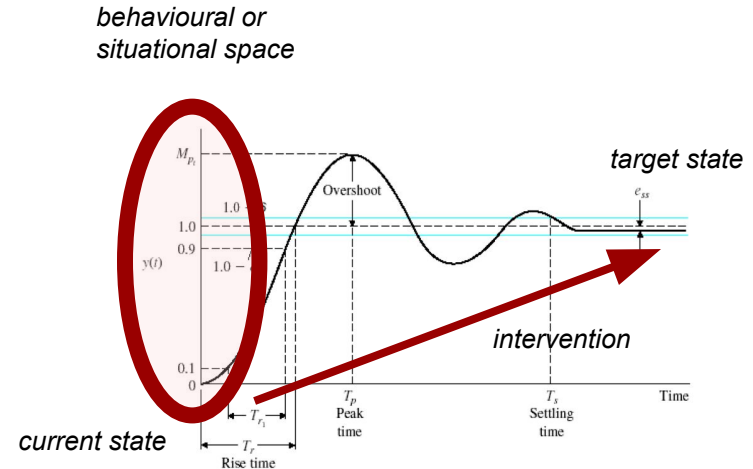
what counts in control is

- the existence of some ***reference*** (the **target** of control),
- which the entity is set to either *approach* or *avoid* (the **direction** of control).

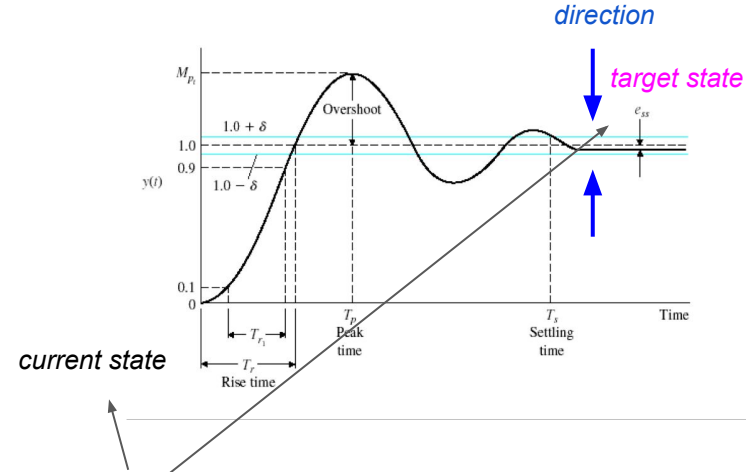
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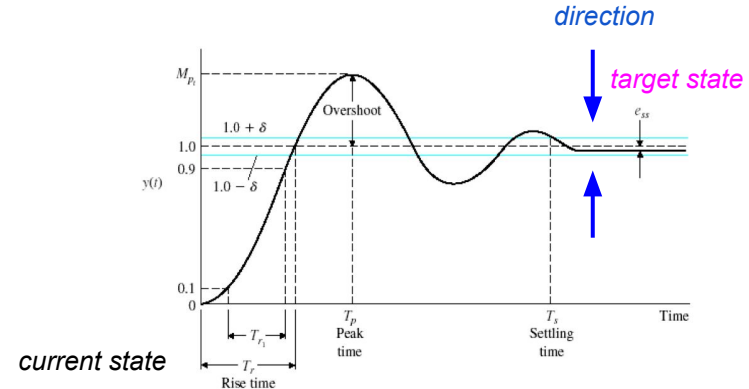
what defines the references though?

Normware as processes: regulation as control

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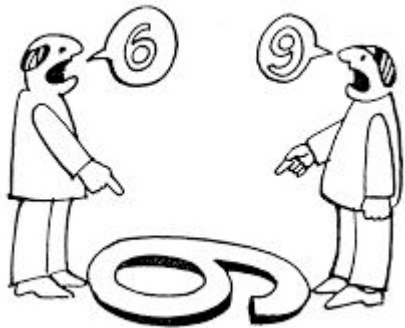
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by defining directives by this **control signature** (target, direction), any
regulative mechanisms can be abstracted from its implementation.

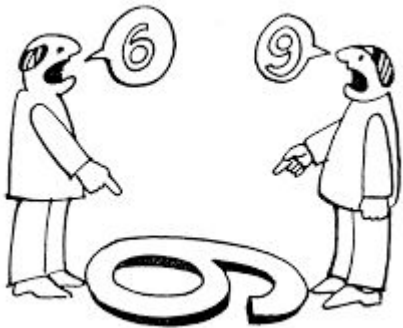
Normware as processes:
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indeterminacy of references



Normware as processes: higher-order indetermination

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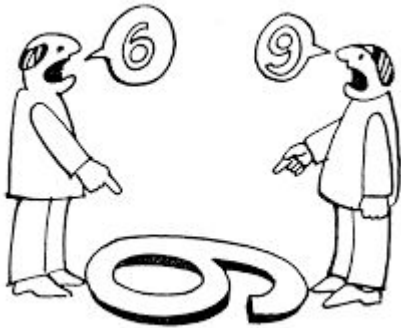
indeterminacy of directives

