Deciding the guarded fragments by resolution

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Abstract

The guarded fragment (GF) is a fragment of first-order logic that has been introduced for two main reasons: first, to explain the good computational and logical behaviour of propositional modal logics. Second, to serve as a breeding ground for well-behaved process logics. In this paper we give resolution-based decision procedures for the GF and for the loosely guarded fragment (LGF) (sometimes also called the pairwise guarded fragment). By constructing an implementable decision procedure for the GF and for the LGF, we obtain an effective procedure for deciding modal logics that can be embedded into these fragments. The procedures have been implemented in the theorem prover \texttt{Bliksem}. \textcopyright{} 2003 Elsevier Science Ltd. All rights reserved.

1. Introduction

The guarded fragment (GF) was inspired by two observations. First, many propositional modal logics have very good computational and logical properties: their satisfiability problems are decidable in polynomial space and exponential time; they have the (uniform) finite model property, and the tree model property (Vardi, 1997); we have a solid understanding of their expressive power in model theoretic terms, and they have various interpolation and preservation properties (see Kurtonina and de Rijke, 1999; Areces, 2000).

Second, these modal logics can be translated into first-order logic, using a standard (relational) translation based on the Kripke semantics. In this translation, a modal formula $A$ is translated by computing $T(A, x, y)$, where $x$ and $y$ are two distinct first-order variables. $T$ is recursively defined as follows:

\begin{align*}
T(p, \alpha, \beta) &= p(\alpha) \quad \text{if} \ p \ \text{is an atom} \\
T(\neg A, \alpha, \beta) &= \neg T(A, \alpha, \beta) \\
T(A \lor B, \alpha, \beta) &= T(A, \alpha, \beta) \lor T(B, \alpha, \beta)
\end{align*}

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Here \( R \) is a binary relation symbol that denotes the accessibility relation. In case there are additional restrictions on the accessibility relation, these can be explicitly added to the translation. The formula \( T(A, x, y) \) means “\( A \) holds in world \( x \)”. In order to translate “\( A \) is satisfiable”, one must compute \( \exists x T(A, x, y) \).

The consequence of the translation above is that propositional modal logics can be seen as fragments of first-order logic. The natural question that arises is: What makes these fragments special? Or put differently, why do they have the pleasant computational and logical properties noted above? Gabbay (1981) was the first to observe that modal logics can be translated into the 2-variable fragment \( \text{FO}^2 \) of first-order logic, which is decidable. (Indeed the translation given above uses only the variables \( x \) and \( y \).) The fragment \( \text{FO}^2 \) with equality was first shown to be decidable in Mortimer (1975), without giving an explicit complexity bound. In Grädel et al. (1997) it was shown that the satisfiability problem for the 2-variable fragment (with equality) is \( \text{NEXPTIME} \)-complete. In Grädel et al. (1997) an interesting account of the history of the fragment can be found.

The decidability of \( \text{FO}^2 \) appears to be an explanation for the pleasant properties of modal logics. We have a clear understanding of the expressive power of \( \text{FO}^2 \) in terms of so-called pebble games (Immerman and Kozen, 1989). However on the negative side, \( \text{FO}^2 \) is not finitely axiomatizable, it does not have the Craig interpolation property, and it does not have the tree model property. For example, the formula \( \forall x \forall y [R(x, y)] \) does not have a tree-like model. In Vardi (1997) it is convincingly argued that the tree model property is the reason for the good behaviour of modal logics.

Recently, an alternative explanation for the good behaviour of modal fragments of first-order logic was put forward by Andréka et al. in 1998. Their observation is that in the translation given above all quantifiers only occur relativized or guarded by the accessibility relation. They called this fragment of first-order logic, in which all quantifiers occur relativized, the GF. Clearly, the translation above translates modal formulae into the GF.

At present, the GF is actively being investigated, both from a computational and from a logical point of view. It is known to be decidable and to have the finite model property (Andréka et al., 1998). Its satisfiability problem is decidable in double exponential time and it enjoys (a generalized form of) the tree model property (Grädel, 1997). Because of this it is consistent with Vardi (1997) to use the GF as explanation for the good behaviour of modal logics.

Actually, the results in Grädel (1997) were proven for the GF with equality (however equality cannot act as a guard). In Ganzinger et al. (1999) it is shown that the 2-variable restriction of the GF remains decidable, when it is extended by transitive relations. In Grädel and Walukiewicz (1999), the GF is extended with monotone fixed point constructors. It is shown that this extension does not increase the complexity of the decision problem. Moreover, this extended fragment still satisfies the tree model property.
Many familiar—and well-behaved—modal logics can be translated into the GF. These logics include $K$, $B$, $D$, and recently also $S4$, $K4$ and $S5$ (de Nivelle, 1999b). However, it seems that several important modal and temporal logics cannot be translated into the GF, including the temporal logic with Since and Until. For these reasons, a number of generalizations of the GF have been proposed, the oldest of which is the so-called loosely guarded fragment (LGF) (van Benthem, 1997). In this fragment, more liberal guards are allowed than in the original GF. With these liberal guards the operators Since and Until can be translated.

The aim of this paper is to present resolution decision procedures for both the GF and the LGF without equality. Recently, a superposition decision procedure for the GF with equality has been developed in Ganzinger and de Nivelle (1999). Although the first-order fragment in that paper is more general, the clause fragment had to be strongly restricted in order to make it possible to include equality. For example, the clause fragment used here allows nesting of function symbols, while this is not allowed in the other clause fragment. This means that the decidability results here and the decidability results in Ganzinger and de Nivelle (1999) are incomparable at the clause level.

In order to decide the GF, we define guarded clauses, and show that first-order guarded formulae can be translated into sets of guarded clauses. We then show that sets of guarded clause sets are decidable by an appropriate restriction of resolution. The restriction that has to be used is based on a so-called ordering refinement. All of the resolution theorem provers (SPASS (Weidenbach, 1997), OTTER (McCune, 1995), and Bliksem (de Nivelle, 1999a)) support orderings. This makes our strategy fit very well into the standard framework of first-order resolution theorem proving. The standard optimizations and implementation techniques can be reused for our decision procedure, so we can expect our procedure to be technically efficient. Indeed, with an effective resolution-based decision procedure, implementation has become feasible. The strategy for the GF has been implemented in the theorem prover Bliksem (de Nivelle, 1999a). We will also show that our decision procedure is theoretically optimal, because it terminates in double exponential time.

In order to decide the LGF we define a similar notion of loosely guarded clause. However, deciding sets of loosely guarded clauses is much harder than deciding sets of guarded clauses. We need a non-trivial modification of hyperresolution on top of the ordering refinement for this. In order to prove its completeness, an extension of the resolution game turns out to be necessary.

The paper is organized as follows. Section 2 provides background material. After that, in Section 3 we get to work and establish decidability of the GF by means of ordered resolution. In Section 4 we use ordered resolution to decide the LGF. The fifth and final section contains our conclusions as well as some open questions.

2. Background

We begin by defining the GF. After that we give some general background on resolution strategies, normal form transformations, and covering literals. It should be noted that we do not consider equality in this paper. For this we refer to Ganzinger and de Nivelle (1999).
2.1. The guarded fragment

**Definition 2.1.** The GF is recursively defined as the following subset of first-order logic without equality and function symbols.

1. \( \top \) and \( \bot \) are in GF.
2. If \( a \) is an atomic formula, then \( a \in GF \).
3. If \( A, B \in GF \), then \( \neg A, A \lor B, A \land B, A \rightarrow B, A \leftrightarrow B \in GF \).
4. Let \( A \in GF \), and let \( a \) be an atomic formula such that every free variable of \( A \) occurs at least once among the arguments of \( a \). Then \( \forall x(a \rightarrow A) \in GF \) and \( \exists x(a \land A) \in GF \).

We also allow \( \forall x(\neg a \lor A) \in GF \).

The atoms \( a \) in Item 4 are called guards.

There are no conditions on the order in which the variables occur in the guards. It is also allowed to repeat variables.

**Example 2.2.** The following formulae are guarded:

- \( \forall x y [a(x, y) \rightarrow (b(x, y) \land c(x) \land d(y, y))] \).
- \( \forall x y [a(x, y, y, x) \land (c(x) \lor \neg \forall z [a(y, z) \rightarrow d(y)])) \).

The following formulae are not guarded:

- \( \forall x y [a(x) \rightarrow a(f(x))] \).
- \( \forall x y [a(x) \rightarrow b(x, y)] \).
- \( \forall x y z [R(x, y) \land R(y, z) \rightarrow R(x, z)] \).

It is easily checked that for every modal formula \( A \) the translation \( \exists x T(A, x, y) \) is guarded. \( T(A, x, y) \) is clearly function free. The set of free variables of \( T(B, \alpha, \beta) \) is always included in \( \{\alpha\} \). All quantifications in \( T(A, x, y) \) have form \( \forall x [R(\alpha, \beta) \rightarrow T(B, \beta, \alpha)] \) or \( \exists x [R(\alpha, \beta) \land T(B, \beta, \alpha)] \). Since \( \beta \) occurs in \( R(\alpha, \beta) \) the quantifications are guarded.

2.2. Resolution

We briefly review some elementary facts about resolution. We assume that the reader is familiar with such notions as literals, clauses, and ground terms. We begin by defining some complexity measures for terms, atoms, clauses, and literals. For convenience we identify atoms and terms in the following recursive definitions. Let \( A \) be an atom/term. The depth of \( A \) is recursively defined as follows:

1. If \( A \) is a variable, then \( \text{Depth}(A) = 1 \).
2. For a functional term/atom, \( \text{Depth}(t_1, \ldots, t_n) \) equals the maximum of \( \{1, 1 + \text{Depth}(t_1), \ldots, 1 + \text{Depth}(t_n)\} \).

The depth of a literal equals the depth of its atom. The depth of a clause \( c \) equals the maximal depth of the literals in \( c \), or 0 for the empty clause.

The vardepth of a term/atom \( A \) is recursively defined as follows:

1. If \( A \) is ground, then \( \text{Vardepth}(A) = -1 \).
2. If $A$ is a variable, then $\text{Vardepth}(A) = 0$.

3. In all other cases,
   \[
   \text{Vardepth}(f(t_1, \ldots, t_n)) = \max\{1 + \text{Vardepth}(t_1), \ldots, 1 + \text{Vardepth}(t_n)\}.
   \]

The vardepth of a literal equals the vardepth of its atom. The vardepth of a clause $c$ equals the maximal vardepth of a literal in $c$. The vardepth of the empty clause is defined as $-1$.

If $A$ is an atom, literal, or clause, then $\text{Var}(A)$ is defined as the set of variables that occur in $A$. $\text{Varnr}(A)$ is defined as the number of variables in $A$, i.e. as the cardinality of $\text{Var}(A)$.

For a term/atom $A$, we define the complexity of $A$, written as $\#A$, as the total number of occurrences of function, constant, and variable symbols in $A$.

Next we introduce the ordered resolution rule. We assume that the reader is familiar with most general unifiers (mgu’s); see Chang and Lee (1973) or Leitsch (1997).

**Definition 2.3.** We define the ordered resolution rule, and factorization rule. Let $\sqsubseteq$ be an order on literals.

**Res** Let $\{A_1\} \cup R_1$ and $\{\neg A_2\} \cup R_2$ be two clauses such that the following hold:

1. $\{A_1\} \cup R_1$ and $\{\neg A_2\} \cup R_2$ have no variables in common;
2. there is no $A \in R_1$ such that $A_1 \sqsubseteq A$;
3. there is no $A \in R_2$ such that $A_2 \sqsubseteq A$; and
4. $A_1$ and $A_2$ have an mgu $\Theta$.

Then the clause $R_1 \Theta \cup R_2 \Theta$ is called a $\sqsubseteq$-ordered resolvent of $\{A_1\} \cup R_1$ and $\{\neg A_2\} \cup R_2$.

**Fact** Let $\{A_1, A_2\} \cup R$ be a clause, such that

1. there is no $A \in R$ such that $A_1 \sqsubseteq A$;
2. $A_1$ and $A_2$ have an mgu $\Theta$.

Then the clause $\{A_1 \Theta\} \cup R \Theta$ is called a $\sqsubseteq$-ordered factor of $\{A_1, A_2\} \cup R$.

The order $\sqsubseteq$ is called liftable if it satisfies the following condition, for all literals $A$, $B$, and for all substitutions $\Theta$,

\[
A \sqsubseteq B \Rightarrow A \Theta \sqsubseteq B \Theta.
\]

The combination of ordered resolution and factoring is complete, when the order is liftable, see Leitsch (1997) for a proof. The order that we will use for the GF does not satisfy this property.

We now define (unordered) hyperresolution. We mention hyperresolution here because we will need a variant of it in the decision procedure for the LGF.

**Definition 2.4.** Let $\{A_1\} \cup R_1, \ldots, \{A_p\} \cup R_p$ be purely positive clauses. Let $\{\neg A'_1, \ldots, \neg A'_p\} \cup \{B_1, \ldots, B_q\}$ be a mixed clause, in which $B_1, \ldots, B_q$ are positive.

Let $\Theta$ be the most general unifier of the pairs

\[
(A_1, A'_1), \ldots, (A_p, A'_p).
\]
Then the clause
\[ R_1 \theta \cup \cdots \cup R_p \theta \cup \{ B_1 \theta, \ldots, B_q \theta \} \]
is a hyperresolvent.

2.3. Transformation to clausal normal form

Resolution works only on formulae of a restricted form. In order to be able to deal with
full first-order logic, we need a method of transforming first-order formulae into clause
sets. We give a collection of operators that can be used for this transformation. We define
all operators as working on sets of formulae rather than on formulae themselves, so that
operators can split one formula into different formulae. To start, here is a brief overview:

- **NNF(C)** Bring C in negation normal form.
- **Struct(C)** Replace certain subformulae by fresh atoms, and add equivalence definitions
  for the new atoms.
- **Struct+ (C)** Replace certain subformulae by fresh atoms, but add implications instead of
  equivalences.
- **Sk(C)** Replace every existentially quantified variable by a functional term, using a fresh
  function symbol.
- **Cls(C)** Factor C into a set of clauses.

The operator sequence NNF, Sk, Cls constitutes a complete transformation. It is
possible to insert Struct or Struct + before Cls.

**Definition 2.5.** Let \( C = \{ F_1, \ldots, F_n \} \) be a set of formulae. NNF\((C)\) is obtained by
first replacing all occurrences of \( \rightarrow \) and \( \leftrightarrow \), after that moving all \( \neg \)'s inwards as much as
possible, and by finally removing all double \( \neg \)'s.

