

**Making Collective Choices:  
Guest Lecture for Logic, Language and Computation**

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Agent 1:   $\succ$    $\succ$  

Agent 2:   $\succ$    $\succ$  

Agent 3:   $\succ$    $\succ$  

Agent 4:   $\succ$    $\succ$  

Agent 5:   $\succ$    $\succ$  

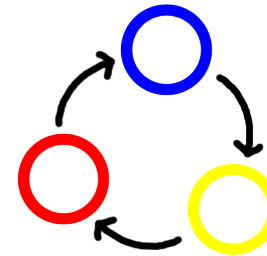
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## Social Choice and the Condorcet Paradox

*Social choice theory* asks: how should we aggregate the preferences of the members of a group to obtain a “social preference”?

Agent 1:  $\text{blue} \succ \text{yellow} \succ \text{red}$   
 Agent 2:  $\text{yellow} \succ \text{red} \succ \text{blue}$   
 Agent 3:  $\text{red} \succ \text{blue} \succ \text{yellow}$   
 Agent 4:  $\text{red} \succ \text{blue} \succ \text{yellow}$   
 Agent 5:  $\text{yellow} \succ \text{red} \succ \text{blue}$



Marie Jean Antoine Nicolas de Caritat (1743–1794), better known as the **Marquis de Condorcet**: Highly influential Mathematician, Philosopher, Political Scientist, Political Activist. Observed that the *majority rule* may produce inconsistent outcomes (“Condorcet Paradox”).



## A Classic: Arrow's Impossibility Theorem

In 1951, K.J. Arrow published his famous *Impossibility Theorem*:

Any preference aggregation mechanism for *three* or more alternatives that satisfies the axioms of *unanimity* and *IIA* must be *dictatorial*.

- Unanimity: if everyone says  $A \succ B$ , then so should society.
- Independence of Irrelevant Alternatives (IIA): if society says  $A \succ B$  and someone changes their ranking of  $C$ , then society should still say  $A \succ B$ .

**Kenneth J. Arrow** (born 1921): American Economist; Professor Emeritus of Economics at Stanford; Nobel Prize in Economics 1972 (youngest recipient ever). His 1951 PhD thesis started modern Social Choice Theory. Google Scholar lists 16,287 citations of the thesis.



## Research Area: Computational Social Choice

The philosophical and mathematical study of different methods for *collective decision making* is known as *social choice theory*.

Classical SCT is mostly about political decision making. But in fact, the basic principles are relevant to all these questions:

- How to choose a president given people's preferences?
- How to combine the website rankings of multiple search engines?
- How to divide a cake between several children?
- How to assign bandwidth to competing processes on a network?
- How to assign student doctors to hospitals?
- How to aggregate the views of different judges in a court case?
- How to extract information from noisy crowdsourced data?

*Computational social choice*, my main area of research, emphasises the fact that any method of decision making is ultimately an *algorithm*.

## Outline of Rest of Talk

- More *examples* for challenges when making collective choices
- Identification of a *common pattern*
- Understanding links between properties of *aggregation rules* and properties of the *space of feasible choices*

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	$p$	$p \rightarrow q$	$q$
<b>Judge 1:</b>	True	True	True
<b>Judge 2:</b>	True	False	False
<b>Judge 3:</b>	False	True	False

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	<i>fund museum?</i>	<i>fund school?</i>	<i>fund metro?</i>
<b>Councillor 1:</b>	Yes	Yes	No
<b>Councillor 2:</b>	Yes	No	Yes
<b>Councillor 3:</b>	No	Yes	Yes

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[ Constraint: we have money for *at most two projects* ]



## General Perspective

We can view many of our problems as problems of *binary aggregation*:

*Do you rank option ○ above option ○?*      Yes/No

*Do you believe formula “ $p \rightarrow q$ ” is true?*      Yes/No

*Do you want the new school to get funded?*      Yes/No

Each problem domain comes with its own *integrity constraints*:

*Rankings should be transitive and not have any cycles.*

*The accepted set of formulas should be logically consistent.*

*We should fund at most two projects.*

The *paradoxes* we have seen show that the *majority rule* does not *lift* our integrity constraints from the *individual* to the *collective* level.