Normware as processes: higher-order indetermination



indeterminacy of references

antinomies



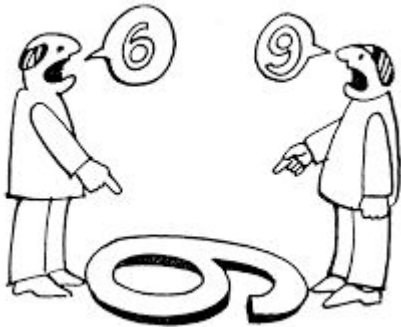
indeterminacy of directives

Normware as processes: higher-order indetermination



indeterminacy of references

antinomies

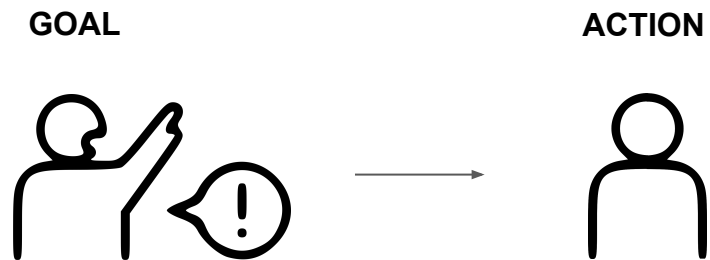


indeterminacy of directives

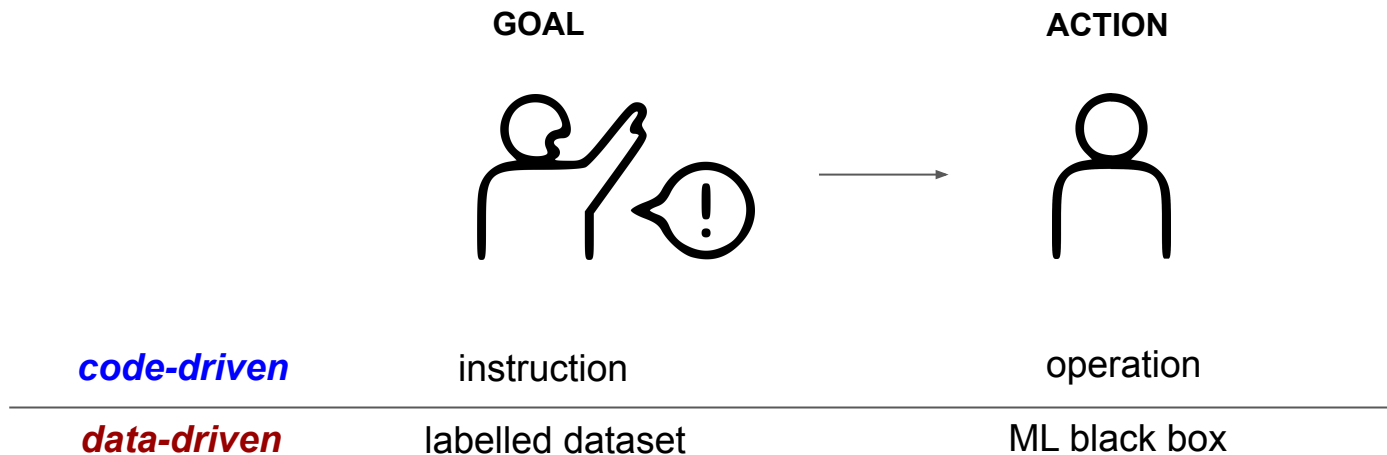


mechanisms of conflict resolution
are needed at systematic level!