In Baaz et al. (1994) the **structural transformation** is defined by replacing all subfor-
maulae of a certain formula by fresh names, with defining formulae for the fresh names.
When such a transformation has been applied, the original formula can always be recon-
structed, contrary to when the normal form has been obtained by factoring. For this reason
Baaz, Ferml Müller and Leitsch have called these transformations structural. In our decision
procedures we will make use of structural transformations, but we will not replace all sub-
formulae. We will now give the operator Struct but specify later which subformulae are
going to be replaced.

**Definition 2.6.** Let \( C = \{ F_1, \ldots, F_n \} \) be a set of formulae. We define Struct\((C)\) as the
result of making replacements of the following form: let \( A \) be a subformula of one of the
\( F_i \). Let \( x_1, \ldots, x_n \) be an enumeration of the free variables of \( A \). Let \( \alpha \) be a new predicate
name. Replace \( F_i[A] \) by \( F_i[\alpha(x_1, \ldots, x_n)] \) and add
\[ \forall x_1, \ldots, x_n \, [\alpha(x_1, \ldots, x_n) \leftrightarrow A] \]
to \( C \).

If \( C \) is in negation normal form, then it is sufficient to use \( \rightarrow \) instead of \( \leftrightarrow \) in
order to obtain a satisfiability preserving transformation. Struct\( + \) is defined by adding
\[ \forall x_1, \ldots, x_n \, [\alpha(x_1, \ldots, x_n) \rightarrow A] \] to \( C \), instead of using equivalence.
Definition 2.7. Let \( C = \{F_1, \ldots, F_n\} \) be a set of formulae in negation normal form. We define the Skolemization \( \text{Sk}(C) \) as the result of making the following replacements: as long as one of the \( F_i \) contains an existential quantifier, write \( F_i = F_i[\exists y \ A] \), where \( \exists y \ A \) is not in the scope of another existential quantifier. Let \( x_1, \ldots, x_n \) be the universally quantified variables in the scope of which \( A \) occurs. Replace \( F_i[\exists y \ A] \) by \( F_i[A[y := f(x_1, \ldots, x_n)]] \). Here we use the notation \( F_i[y := t] \) to denote full first-order substitution.

There are more sophisticated ways for Skolemization leading to more general Skolem terms, see Ohlbach and Weidenbach (1995), but we cannot use them for our present purposes.

Definition 2.8. Let \( C = \{F_1, \ldots, F_n\} \) be a set of formulae in NNF containing no existential quantifiers: the \textit{clausification} of \( C \), written as \( \text{Cls}(C) \), is the result of the following replacements.

1. Replace \( A \lor (B \land C) \) by \((A \lor B) \land (A \lor C)\).
2. Replace \((A \land B) \lor C \) by \((A \lor C) \land (B \lor C)\).
3. Replace \( \forall x \ A \) by \( A[x := X] \), where \( X \) is a designated variable symbol not occurring in \( A \).
4. If one of the \( F_i \) has form \( A \land B \), then replace it by \( A \) and \( B \).

The result of \( \text{Cls} \) is a set of clauses.

2.4. Weakly covering literals

In this section we briefly introduce a class of literals that are called weakly covering literals. They first appeared in Tammet (1990), and independently in the thesis of Fermüller (see Fermüller et al., 1993). Weakly covering literals are the basis of many of the classes that are decidable by resolution, such as \( E^+ \) and \( S^+ \). Their usefulness is due to the fact that when two weakly covering literals are unified, the result is not more complex than the larger of them. We will shortly state the main facts.

Definition 2.9. A literal is \textit{covering} if every functional subterm of it contains all variables that occur in the literal. A literal is \textit{weakly covering} if every non-ground, functional subterm contains all variables of the literal.

We will not make use of covering literals, but we included the definition for the sake of completeness. Covering and weakly covering literals are typically the result of Skolemization, when the prefix ends in an existential quantifier. If a function free atom \( a(x, y) \) in the scope of quantifiers \( \forall x \exists y \) is Skolemized, the result equals \( a(x, f(x)) \), which is covering. If \( a(x, y) \) contains functional ground terms, then the result is weakly covering. For the proofs of the following facts we refer to Fermüller et al. (1993). We mention the facts here so that we can refer to them when we need them in later sections.

Theorem 2.10. Let \( A \) and \( B \) be weakly covering literals that have an mgu \( \Theta \). Let \( C = A \Theta = B \Theta \). Then
1. C is weakly covering.
2. One of the following holds: either \( \text{Vardepth}(C) \leq \text{Vardepth}(A) \) and \( \text{Varnr}(C) \leq \text{Varnr}(A) \), or \( \text{Vardepth}(C) \leq \text{Vardepth}(B) \) and \( \text{Varnr}(C) \leq \text{Varnr}(B) \).

Theorem 2.10 alone does not prevent unbounded growth of the unifier. This is because of the fact that, although the variable depth of \( C \) is bounded, \( C \) may contain arbitrarily large ground terms. The following controls this problem:

**Lemma 2.11.** Let \( C = A \Theta = B \Theta \) be a most general unifier of two weakly covering literals. Let \( v \) be the maximum of \( \text{Vardepth}(A) \) and \( \text{Vardepth}(B) \). Every ground term in \( C \) occurring at a depth greater than or equal to \( v \), occurs either in \( A \) or in \( B \).

This restricts the introduction of new ground terms to ground clauses. This will turn out sufficient for bounding the growth of unified terms. What we have until now is not sufficient for bounding the side literals in resolved clauses. Let \( R_1 \Theta \cup R_2 \Theta \) be a resolvent of \( \{A_1\} \cup R_1 \) and \( \{\neg A_2\} \cup R_2 \). Theorem 2.10 states that \( A_1 \Theta \) is weakly covering and bounded in variable depth, but we have said nothing about the literals in \( R_i \Theta \). First we state that the side literals are weakly covering, after that we state that their variable depth is bounded.

**Theorem 2.12.** Let \( A \) and \( B \) be literals which are both weakly covering. Let \( \text{Var}(A) \subseteq \text{Var}(B) \), and let \( \Theta \) be a substitution such that \( B \Theta \) is weakly covering. Then \( A \Theta \) is weakly covering.

**Lemma 2.13.** Let \( A \) and \( B \) be literals which are both weakly covering. Let \( \text{Var}(A) \subseteq \text{Var}(B) \), \( \text{Vardepth}(A) \leq \text{Vardepth}(B) \), and let \( \Theta \) be a substitution. Then \( \text{Vardepth}(A \Theta) \leq \text{Vardepth}(B \Theta) \), and \( \text{Var}(A \Theta) \subseteq \text{Var}(B \Theta) \).

2.5. The resolution game

The completeness proof of our strategy is based on the resolution game, which was introduced in de Nivelle (1994) as a device for proving completeness of resolution with non-liftable orders. We briefly introduce it here, but for a more elaborate description, see de Nivelle (1994).

**Definition 2.14.** A resolution game is an ordered triple \( \mathcal{G} = (P, \mathcal{A}, \prec) \), where

1. \( P \) is a set of propositional symbols,
2. \( \mathcal{A} \) is a set of attributes,
3. \( \prec \) is an order on \((P \cup \neg P) \times \mathcal{A}\), where \( \neg P \) is defined as \( \{\neg p \mid p \in P\} \).

It must be the case that \( \prec \) is well-founded on \((P \cup \neg P) \times \mathcal{A}\). The elements of \((P \cup \neg P) \times \mathcal{A}\) are called indexed literals. We will write \( a : A \) instead of \((a, A)\). A clause of \( \mathcal{G} \) is a finite multiset of indexed literals of \( \mathcal{G} \).

**Interpretations** for a resolution game are defined in a standard manner, i.e. as propositional assignments. A clause is true in an interpretation if one of the literals that occurs in it (ignoring the indices) is true. We now define resolution and factoring for the resolution
game. We need an explicit factoring rule even for propositional logic, because clauses are multisets.

**Definition 2.15.** Let \( \mathcal{G} = (P, \mathcal{A}, \prec) \) be a resolution game. Let \( c \) be a clause of \( \mathcal{G} \). An indexed literal \( a : A \) is maximal in \( c \), if for no indexed literal \( b : B \) in \( c \), \( a : A \prec b : B \). We define resolution and factoring for \( \mathcal{G} \); let \( c_1 = [a : A_1] \cup r_1 : R_1 \) and \( c_2 = [\neg a : A_2] \cup r_2 : R_2 \) be clauses such that \( a : A_1 \) and \( \neg a : A_2 \) are maximal in their clauses. Then \( r_1 : R_1 \cup r_2 : R_2 \) is a resolvent of \( c_1 \) and \( c_2 \). The expressions \( r_i : R_i \) denote finite multisets of indexed literals. Let \( c_1 = [a : A_1, b : A_2] \cup r : R \) be a clause, such that \( a : A_1 \) is maximal in \( c_1 \). Then \( [a : A_1] \cup r : R \) is a factor of \( c_1 \).

Until now we have nothing unusual, as this is just lock resolution (Boyer, 1971). We now define reductions, which distinguish the resolution game from lock resolution.

**Definition 2.16.** Let \( c \) be a clause of a resolution game \( \mathcal{G} \). A reduction of \( c \) is obtained by performing zero, or any finite number of the following actions: (1) Deleting an indexed literal. (2) Replacing an indexed literal \( a : A_1 \) by an indexed literal \( a : A_2 \) with \( a : A_2 \prec a : A_1 \).

**Definition 2.17.** Let \( C \) be a set of clauses of a resolution game \( \mathcal{G} = (P, \mathcal{A}, \prec) \). A saturation \( \overline{C} \) of \( C \) is a minimal set for which (1) \( C \subseteq \overline{C} \). (2) For every resolvent \( c \) that can be constructed from two clauses \( c_1, c_2 \in C \), there is a reduction \( d \) of \( c \) in \( \overline{C} \). (3) For every factor \( c \) that can be constructed from a clause \( c_1 \in C \), there is a reduction \( d \) of \( c \) in \( \overline{C} \).

The resolution game is different from lock or indexed resolution (Boyer, 1971), because in lock resolution the resolvent inherits the indices from the parent clause without any changes. In the resolution game the indices may change. The reason that this variant of resolution is called resolution game, is that it can be seen as a game of two players: one player, called the opponent, is trying to refute the clause set using ordered resolution and factoring. The other player, called the defender, tries to disturb the opponent by replacing clauses by reductions.

**Theorem 2.18.** Let \( C \) be a set of clauses of a resolution game \( \mathcal{G} \). The following two statements are equivalent: (1) \( C \) is unsatisfiable. (2) Every saturation of \( C \) contains the empty clause.

A complete proof can be found in de Nivelle (1994). In terms of games, Theorem 2.18 can be reformulated as follows: if \( C \) is unsatisfiable, then the opponent has a winning strategy, and if \( C \) is satisfiable, then the defender has a winning strategy.

### 3. The guarded fragment

In this section we give a decision procedure for the GF. Our decision procedure is based on ordered resolution, as defined in Definition 2.3. It is common to restrict the resolution rule by an ordering, but usually this is done to improve efficiency in cases where
a proof exists. However, certain orderings can be used to enforce termination in cases where no proof exists.

We will illustrate this point with an example. Let $C$ be some clause set in which only one variable $X$ is used, all literals contain this variable $X$, and it contains no constant symbols. So $\{ p(X), q(s(X), X) \}$ is allowed, but $\{ p(s(X), 0) \}$ is not. Let $\sqsubseteq$ be an order on literals that is defined by putting $A \sqsubseteq B$ iff $\text{Vardepth}(A) < \text{Vardepth}(B)$. Then the following hold:

1. Every ordered resolvent or factor from $C$ contains exactly one variable, and no constants. Hence every derivable clause can be renamed such that it contains only the variable $X$.

2. If $\Theta$ is the mgu of two literals $A$ and $B$, each containing exactly one variable and no constant symbol, then $A\Theta$ and $B\Theta$ are also such literals, and $\text{Vardepth}(A\Theta) = \text{Vardepth}(B\Theta)$ is equal to $\text{Vardepth}(A)$ or to $\text{Vardepth}(B)$.

3. If $\text{Vardepth}(A) < \text{Vardepth}(B)$, and $\Theta = \{ X := t \}$ is a substitution, such that $t$ contains exactly one variable and no constants, then $\text{Vardepth}(A\Theta) < \text{Vardepth}(B\Theta)$.

As a consequence, the clauses cannot become deeper, and cannot contain more than one variable. Because the set of literals that can occur in the clauses is finite, the set of derivable clauses is finite. Hence, the order $\sqsubseteq$ enforces termination. If one can show the completeness of resolution with $\sqsubseteq$, at least for this one-variable class, then one has a decision procedure. This is straightforward because the order is liftable on the class under consideration. Our decidability proofs below have the same structure as this example.

### 3.1. Basics

In order to be able to use resolution we need a notion of guardedness for clause sets, and a way to translate guarded, first-order formulae into guarded clause sets. The translation is not completely standard. Standard translations would transform guarded formulae into non-guarded clauses.

The first step of the transformation is the transformation into NNF. This can be done without problems, since all of the necessary replacements preserve the GF. When the formula is in NNF, the guard condition for the existential quantifier is not necessary anymore. This means that the guard condition in Definition 2.1 can be weakened to positively occurring $\forall$-quantifiers, and negatively occurring $\exists$-quantifiers, in the case where one wants to decide satisfiability. For clause sets we define the following normal form.

**Definition 3.1.** A clause $c$ is called **guarded** if it satisfies the following conditions:

1. Every non-ground, functional term in $c$ contains all variables of $c$.

2. If $c$ is not ground, then there is a negative literal $\neg A$ in $c$ that does not contain a non-ground, functional term, and that contains all variables of $c$.

A clause set $C$ is called **guarded** if its clauses are guarded.

The negative literal in item 2 of Definition 3.1 is the guard. Every ground clause is guarded. The definition of a guarded clause given here differs from the definition in de Nivelle (1998) but is equivalent. In de Nivelle (1998) the first condition was given as
two conditions: (1a) every literal, containing non-ground functional terms contains all variables of \( c \), and (1b) every literal in \( c \) is weakly covering. It is easily checked that (1a) and (1b) are equivalent with (1).

**Example 3.2.** The clause \( \{ p(0, s(0)), q(s(s(0))) \} \) is guarded because it is ground. The clause \( \{ \neg p(X), \neg q(Y, r(f(X, Y))) \} \) is guarded by the literal \( \neg q(X, Y) \). The clause \( \{ \neg p(X), \neg q(Y), r(f(X, Y)) \} \) is not guarded. Adding a literal \( \neg a(X, Y, X, Y) \) would result in a guarded clause. The clause \( \{ \neg p(Y, X), q(f(X, X, Y)) \} \) is not guarded. It cannot be made guarded by adding literals. The empty clause is guarded.