## Characterisation Results

So: Which aggregation rules lift which integrity constraints?

Classical perspective (following Arrow):

- ▶ specify formal *axioms* for intuitively “good” *aggregators*  
Examples: anonymity, neutrality, unanimity, monotonicity, ...

Alternative perspective:

- ▶ specify *expressive power* of language for *integrity constraints*  
Example:  $\neg(\text{museum} \wedge \text{school} \wedge \text{metro})$

Example for a result:

**Theorem 1** *An aggregator  $F$  will lift all integrity constraints that can be expressed as a *conjunction of literals* if and only if  $F$  is *unanimous*.*

U. Grandi and U. Endriss. Lifting Integrity Constraints in Binary Aggregation. *Artificial Intelligence*, 199–200:45–66, 2013.

## Can we avoid majority paradoxes?

We saw that the majority rule generates paradoxes: it doesn't always lift the integrity constraint from the individual to the collective level.

So: For *which* integrity constraints can this (not) happen?

The following result holds for *odd* numbers of agents:

**Theorem 2** *The majority rule lifts an integrity constraint if and only if it can be written in 2-CNF (as a conjunction of clauses of length  $\leq 2$ ).*

Indeed, all the paradoxes we saw involved IC's with 3-clauses.

K. Nehring and C. Puppe. The Structure of Strategy-proof Social Choice. Part I: General Characterization and Possibility Results on Median Space. *Journal of Economic Theory*, 135(1):269–305, 2007.

U. Grandi and U. Endriss. Lifting Integrity Constraints in Binary Aggregation. *Artificial Intelligence*, 199–200:45–66, 2013.

## Can we avoid all paradoxes?

That is: Are there aggregators that lift *all* integrity constraints? *Yes!*

**Theorem 3** *An aggregator  $F$  will lift all integrity constraints if and only if  $F$  is a representative-voter rule (that is, if  $F$  is defined by a function  $g$  from profiles to agents via  $F(B_1, \dots, B_n) = B_{g(B_1, \dots, B_n)}$ ).*

To be sure, this includes some pretty *bad* aggregators:

- Arrovian *dictatorships*:  $g \equiv i$  (dictator fixed in advance)

But also some that look fairly *interesting*:

- return the individual ballot closest to the *majority* vector
- return the individual ballot closest to the *average* vector

U. Grandi and U. Endriss. Lifting Integrity Constraints in Binary Aggregation. *Artificial Intelligence*, 199–200:45–66, 2013.

U. Endriss and U. Grandi. Binary Aggregation by Selection of the Most Representative Voter. Proc. AAI-2014.

## More Examples of Recent Local Research

**Complexity Theory:** How difficult is it to check whether a given aggregation problem is paradox-safe? Relevant parameters?

**Game Theory:** What does it mean for an agent or a group of agents to strategically manipulate the aggregation by providing false input? Which aggregators are immune to such attacks?

**Linguistics:** What aggregation methods are appropriate for extracting a high-quality annotation of a linguistic corpus from many low-quality annotations obtained by means of crowdsourcing?

U. Endriss, R. de Haan, and S. Szeider. Parameterized Complexity Results for Agenda Safety in Judgment Aggregation. Proc. AAMAS-2015.

S. Botan, A. Novaro, and U. Endriss. Group Manipulation in Judgment Aggregation. Proc. AAMAS-2016.

C. Qing, U. Endriss, R. Fernández, and J. Kruger. Empirical Analysis of Aggregation Methods for Collective Annotation. Proc. COLING-2014.

## Last Slide

I have tried to offer a glimpse at *computational social choice* and presented one particular line of research in this broad field:

- many paradoxes of collective choice have a common structure
- useful general model: *binary aggregation with integrity constraints*
- necessary and sufficient conditions for paradox-free aggregation

COMSOC is a booming field of research with lots of opportunities.

To find out more about the field, you could have a look at this website (biannual workshop series, PhD theses, mailing list):

<http://www.illc.uva.nl/COMSOC/>

Or you could read the *Handbook*. Or take my course next year.

F. Brandt, V. Conitzer, U. Endriss, J. Lang, and A.D. Procaccia (eds.). *Handbook of Computational Social Choice*. Cambridge University Press, 2016.