Normware: first-order control

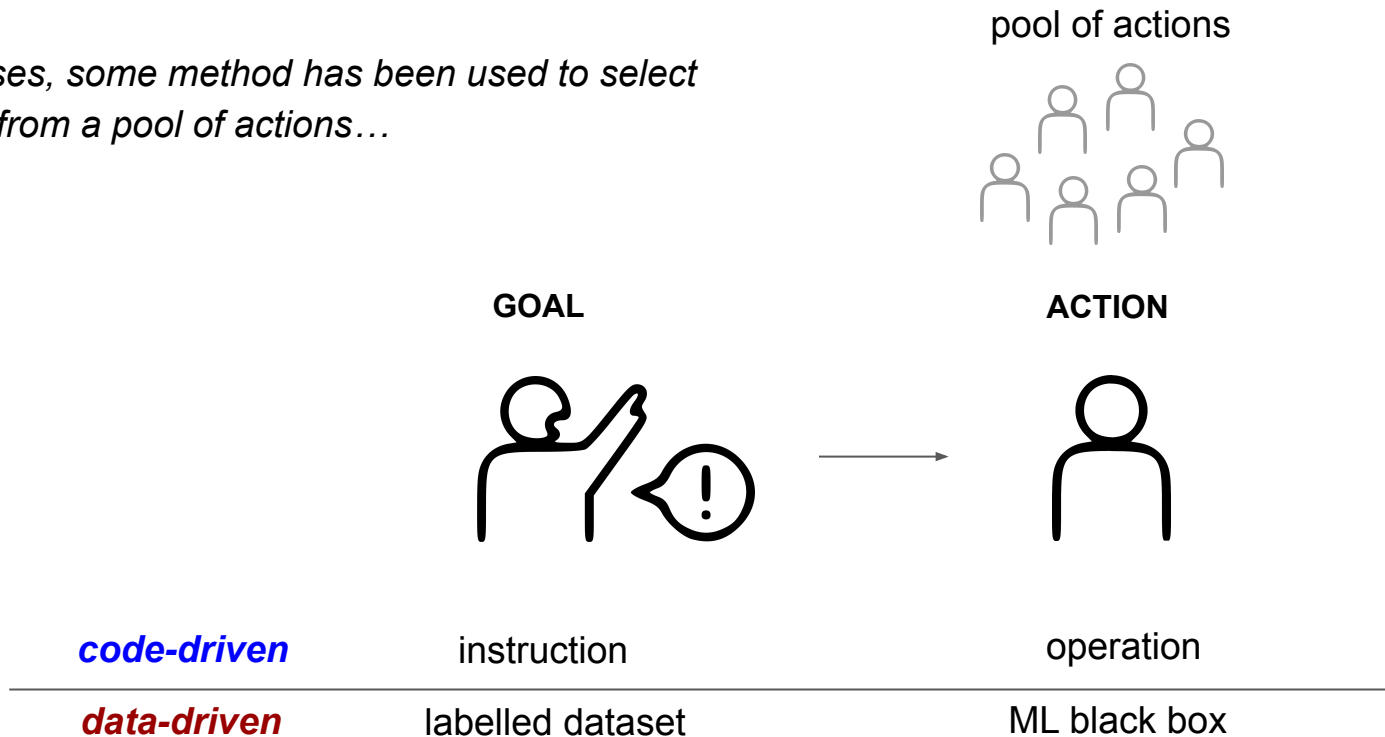


Normware: first-order control



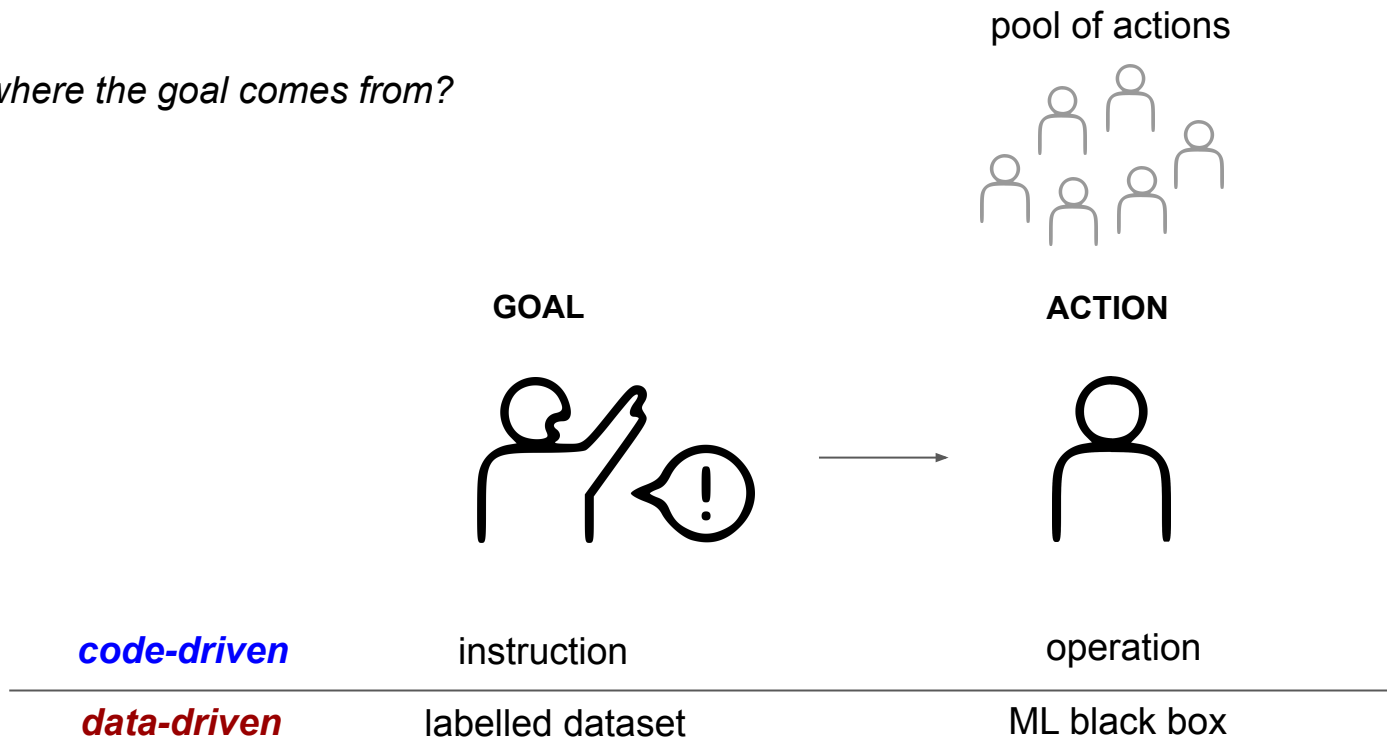
Normware: first-order control

In both cases, some method has been used to select the action from a pool of actions...



Normware: first-order control

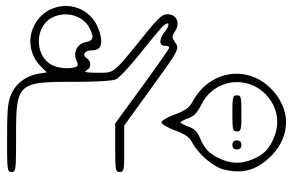
But then, where the goal comes from?



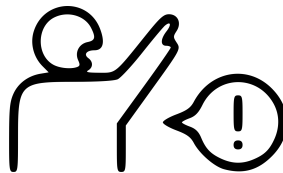
Normware: second-order control

Adding depth!