Let us continue with the translation taking guarded formulae into guarded clause sets. We need a variant of Struct\(_+\) of Definition 2.6, which we will call Struct\(_f\).

**Definition 3.3.** Struct\(_f\) is the structural transformation that is obtained by replacing the subformulae of the forms \( \forall \overline{x}(a \rightarrow A) \) or \( \forall \overline{x}(\neg a \vee A) \) with free variables \( \overline{y} \), by some fresh name \( \alpha(\overline{y}) \) and adding a defining formula of the form \( \forall \overline{x} \overline{y} (\neg a \vee \neg \alpha \vee A) \). The latter formula is equivalent with \( \forall \overline{y}(\alpha \rightarrow \forall \overline{x}(a \rightarrow A)) \).

**Example 3.4.** The guarded formula

\[
\exists x \ n(x) \land \forall y \ [a(x, y) \rightarrow \neg \exists z (p(x, z) \land (\forall x \ a(x, z) \rightarrow (b(z, z) \land c(x, x))))]
\]

is translated as follows. First, NNF results in

\[
\exists x \ n(x) \land \forall y \ [\neg a(x, y) \lor \forall z (\neg p(x, z) \lor (\exists x \ a(x, z) \land (\neg b(z, z) \lor \neg c(x, x))))].
\]

After that, Struct\(_f\) results in the following set of formulae

\[
\exists x \ n(x) \land \forall y \ [\neg a(x, y) \lor \neg \alpha(x) \lor \beta(x)], \quad \forall x y \ [\neg p(x, z) \lor \neg \beta(x) \lor (\exists x \ a(x, z) \land (\neg b(z, z) \lor \neg c(f(x, z), f(x, z))))].
\]

Sk results in

\[
\forall x \ n(x) \land a(c), \quad \forall x y \ [\neg a(x, y) \lor \neg \alpha(x) \lor \beta(x)], \quad \forall x z \ [\neg p(x, z) \lor \neg \beta(x) \lor (a(f(x, z), z) \land (\neg b(z, z) \lor \neg c(f(x, z), f(x, z))))].
\]

And finally, clausification results in

\[
\{ n(c) \}, \quad \{ \alpha(c) \}, \quad \{ \neg a(X, Y), \neg a(X), \beta(X) \},
\]

\[
\{ \neg p(X, Z), \neg \beta(X), \alpha(f(X, Z), Z) \}, \quad \{ \neg p(X, Z), \neg \beta(X), \neg b(Z, Z), \neg c(f(X, Z), f(X, Z)) \}.
\]

**Theorem 3.5.** Let \( F \in \text{GF} \). Then

1. \( F' = \text{NNF}(F) \in \text{GF} \),
2. \( F'' = \text{Struct}_f(F') \in \text{GF} \), and
3. (Sk; \text{Cls})(F'') is a guarded clause set.

**Proof.** We consider the steps made in the transformation: the NNF is characterized by a set of rewrite rules. Let \( \Phi = \forall \overline{x} (a \rightarrow A) \) or \( \Phi = \exists \overline{x} (a \land A) \) be a guarded quantification. \( \Phi \) will remain guarded under each application of a rewrite rule inside \( A \), since none of the
rewrite rules introduces a free variable. Similarly if \( \Phi \) occurs in the \( X \) or \( Y \) of a rewrite rule \( (X \, \op \, Y) \Rightarrow \cdots \) then \( A \) is copied without problems. The only possible problem occurs when \( \forall \overline{x} (a \rightarrow A) \) rewrites to \( \forall \overline{x} (\neg a \vee A) \), but this case is covered by the definition of the GF.

The next step is \text{Struct}_\forall. The defining formula \( \forall \overline{x} \overline{y} (\neg a \vee \neg \alpha \vee A) \) is guarded, since \( a \) is a guard, and \( A \) is not affected. Any quantification in which the replaced formula \( \forall \overline{x} (\neg a \vee A) \) occurs, remains guarded after replacement by \( \alpha(\overline{y}) \), because no new free variables are introduced.

In the result of \text{Struct}_\forall there are no nested, universal quantifications. Because of this, every existential quantifier is in the scope of at most one universal quantification, which is guarded. The result of the Skolemization is a formula in which all universal quantifiers are guarded, and all functional terms are Skolem terms. They are either constants or contain all variables of the guarded quantification in which they occur.

Clearly, at the end of this process the formulae \( \forall \overline{x} (\neg a \vee A) \) can be factored into guarded clauses \( \forall \overline{x} (\neg a \vee A_1), \ldots, \forall \overline{x} (\neg a \vee A_n) \). □

### 3.2. Termination

As announced in the previous section, the first step towards our decidability result for the GF will be to show that, with a suitable ordering, ordered resolution terminates for the GF.

We will now define the order on literals. Although we will be using completely standard ordered resolution, our order is non-standard.

#### Definition 3.6.

We define the following order \( \sqsubset \) on literals.

1. \( A \sqsubset B \) if \( \text{Vardepth}(A) < \text{Vardepth}(B) \), or
2. \( A \sqsubset B \) if \( \text{Var}(A) \subset \text{Var}(B) \).

Note that the inclusion in the second condition is strict. Strictly seen we cannot call relation \( \sqsubset \) an order because it is not transitive. However, \( \sqsubset \) is an order within guarded clauses, in particular it has the following property:

##### Lemma 3.7.

Every guarded clause \( c \) has a \( \sqsubset \)-maximal literal, and every maximal literal of \( c \) contains all variables of \( c \).

**Proof.** If \( c \) is ground, then every literal is maximal. If \( c \) is non-ground, and does not contain a non-ground functional term, then every guard is maximal, since it contains all variables of \( c \) and there are no deeper literals. If \( c \) is non-ground, and does contain non-ground, functional terms, then there are literals containing the deepest occurrence of a non-ground, functional term. These literals must be maximal, because they contain all variables of \( c \).

If \( c \) is non-ground there is a literal containing all variables of \( c \). Because of this every maximal literal must also contain all variables of \( c \). □
The result that we aim to prove is that resolution and factoring, restricted by $\sqsubseteq$, can only derive a finite set of clauses from a guarded clause set, but first we prove that the property of being guarded is preserved.

**Theorem 3.8.**

1. If $c_1$ and $c_2$ are guarded clauses, and $c$ is a $\sqsubseteq$-ordered resolvent of $c_1$ and $c_2$, then $c$ is guarded.

2. If $c_1$ is a guarded clause, and $c$ is a factor of $c_1$, then $c$ is guarded.

We show that derived clauses satisfy **Definition 3.1**. We first show Condition 1, then Condition 2.

**Claim 1.** Condition 1 is preserved by resolution and factoring.

**Proof.** Let $c_1 = \{A_1\} \cup R_1$ and $c_2 = \{A_2\} \cup R_2$ resolve into $c = R_1 \Theta \cup R_2 \Theta$, so $\Theta$ is the mgu of $A_1$ and $A_2$. Because of the order $\sqsubseteq$, the literals $A_1$ and $A_2$ contain all variables of their respective clauses. This ensures that $A_1 \Theta = A_2 \Theta$ contains all variables of the resolvent $c$. Because both $A_1$ and $A_2$ are weakly covering, every non-ground functional term in $A_1 \Theta$ contains all variables of $A_1$ and hence of $c$.

Let $t$ be a non-ground functional term in $c$. There are two possibilities:

1. There is a non-ground functional term $u$ in $c_1$ or $c_2$, such that $t = u \Theta$. W.l.o.g. assume that $u$ occurs in $c_1$. Then $u$ contains all variables of $A_1$. Because of this, $u \Theta$ contains all variables of $A_1 \Theta$. Since $A_1 \Theta$ contains all variables of $c$, the term $t = u \Theta$ contains all variables of $c$.

2. There is a variable $V$ in $c_1$ or $c_2$, such that $t$ is a subterm of $V \Theta$. Assume w.l.o.g that $V$ occurs in $c_1$. Then $V$ also occurs in $A_1$. Hence $t$, being a subterm of $V \Theta$, occurs in $A_1 \Theta$. This means that $t$ contains all variables of $c$.

Next let $c = \{A_1 \Theta\} \cup R \Theta$ be a factor of $c_1 = \{A_1, A_2\} \cup R$. Analogous to the situation with resolution, one of the literals $A_1, A_2$ contains all variables of $c_1$. Assume it is $A_1$. The situation is the same as with resolution: $A_1 \Theta = A_2 \Theta$ contains all variables of $c$, every non-ground functional term in $A_1 \Theta$ contains all variables of $c$, etc. However, case 2 is not possible here (there exists a variable $V$ in $c_1$, such that $t$ occurs in $V \Theta$) because the variable $V$ would occur in $A_1$. This contradicts $\text{Vardepth}(A_1 \Theta) \leq \text{Vardepth}(A)$. □

**Claim 2.** Condition 2 is preserved.

**Proof.** First we consider resolution. If both $c_1, c_2$ are ground, then $c$ is also ground, and hence satisfies Condition 2. If one of $c_1, c_2$ is ground, then assume it is $c_1$. Because $A_2$ contains all variables of $c_2$, and $A_2 \Theta$ is ground, the resolvent $c$ is also ground in this case. Now if both $c_1$ and $c_2$ are not ground, then let $\neg G_1, \neg G_2$ be guards of $c_1, c_2$. In one of $c_1, c_2$, the guard is not resolved upon, because guards are negative. We can assume that $A_1 \neq G_1$.

1. If $\Theta$ does not assign a non-ground, functional term to any variable in $A_1$, then $\neg G_1 \Theta$ is a guard of $c$, because $\neg G_1 \Theta$ does not contain any non-ground, functional terms,
and due to the fact that $G_1$ contains the same variables of $A_1$, the result $\neg G_1 \Theta$ contains all variables of $A_1 \Theta$, which contains all variables of $c$, by the proof of the first claim.

2. Otherwise, $\Theta$ assigns a non-ground, functional term to a variable in $A_1$. This is caused by the fact that $A_2$ contains a non-ground, functional term, which implies that $A_2 \neq G_2$. Then $\Theta$ does not assign a non-ground, functional term to any variable in $A_2$. This means that $\neg G_2 \Theta$ can act as guard of $c$, by the same argument as before.

The situation with factoring is the same. One of $A_1$, $A_2$ contains all variables of $c_1$. Because of this, the mgu $\Theta$ cannot assign a non-ground, functional term to a variable in $c_1$. This implies that every guard of $c_1$ is still a guard of $c$. □

In fact, one can prove that factoring without $\sqsubseteq$ also preserves the GF. However, in the case of resolution one really needs the $\sqsubseteq$-order.

**Lemma 3.9.** Let $C$ be a finite set of guarded clauses. Let $v = \text{Vardepth}(C)$. Let $k$ be the maximal $\text{Varnr}(c)$, for $c \in C$. Then for every $\sqsubseteq$-derivable clause $c$ the following holds:

1. $\text{Varnr}(c) \leq k$.
2. $\text{Vardepth}(c) \leq v$.

**Proof.** We first prove the first fact. Let $c$ be the resolvent of $c_1$ and $c_2$. If either of $c_1$ or $c_2$ is ground, then $c$ is ground by itself. If both $c_1$ and $c_2$ are non-ground, then $c$ contains a guard $\neg A$, which is an instance of a guard of either $c_1$ or $c_2$. We can assume that $\text{Varnr}(c_1), \text{Varnr}(c_2) \leq k$. Since every variable of $c$ occurs in $\neg A$, and $\text{Varnr}(\neg A) \leq k$, we immediately obtain $\text{Varnr}(c) \leq k$. The case where $c$ is obtained by factoring is immediate. In order to prove the second fact, let $c$ be the resolvent of $c_1 = \{A_1\} \cup R_1$ and $c_2 = \{A_2\} \cup R_2$. By induction there is no literal with $\text{Vardepth} > v$ in $c_1$ or $c_2$. Assume that $\text{Vardepth}(A_1) \geq \text{Vardepth}(A_2)$. Let $\Theta$ be the unifier used. By Lemma 2.10 we have $\text{Vardepth}(A_1 \Theta) \leq \text{Vardepth}(A_1)$. By Lemma 2.13, we have $\text{Vardepth}(R_1 \Theta) \leq \text{Vardepth}(A_1 \Theta)$. It follows that $\text{Vardepth}(R_1 \Theta \cup R_2 \Theta) \leq v$. The case where $c$ is obtained by factoring is analogous. □

We would have the complete proof if we had $\text{Depth}(\overline{C}) \leq \text{Depth}(C)$. Unfortunately this is not the case, but it is possible to prove that no new ground terms are introduced at positions that are deeper than $\text{Vardepth}(C)$.

**Lemma 3.10.**

1. Let $c$ be a $\sqsubseteq$-ordered resolvent of clauses $c_1$ and $c_2$. Let $v$ be the greater of $\text{Vardepth}(c_1)$ and $\text{Vardepth}(c_2)$. Every ground term $t$ that occurs at a depth greater than or equal to $v$, occurs either in $c_1$ or in $c_2$.

2. Let $c$ be a factor of clause $c_1$. Let $v = \text{Vardepth}(c_1)$. Every ground term occurring in $c$ at a depth greater than or equal to $v$, occurs in $c_1$.

**Proof.**

1. Write $c_1 = \{A_1\} \cup R_1$, and $c_2 = \{\neg A_2\} \cup R_2$. Let $\Theta$ be the mgu of $A_1$ and $A_2$. We can assume, without loss of generality, that $t$ occurs in $R_1 \Theta$. There are two possibilities:
(a) There is a variable $V$ in $R_1$, such that $t$ is a subterm of $V \Theta$, or $t = V \Theta$. When this is the case, $V$ occurs in $A_1$, at least as deep as in $R_1$. This ensures that $t$ occurs in $A_1$, at a depth greater than or equal to $v$. Hence we can apply Lemma 2.11, and it follows that $t$ occurs in $A_1$ or $A_2$.

(b) There is a term $u$ in $R_1$, such that $t = u \Theta$, and $u$ is not a variable. If $u$ is ground, then we are done. If $u$ is non-ground, then $u$ contains variables at depth greater than $v$. This implies that $\text{Vardepth}(c_1) > v$, so this cannot occur.