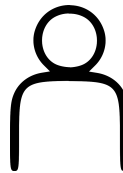
STRATEGIC GOAL



TACTICAL GOAL



ACTION



pool of actions



Normware: second-order control

Adding depth!

pool of goals



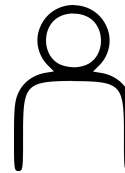
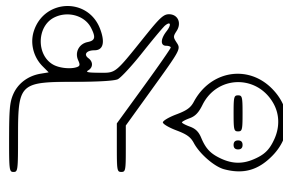
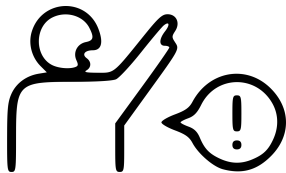
pool of actions



STRATEGIC GOAL

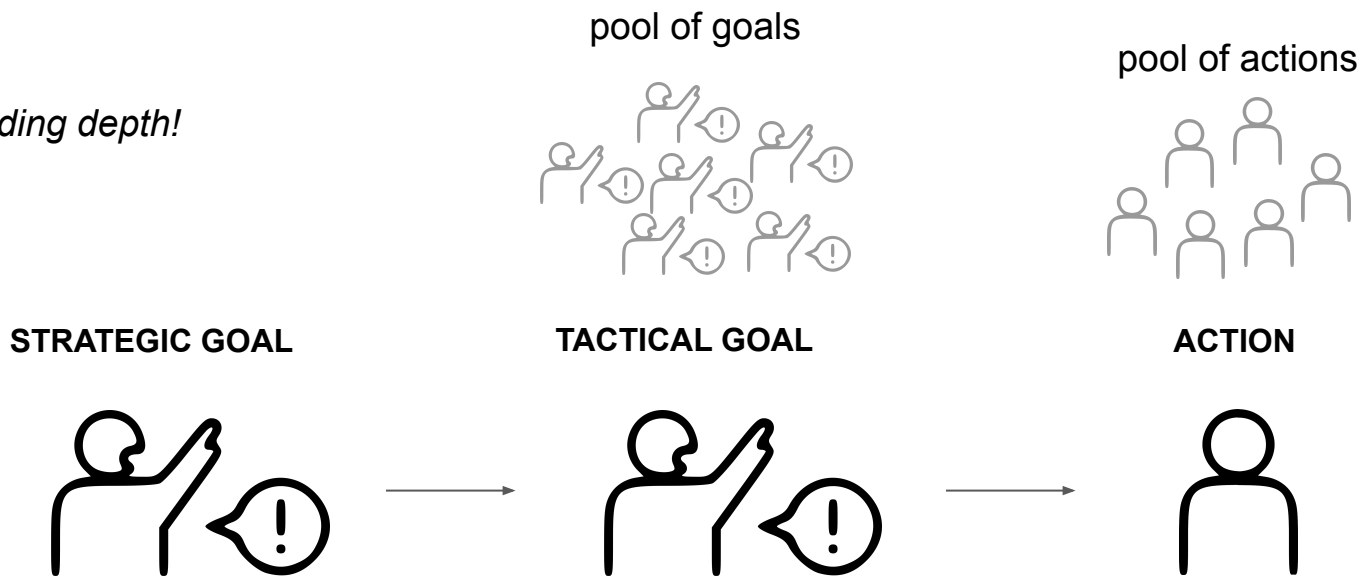
TACTICAL GOAL

ACTION



Normware: second-order control

Adding depth!



Sileno, G., Boer, A. and van Engers, T., The Role of Normware in Trustworthy and Explainable AI, Proceedings of XAILA workshop: Explainable AI and Law, in conjunction with JURIX 2018

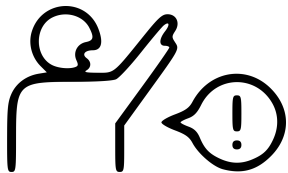


trustworthy AI and
explainable AI issues
in ML due to lack of the
strategic component

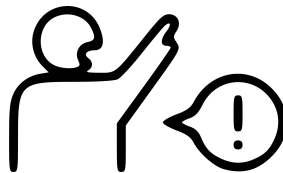
Normware: second-order control

cybernetic view on systems: policy, intelligence, operations

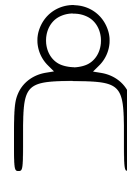
STRATEGIC GOAL



TACTICAL GOAL

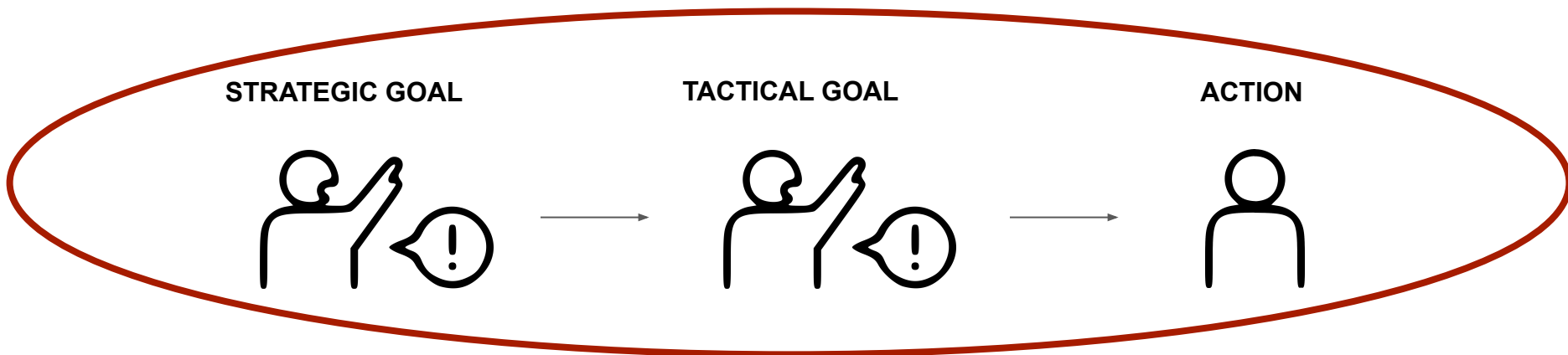


ACTION



Normware: second-order control

cybernetic view on systems: policy, intelligence, operations



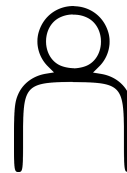
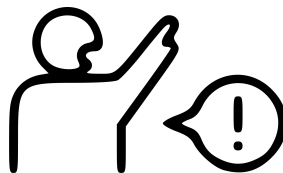
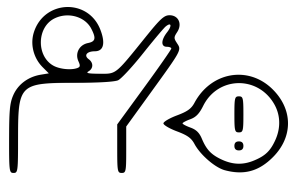
...yet it is about a single “organism”, not an “ecology”