2. The case where $c$ is obtained by factoring is analogous. □

From Lemma 3.10 an upperbound on the depth of the derivable clauses can be easily obtained. Let $C$ be the initial clause set. Let $v = \text{Vardepth}(C)$ and let $d = \text{Depth}(C)$. Let $c$ be some derivable clause. Since every term occurring at depth $\geq v$ occurs in $C$, it has a depth $\leq d$. Hence $\text{Depth}(c) \leq v + d$.

Lemma 3.11. Let $C$ be a finite set of guarded clauses. Let $\overline{C}$ be its closure under $\square$-ordered resolution, and (unrestricted) factoring. Then $\overline{C}$ has finite size.

Proof. For each derivable clause, both the depth and the number of variables are bounded. □

We will derive the exact complexity of the decision procedure in Section 3.4.

3.3. Completeness

The final step in our proof of the decidability of the GF by means of resolution consists of proving completeness of our ordered resolution method. The $\square$-order is non-liftable. Both cases in Definition 3.6 cause non-liftability:

1. $p(s(0), X) \sqsubset p(0, s(X))$ and $p(X, 0) \sqsubset p(s(X), s(0))$. The substitution $\{X := 0\}$ results in a conflict.

2. Also $\neg p(X, X) \sqsubset \neg q(X, X)$ and $\neg q(X, X) \sqsubset \neg p(X, Y)$. The substitution $\{X := Y\}$ results in a conflict.

Because of this we cannot refer to the standard result on the completeness of liftable orders. Also the completeness results in de Nivelle (1994) do not apply because there one of the following two conditions should have been met:

1. The order needs to satisfy the property $A \Theta \sqsubset A$, for non-renaming substitutions $\Theta$. Our order puts $A(X) \sqsubset A(s(X))$, but $A(s(X))$ is an instance of $A(X)$.

2. The literals in the clauses must have the same set of variables. The guarded clause $\{\neg a(X, Y), b(X)\}$ violates this condition.

Fortunately however, although guarded clauses do not satisfy Condition 2, it turns out that the proof method that was used for Condition 2, can be applied to guarded clauses. The proof is based on the resolution game. We need some technical preparation.

Definition 3.12. A representation-indexed clause is a clause of the form $c = \{a_1 : A_1, \ldots, a_p : A_p\}$ for which there exists a substitution $\Theta$, such that $A_i \Theta = a_i$, for all $i$. 
If for each variable $V$ that does not occur in an $A_i$, it is the case that $V \theta = V$, then we call $\theta$ the substitution of $c$. A literal order $\sqsubseteq$ can be extended to indexed literals as follows:

$$a : A \sqsubseteq b : B \iff A \sqsubseteq B.$$  

Using this we extend ordered resolution and ordered factoring to representation-indexed clauses as follows:

**Resolution:** From $\{a : A_1 \cup r_1 : R_1 \} \cup \{\neg a : A_2 \cup r_2 : R_2 \}$ derive $r_1 : R_1 \theta \cup r_2 : R_2 \theta$.

**Factoring:** From $\{a : A_1, a : A_2 \} \cup r : R$ derive $\{a : A_1 \theta \} \cup r : R \theta$.

In both cases $\theta$ is the mgu. The literals resolved upon, and one of the literals factored upon, must be maximal. Observe that the mgu always exists.

**Lemma 3.13.** Let $C_1$ be a set of representation-indexed clauses, that has a resolution refutation, using some order $\sqsubseteq$. Let $C_2$ be obtained from $C_1$ by replacing each representation-indexed clause $\{a_1 : A_1, \ldots, a_p : A_p\}$ by $\{A_1, \ldots, A_p\}$. Then $C_2$ has a resolution refutation using $\sqsubseteq$.

**Proof.** One can delete the ground instance from every derivable representation-indexed clause, and show that it is still derivable. □

We will construct a resolution game from a set of representation-indexed clauses. In order to do this we define an operator $[\ ]$ from representation-indexed clauses to indexed clauses of the type used in the resolution game. Before we can define $[\ ]$, we need the following:

**Definition 3.14.** We assume that there is a fixed enumeration of the set of variables $\{X_0, X_1, X_2, \ldots\}$. A literal $A$ is normal if the variable $X_{i+1}$ occurs only after an occurrence of the variable $X_i$. (When the literal is written in the standard notation.) Every literal $A$ can be renamed into exactly one normal literal, which we call the normalization of $A$. We write $\overline{A}$ for the normalization of $A$.

The literal $p(X_0, X_1, X_2)$ is normal, but its renamings $p(X_1, X_0, X_2)$ and $p(X_1, X_2, X_3)$ are not normal. If two literals are renamings of each other, they have the same normalization.

**Lemma 3.15.** Let $\sqsubseteq$ be the order of Definition 3.6. If $A \sqsubseteq B$ then $\overline{A} \sqsubseteq \overline{B}$.

**Definition 3.16.** Let $\theta = \{V_1 := t_1, \ldots, V_n := t_n\}$ be a substitution. The complexity of $\theta$, written as $\#\theta$ equals $\#t_1 + \cdots + \#t_n$.

**Definition 3.17.** We define the following operator $[\ ]$ on representation-indexed clauses. Let $\{a_1 : A_1, \ldots, a_p : A_p\}$ be a representation-indexed clause. Let $\theta$ be its substitution. Let $k = \#\theta$. Then

$$[[a_1 : A_1, \ldots, a_p : A_p]]$$

equals the indexed clause

$$\{a_1 : (k, \overline{A}_1), \ldots, a_p : (k, \overline{A}_p)\}.$$
The $\overline{A_1}, \ldots, \overline{A_p}$ are the normalizations of the $A_1, \ldots, A_p$.

Lemma 3.18. Let $c_1 = \{a_1 : A_1, \ldots, a_p : A_p\}$ be a representation-indexed clause. Let $c_2 = \{a_1 : A_1, \ldots, a_p : A_p, \Sigma\}$ be an instance obtained with substitution $\Sigma$, such that there exists a substitution $\Xi$, for which $a_i = A_i, \Sigma \Xi$. Let

$$[c_1] = \{a_1 : (k_1, \overline{A_1}), \ldots, a_p : (k_1, \overline{A_p})\}, \quad [c_2] = \{a_1 : (k_2, \overline{A_1}), \ldots, a_p : (k_2, \overline{A_p}, \Sigma)\}.$$ 

Then either for all $i$, $\overline{A_i} \Sigma = \overline{A_i}$, or $k_2 < k_1$.

We are now ready for the completeness proof.

Theorem 3.19. Ordered resolution, using $\sqsubset$ as defined in Definition 3.6, is complete for guarded clause sets.

Proof. Let $C$ be an unsatisfiable guarded clause set. Let $\overline{C}$ be the set of clauses that can be obtained from $C$ using $\sqsubset$-ordered resolution, and $\sqsubset$-ordered factoring. We show that $\overline{C}$ must contain the empty clause. Write $C = \{c_1, \ldots, c_n\}$. Let

$$\theta_1 = \theta_{1,1}, \ldots, \theta_{1,l_1}, \quad \vdots \quad \theta_n = \theta_{n,1}, \ldots, \theta_{n,l_n}$$

be a list of substitutions such that the set of clauses

$$\{c_1, \theta_{1,1}, \ldots, c_1, \theta_{1,l_1}, \ldots, c_n, \theta_{n,1}, \ldots, c_n, \theta_{n,l_n}\}$$

is propositionally unsatisfiable. Such a set exists because of Herbrand’s theorem. First we construct a set $C_{hb}$ of representation-indexed clauses, using the Herbrand set. For each $c_i = \{A_1, \ldots, A_p\}$ and substitution $\theta_{i,j}$, the set $C_{hb}$ contains the clause

$$\{A_1 \theta_{i,j} : A_1, \ldots, A_p \theta_{i,j} : A_p\}.$$ 

Next we write $C_{hb}$ for the closure of $C_{hb}$ under $\sqsubset$-ordered resolution for representation-indexed clauses. It is clear from Lemma 3.13 that if we can prove that $\overline{C_{hb}}$ contains the empty clause, then $\overline{C}$ contains the empty clause. In order to prove that $\overline{C_{hb}}$, does indeed contain the empty clause, we define the following resolution game $G = (P, A, \prec)$, and initial clause set $C_G$:

1. The set $P$ of propositional symbols equals the set of atoms that occur as $a$ in the elements $a : A$ of $C_{hb}$.
2. The set $A$ of attributes is constructed as follows: let $m$ be the maximal $\# \theta_{i,j}$. Let $L$ be the set of literals $B$ for which there is an indexed literal $a : A$ in one of the $\overline{C_{hb}}$, such that $B$ is an instance of $A$, and $a$ is an instance of $B$. Then $A$ consists of the pairs $(i, C)$, for which $0 \leq i \leq m$, and $C$ is the normalization of a literal in $L$. Observe that the set of attributes is finite.
3. The order $\prec$ is defined from: $a_1 : (i_1, C_1) \prec a_2 : (i_2, C_2)$ if
   (a) $i_1 < i_2$, or
4. The initial clause set $C_0$ equals $\{[c] \mid c \in C_{hb}\}$.

This completes the definition of the resolution game. We will complete the proof by showing that the set

$$[\overline{C_{hb}}] = \{[c] \mid c \text{ is derivable from } C_{hb}\}$$

is a saturation of $(P, \preceq, \prec)$. Then it follows from Theorem 2.18, that $[\overline{C_{hb}}]$ contains the empty clause. From this it follows immediately that $C_{hb}$ contains the empty clause. 

It remains to show that $[\overline{C_{hb}}]$ is a saturation of $(P, \preceq, \prec)$. In order to do this we must show that $[\overline{C_{hb}}]$ contains a reduction of every factor/resolvent that is derivable from $[\overline{C_{hb}}]$.

1. Let $c_1$ and $c_2$ be clauses in $[\overline{C_{hb}}]$ with a resolvent $c$. There must exist clauses $d_1, d_2 \in C_{hb}$, such that $c_1 = [d_1]$, and $c_2 = [d_2]$. Write

$$d_1 = [a : A_1] \cup r_1 : R_1 \text{ and } d_2 = [\neg a : A_2] \cup r_2 : R_2.$$ 

Then we can write

$$c_1 = [a : (k_1, \overline{x_1})] \cup r_1 : (k_1, R_1) \text{ and } c_2 = [\neg a : (k_2, \overline{x_2})] \cup r_2 : (k_2, R_2).$$

We use the notation $r_i : (k_i, R_i)$ for the side (indexed) literals. They have the form

$$[r_{i,1} : (k_{i,1}, R_{i,1}), \ldots, r_{i,n} : (k_{i,n}, R_{i,n})].$$

Using Lemma 3.15, we obtain that the indexed literals $a : A_1$ and $\neg a : A_2$ are maximal in their respective clauses. Hence a resolvent

$$d = r_1 : R_1 \Theta \cup r_2 : R_2 \Theta$$

is possible, where $\Theta$ is the mgu. We will show that $[d]$ is a reduction of $c$. Let $\Sigma$ be the substitution of the representation-indexed clause $d$. Let $\Sigma_1$ be the substitution of the representation-indexed clause

$$d_1 \Theta = [a : A_1 \Theta] \cup r_1 : R_1 \Theta.$$ 

Analogously let $\Sigma_2$ be the substitution of the representation-indexed clause

$$d_2 \Theta = [\neg a : A_2 \Theta] \cup r_2 : R_2 \Theta.$$ 

By putting $l = \#\Sigma$, we can write

$$[d] = r_1 : (l, R_1 \Theta) \cup r_2 : (l, R_2 \Theta).$$ 

Write $l_1 = \#\Sigma_1, l_2 = \#\Sigma_2$. Then

(a) $r_1 : (l_1, \overline{R_1} \Theta)$ is a reduction of $r_1 : (k_1, R_1)$, using Lemma 3.18.

(b) $r_2 : (l_2, \overline{R_2} \Theta)$ is a reduction of $r_2 : (k_2, R_2)$, using Lemma 3.18.

(c) $l \leq l_1$ and $l \leq l_2$.

Putting this together we obtain that $[d]$ is a reduction of $c$.

2. Finally, in the second case, where a clause $c_1$ has a factor $c$ in $[C_{hb}]$, we can directly apply Lemma 3.18. $\square$
The order $\Box$ as we have defined it in Definition 3.6 is very basic, and it could be strengthened further to improve the efficiency, for example with an order on the predicate symbols.

**Theorem 3.20.** Resolution + factoring, using $\Box$, together with the normal form transformation of Theorem 3.5, is a decision procedure for the GF.

**Proof.** Follows from Theorem 3.5, Lemma 3.11 and Theorem 3.19. $\Box$

### 3.4. Complexity

The complexity of our decision procedure is double exponential. Grädel has shown in Grädel (1997) that the decision problem for the GF is 2EXPTIME-complete, so our procedure is theoretically optimal. First we give a general bound on the time needed to compute a saturation.

**Lemma 3.21.** Let $C$ be some clause set, let $\overline{C}$ be its closure under resolution and factoring. Let $S$ be some clause set, such that $\overline{C} \subseteq S$. Let $s$ be the maximal size of a clause in $S$. Let $c$ be the cardinality of $S$. Then $\overline{C}$ can be computed in time $c(cs)^2$ and space $cs$.

**Proof.** The space complexity is dominated by the space that is needed to store $\overline{C}$. The space needed to store $S$ equals at most $cs$, and this is also an upperbound for the size of $\overline{C}$.

In order to obtain a saturation, the algorithm has to systematically inspect all pairs of clauses and see if a resolvent or factor is possible. The cost is $cs \cdot cs$, which is dominated by $(cs)^2$. The algorithm halts when no more clauses can be added. This is the case after at most $c$ iterations. $\Box$

**Theorem 3.22.** Let $S$ be some signature. Let $C$ be a set of guarded clauses over $S$, possibly using variables. Let $v$ be the maximal vardepth of a clause in $C$, and let $\mathcal{G}$ be the set of ground terms that occur in $C$. Let $a$ be the maximal arity of a predicate/function symbol in $S$. Let $n$ be the maximum of (1) the total number of function symbols + the maximal arity of a guard + the size of $\mathcal{G}$, and (2) the total number of 0-arity predicate symbols. Then a saturation of $C$ has at most size

$$2^n(a^v),$$

and can be obtained in time

$$2^{3(2^n(a^v))}.$$ 

**Proof.** Using Lemmas 3.10 and 3.9, we know that at positions at depth $v$ or deeper, there are only ground terms from $\mathcal{G}$. Hence we can treat the literals in the saturation of $C$ as if they have a depth of $v + 1$, and view the $\mathcal{G}$ as additional constants. Define the following numbers:

- $a_1$ be the maximal arity of a predicate symbol,
- $a_2$ be the maximal arity of a function symbol,
\( n_1 \) be the total number of function symbols + the total number of constant symbols + the maximal arity of a guard.