**“TOTALITARIAN”
architecture**

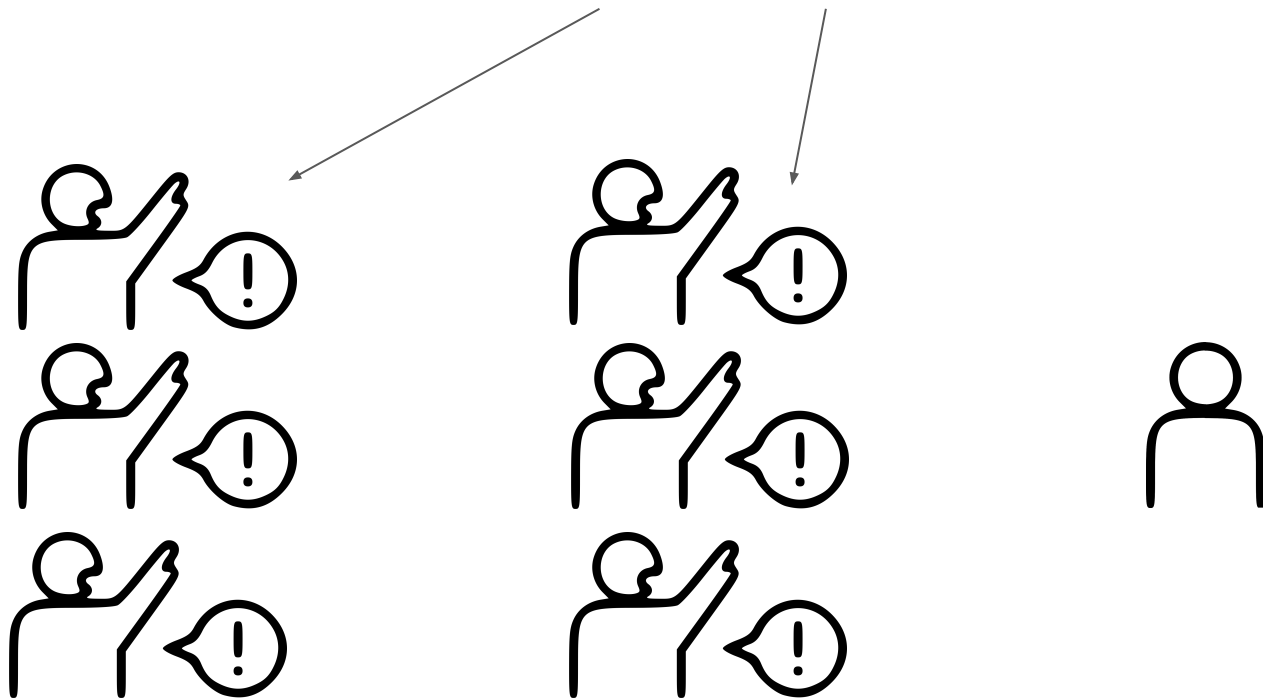
Normware: plural second-order control

*we need to acknowledge the presence of several **autonomous entities**,*



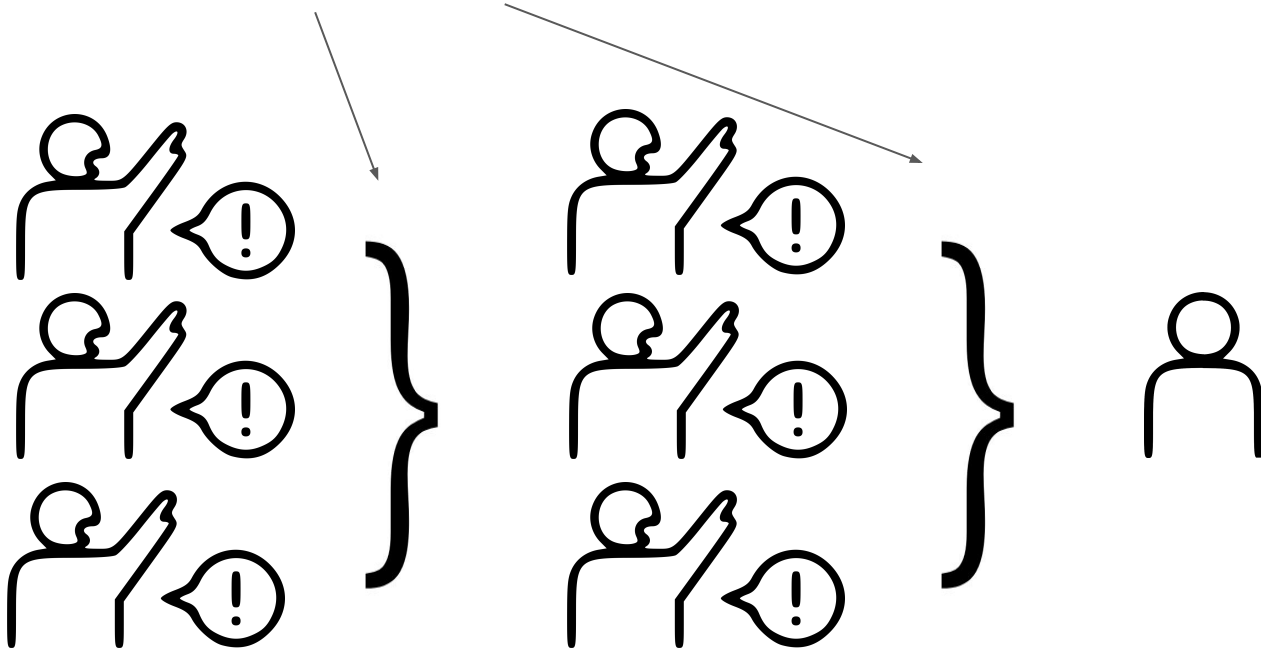
Normware: plural second-order control

*we need to acknowledge the presence of several **autonomous entities**,*



Normware: plural second-order control

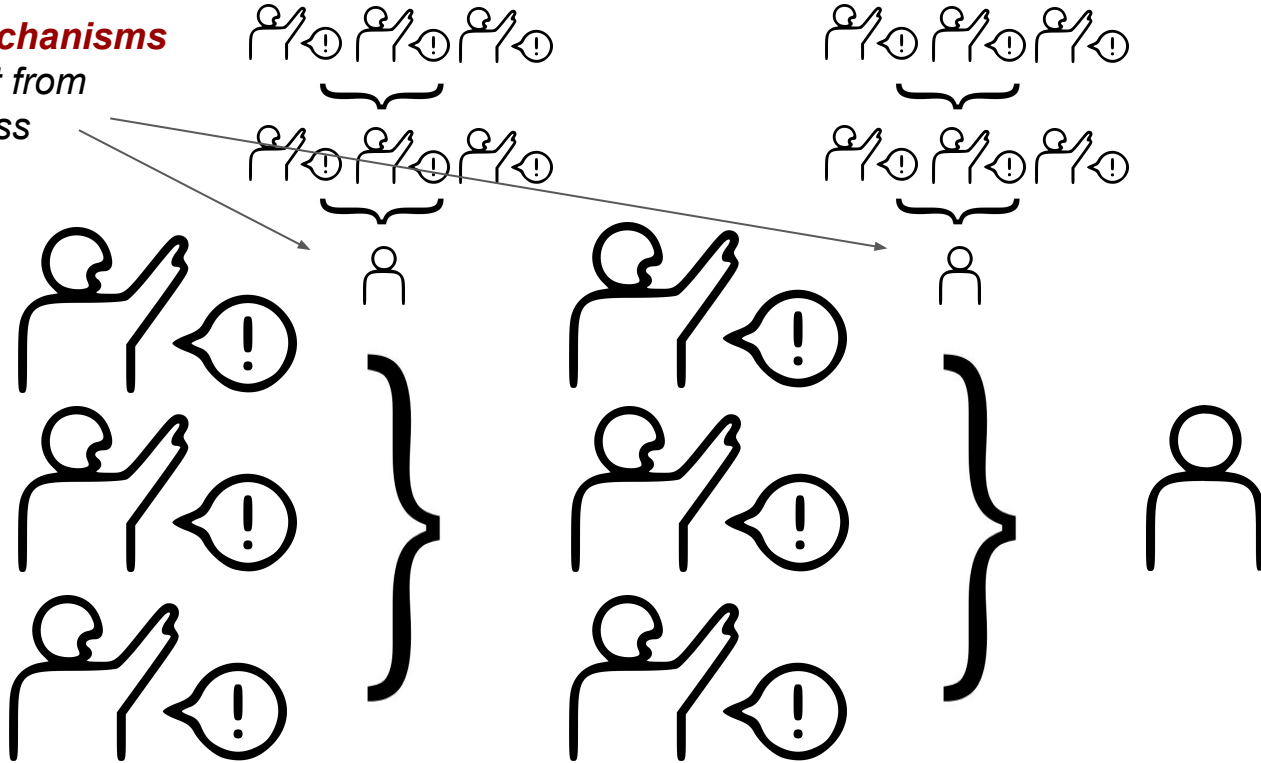
we need to acknowledge the presence of several *autonomous entities*,
and adequate conflict *resolution mechanisms*



Normware: plural second-order control

resolution mechanisms

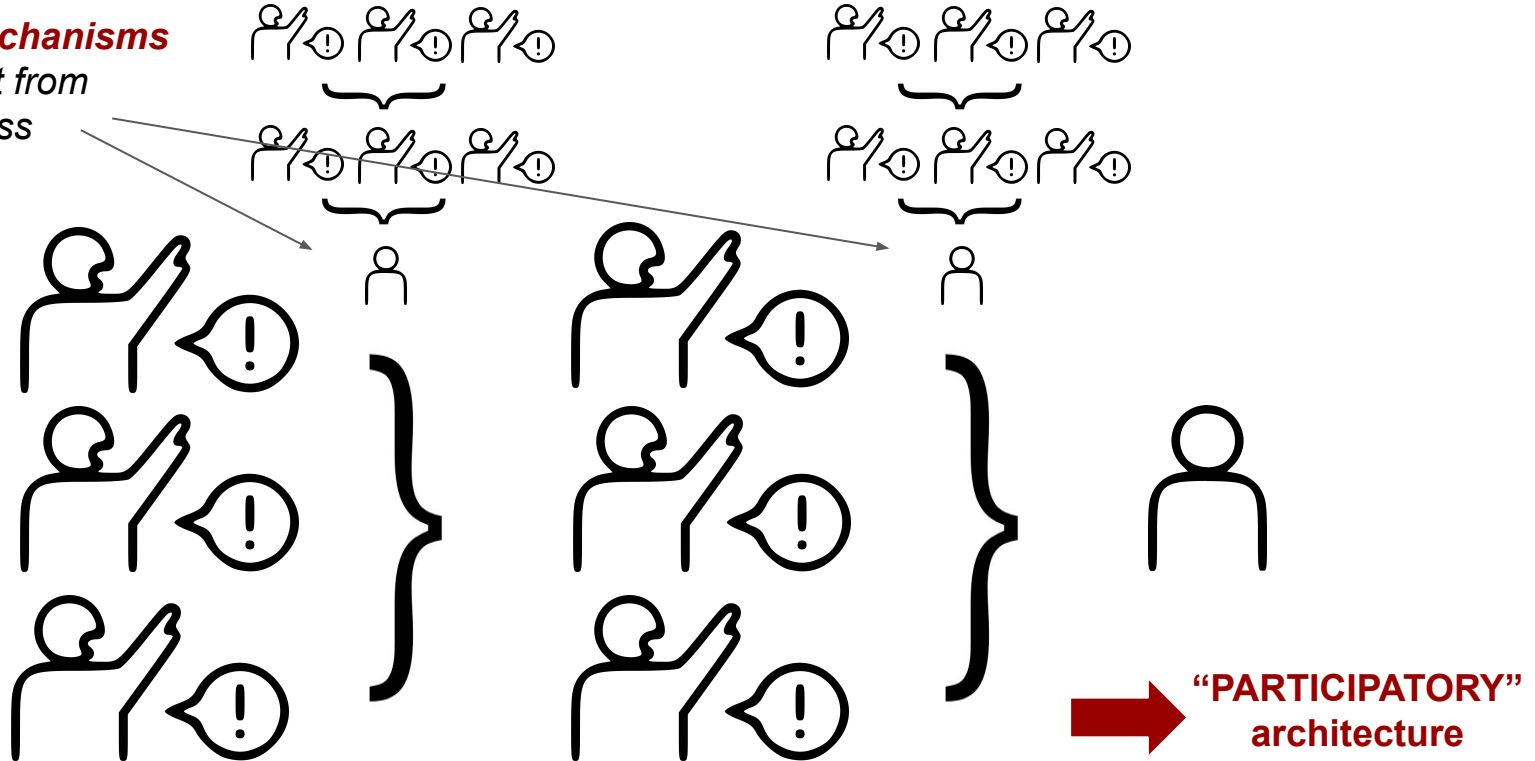
*may also result from
a similar process*



Normware: plural second-order control

resolution mechanisms

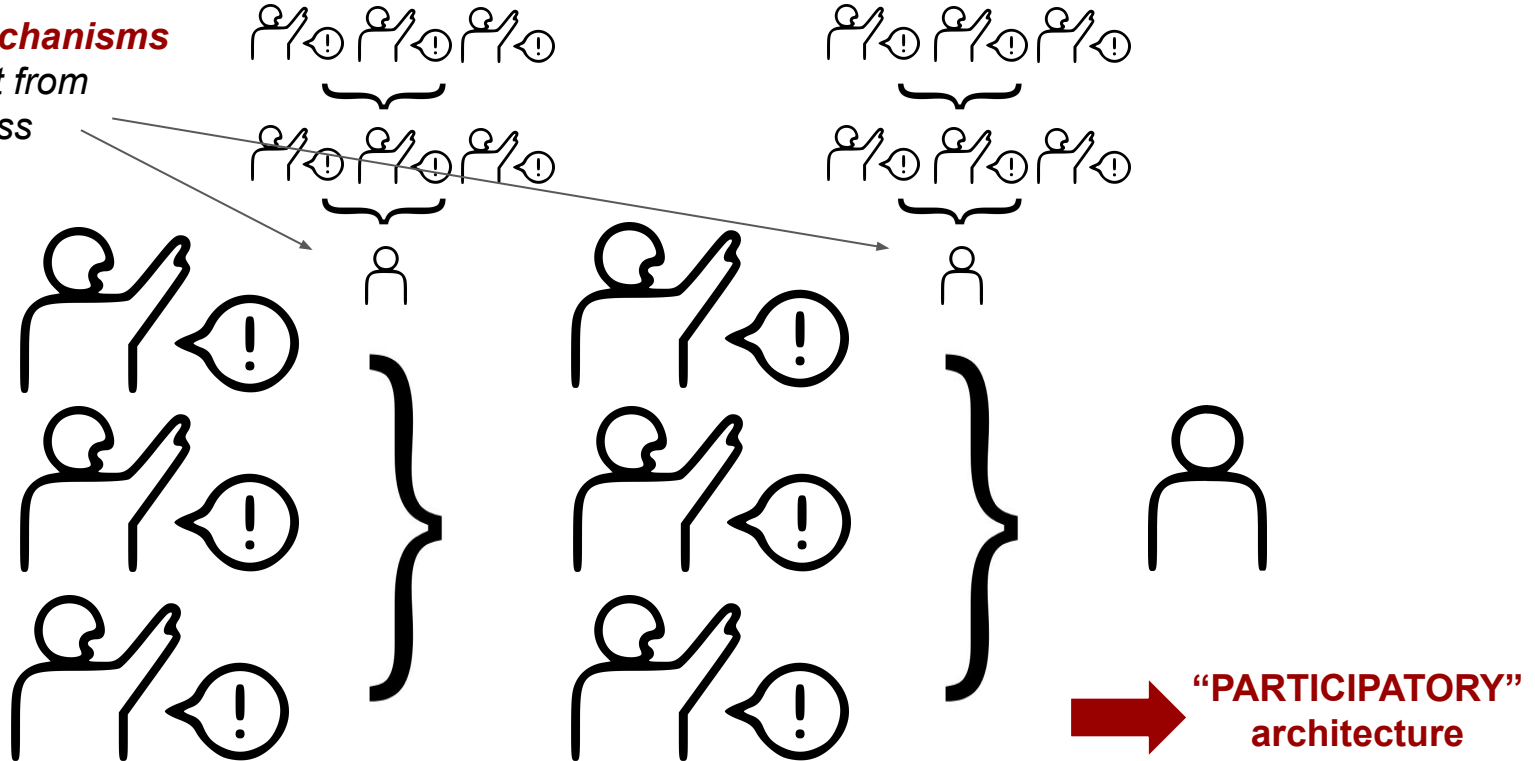
*may also result from
a similar process*