\( n_2 \) be the total number of predicate symbols.

We begin by giving an estimation of the number of positions \( P(d) \) in a term, dependent on its depth \( d \). The second column in the table gives \( P(i) \) defined in terms of \( P(i-1) \). The third column gives explicit forms for \( P(i) \).

<table>
<thead>
<tr>
<th>( d )</th>
<th>( P(d) )</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>1 + ( a_1 P(1) )</td>
</tr>
<tr>
<td>3</td>
<td>1 + ( a_1 P(2) )</td>
</tr>
<tr>
<td>4</td>
<td>1 + ( a_1 P(3) )</td>
</tr>
</tbody>
</table>

So we get

\[
P(d) = \sum_{i=0}^{d-1} a_i^d - 1 \approx O(a_1^{d-1}), \quad \text{when } a_1 > 1.
\]

The number of terms of depth \( d \) can then be estimated by

\[
(n_1)^{a_1(d-1)}.
\]

We could write \( n_1 + 1 \) instead of \( n_1 \) because positions can be empty, when the term does not use the full possible length, but in that case there is an operator that does not use the full \( a_1 \), which compensates for this.

A literal of depth \( d \) consists of a possible negation sign, followed by one predicate symbol, followed by, at most, \( a_2 \) terms with depth \( d - 1 \). The number of possible literals can be estimated by

\[
2n_2(n_1^{a_1(d-2)})^{a_2}.
\]

By remembering that \( n = \text{Max}(n_1, n_2) \), \( a = \text{Max}(a_1, a_2) \), and putting \( d = v + 1 \), we can estimate the number of possible literals as

\[
2n^{a(v)}.
\]

Then the set of possible clauses has, at most, size

\[
2(2n^{a(v)}).
\]

Applying \text{Lemma 3.21}, we obtain the given space and time complexity. \( \square \)

4. The loosely guarded fragment

In this section we show that the LGF can also be decided by resolution. The LGF is a generalization of the GF, which has been introduced in van Benthem (1997). The guard no
longer needs to be a single literal as in the GF, but may consist of a group of literals satisfying certain conditions. One of the main motivations behind the LGF is the following. Recall that one of the motivations behind the original GF was the search for general fragments of first-order logic that could explain the good behaviour of modal and modal-like logics. An important and well-behaved temporal logic that escapes the GF is temporal logic with the Since and Until operators. Recall that the semantics of $P$ Until $Q$ is given by the following definition:

$\exists y (Rxy \land Qy \land \forall z (Rxz \land Ryz \rightarrow Pz))$.

Clearly, this is not a guarded formula, but it does enjoy a special property: the variable $z$ occurs together with each of the other variables $x$ and $y$ in at least one atom in the “loose guard”. This special feature motivates the following definition.

**Definition 4.1.** The LGF is recursively defined as the following subset of first-order logic without equality and function symbols,

1. $\top$ and $\bot$ are in LGF.
2. If $A$ is an atom, then $A \in$ LGF.
3. If $A \in$ LGF, then $\neg A \in$ LGF.
4. If $A, B \in$ LGF, then $A \lor B, A \land B, A \rightarrow B, A \leftrightarrow B \in$ LGF.
5. (a) Let $A \in$ LGF,
   
   (b) let $a_1, \ldots, a_n$ be a group of atomic formulae,
   
   (c) let $\mathbf{v}$ be a sequence of variables,
   
   such that for every variable in $\mathbf{v}$, and for every free variable of $a_i \land \cdots \land a_n$,
   
   there is an $a_i$ containing them both. Then $\forall \mathbf{v}(a_1 \land \cdots \land a_n \rightarrow A) \in$ LGF, and $\exists \mathbf{v}(a_1 \land \cdots \land a_n \land A) \in$ LGF. We also allow $\forall \mathbf{v}(\neg a_1 \lor \cdots \lor \neg a_n \lor A) \in$ LGF.

The definition of LGF can be weakened in the same way as GF, if one considers the satisfiability problem. The guard condition is only necessary for positively occurring $\forall$-quantifiers, and for negatively occurring $\exists$-quantifiers. The GF is included in the LGF.

**Example 4.2.** The transitivity axiom

$\forall xyz (R(x, y) \land R(y, z) \rightarrow R(x, z))$

is not loosely guarded, because an atom containing both $x$ and $z$ is missing. The following formula, translating $P$ Since $Q$, is loosely guarded:

$\exists y (Ryx \land Qy \land \forall z (Ryz \land Rzx \rightarrow Pz))$.

**4.1. Translation to CNF**

The strategy that we will use for LGF is based on the strategy for GF. The transformation to CNF will be almost the same, with an obvious adaption in Struct$_v$ to handle loose guards. The resolution strategy will be more involved, as we will discuss in the next section. We now introduce LGF for clauses, and the transformation.

**Definition 4.3.** A clause set is called loosely guarded if its clauses are loosely guarded. A clause $c$ is loosely guarded if it satisfies the following condition:
1. Every non-ground, functional term in $c$ contains all variables of $c$.
2. If $c$ is non-ground, then there is a set of negative literals $\lnot A_1, \ldots, \lnot A_p \in c$ not containing non-ground, functional terms, such that every pair $X, Y$ of variables of $c$ occurs together in at least one of the $\lnot A_i$.

The conjunction of the atoms $A_i$ in Item 2 is the loose guard. A clause may have more than one loose guard.

**Theorem 4.4.** Using the following transformation, loosely guarded formulae can be translated into loosely guarded clause sets:

1. $F' = \text{NNF}(F)$.
2. $F'' = (\text{Struct}_y)(F')$.
3. $C = (\text{Sk}; \text{Cls})(F'')$.

(Here, $\text{Struct}_y$ has been modified in the obvious way.)

**Proof.** The proof is analogous to the proof of Theorem 3.5. However, there is one interesting aspect concerning $\text{Struct}_y$. Transformation $\text{Struct}_y$ replaces universally quantified subformulae $\forall x(\lnot a_1 \lor \cdots \lor \lnot a_n \lor A)$ with free variables $\overline{y}$ by a fresh atom $\alpha(\overline{y})$ and introduces a definition

$$
\forall \overline{x}\overline{y}(\lnot a_1 \lor \cdots \lor \lnot a_n \lor \lnot \alpha(\overline{y}) \lor A).
$$

Then the disjunction

$$
\lnot a_1 \lor \cdots \lor \lnot a_n \lor \lnot \alpha(\overline{y})
$$

is a loose guard. To see this, let $v_1, v_2$ be a pair of variables occurring in $\overline{x}\overline{y}$. If either $v_1$ or $v_2$ is among the $\overline{x}$, then $v_1$ and $v_2$ occur together in one of the $\lnot a_i$, because the original quantification was loosely guarded. If both $v_1$ and $v_2$ are not among the $\overline{x}$, then they are both among the $\overline{y}$, and then they occur together in $\lnot \alpha(\overline{y})$. □

4.2. Termination

The ordering strategy for loosely guarded clause sets is more complicated than the decision procedure for guarded clause sets. This is caused by problems that occur when we have to select the literals of the loose guard. The completeness proof of Theorem 3.19 hinges on the fact that it is always possible to select a literal containing all variables of the clause. This is not possible with loosely guarded clauses, because such a literal may not exist, as, for example, in clause $c_0$ below. The obvious approach would be to use the closest possible approximation of the strategy for the GF. When there are literals with non-ground functional terms, we prefer the literals with maximal Vardepth. When there are no literals with non-ground functional terms, select the complete loose guard and resolve it away using hyperresolution (see Definition 2.4). Unfortunately at this point growth of Vardepth is possible, as can be seen from the following example:

**Example 4.5.** The following clause is loosely guarded:

$$
c_0 = \{\lnot a_1(X, Y), \lnot a_2(Y, Z), \lnot a_3(Z, X), b_1(X, Y), b_2(Y, Z), b_3(Z, X)\}.
$$
There are no non-ground functional terms, so the clause is a candidate for hyperresolution.

It is possible to construct a hyperresolvent with the following clauses

\[ c_1 = \{ \neg p_1(A), a_1(s(A), s(A)) \}, \]
\[ c_2 = \{ \neg p_2(B), a_2(B, t(B)) \}, \]
\[ c_3 = \{ \neg p_3(C), a_3(t(C), C) \}, \]

using the substitution

\[ \Theta = \{ X, Y, B, C := s(A), Z := t(s(A)) \}. \]

The result equals

\[ \{ \neg p_1(A), \neg p_2(s(A)), \neg p_3(s(A)), b_1(s(A), s(A)), b_2(s(A), t(s(A))), b_3(t(s(A)), s(A)) \}, \]

which has a Vardepth of 2, which is too deep.

Here is an explanation for the problem of Example 4.5. Clause \( c_0 \) can hyperresolve with clauses \( c_2 \) and \( c_3 \) using substitution

\[ \Theta = \{ Y, B, X := C, Z := t(C) \}. \]

The result equals:

\[ c_{\text{part}} = \{ \neg a_1(C, C), \neg p_2(C), \neg p_3(C), b_1(C, C), b_2(C, t(C)), b_3(t(t(C)), C) \}. \]

This clause is loosely guarded, and it is not too deep. To obtain the final hyperresolvent one needs to resolve upon the literal \( \neg a_1(C, C) \). However, \( a_1(C, C) \) is not the deepest term in the clause, and when \( a_1(C, C) \) is unified with \( a_1(s(A), s(A)) \) the literal \( b_2(c, t(C)) \) grows into a Vardepth of 2. This means that our refinement should allow the construction of \( c_{\text{part}} \), but that it should block resolving \( c_{\text{part}} \) with \( c_1 \).

Instead of allowing the construction of full hyperresolvents, we allow the construction of partial hyperresolvents that are not too deep. We will prove that whenever a hyperresolvent can be found using the loose guard, there exists a partial hyperresolvent which does not grow in Vardepth and which is loosely guarded. In order to do this, we need to go into details of how the mgu is constructed. For this purpose we repeat the following algorithm for the construction of most general unifiers. It comes from Fermüller et al. (1993).

**Definition 4.6.** The following algorithm decides whether or not two literals \( A \) and \( B \) have a unifier. It constructs a most general unifier if there exists a unifier.

First, we define the notion of a **minimal difference** of two literals. Let \( A \) and \( B \) be two literals, such that \( A \neq B \). A minimal difference is a pair \( (A', B') \) that is the result of the following decomposition:

1. Put \( A' := A \), and \( B' := B \).
2. As long as \( A' \) has the form \( p(t_1, \ldots, t_n) \) and \( B' \) has the form \( p(u_1, \ldots, u_n) \), replace \( A' \) by \( t_i \) and \( B' \) by \( u_i \), for an \( i \), such that \( t_i \neq u_i \).

Using this, the algorithm for computing mgu’s is defined as follows. Let \( A \) and \( B \) be the terms to be unified. Put \( \Theta := \{ \} \), the identity substitution.
1. If $A = B$, then $\Theta$ equals the most general unifier.

2. As long as $A \neq B$, let $(A', B')$ be a minimal difference. Then
   
   (a) If $(A', B')$ has the form $(p(t_1, \ldots, t_n), q(u_1, \ldots, u_m))$, with $p \neq q$, or $n \neq m$, then report failure.
   
   (b) If $(A', B')$ has the form $(V, t)$, where $V$ is a variable, $V \neq t$, but $V$ occurs in $t$, then report failure.
   
   (c) If $(A', B')$ has the form $(t, V)$, where $V$ is a variable, $V \neq t$, but $V$ occurs in $t$, then report failure.
   
   (d) If $(A', B')$ has the form $(V, t)$ where $V$ is a variable, and $V$ does not occur in $t$, then put $A := A(V := t), B := B[V := t], \Theta := \Theta \cdot \{V := t\}$.
   
   (e) If $(A', B')$ has the form $(t, V)$, where $V$ is a variable, and $V$ does not occur in $t$, then put $A := A(V := t), B := B[V := t], \Theta := \Theta \cdot \{V := t\}$.

The procedure of Definition 4.6 is complete and sound. Up to renaming, the result does not depend on the choice of the minimal difference. See Fermüller et al. (1993) for details.

**Theorem 4.7.** Assume that the literals $A_1, \ldots, A_n$ and $B_1, \ldots, B_n$ and the substitution $\Theta$ satisfy the following conditions:

1. All $A_i$ have no non-ground, functional terms.
2. For all $X, Y \in \text{Var}(A_1, \ldots, A_n)$ there is an $A_i$ such that $X, Y \in \text{Var}(A_i)$.
3. All $B_j$ are weakly covering and have a non-ground, functional term.
4. If $i \neq j$, then $B_i$ and $B_j$ have no overlapping variables.
5. There are no overlapping variables between the $A_i$ and the $B_j$.
6. $\Theta$ is the mgu of $(A_1, B_1), \ldots, (A_n, B_n)$.

Then it is possible to find a permutation $(\pi_1, \ldots, \pi_n)$ with the following properties: write

$$(A'_1, \ldots, A'_n) = (A_{\pi_1}, \ldots, A_{\pi_n})$$

and

$$(B'_1, \ldots, B'_n) = (B_{\pi_1}, \ldots, B_{\pi_n}).$$

There exists an $m \leq n$, such that, when $\Theta'$ is the mgu of $(A'_1, B'_1), \ldots, (A'_m, B'_m)$, then

1. $\text{Varnr}(B'_1 \Theta') \subseteq \text{Varnr}(B'_1 \Theta)$, and $\text{Vardepth}(B'_1 \Theta') \leq \text{Vardepth}(B'_1 \Theta)$.
2. For all $i$, with $1 \leq i \leq m$,

   $\text{Var}(B'_i \Theta') \subseteq \text{Var}(B'_1 \Theta)$, and $\text{Vardepth}(B'_i \Theta') \leq \text{Vardepth}(B'_1 \Theta)$.

3. For all $i$, with $1 \leq i \leq m$,

   $\text{Var}(A'_i \Theta') = \text{Var}(B'_i \Theta)$, and $\text{Vardepth}(A'_i \Theta') = \text{Vardepth}(B'_i \Theta')$.

4. For all $i$, with $1 \leq i \leq m$, both $A'_i \Theta'$ and $B'_i \Theta'$ are weakly covering.

As a consequence, $B'_1$ limits the complexity of the result.