Normware: plural second-order control

resolution mechanisms

*may also result from
a similar process*



A less tentative ontology



HARDWARE

physical device

when running
⇒ **physical process**

situated in a
physical environment



SOFTWARE

symbolic device

when running
⇒ **symbolic process**

relies on
physical processes



NORMWARE

coordination device

when running
⇒ **coordination process**

relies on **symbolic** (possibly
hard-coded) **processes**

Key points

- There is continuity between institutional and computational activities.
- We don't need institutions to become more mechanical, institutional constructs need to be brought into the computational realm.
- As we have a plurality of normative sources, we need a plurality of computational normative sources.

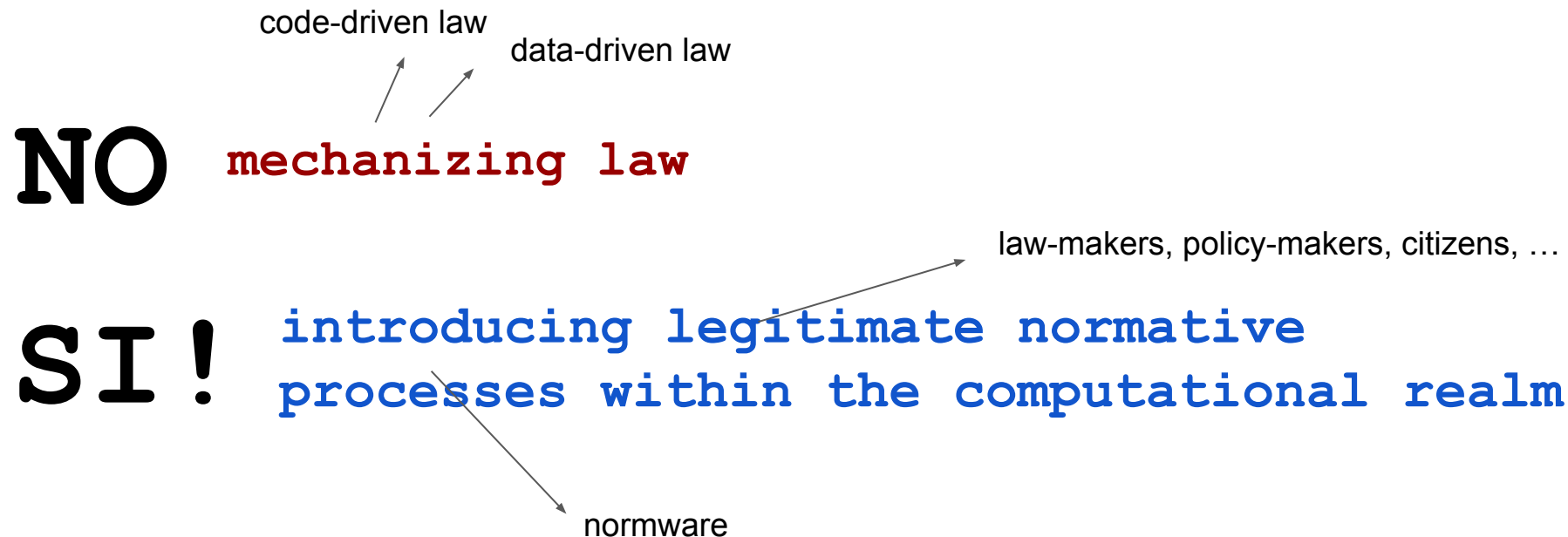
 **normware**

Contemporary socio-technical challenge:

NO mechanizing law

SI ! introducing legitimate normative
processes within the computational realm

Contemporary socio-technical challenge:





Code-driven Law NO, Normware SI!

3 November 2022, CRCL conference “Computational Law on Edge”, Brussels

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Socially Intelligent Artificial Systems (SIAS),
Informatics Institute, University of Amsterdam