**Proof.** Item 3 follows immediately from the fact that $\Theta'$ is a unifier. Before we can establish items 1 and 2 we need the following notion. When a variable $V$ occurs as $A_i (\ldots, V, \ldots)$, and a term $t$ as $B_i (\ldots, t, \ldots)$, we say that $V$ is paired to $t$. 
If all $A_i \Theta$ are ground, then the theorem follows trivially. Otherwise, define the following order $\sqsupset$ on variables $V$ that occur in the formulae $A_1, \ldots, A_n$ and for which $V \Theta$ is not ground:

$$X \sqsupset Y$$

if $X$ and $Y$ occur together in an $A_i$, as $A_i(\ldots, X, \ldots, Y, \ldots)$, and in the corresponding $B_i$ there is $B_i(\ldots, T, \ldots, U, \ldots)$, with $\text{Vardepth}(T) < \text{Vardepth}(U)$.

Then the following property holds:

**MAXVAR** There exists a $\sqsupset$-maximal variable in $(A_1, \ldots, A_n)$.

To see that **MAXVAR** holds, argue as follows. If there does not exist a maximal variable this is caused by the fact that there is a cycle as follows:

$$V_0 \sqsupset V_1 \sqsupset \cdots \sqsupset V_p \sqsupset V_0.$$ 

We show that in this case there does not exist a unifier. The cycle is caused by literals of the form:

$$A_0(V_0, V_1), A_1(V_1, V_2), A_2(V_2, V_3), \ldots, A_p(V_p, V_0),$$

and

$$B_0(t_0, u_0), B_1(t_1, u_1), B_2(t_2, u_2), \ldots, B_p(t_p, u_p),$$

with $\text{Vardepth}(t_i) < \text{Vardepth}(u_i)$. Because the $t_i$ and $u_i$ are weakly covering, $\text{Vardepth}(t_i \Theta) < \text{Vardepth}(u_i \Theta)$, ($t_i \Theta$ and $u_i \Theta$ need not be weakly covering, but that is not important). Because $u_i \Theta = V_{i+1} \Theta$, for $i < p$, and $u_p \Theta = t_0 \Theta$ it follows that

$$\text{Vardepth}(t_0 \Theta) < \text{Vardepth}(t_1 \Theta) < \ldots < \text{Vardepth}(t_p \Theta) < \text{Vardepth}(t_0 \Theta),$$

which is impossible. This shows that **MAXVAR** holds.

We can now construct the permutation $(\pi_1, \ldots, \pi_n)$. Let $Z$ be a maximal variable under the $\sqsupset$-order. Define $(\pi_1, \ldots, \pi_n)$ as the following permutation:

1. Permute the $(A_i, B_i)$ where $A_i$ contains $Z$ before the $(A_j, B_j)$, where $A_j$ does not contain $Z$.
2. After that, sort the $(A_i, B_i)$ by $\text{Vardepth}(B_i)$, putting the $B_i$ with the largest $\text{Vardepth}$ first.

Let $m$ be the index of the last $A_i$ that contains $Z$. Then the pairs $(A'_i, B'_i)$ have the following property, for $1 \leq i \leq m$.

**MAXVARDERTH** If $Z$ is matched to a term $t$ of $B'_i$ in one of the $(A'_i, B'_i)$, then $\text{Vardepth}(t) = \text{Vardepth}(B'_i)$.

Suppose for the sake of contradiction that there is a term $u$ in $B'_i$, for which $\text{Vardepth}(u) > \text{Vardepth}(t)$. There are three possibilities:

1. $u$ is paired to $Z$. In that case $t$ and $u$ have to be unified by $\Theta$, which is impossible because $\text{Vardepth}(t) = \text{Vardepth}(u)$ and because of the fact that $t$ and $u$ are weakly covering.
2. $u$ is paired to another variable, which contradicts the $\sqsubseteq$-maximality of $Z$, or 
3. $u$ is paired to a ground term. This would make $u \theta$ ground. Since $\text{Vardepth}(u) > 0$, 
it follows that $u$ contains all variables of $B'_i$. But then $B'_i \theta$ is ground, and this 
contradicts the fact that $Z \theta$ is non-ground.

Let $\theta'$ be the mgu of the pairs 
\[(A'_1, B'_1), \ldots, (A'_m, B'_m).\]

We have to show that the permutation and $\theta'$ have the desired properties 1 and 2. Write 
$\theta' = \Sigma_1 \Sigma_2 \Sigma_3 \Sigma_4 \Sigma_5$, where $\Sigma_1, \ldots, \Sigma_5$ are defined as follows.

\[\Sigma_1 \quad \text{is the substitution that makes ground all variables in the } A_i \text{ that are paired to a} \]
\[\quad \text{ground term. } Z \text{ is not among these variables. Then:} \]

1. $\text{Vardepth}(B'_i \Sigma_1) \leq \text{Vardepth}(B'_i)$ and $\text{Varnr}(B'_i \Sigma_1) \leq \text{Varnr}(B'_i)$, because $\Sigma_1 
\quad \text{does not affect the } B'_i.$
2. $\text{Vardepth}(A'_i \Sigma_1) \leq \text{Vardepth}(A'_i)$, and $\text{Varnr}(A'_i \Sigma_1) \leq \text{Varnr}(A'_i)$, because 
\quad variables are replaced by ground terms.

\[\Sigma_2 = \{Z := t\} \text{, where } t \text{ is a term of maximal Vardepth occurring in } B'_i \Sigma_1, \text{ and } Z 
\quad \text{is a } \sqsubseteq \text{-maximal variable. It must be the case that } \text{Vardepth}(t) > 0, \text{Vardepth}(t) = \text{Vardepth}(B'_i \Sigma_1) = \text{Vardepth}(B'_i), \text{ and } \text{Vardepth}(B'_i) > 0 \text{ by assumption. Because} \]
\quad \text{of this } t \text{ contains all variables of } B'_i = B'_i \Sigma_1. \Sigma_2 \text{ does not affect any of the } B'_i \Sigma_1, \text{ because } Z 
\quad \text{occurs only in the } A'_i. \text{ We now have} \]
1. $\text{Var}(B'_i \Sigma_1 \Sigma_2) \subseteq \text{Var}(A'_i \Sigma_1 \Sigma_2)$, because every $A'_i \Sigma_1 \Sigma_2$ contains $t$.
2. $\text{Vardepth}(A'_i \Sigma_1 \Sigma_2) = \text{Vardepth}(B'_i)$, because $t$ is the only non-ground and 
\quad functional term in $A'_i \Sigma_1 \Sigma_2$.
3. $\text{Vardepth}(B'_i \Sigma_1 \Sigma_2) \leq \text{Vardepth}(A'_i \Sigma_1 \Sigma_2) = \text{Vardepth}(B'_i)$, because $\text{Vardepth} 
\quad (B'_i \Sigma_1 \Sigma_2) = \text{Vardepth}(B'_i)$.

\[\Sigma_3 \quad \text{is the unifier of } t \text{ with the remaining terms with which } t \text{ is paired. These are the} \]
\[\quad \text{terms with which } Z \text{ was paired. Since they are weakly covering, and maximal in the} B'_i, \text{ we have the following:} \]
1. $\text{Vardepth}(A'_i \Sigma_1 \Sigma_2 \Sigma_3) \leq \text{Vardepth}(A'_i \Sigma_1 \Sigma_2)$. This follows from Theorem 2.10,
2. $\text{Vardepth}(B'_i \Sigma_1 \Sigma_2 \Sigma_3) = \text{Vardepth}(t \Sigma_1 \Sigma_2 \Sigma_3)$. This follows from Theorem 2.10, 
\quad and the fact that the terms with which $t$ is paired are the terms with maximal 
\quad Vardepth.
3. $\text{Var}(B'_i \Sigma_1 \Sigma_2 \Sigma_3) \subseteq \text{Var}(B'_i \Sigma_1 \Sigma_2 \Sigma_3)$.

\[\Sigma_4 \quad \text{is a substitution that replaces each of the remaining variables in the } A'_i \text{ by one of} \]
\[\quad \text{the terms with which it is paired. We have} \]
\begin{align*}
\text{Var}(A'_i \Sigma_1 \Sigma_2 \Sigma_3 \Sigma_4) &= \text{Var}(B'_i \Sigma_1 \Sigma_2 \Sigma_3 \Sigma_4) \\
\text{and} \\
\text{Vardepth}(A'_i \Sigma_1 \Sigma_2 \Sigma_3 \Sigma_4) &\leq \text{Vardepth}(B'_i). 
\end{align*}
\( \Sigma_5 \) \( \Sigma_5 \) is the remaining unification. Since \( \Sigma_5 \) unifies terms with the same set of variables, \( \Sigma_5 \) must assign either a variable, or a ground term to each variable, hence the depth cannot increase.

The result follows by collecting all the inclusions and inequalities. \( \square \)

Now that we have Theorem 4.7, we can define the strategy that we described in the introduction:

**Definition 4.8.** The decision procedure consists of the following derivation rules:

1. Let \( c \) be a clause. If \( c \) has a factor, then the construction of this factor is always allowed.
2. Let \( c_1 = \{ A_1 \} \cup R_1 \) and \( c_2 = \{ \neg A_2 \} \cup R_2 \) be clauses such that \( A_1 \) and \( A_2 \) are unifiable. Construction of the resolvent is allowed if for each \( i = 1, 2 \) one of the following holds:
   (a) \( c_i \) is ground, or
   (b) \( c_i \) contains non-ground functional terms, and \( \text{Vardepth}(A_i) \) is maximal in \( c_i \).
3. Let \( c \) be non-ground and without functional terms. Write
   \[ c = \{ \neg A_1, \ldots, \neg A_n \} \cup R, \]
   where \( \neg A_1, \ldots, \neg A_n \) is a loose guard. If there are \( n \) clauses
   \[ c_1 = \{ B_1 \} \cup R_1, \ldots, c_n = \{ B_n \} \cup R_n, \]
   such that either
   (a) for each \( i \), either \( c_i \) is ground or
   (b) \( c_i \) contains non-ground functional terms, and \( \text{Vardepth}(B_i) \) is maximal in \( c_i \),
   and a hyperresolvent is possible, then construct a permutation \( (\pi_1, \ldots, \pi_n) \), and an \( m \) as in Theorem 4.7. Write
   \[
   (A'_1, \ldots, A'_n) = (A_{\pi_1}, \ldots, A_{\pi_n}),
   (B'_1, \ldots, B'_n) = (B_{\pi_1}, \ldots, B_{\pi_n}),
   (R'_1, \ldots, R'_n) = (R_{\pi_1}, \ldots, R_{\pi_n}),
   \]
   and construct a partial hyperresolvent as follows: from
   \[
   \{ \neg A'_1, \ldots, \neg A'_{m}, \neg A'_{m+1}, \ldots, \neg A'_n \} \cup R
   \]
   and
   \[
   \{ B'_1 \} \cup R'_1, \ldots, \{ B'_m \} \cup R'_m
   \]
   construct
   \[
   \{ \neg A'_{m+1} \Theta', \ldots, \neg A'_n \Theta' \} \cup R \Theta' \cup R'_1 \Theta' \cup \ldots \cup R'_m \Theta'.
   \]
Making use of Theorem 4.7, the termination proof is analogous to the termination proof for the GF.

**Lemma 4.9.** Let $c$ be a loosely guarded clause. Let $\Theta$ be a substitution that does not assign a non-ground functional term to any variable. Then $c \Theta$ is loosely guarded. Moreover, for every set of literals $G \subseteq c$ that form a loose guard of $c$, the instantiation $G \Theta$ is a loose guard of $c \Theta$.

**Theorem 4.10.** Let $C$ be a loosely guarded clause set, let $v = \text{Vardepth}(C)$. Every clause that is derivable by the refinement of Definition 4.8 is loosely guarded, does not have a Vardepth greater than $v$, and has a loose guard, that is an instance of a loose guard in a clause of $C$.

**Proof.**

1. Suppose that $c$ has been obtained by factoring from a parent clause $c_1$. It follows in the same way as in the proof of Theorem 3.8, that the substitution $\Theta$ does not assign a non-ground, functional term to a variable in $c_1 \Theta$. Then Lemma 4.9 can be applied, to obtain that $c$ is loosely guarded and has a loose guard that is an instance of a loose guard in $c_1$. It follows immediately from the fact that $\Theta$ does not assign non-ground functional terms that $\text{Vardepth}(c_1 \Theta) \leq \text{Vardepth}(c)$.

2. Let $c$ be obtained from $c_1$ and $c_2$ by binary resolution, using an mgu $\Theta$. One can show in essentially the same way as in the proof of Theorem 3.8 that each non-ground, functional term in $c$ contains all variables of $c$, and that $\text{Vardepth}(c) \leq \text{Vardepth}(c_1)$ or $\text{Vardepth}(c) \leq \text{Vardepth}(c_2)$. One also obtains that for one of $c_1$, $c_2$ the following holds: the substitution $\Theta$ does not assign a non-ground, functional term to any of the variables in $c_i$. This ensures that $c$ has a loose guard that is an instance of a loose guard of $c_i$.

3. Let

$$h = \neg G_1 \Theta \cup \cdots \cup \neg G_m \Theta$$

$$\cup \{\neg A_{m+1} \Theta, \ldots, \neg A_n \Theta \} \cup R \Theta \cup R_1 \Theta \cup \cdots \cup R_m \Theta$$

be obtained by partial hyperresolution from the following loosely guarded clauses:

$$c = \{\neg A_1, \ldots, \neg A_m\} \cup \{\neg A_{m+1}, \ldots, \neg A_n\} \cup R,$$

$$c_1 = \neg G_1 \cup R_1 \cup \{B_1\},$$

$$\ldots$$

$$c_m = \neg G_m \cup R_m \cup \{B_m\}$$

with substitution $\Theta$. The $\neg G_i$ are the loose guards of clauses $c_i$. We will show that $\neg G_1 \Theta$ is a loose guard of $h$. From Theorem 4.7, Part 1, we know that $\Theta$ does not assign a non-ground functional term to a variable in $c_1$. Therefore we can apply Lemma 4.9 and we know that $\neg G_1 \Theta \cup R_1 \Theta \cup \{B_1 \Theta\}$ is a loosely guarded clause, with loose guard $\neg G_1 \Theta$. Now all the $B_i$ contain all variables of their clauses $c_i$. From Theorem 4.7, Part 2, it follows that $\text{Var}(B_i \Theta) \subseteq \text{Var}(B_1 \Theta)$. This makes sure that $\neg G_1 \Theta$ is a loose guard of $h$. 
Next we must show that every non-ground functional term in $h$ contains all variables of $h$. Let $t$ be a non-ground functional term in $h$. First consider the case where $t$ originates from one of the parents $c_i$. If there is a variable $V$ in $c_i$, such that $V \Theta = t$, then this variable occurs in $B_i$. Since $B_i \Theta$ is weakly covering (by Theorem 4.7, Part 4), the result $V \Theta = t$ contains all variables of $h$. If there is a term $u$ in $c_i$, such that $u \Theta = t$, then this term contains all variables of $c_i$. Hence $u \Theta = t$ contains all variables of $c_i \Theta$. The case where $t$ originates from $c$ is completely analogous.

Finally we show that $\text{Var}(h) \subseteq \text{Var}(c_1)$ and $\text{Vardepth}(h) \subseteq \text{Vardepth}(c_1)$. We originally have

$$\text{Var}(c_i) \subseteq \text{Var}(B_i), \quad \text{Vardepth}(c_i) \subseteq \text{Vardepth}(B_i).$$

This implies that

$$\text{Var}(c_i \Theta) \subseteq \text{Var}(B_i \Theta), \quad \text{Vardepth}(c_i \Theta) \subseteq \text{Vardepth}(B_i \Theta).$$

From Theorem 4.7, Part 2, we have

$$\text{Var}(B_i \Theta) \subseteq \text{Var}(B_1 \Theta), \quad \text{Vardepth}(B_i \Theta) \subseteq \text{Vardepth}(B_1 \Theta).$$

Combining this and applying Part 1 of Theorem 4.7 completes the proof. □

It remains to show that the set of derivable clauses is finite and to obtain a complexity bound. One can prove the analogue of Lemma 3.10 in essentially the same way. This makes it possible to apply Theorem 3.22 with the following modification: In point (1), one has to replace “the maximal arity of a guard”, by “the maximal number of variables in a loose guard”.

### 4.3. Completeness

The strategy for the LGF is more complex than the strategy for the GF. The strategy is also non-liftable, but moreover, it does not have a natural definition that uses orders. In order to prove its completeness we need to modify the resolution game, such that it can handle the partial hyperresolution rule.

The closest existing approximation of what we need is $A$-ordered resolution with selection, that occurs in Bachmair and Ganzinger (1994). We repeat the definition here.

**Definition 4.11.** Let $c$ be a set of propositional clauses. Let $\sqsubseteq$ be an order on atoms. Extend $\sqsubseteq$ to literals as follows:

$$A \sqsubseteq B \text{ implies } \neg A \sqsubseteq \neg B, B.$$ 

Let $\sigma$ be a function from sets of literals to sets of literals satisfying:

1. $\sigma(c) \subseteq c$, for each clause $c$.
2. For each clause $c$, either $\sigma(c)$ contains all $\sqsubseteq$-maximal literals, or $\sigma(c)$ contains at least one negative literal.

Having the selection function, when we construct the resolvent

$$\{\neg A\} \cup R_1, \{A\} \cup R_2 \Rightarrow R_1 \cup R_2,$$
we impose the condition that
\[ \neg A \in \sigma (\{\neg A\} \cup R_1), \ A \in \sigma (\{A\} \cup R_2). \]

**Example 4.12.** Assume that \(a \sqsubseteq b\). Look at the clause \(c = \{a, b, \neg a, \neg b\}\). It is allowed to have \(\sigma (c) = \{b\}\). It is not allowed to have \(\sigma (c) = \{a\}\). It is allowed to have \(\sigma (c) = \{\neg a\}\), or \(\sigma (c) = \{\neg b\}\).

It is not required to select a single literal, so it is allowed to have \(\sigma (c) = \{a, b\}\), \(\sigma (c) = \{\neg a, \neg b\}\). In the propositional case, that we have defined here, it is always possible to make \(\sigma (c)\) a singleton. Hyperresolution can be seen as a special form of resolution with selection, by always selecting exactly one negative literal, if there is one. Standard \(A\)-ordered resolution can be obtained by always selecting consistent with \(\sqsubseteq\).

It is shown in Bachmair and Ganzinger (1994) that this restriction of resolution is complete, and that it can be combined with certain restrictions of paramodulation. The relation to our strategy can best be explained by using Example 4.5. We would like to use selection on clause \(c_0\) to select the literals \(\neg a_1 (X, Y), \neg a_2 (Y, Z), \neg a_3 (Z, X)\), but this is not possible, because it depends on the clauses \(c_1, c_2, c_3\), which literals of the loose guard should be resolved away. There might be different clauses \(c'_1, c'_2, c'_3\), for which other literals should be selected. However in the completeness proof of resolution with selection functions, the fact that the selection is made in advance, is not used. All that is used there is that, if there is a clause \(\{\neg a_1, \ldots, \neg a_p\}\) with one of the literals \(\neg a_1, \ldots, \neg a_p\) selected, and for each \(i\) there is a clause of the form \(\{a_i\} \cup R_i\), with \(a_i\) selected, then there is at least one clause of the form \(\{\neg a_1, \ldots, \neg a_{i-1}, \neg a_{i+1}, \ldots, \neg a_p\}\) \(\cup R \cup R_i\), for some \(i\). This can be ensured by selecting a fixed literal from the \(\neg a_1, \ldots, \neg a_p\) in advance, but it is not necessary. So we need a generalization of the results in Bachmair and Ganzinger (1994), with a non-liftable order, and without having to make the selection in advance. For this we need to adapt the resolution game.

**Definition 4.13.** We define the new resolution game as an ordered quadruple \(G = (P, \mathcal{P}, A, \prec, \sigma)\). Here \(P\) is a set of propositional atoms, as before. \(\mathcal{P}, A\) is a set of indexed atoms. It is not required that all pairs of a propositional symbol and an attribute do occur in \(\mathcal{P}. \ A\). Literals and indexed literals are as before. The order \(\prec\) is well-founded as before, but it is defined on \(\mathcal{P}, A\) instead of \((P \cup \neg P) \times A\). It is extended to indexed literals by

\[ a : A \prec b : B \Rightarrow \pm : aA < b : \pm B. \]

A clause is a structure of the form \(c_g \vdash c_r\). Here \(c_g\) is a finite multiset of atoms, and \(c_r\) is a finite multiset of indexed literals.

For a clause \(c_g \vdash c_r\), the selection function equals either \(c_g\) or \(c_r\). If \(\sigma (c_g \vdash c_r) = c_g\), we say that \(c_g\) is selected. In the other case we say that \(c_r\) is selected. If \(c_g\) is selected, the clause \(c_g \vdash c_r\) can be used for binary resolution and factoring. If \(c_g\) is selected, the clause \(c_g \vdash c_r\) can be used for partial hyperresolution and factoring.

If \(c_r\) is selected, then it must be the case that for every atom \(a\) in \(c_g\), and for all indexed literals \(a : A\) that can be built using \(a\), there is an indexed literal \(b : B\) in \(c_r\), such that \(a : A \prec b : B\).
We have the following condition on atoms that occur in the left-hand side: if an atom \( a \) occurs in the left-hand side of a clause \( c_g \vdash c_r \), then there exists an \( a : A \in \mathcal{P}A \), such that for all other \( a : A' \), based on \( a \), it is the case that \( a : A' \prec a : A \).

Reductions are obtained by finitely often making the following replacements.

1. Replacing \( c_g \cup [a] \vdash c_r \) by \( c_g \vdash c_r \cup [\neg a : A] \).
2. Replacing \( c_g \vdash c_r \cup [a : A] \) by some \( c_g \vdash c_r \cup [a : A'] \) with \( a : A' \prec a : A \).

The modified resolution game has the following derivation rules:

**FACTOR**

1. If a clause \( c_1 \) has form \( c_g \vdash [b : B_1, b : B_2] \cup R \), and the right-hand side is selected, and \( b : B_1 \) is maximal, then \( c_g \vdash [b : B_1] \cup R \) is a factor of \( c_1 \).
2. If a clause \( c_1 \) has form \( [a] \cup c_g \vdash [\neg a : A] \cup R \), the right-hand side is selected, and \( \neg a : A \) is maximal, then \( [a] \cup c_g \vdash R \) is a factor of \( c_1 \).

**RES**

If \( c_1 \vdash R_1 \cup [b : B_1] \), and \( c_2 \vdash R_2 \cup [\neg b : B_2] \) are clauses with their right-hand sides selected, and \( b : B_1 \) and \( \neg b : B_2 \) are maximal in their clauses, then the following clause is a resolvent:

\[
c_1 \cup c_2 \vdash R_1 \cup R_2.
\]

**PARTIAL**

Let \( r = [a_1, \ldots, a_p] \vdash R \) be a clause, such that the left-hand side \([a_1 : A_1, \ldots, a_p : A_p] \) is selected. Let \( g_1 \vdash [a_1 : A'_1] \cup R_1, \ldots, g_p \vdash [a_p : A'_p] \cup R_p \) be clauses, such that all \( a_i : A'_i \) are maximal in their clauses, and all \( [a_i : A'_i] \cup R_i \) are selected. Let \( m \leq p \). Then clauses of the following form are partial hyperresolvents:

\[
g_1 \cup \cdots \cup g_m \cup [a_{m+1}, \ldots, a_p] \vdash R \cup R_1 \cup \cdots \cup R_m.
\]

(We have omitted the permutation for notational reasons.)

**Definition 4.14.** Let \( C \) be a set of clauses. A saturation \( \overline{C} \) of \( C \) is a set of clauses satisfying the following:

1. \( C \subseteq \overline{C} \).
2. For every clause \( c_g \vdash c_r \) that can be obtained from clauses in \( \overline{C} \), either by RES, or by FACTOR, there is a reduction \( d_g \vdash d_r \) of \( c_g \vdash c_r \) in \( \overline{C} \).
3. For every group of clauses \( r; c_1, \ldots, c_n \), such that it is possible to form partial hyperresolvents, there is at least one reduction \( d_g \vdash d_r \) of one of the partial hyperresolvents in \( \overline{C} \).

We have the following completeness theorem:

**Theorem 4.15.** Let \( \overline{C} \) be a saturation of a clause set \( C \). If \( \overline{C} \) does not contain the empty clause, then \( C \) has a model.
Proof. Assume that a saturated clause set $\overline{C}$ does not contain the empty clause. We show that $\overline{C}$ has a model. The order $\prec$ of the resolution game is well-founded on $\mathcal{P}A$. Without loss of generality we can assume that $\prec$ is total. Let $k$ be the ordinal of the length of $\prec$. We inductively construct sets $I_0, I_1, \ldots, I_\omega, \ldots$ up to $I_k$ as follows:

1. $I_0 = \{\}$.  
2. For a successor ordinal $\lambda + 1$, let $b : B$ be the indexed literal on position $\lambda$. 

(a) Put $I_{\lambda+1} = I_\lambda \cup \{b : B\}$ if either there is a reduction $b : B'$ of $b : B$ in $I_\lambda$, or there is a clause $c$ in $\overline{C}$ which has form 

$$c = [a_1, \ldots, a_p] \vdash r : R \cup [b : B],$$

such that 

(i) the right-hand side of $c$ is selected,  
(ii) $c$ cannot be factored,  
(iii) $b : B$ is the maximal indexed literal in $c$,  
(iv) for each literal $a_i$ of the left-hand side of $c$, there is an indexed literal $a : A \in I_\lambda$,  
(v) there is no literal in $r : R$, that occurs in $I_\lambda$. 

(b) Put $I_{\lambda+1} = I_\lambda \cup \{\neg b : B\}$ on the same conditions as for $b : B$, but with $b : B$ replaced by $\neg b : B$.  

(c) Otherwise put $I_{\lambda+1} = I_\lambda$. 

Observe that Cases 1 and 2 may overlap. When that happens, we assume that Case 1 is checked before Case 2. Because of this, $b : B$ is added, and $\neg b : B$ is not added. 

3. For a limit ordinal $\lambda$, put $I_\lambda = \bigcup_{\mu < \lambda} I_\mu$. 

We first establish the following property:

**JUST** For each indexed literal $\pm b : B$ in $I_k$, there is a clause of the form $c = [a_1, \ldots, a_p] \vdash r : R \cup [\pm b : B]$ in $\overline{C}$, such that 

1. The right-hand side of $c$ is selected,  
2. $c$ cannot be factored,  
3. $\pm b : B$ is the maximal indexed literal of $c$,  
4. for each $a_i$, there is an indexed literal of the form $a_i : A_i \in I_k$,  
5. no literal of $r : R$ is in $I_k$. 

The problem is to establish (5). It is clearly the case that no literal of $r : R$ occurs in $I_k$, because of Condition v of the construction. The indexed literals $\pm a : A$, that are added later, all have $\pm b : B \prec \pm a : A$. Since $\pm b : B$ is the maximal literal of $c$, they cannot be in $c$. 

Next we will show the following two facts by induction:

A for indexed atoms $a : A$, it is not the case that both $a : A$ and $\neg a : A$ are in $I_k$. 

...
and for each clause \( c_g \vdash c_r \) in \( \overline{C} \), at least one of the following is true:

C1  For an \( a \) in \( c_g \), there is no \( A \), such that \( a : A \in I_k \).

C2  There is an \( a : A \) in \( c_r \), such that \( a : A \in I_k \).

C3  There is a \( \neg a : A \) in \( c_r \), such that \( \neg a : A \in I_k \).

We write \( C \) for the disjunction \( C1 \lor C2 \lor C3 \).

We will establish \( A \) and \( C \) by induction on the multiset extension \( \prec \prec \) of \( \prec \). In order to do this we associate a finite multiset of indexed atoms to each instance of \( A \) and \( C \) as follows:

1. To \( A \), applied to an indexed atom \( a : A \), we associate the multiset \([a : A]\).
2. To \( C \), applied to a clause \([a_1, \ldots, a_p : A_1, \ldots, A_p] \cup c_g\). Here each \( a_i : A_i \) is the maximal indexed atom that can be constructed from \( a_i \).

In the induction proof we need the following property:

**REDUCTION** Let \( S \) be a finite multiset of indexed literals. Suppose that we have already established the induction hypotheses to all finite multisets below \( S \). Let \( c_g \vdash c_r \) be some clause, not necessarily in \( \overline{C} \), with associated multiset below \( S \). Let \( d_g \vdash d_r \) be a reduction of \( c_g \vdash c_r \) that occurs in \( \overline{C} \). Then \( c_g \vdash c_r \) also satisfies \( C \).

First observe that \( d_g \vdash d_r \) also has the associated multiset below \( S \). It is sufficient to show that REDUCTION is preserved by reductions that consist of one step.

1. Consider the case where \( c_g \vdash c_r \cup [\neg a : A] \) is a reduction of \( c_g \vdash [a] \vdash c_r \). Assume that \( c_g \vdash [a] \cup \neg a : A \) satisfies C1, C2, C3. If \( c_g \vdash c_r \cup \neg a : A \) satisfies C1, then \( c_g \cup [a] \vdash c_r \) also satisfies C1. If \( c_g \vdash c_r \cup \neg a : A \) satisfies one of C1, C2, then one of the literals in \( c_r \cup \neg a : A \) occurs in \( I_k \). If this literal is in \( c_r \), then \( c_g \cup [a] \vdash c_r \) clearly satisfies one of C1, C2. If it is \( \neg a : A \), then let \( \neg a : A' \) be the maximal indexed literal based on \( a \). By the construction of \( I_k \), it must be the case that \( \neg a : A' \in I_k \). The associated multiset \([a : A'] \prec \prec \) the associated multiset of \( c_g \cup [a] \vdash c_r \). Hence we can apply \( A \) to obtain that \( a : A' \) is not in \( I_k \). This means that \( c_g \cup [a] \vdash c_r \) satisfies C1.

2. Consider the case where \( c_g \vdash c_r \cup [\pm a : A'] \) is a reduction of \( c_g \vdash c_r \cup [\pm a : A] \). If \( c_g \vdash c_r \cup [\pm a : A] \) satisfies C1, then \( c_g \vdash c_r \cup [\pm a : A'] \) also satisfies C1. If \( c_g \vdash c_r \cup [\pm a : A'] \) satisfies one of C2, C3, and a literal of \( c_r \) is in \( I_k \), then clearly \( c_r \vdash c_r \cup [\pm a : A] \) satisfies one of C2, C3. If \( c_g \vdash c_r \cup [\pm a : A'] \) satisfies one of C2, C3, and \( \pm a : A' \) is in \( I_k \), then by the construction of \( I_k \), \( \pm a : A \in I_k \). Hence \( c_g \vdash c_r \cup [a : A] \) satisfies one of C2, C3.

Let \( S \) be a finite multiset of indexed atoms. Assume that \( A \) and \( C \) are true for all instances with associated multiset below \( S \). We prove that instances of \( A \) and \( C \) with associated multiset equal to \( S \) are also true. We do this by analysing the possible instances that have an associated multiset \( S \). More than one case can be applicable, and it is possible that no case applies.
1. If $S$ has the form $[a : A]$, then we have to establish the fact that not both $a : A$ and $\neg a : A$ are in $\overline{C}$. Suppose that they were both in $\overline{C}$. Then there are clauses

$$c_1 = c_g^1 \vdash c_r^1 \cup [a : A], \quad \text{and} \quad c_2 = c_g^2 \vdash c_r^2 \cup [\neg a : A]$$

in $\overline{C}$ satisfying JUST. The resolvent $c_g^1 \cup c_g^2 \vdash c_r^1 \cup c_r^2$ is allowed, and therefore a reduction $d_g \vdash d_r$ of it is in $\overline{C}$. Now the resolvent has an associated multiset smaller than $S$, because it consists of indexed literals strictly below $a : A$. We can apply REDUCTION, and we obtain the fact that the resolvent $c_g^1 \cup c_g^2 \vdash c_r^1 \cup c_r^2$ satisfies $C$. We show that this leads to a contraction. If the resolvent satisfies $C_1$, this means that for one of the atoms $a$ in $c_g^1 \cup c_g^2$, there is no indexed atom $a : A \in I$. This means that one of the clauses $c_1, c_2$ violates Condition 4 of JUST. If the resolvent satisfies $C_2$ or $C_3$ this leads to a violation of Condition 5 of JUST in the same way.

2. If there is a clause of the form $\exists g \vdash R$ in $\overline{C}$, with the left-hand side selected, and with associated multiset $S$, then assume that $c$ does not satisfy $C_1$. We will show that $c$ satisfies either $C_2$ or $C_3$. There must exist clauses

$$g_i \vdash [a_1 : A_1] \cup R_1, \ldots, g_p \vdash [a_p : A_p] \cup R_p$$

in $\overline{C}$, that satisfy JUST. Because of this a partial hyperresolvent is possible. Assume that there is a reduction of the partial hyperresolvent

$$h = g_1 \cup \cdots \cup g_m \cup [a_{m+1}, \ldots, a_p] \vdash R \cup R_1 \cup \cdots \cup R_m.$$  

The associated multiset of $h$ is smaller than $S$. This is because in the clauses $g_i \vdash [a_i : A_i] \cup R_i$, all indexed literals in $R_i$ are strictly smaller than $a_i : A_i$. By the conditions on selection of the right-hand side, the maximal indexed atoms that can be built from $g_i$ are strictly smaller than $a_i : A_i$. Each indexed atom $a_i : A_i$ is less than, or equal to the maximal indexed atom that can be built from $a_i$ itself. This implies that the associated multiset of $h$ can be obtained from the associated multiset of $c$, by replacing some indexed literals by a finite set of strictly smaller indexed literals. Because of this we can apply REDUCTION, and we obtain the fact that $h$ satisfies $C$. We can proceed in essentially the same way as in the previous case. We first show that $h$ must satisfy $C_2$ or $C_3$, because $C_1$ results in a contradiction. Suppose that $h$ satisfies $C_1$. If for one of the $a_1, \ldots, a_p$, there is no $A_i$, such that $a_i : A_i \in I_k$, this contradicts the initial assumption. If for an atom $a$ in one of the $g_i$, there is no indexed atom $a : A \in I$, this contradicts Condition 4 of JUST. Now the fact that $h$ satisfies $C_2$ or $C_3$ means that there is an indexed literal $\pm a : A$ that occurs in both $R \cup R_1 \cup \cdots \cup R_m$ and $I_k$. Because each $g_i \vdash [a_i : A_i] \cup R_i$ satisfies Condition 5 of JUST, the only possibility is that the indexed literal $\pm a : A$ occurs in $R$. This means that $c$ satisfies $C_2$ or $C_3$.

3. If there is a clause of the form $c_g \vdash c_r$ in $\overline{C}$, with the right-hand side selected, which can be factored and with associated multiset $S$, then we write $c_g' \vdash c_r'$ for one of its factors, and let $d_g \vdash c_r$ be a reduction that is in $\overline{C}$. It is easily checked that both have an associated multiset strictly smaller than $S$, and because of this we can apply REDUCTION and obtain that $c_g' \vdash c_r'$ satisfies $C$. Then it is easily checked that $c_g \vdash c_r$ satisfies $C$.  

4. If there is a clause of the form $c_g \vdash c_r$, with the right-hand side selected, which cannot be factored and with associated multiset $S$, then proceed as follows: suppose that $c_g$ does not satisfy C1. Let $\pm a : A$ be the (unique) maximal literal in $c_g \vdash c_r$. Let $\lambda$ be its position in the ordering. Then at the moment that $I_{k+1}$ was constructed there already was an indexed literal $c : C \in I_\lambda$, for each $c \in c_g$. (Because the right-hand side of $c_g \vdash c_r$ was selected, there do not exist indexed literals $c : C$ with $c \in c_g$ greater than $\pm a : A$.) If at the moment that $I_{k+1}$ was constructed, $c_g \vdash c_r$ did not satisfy C2 or C3, then $\pm a : A$ is added to $I_{k+1}$. For this reason $c_g \vdash c_r$ necessarily satisfies C2 or C3.

Finally, a model of $\overline{C}$ can be extracted from $I_k$ by putting the atoms $a$, for which there is an indexed atom $a : A$ in $I_k$, true. The other atoms are put false. It follows from A, C1, C2, C3, that this makes every clause in $\overline{C}$ true. □

**Definition 4.16.** Let $A$ be literal. The normalization of $A$ is defined as in Definition 3.14, but if $A$ is negative, the negation sign is removed in the process.

Let $c = [\neg a_1 : A_1, \ldots, \neg a_p : A_p, b_1 : B_1, \ldots, b_q : B_q]$ be a representation-indexed, loosely guarded clause with loose guard $[\neg a_1 : A_1, \ldots, \neg a_p : A_p]$. Let $\Theta$ be its substitution. Let $k = \# \Theta$. Then $[c]$ is defined as

$$[a_1, \ldots, a_p] \vdash [b_1 : (k, \overline{B_1}), \ldots, b_q : (k, \overline{B_q})].$$

Here the $\overline{A_i}, \overline{B_i}$ are the normalizations of the $A_i, B_i$.

**Theorem 4.17.** The strategy of Definition 4.8 is complete for clause sets $C$ in the LGF.

**Proof.** Once we have the resolution game of Definition 4.13, the proof is analogous to the proof of Theorem 3.19. Let $C$ be an unsatisfiable, loosely guarded clause set. Let $\overline{C}$ be its closure under resolution and factoring, using the rules of Definition 4.8. We need to show that $\overline{C}$ contains the empty clause. Let $C_{hb}$ and $\overline{C}_{hb}$ be obtained as in Theorem 3.19. The set of propositional symbols $P$ is defined as the set of propositional atoms in $C_{hb}$. The set $[\overline{C}_{hb}]$ is defined as before, but using the new definition of $[\ ]$, given in Definition 4.16. The set $P_\lambda A$ is defined as the set of objects $a : (k, \overline{A})$ for which either $a : (k, \overline{A})$ or $\neg a : (k, \overline{A})$ occurs in $[\overline{C}_{hb}]$.

The selection function $\sigma$ is defined as follows: let

$$c = [a_1, \ldots, a_p] \vdash [b_1 : (k, \overline{B_1}), \ldots, b_q : (k, \overline{B_q})]$$

be a clause in $[\overline{C}_{hb}]$. If there is an indexed literal $b_j = (k, \overline{B_j})$ containing non-ground, functional terms, then select the right-hand side of $c$. Otherwise select the left-hand side. We must show that when the right-hand side is selected, the clause satisfies the condition in Definition 4.13. Because the $a_i : (k, A_i)$ are part of the loose guard, they do not contain non-ground, functional terms. Let $\Sigma$ be the substitution such that $a_i = A_i \Sigma$. Because $A_i$ does not contain non-ground, functional terms, there exist no terms $A'$ and $\Sigma'$, such that $a_i = A' \Sigma'$, and $\# \Sigma < \# \Sigma'$. We also have $\# \Sigma' \leq k$. (They are not necessarily equal because $A_i$ need not contain all variables in the clause.) From this it
follows that there are no indexed atoms \( a_i : (l, A'_i) \in [C_{hb}] \) with \( k < l \), or \( k = l \), and \( A'_i \) contains non-ground, functional terms.

We also need to show that for every atom occurring in a guard, there is a maximal indexed atom, based on \( a \) in \( PA \). This is the case because \( PA \) is finite.

It remains to show that \([C_{hb}]\) is a saturation of the resolution game. This is essentially analogous to the proof of Theorem 3.19. The differences are the following:

When, due to substitution, a literal moves from the loose guard to the body of a clause, this is modelled by the first type of reduction, in Definition 4.13.

When a partial hyperresolvent is formed, assume that \([a_1, \ldots, a_p] \vdash r : (k, R)\) and

\[
g_1 \vdash [a_1 : (k_1, A_1)] \cup r_1 : (k_1, R_1),
\]

\[
\ldots
\]

\[
g_p \vdash [a_p : (k_p, A_p)] \cup r_p : (k_p, R_p)
\]

have a partial hyperresolvent. There must exist clauses of the following form in \(C_{hb}\),

\[
c = \{\neg a_1 : A_1, \ldots, \neg a_p : A_p\} \cup r : R,
\]

\[
c_1 = \{\neg g_1 : G_1\} \cup r_1 : R_1 \cup [a_1 : A_1],
\]

\[
\ldots
\]

\[
c_m = \{\neg g_m : G_m\} \cup r_m : R_m \cup [a_m : A_m],
\]

\[
\ldots
\]

\[
c_p = \{\neg g_p : G_p\} \cup r_p : R_p \cup [a_p : A_p]
\]

with partial hyperresolvent \( h = \nog_1 : G_1 \Theta \cup \cdots \cup \neg g_m : G_m \Theta \cup \{\neg a_{m+1} : A_{m+1} \Theta, \ldots, \neg a_p : A_p \Theta\} \cup r : R \Theta \cup r_1 : R_1 \Theta \cup \cdots \cup r_m : R_m \Theta.\)

Write \([h] = \)

\[
g_1 \cup \cdots \cup g_m \cup [a_{m+1}, \ldots, a_p] \vdash r : (l, R \Theta) \cup r_1 : (l, R_1 \Theta) \cup \cdots \cup r_p : (l, R_p \Theta).
\]

It is sufficient to show that \([h]\) is a reduction of the following partial hyperresolvent

\[
g_1 \cup \cdots \cup g_m \cup [a_{m+1}, \ldots, a_p] \vdash r : (k, R) \cup r_1 : (k_1, R_1) \cup \cdots \cup r_p : (k_p, R_p).
\]

This is essentially analogous to the proof of Theorem 3.19. It is sufficient to prove that \( l \leq k_i \), and \( l \leq k \). This follows from the fact that for each \( i \), \( 1 \leq i \leq m \),

\[
\text{Var}(c_i \Theta) \subseteq \text{Var}(c \Theta). \qed
\]

**Theorem 4.18.** Resolution with factoring, as defined in Definition 4.8, together with the modified normal form transformation, is a decision procedure for the LGF.

## 5. Conclusions and further work

We have shown that it is possible to effectively decide the GF and the LGFs by resolution. The proofs that the resolution refinements are complete and terminating can be used as proofs for the decidability of these fragments, but they offer more than that. They also define practical decision procedures, using techniques that are standard to the theorem
proving community. This has made implementation relatively easy. Since the procedures could be built on top of an existing resolution prover, they could easily be combined with an efficient, full first-order theorem prover (de Nivelle, 1999a).

Our decision procedure has interest in itself, but it can also be applied to modal logics, using the relational translation. From the space point of view, translation into the GF is not the optimal way for deciding simple modal logics like $K$ and $T$, since these logics are in PSPACE (Ladner, 1977), while the complexity of the GF with fixed arity is single exponential. However it is not likely that a resolution decision procedure will ever decide modal logics in PSPACE, since resolution cannot even solve propositional logic in PSPACE.

We expect that our method has advantages over the direct approaches of resolution in modal logic (Enjalbert and Fariñas del Cerro, 1989; de Nivelle, 1993), because our method provides a decision procedure, and because it can exploit existing implementations.

We do not expect to be able to improve the functional translation methods (Schmidt, 1997), at least not with our present translation.

A natural question is, whether or not the results in Grädel and Walukiewicz (1999) can be obtained by resolution. We are pessimistic but we will investigate the question.

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